

Package: rtemis (via r-universe)

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Title Machine Learning and Visualization

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Description Advanced Machine Learning and Visualization. Unsupervised Learning (Clustering, Decomposition), Supervised Learning (Classification, Regression), Cross-Decomposition, Bagging, Boosting, Meta-models. Static and interactive graphics.

License GPL (>= 3)

URL <https://rtemis.org>

BugReports <https://github.com/egenn/rtemis/issues>

ByteCompile yes

Depends R (>= 4.1.0)

Imports grDevices, graphics, stats, methods, parallel, utils,
data.table, R6, future, htmltools

Suggests ada, arm, arrow, bartMachine, base64enc, bit64, dbscan, car,
cluster, colorspace, C50, data.tree, DBI, dendextend (>=
0.18.0), DiagrammeR, DiagrammeRsvg, doParallel, dplyr, duckdb,
earth, EMCluster, evtree, e1071, fansi, fastICA, flexclust,
FNN, fpc, fs, future.apply, gbm, gejsonio, geosphere, ggplot2,
glmnet, GPArotation, grid, gsubfn, hal9001, haven, heatmaply,
hopach, htmlwidgets, h2o, ica, igraph, imager, inTrees,
JuliaCall, jsonlite, keras, kernlab, knitr, lars, lavaan,
leaflet, leaps, lightgbm, matrixStats, MASS, mda, meanShiftR,
mgcv, mlbench, mice, missForest, missRanger, networkD3, nlme,
nnet, NMF, np, nsprcomp, openxlsx, partykit, pbapply, plotly,
polspline, pROC, progress, progressr, psych, PMA, png, plotrix,
plyr, pmml, PRROC, pvclust, qrn, randomForest,
randomForestSRC, ranger, RDRToolbox, reactable, RColorBrewer,
rmarkdown, ROCR, rpart, rpart.plot, rstudioapi, Rtsne, rsvg,
R.utils, scales (>= 0.2.5), seqinr, sgd, sparklyr, sparseLDA,
splines2, spls, survival, tensorflow, tgp, threejs, testthat
(>= 3.0.0), usmap, uwot, vegan, visNetwork, vroom, xgboost

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rtemis-package	rtemis: Machine Learning and Visualization
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Description

Advanced Machine Learning made easy, efficient, reproducible

Online Documentation and Vignettes

<https://rtemis.org>

System Setup

There are some options you can define in your .Rprofile (usually found in your home directory), so you do not have to define each time you execute a function.

rt.theme General plotting theme; set to e.g. "whitegrid" or "darkgraygrid"

rt.palette Name of default palette to use in plots. See options by running `rtpalette()`

rt.font Font family to use in plots.

rt.cores Number of cores to use. By default, rtemis will use available cores reported by `future::availableCores()`. In shared systems, you should limit this as appropriate.

future.plan Default plan to use for parallel processing.

Visualization

Static graphics are handled using the `mplot3` family. Dynamic graphics are handled using the `dplot3` family.

Supervised Learning

Functions for Regression and Classification begin with `s_*`. Run [select_learn](#) to get a list of available algorithms. The documentation of each supervised learning function indicates in brackets, after the title whether the function supports classification, regression, and survival analysis [C, R, S]

Clustering

Functions for Clustering begin with `c_*`. Run [select_clust](#) to get a list of available algorithms

Decomposition

Functions for Decomposition and Dimensionality reduction begin with `d_*`. Run [select_decom](#) to get a list of available algorithms

Cross-Decomposition

Functions for Cross-Decomposition begin with `x_*`. Run [xselect_decom](#) to get a list of available algorithms

Meta-Modeling

Meta models are trained using `meta*` functions.

Notes

Function documentation includes input type (e.g. "String", "Integer", "Float"/"Numeric", etc) and range in interval notation where applicable. For example, "Float: [0, 1)" means floats between 0 and 1 including 0, but excluding 1

For all classification models, the outcome should be provided as a factor, with the first level of the factor being the 'positive' class, if applicable. A character vector supplied as outcome will be converted to factors, where by default the levels are set alphabetically and therefore the positive class may not be set correctly.

Author(s)

Maintainer: E.D. Gennatas <gennatas@gmail.com> ([ORCID](#))

See Also

Useful links:

- <https://rtemis.org>
- Report bugs at <https://github.com/egenn/rtemis/issues>

any_constant	<i>Check for constant columns</i>
--------------	-----------------------------------

Description

Checks if any column of a data frame have zero variance

Usage

```
any_constant(x)
```

Arguments

x	Input Data Frame
---	------------------

Author(s)

E.D. Gennatas

as.data.tree.linadleaves	<i>Convert linadleaves to data.tree object</i>
--------------------------	--

Description

Convert linadleaves to data.tree object

Usage

```
as.data.tree.linadleaves(object)
```

Arguments

object	linadleaves object
--------	--------------------

as.data.tree.rpart *Convert rpart rules to data.tree object*

Description

Convert an rpart object to a data.tree object, which can be plotted with [dplot3_cart](#)

Usage

```
as.data.tree.rpart(object, verbose = FALSE)
```

Arguments

object	rpart object
verbose	Logical: If TRUE, print messages to console

Value

data.tree object

Author(s)

E.D. Gennatas

as.data.tree.shyoptleaves
Convert shyoptleaves to data.tree object

Description

Convert shyoptleaves to data.tree object

Usage

```
as.data.tree.shyoptleaves(object)
```

Arguments

object	shyoptleaves object
--------	---------------------

auc *Area under the ROC Curve*

Description

Get the Area under the ROC curve to assess classifier performance.

Usage

```
auc(
  preds,
  labels,
  method = c("pROC", "ROCR", "auc_pairs"),
  verbose = FALSE,
  trace = 0
)
```

Arguments

preds	Numeric, Vector: Probabilities or model scores (e.g. c(.32, .75, .63), etc)
labels	True labels of outcomes (e.g. c(0, 1, 1))
method	Character: "pROC", "auc_pairs", or "ROCR": Method to use. Will use pROC: : roc, auc_pairs , ROCR: :performance, respectively.
verbose	Logical: If TRUE, print messages to output
trace	Integer: If > 0, print more messages to output

Details

Important Note: We assume that true labels are a factor where the first level is the "positive" case, a.k.a. the event. All methods used here, "pROC", "auc_pairs", "ROCR", have been setup to expect this. This goes against the default setting for both "pROC" and "ROCR", which will not give an AUC less than .5 because they will reorder levels. We don't want this because you can have a classifier perform worse than .5 and it can be very confusing if levels are reordered automatically and different functions give you different AUC.

Author(s)

EDG

Examples

```
## Not run:
preds <- c(0.7, 0.55, 0.45, 0.25, 0.6, 0.7, 0.2)
labels <- factor(c("a", "a", "a", "b", "b", "b", "b"))
auc(preds, labels, method = "ROCR")
auc(preds, labels, method = "pROC")
auc(preds, labels, method = "auc_pairs")
```

```
## End(Not run)
```

auc_pairs	<i>Area under the Curve by pairwise concordance</i>
-----------	---

Description

Get the Area under the ROC curve to assess classifier performance using pairwise concordance

Usage

```
auc_pairs(estimated.score, true.labels, verbose = TRUE)
```

Arguments

estimated.score	Float, Vector: Probabilities or model scores (e.g. c(.32, .75, .63), etc)
true.labels	True labels of outcomes (e.g. c(0, 1, 1))
verbose	Logical: If TRUE, print messages to output

Details

The first level of true.labels must be the positive class, and high numbers in estimated.score should correspond to the positive class.

Examples

```
## Not run:
true.labels <- factor(c("a", "a", "a", "b", "b", "b", "b"))
estimated.score <- c(0.7, 0.55, 0.45, 0.25, 0.6, 0.7, 0.2)
auc_pairs(estimated.score, true.labels, verbose = TRUE)

## End(Not run)
```

bacc	<i>Balanced Accuracy</i>
------	--------------------------

Description

Balanced Accuracy of a binary classifier

Usage

```
bacc(true, predicted, harmonize = FALSE, verbosity = 1)
```


Arguments

true	True labels
predicted	Estimated labels
harmonize	Logical: passed to sensitivity and specificity , which use factor_harmonize . Default = FALSE
verbosity	Integer: If > 0, print messages to console.

Details

$B_{Acc} = .5 * (Sensitivity + Specificity)$

betas.lihad *Extract coefficients from Additive Tree leaves*

Description

Extract coefficients from Additive Tree leaves

Usage

```
betas.lihad(object, newdata, verbose = FALSE, trace = 0)
```

Arguments

object	lihad object
newdata	matrix/data.frame of features
verbose	Logical: If TRUE, print output to console
trace	Integer 0:2 Increase verbosity

Author(s)

E.D. Gennatas

 bias_variance

Bias-Variance Decomposition

Description

Bias-Variance Decomposition

Usage

```

bias_variance(
  x,
  y,
  mod,
  res1_train.p = 0.7,
  params = list(),
  resample.params = setup.resample(n.resamples = 100),
  seed = NULL,
  verbose = TRUE,
  res.verbose = FALSE,
  ...
)

```

Arguments

x	Predictors
y	Outcome
mod	Character: rtemis learner
res1_train.p	Numeric: Proportion of cases to use for training
params	List of mod parameters
resample.params	Output of setup.resample
seed	Integer: Seed for initial train/test split
verbose	Logical: If TRUE, print messages to console
res.verbose	Logical: passed to the learning function
...	Additional arguments passed to resLearn

Author(s)

E.D. Gennatas

binmat2vec	<i>Binary matrix times character vector</i>
------------	---

Description

Binary matrix times character vector

Usage

```
binmat2vec(x, labels = colnames(x))
```

Arguments

x	A binary matrix or data.frame
labels	Character vector length equal to ncol(x)

Value

a character vector

bold	<i>String formatting utilities</i>
------	------------------------------------

Description

String formatting utilities

Usage

```
bold(...)
```

```
italic(...)
```

```
underline(...)
```

```
hilite(..., col = "69;1", bold = TRUE)
```

```
hilitebig(x)
```

```
red(..., bold = FALSE)
```

```
green(..., bold = FALSE)
```

```
orange(..., bold = FALSE)
```

```

cyan(..., bold = FALSE)

magenta(..., bold = FALSE)

gray(..., bold = FALSE, sep = " ")

reset(...)

```

Arguments

...	Character objects to format
bold	Logical: If TRUE, use bold font
x	Numeric: Input
sep	Character: Separator

 boost

*Boost an **rtemis** learner for regression*

Description

Train an ensemble using boosting of any learner

Usage

```

boost(
  x,
  y = NULL,
  x.valid = NULL,
  y.valid = NULL,
  x.test = NULL,
  y.test = NULL,
  mod = "cart",
  resid = NULL,
  boost.obj = NULL,
  mod.params = list(),
  case.p = 1,
  weights = NULL,
  learning.rate = 0.1,
  earlystop.params = setup.earlystop(window = 30, window_decrease_pct_min = 0.01),
  earlystop.using = "train",
  tolerance = 0,
  tolerance.valid = 1e-05,
  max.iter = 10,
  init = NULL,
  x.name = NULL,
  y.name = NULL,

```

```

question = NULL,
base.verbose = FALSE,
verbose = TRUE,
trace = 0,
print.progress.every = 5,
print.error.plot = "final",
prefix = NULL,
plot.theme = rtTheme,
plot.fitted = NULL,
plot.predicted = NULL,
print.plot = FALSE,
print.base.plot = FALSE,
plot.type = "l",
outdir = NULL,
...
)

```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.valid</code>	Data.frame; optional: Validation data
<code>y.valid</code>	Float, vector; optional: Validation outcome
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>mod</code>	Character: Algorithm to train base learners, for options, see select_learn . Default = "cart"
<code>resid</code>	Float, vector, length = length(y): Residuals to work on. Do not change unless you know what you're doing. Default = NULL, for regular boosting
<code>boost.obj</code>	(Internal use)
<code>mod.params</code>	Named list of arguments for <code>mod</code>
<code>case.p</code>	Float (0, 1]: Train each iteration using this percent of cases. Default = 1, i.e. use all cases
<code>weights</code>	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weight are provided, <code>ifw</code> is not used. Leave NULL if setting <code>ifw = TRUE</code> .
<code>learning.rate</code>	Float (0, 1] Learning rate for the additive steps
<code>earlystop.params</code>	List with early stopping parameters. Set using setup.earlystop
<code>earlystop.using</code>	Character: "train" or "valid". For the latter, requires <code>x.valid</code>
<code>tolerance</code>	Float: If training error <= this value, training stops
<code>tolerance.valid</code>	Float: If validation error <= this value, training stops

<code>max.iter</code>	Integer: Maximum number of iterations (additive steps) to perform. Default = 10
<code>init</code>	Float: Initial value for prediction. Default = mean(y)
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>base.verbose</code>	Logical: verbose argument passed to learner
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>trace</code>	Integer: If > 0, print diagnostic info to console
<code>print.progress.every</code>	Integer: Print progress over this many iterations
<code>print.error.plot</code>	String or Integer: "final" plots a training and validation (if available) error curve at the end of training. If integer, plot training and validation error curve every this many iterations during training. "none" for no plot.
<code>prefix</code>	Internal
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>print.base.plot</code>	Logical: Passed to <code>print.plot</code> argument of base learner, i.e. if TRUE, print error plot for each base learner
<code>plot.type</code>	Character: "l" or "p". Plot using lines or points.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>...</code>	Additional parameters to be passed to learner define by <code>mod</code>

Details

If `learning.rate` is set to 0, a nullmod will be created

Author(s)

E.D. Gennatas

bootstrap	<i>Bootstrap Resampling</i>
-----------	-----------------------------

Description

Bootstrap Resampling

Usage

```
bootstrap(x, n.resamples = 10, seed = NULL)
```

Arguments

x	Input vector
n.resamples	Integer: Number of resamples to make. Default = 10
seed	Integer: If provided, set seed for reproducibility. Default = NULL

Author(s)

E.D. Gennatas

brier_score	<i>Brier Score</i>
-------------	--------------------

Description

Calculate the Brier Score for classification:

Usage

```
brier_score(true, estimated.prob)
```

Arguments

true	Numeric vector, 0, 1: True labels
estimated.prob	Numeric vector, [0, 1]: Estimated probabilities

Details

$$BS = \frac{1}{N} \sum_{i=1}^N (y_i - p_i)^2$$

Author(s)

E.D. Gennatas

`calibrate`*Calibrate predicted probabilities using GAM*

Description

Calibrate predicted probabilities using a generalized additive model (GAM).

Usage

```
calibrate(  
  true.labels,  
  predicted.prob,  
  pos.class = NULL,  
  mod = c("gam", "glm"),  
  k = 5,  
  verbose = TRUE  
)
```

Arguments

<code>true.labels</code>	Factor with true class labels
<code>predicted.prob</code>	Numeric vector with predicted probabilities
<code>pos.class</code>	Integer: Index of the positive class
<code>mod</code>	Character: Model to use for calibration. Either "gam" or "glm"
<code>k</code>	Integer: GAM degrees of freedom
<code>verbose</code>	Logical: If TRUE, print messages to the console

Value

`mod`: fitted GAM model. Use `mod$fitted.values` to get calibrated input probabilities; use `predict(mod, newdata = newdata, type = "response")` to calibrate other estimated probabilities.

Author(s)

EDG

Examples

```
## Not run:  
data(segment_logistic, package = "probably")  
  
# Plot the calibration curve of the original predictions  
dplot3_calibration(  
  true.labels = segment_logistic$Class,  
  predicted.prob = segment_logistic$.pred_poor,  
  n_windows = 10,  
  pos.class = 2
```



```

)

# Plot the calibration curve of the calibrated predictions
dplot3_calibration(
  true.labels = segment_logistic$Class,
  predicted.prob = calibrate(
    segment_logistic$Class,
    segment_logistic$.pred_poor
  )$fitted.values,
  n_windows = 10,
  pos.class = 2
)

## End(Not run)

```

calibrate_cv

Calibrate cross-validated model

Description

Calibrate cross-validated model trained using [train_cv](#)

Usage

```

calibrate_cv(
  mod,
  alg = "gam",
  learn.params = list(),
  resample.params = setup.resample(resampler = "kfold", n.resamples = 5, seed = NULL),
  which.repeat = 1,
  verbosity = 1,
  debug = FALSE
)

```

Arguments

mod	rtModCV object returned by train_cv
alg	Character: "gam" or "glm", algorithm to use for calibration
learn.params	List: List of parameters to pass to the learning algorithm
resample.params	List of parameters to pass to the resampling algorithm. Build using setup.resample
which.repeat	Integer: Which repeat to use for calibration
verbosity	Integer: 0: silent, > 0: print messages
debug	Logical: If TRUE, run without parallel processing, to allow better debugging.

Details

This is a work in progress to be potentially incorporated into [train_cv](#). You start by training a cross-validated model using [train_cv](#), then this function can be used to calibrate the model. In order to use all available data, each outer resample from the input `mod` is resampled (using 5-fold CV by default) to train and test calibration models. This allows using the original label-based metrics of `mod` and also extract calibration metrics based on the same data, after aggregating the test set predictions of the calibration models.

Value

List: Calibrated models, test-set labels, test set performance metrics, estimated probabilities (uncalibrated), calibrated probabilities,

Author(s)

E.D. Gennatas

catrange

Print range of continuous variable

Description

Print range of continuous variable

Usage

```
catrange(x, ddSci = TRUE, decimal.places = 1, na.rm = TRUE)
```

Arguments

<code>x</code>	Numeric vector
<code>ddSci</code>	Logical: If TRUE, use ddSci or <code>range</code> . Default = TRUE
<code>decimal.places</code>	Integer: Number of decimal place to use if <code>ddSci = TRUE</code> . Default = 1
<code>na.rm</code>	Logical: passed to <code>base::range</code>

Author(s)

E.D. Gennatas

catsize	<i>Print Size</i>
---------	-------------------

Description

Get NCOL(x) and NROW{x}

Usage

```
catsize(x, name = NULL, verbose = TRUE, newline = TRUE)
```

Arguments

x	R object (usually that inherits from matrix or data.frame)
name	Character: Name of input object
verbose	Logical: If TRUE, print NROW and NCOL to console.
newline	Logical: If TRUE, end with new line character.

Value

vector of NROW, NCOL invisibly

Author(s)

E.D. Gennatas

Examples

```
catsize(iris)
```

checkpoint_earlystop	<i>Early stopping check</i>
----------------------	-----------------------------

Description

Returns list with relative variance over n.steps, absolute.threshold, last value, and logical "stop", if conditions are met and training should stop. The final stop decision is: check.thresh | (check.rthresh & check.rvar) if combine.relative.thresholds = "AND" or check.thresh | (check.rthresh | check.rvar) if combine.relative.thresholds = "OR"

Usage

```
checkpoint_earlystop(
  x,
  absolute.threshold = NA,
  relative.threshold = NA,
  minimize = TRUE,
  relativeVariance.threshold = NA,
  n.steps = 10,
  combine.relative.thresholds = "AND",
  min.steps = 50,
  na.response = c("stop", "continue"),
  verbose = TRUE
)
```

Arguments

<code>x</code>	Float, vector: Input - this would normally be the loss at each iteration
<code>absolute.threshold</code>	Float: If set and the last value of <code>x</code> is less than or equal to this (if <code>minimize = TRUE</code>) or greater than or equal to this (if <code>minimize = FALSE</code>), then return <code>stop = TRUE</code> . See output under Value. Default = NA
<code>relative.threshold</code>	Float: If set, checks if the relative change from the first to last value of <code>x</code> exceeds this number. i.e. if set to .9 and <code>minimize = TRUE</code> , if there is a 90 percent drop from <code>x[1]</code> to <code>x[length(x)]</code> , then the function returns <code>stop = TRUE</code> . If <code>minimize = FALSE</code> , then checks if there is a 90 percent increase, accordingly.
<code>minimize</code>	Logical: See <code>absolute.threshold</code> . Default = TRUE
<code>relativeVariance.threshold</code>	Float: If relative variance over last <code>n.steps</code> is less than or equal to this, return <code>stop = TRUE</code> . See output under Value
<code>n.steps</code>	Integer; > 1: Calculate relative variance over this many last values of <code>x</code>
<code>combine.relative.thresholds</code>	Character: "AND" or "OR": How to combine the criteria <code>relative.threshold</code> and <code>relativeVariance.threshold</code> . Default = "AND", which means both must be TRUE to stop. The scenario is you might want to check <code>relativeVariance.threshold</code> only after a certain amount of learning has taken place, which you can't predict with <code>min.steps</code> but would rather quantify with <code>relative.threshold</code> .
<code>min.steps</code>	Integer: Do not calculate <code>relativeVariance</code> unless <code>x</code> is at least this length
<code>na.response</code>	Character: "stop" or "continue": what should happen if the last value of <code>x</code> is NA
<code>verbose</code>	Logical: If TRUE, print messages to console

Value

List with the following items:

- `last.value` Float: Last value of `x`

- relativeVariance Float: relative variance of last n.steps
- check.thresh Logical: TRUE, if absolute threshold was reached
- check.rvar Logical: TRUE, if relative variance threshold was reached
- stop Logical: TRUE, if either criterion was met - absolute threshold or relativeVariance.threshold

Author(s)

E.D. Gennatas

check_data

*Check Data***Description**

Check Data

Usage

```
check_data(
  x,
  name = NULL,
  get_duplicates = TRUE,
  get_na_case_pct = FALSE,
  get_na_feature_pct = FALSE
)
```

Arguments

x	data.frame, data.table or similar structure
name	Character: Name of dataset
get_duplicates	Logical: If TRUE, check for duplicate cases
get_na_case_pct	Logical: If TRUE, calculate percent of NA values per case
get_na_feature_pct	Logical: If TRUE, calculate percent of NA values per feature

Author(s)

E.D. Gennatas

Examples

```
## Not run:
n <- 1000
x <- rnormmat(n, 50, return.df = TRUE)
x$char1 <- sample(letters, n, TRUE)
x$char2 <- sample(letters, n, TRUE)
x$fct <- factor(sample(letters, n, TRUE))
x <- rbind(x, x[1, ])
x$const <- 99L
x[sample(nrow(x), 20), 3] <- NA
x[sample(nrow(x), 20), 10] <- NA
x$fct[30:35] <- NA
check_data(x)

## End(Not run)
```

check_files

Check file(s) exist

Description

Check file(s) exist

Usage

```
check_files(paths, verbose = TRUE, pad = 0)
```

Arguments

paths	Character vector of paths
verbose	Logical: If TRUE, print messages to console
pad	Integer: Number of spaces to pad to the left

Author(s)

E.D. Gennatas

chill	<i>Chill</i>
-------	--------------

Description

Relax. Use Ctrl-C to exit (but try to stay relaxed)

Usage

```
chill(sleep = 0.5, text = NULL, max = 1000)
```

Arguments

sleep	Float: Time in seconds between drawings. Default = .5
text	Character: Text to display
max	Integer: Max times to repeat. Default = 1000

class_error	<i>Classification Error</i>
-------------	-----------------------------

Description

Calculates Classification Metrics

Usage

```
class_error(
  true,
  estimated,
  estimated.prob = NULL,
  calc.auc = TRUE,
  calc.brier = TRUE,
  auc.method = c("pROC", "ROCR", "auc_pairs"),
  trace = 0
)
```

Arguments

true	Factor: True labels
estimated	Factor: Estimated values
estimated.prob	Numeric vector: Estimated probabilities
calc.auc	Logical: If TRUE, calculate AUC. May be slow in very large datasets.
calc.brier	Logical: If TRUE, calculate Brier Score
auc.method	Character: "pROC", "ROCR", "auc_pairs": Method to use, passed to auc .
trace	Integer: If > 0, print diagnostic messages. Default = 0

Details

Note that `auc.method = "pROC"` is the only one that will output an AUC even if one or more estimated probabilities are NA.

Value

S3 object of type "class_error"

Author(s)

E.D. Gennatas

Examples

```
## Not run:
true <- factor(c("a", "a", "a", "b", "b", "b", "b", "b", "b", "b"))
estimated <- factor(c("a", "a", "b", "b", "a", "a", "b", "b", "a", "a"))
estimated.prob <- c(0.7, 0.55, 0.45, 0.25, 0.6, 0.7, 0.2, .37, .57, .61)

class_error(true, estimated, estimated.prob, auc.method = "pROC")
class_error(true, estimated, estimated.prob, auc.method = "ROCR")
class_error(true, estimated, estimated.prob, auc.method = "auc_pairs")

## End(Not run)
```

class_imbalance

Class Imbalance

Description

Calculate class imbalance as given by:

$$I = K \cdot \sum_{i=1}^K (n_i/N - 1/K)^2$$

where K is the number of classes, and n_i is the number of instances of class i

Usage

```
class_imbalance(x)
```

Arguments

`x` Vector, factor: Labels of outcome. If `x` has more than 1 column, the last one will be used

Author(s)

E.D. Gennatas

clean_colnames	<i>Clean column names</i>
----------------	---------------------------

Description

Clean column names by replacing all spaces and punctuation with a single underscore

Usage

```
clean_colnames(x)
```

Arguments

x Character, vector

Author(s)

E.D. Gennatas

Examples

```
clean_colnames(iris)
```

clean_names	<i>Clean names</i>
-------------	--------------------

Description

Clean character vector by replacing all symbols and sequences of symbols with single underscores, ensuring no name begins or ends with a symbol

Usage

```
clean_names(x, prefix_digits = "V_")
```

Arguments

x Character vector
prefix_digits Character: prefix to add to names beginning with a digit. Set to NA to skip

Author(s)

E.D. Gennatas

Examples

```
x <- c("Patient ID", "_Date-of-Birth", "SBP (mmHg)")  
x  
clean_names(x)
```

clust	<i>Clustering with rtemis</i>
-------	-------------------------------

Description

Convenience function to perform any **rtemis** clustering

Usage

```
clust(x, clust = "kmeans", x.test = NULL, verbose = TRUE, ...)
```

Arguments

x	Numeric matrix / data frame: Input data
clust	Character: Decomposition algorithm name, e.g. "nmf" (case-insensitive)
x.test	Numeric matrix / Data frame: Testing set data if supported by clust
verbose	Logical: if TRUE, print messages to screen
...	Additional arguments to be passed to clusterer clust

Value

rtClust object

Author(s)

E.D. Gennatas

coef.lihad	<i>Extract coefficients from Hybrid Additive Tree leaves</i>
------------	--

Description

Extract coefficients from Hybrid Additive Tree leaves

Usage

```
## S3 method for class 'lihad'
coef(object, newdata, verbose = FALSE, trace = 0, ...)
```

Arguments

object	lihad object
newdata	matrix/data.frame of features
verbose	Logical: If TRUE, print output to console
trace	Integer 0:2 Increase verbosity
...	Not used

Author(s)

E.D. Gennatas

col2grayscale	<i>Color to Grayscale</i>
---------------	---------------------------

Description

Convert a color to grayscale

Usage

```
col2grayscale(x, what = c("color", "decimal"))
```

Arguments

x	Color to convert to grayscale
what	Character: "color" returns a hexadecimal color, "decimal" returns a decimal between 0 and 1

DetailsUses the NTSC grayscale conversion: $0.299 * R + 0.587 * G + 0.114 * B$ **Examples**

```
col2grayscale("red")  
col2grayscale("red", "dec")
```

col2hex	<i>Convert R color to hexadecimal code</i>
---------	--

Description

Convert a color that R understands into the corresponding hexadecimal code

Usage

```
col2hex(color)
```

Arguments

color	Color(s) that R understands
-------	-----------------------------

Author(s)

E.D. Gennatas

Examples

```
col2hex(c("gray50", "skyblue"))
```

 colMax

Collapse data.frame to vector by getting column max

Description

Collapse data.frame to vector by getting column max

Usage

```
colMax(x, na.rm = TRUE)
```

Arguments

x	Matrix or Data frame input
na.rm	Logical: passed to max, If TRUE, ignore NA values, otherwise if NA is present in any column, NA will be returned.

Author(s)

E.D. Gennatas

 colorAdjust

Adjust HSV Color

Description

Modify alpha, hue, saturation and value (HSV) of a color

Usage

```
colorAdjust(color, alpha = NULL, hue = 0, sat = 0, val = 0)
```

Arguments

color	Input color. Any format that grDevices::col2rgb() recognizes
alpha	Numeric: Scale alpha by this amount. Future: replace with absolute setting
hue	Float: How much hue to add to color
sat	Float: How much saturation to add to color
val	Float: How much to increase value of color by

Value

Adjusted color

Author(s)

E.D. Gennatas

colorGrad

Color Gradient

Description

Create a gradient of colors and optionally a colorbar

Usage

```
colorGrad(  
  n = 21,  
  colors = NULL,  
  space = c("rgb", "Lab"),  
  lo = "#18A3AC",  
  lomid = NULL,  
  mid = NULL,  
  midhi = NULL,  
  hi = "#F48024",  
  preview = FALSE,  
  colorbar = FALSE,  
  cb.n = 21,  
  cb.mar = c(1, 1, 1, 1),  
  cb.add = FALSE,  
  cb.add.mar = c(5, 0, 2, 5),  
  cb.axis.pos = 1.1,  
  cb.axis.las = 1,  
  cb.axis.hadj = 0,  
  cb.cex = 6,  
  bar.min = -1,  
  bar.mid = 0,  
  bar.max = 1,  
  cex = 1.2,  
  filename = NULL,  
  pdf.width = 3,  
  pdf.height = 7,  
  theme = getOption("rt.theme", "light"),  
  bg = NULL,  
  col.text = NULL,  
  plotlycb = FALSE,  
  plotly.width = 80,
```

```

plotly.height = 500,
rtrn.plotly = FALSE,
margins = c(0, 0, 0, 0),
pad = 0,
par.reset = TRUE
)

```

Arguments

n	Integer: How many distinct colors you want. If not odd, converted to n + 1 Defaults to 21
colors	Character: Acts as a shortcut to defining lo, mid, etc for a number of defaults: "french", "penn", "grnblkred",
space	Character: Which colorspace to use. Option: "rgb", or "Lab". Default = "rgb". Recommendation: If mid is "white" or "black" (default), use "rgb", otherwise "Lab"
lo	Color for low end
lomid	Color for low-mid
mid	Color for middle of the range or "mean", which will result in colorOp(c(lo, hi), "mean"). If mid = NA, then only lo and hi are used to create the color gradient.
midhi	Color for middle-high
hi	Color for high end
preview	Logical: Plot the colors horizontally
colorbar	Logical: Create a vertical colorbar
cb.n	Integer: How many steps you would like in the colorbar
cb.mar	Vector, length 4: Colorbar margins. Default: c(1, 1, 1, 1)
cb.add	Logical: If TRUE, colorbar will be added to existing plot
cb.add.mar	Vector: Margins for colorbar (See par("mar"))
cb.axis.pos	Float: Position of axis (See axis("pos"))
cb.axis.las	Integer 0,1,2,3: Style of axis labels. 0: Always parallel to the axis, 1: Horizontal, 2: Perpendicular, 3: Vertical. Default = 1
cb.axis.hadj	Float: Adjustment parallel to the reading direction (See par("adj"))
cb.cex	Float: Character expansion factor for colorbar (See par("cex"))
bar.min	Numeric: Lowest value in colorbar
bar.mid	Numeric: Middle value in colorbar
bar.max	Numeric: Max value in colorbar
cex	Float: Character expansion for axis
filename	String (Optional: Path to file to save colorbar)
pdf.width	Float: Width for PDF output. Default = 3
pdf.height	Float: Height for PDF output. Default = 7

theme	Character: "light", "dark"
bg	Color: Background color
col.text	Color: Colorbar text color
plotlycb	Logical: Create colorbar using plotly (instead of base R graphics)
plotly.width	Float: Width for plotly colorbar. Default = 80
plotly.height	Float: Height for plotly colorbar. Default = 500
rtrn.plotly	Logical: If TRUE, return plotly object
margins	Vector: Plotly margins. Default = c(0, 0, 0, 0)
pad	Float: Padding for plotly. Default = 0
par.reset	Logical: If TRUE (Default), reset par settings after running

Details

It is best to provide an odd number, so that there is always an equal number of colors on either side of the midpoint. For example, if you want a gradient from -1 to 1 or equivalent, an $n = 11$, will give 5 colors on either side of 0, each representing a 20°

colors can be defined as a sequence of 3-letter color abbreviations of 2, 3, 4, or 5 colors which will correspond to values: {"lo", "hi"}; {"lo", "mid", "hi"}; {"lo", "mid", "midhi", "hi"}, and {"lo", "lo-mid", "mid", "midhi", "hi"}, respectively. For example, try `colorGrad(21, "blugrnbkredyel", colorbar = TRUE)` 3-letter color abbreviations: wht: white; blk: black; red; grn: green; blu: blue; yel: yellow; rng: orange; prl: purple

Value

Invisible vector of hexadecimal colors / plotly object if `rtrn.plotly = TRUE`

Author(s)

E.D. Gennatas

colorGrad.x *Color gradient for continuous variable*

Description

Color gradient for continuous variable

Usage

```
colorGrad.x(x, color = c("gray20", "#18A3AC"), space = "Lab")
```

Arguments

x	Float, vector
color	Color, vector, length 2
space	Character: "rgb" or "Lab", Default = "Lab"

Author(s)

E.D. Gennatas

colorgradient.x	<i>Color gradient for continuous variable</i>
-----------------	---

Description

Color gradient for continuous variable

Usage

```
colorgradient.x(  
  x,  
  symmetric = FALSE,  
  lo.col = "#0290EE",  
  mid.col = "#1A1A1A",  
  hi.col = "#FFBD4F",  
  space = "Lab"  
)
```

Arguments

x	Float, vector
symmetric	Logical: If TRUE, make symmetric gradient between $-\max(\text{abs}(x))$ and $\max(\text{abs}(x))$
lo.col	Low color
mid.col	Middle color
hi.col	High color
space	Character: "rgb" or "Lab". Default = "Lab"

Author(s)

E.D. Gennatas

Examples

```
## Not run:  
x <- seq(-10, 10, length.out = 51)  
previewcolor(colorgradient.x(x))  
x <- sort(rnorm(40))  
previewcolor(colorgradient.x(x, mid.col = "white"))  
# Notice how most values are near zero therefore almost white  
  
## End(Not run)
```

colorMix *Create an alternating sequence of graded colors*

Description

Create an alternating sequence of graded colors

Usage

```
colorMix(color, n = 4)
```

Arguments

color List: List of two or more elements, each containing two colors. A gradient will be created from the first to the second color of each element

n Integer: Number of steps in each gradient.

Author(s)

E.D. Gennatas

Examples

```
color <- list(blue = c("#82afd3", "#000f3a"),
              gray = c("gray10", "gray85"))
previewcolor(desaturate(colorMix(color, 6), .3))

color <- list(blue = c("#82afd3", "#57000a"),
              gray = c("gray10", "gray85"))
previewcolor(desaturate(colorMix(color, 6), .3))

color <- list(blue = c("#82afd3", "#000f3a"),
              purple = c("#23001f", "#c480c1"))
previewcolor(desaturate(colorMix(color, 5), .3))
```

colorOp *Simple Color Operations*

Description

Invert a color or calculate the mean of two colors in HSV or RGB space. This may be useful in creating colors for plots

Usage

```
colorOp(col, fn = c("invert", "mean"), space = c("HSV", "RGB"))
```

Arguments

col	Input color(s)
fn	Character: "invert", "mean": Function to perform
space	Character: "HSV", "RGB": Colorspace to operate in - for averaging only

Details

The average of two colors in RGB space will often pass through gray, which is likely undesirable. Averaging in HSV space, better for most applications.

Value

Color

Author(s)

E.D. Gennatas

color_fade	<i>Fade color towards target</i>
------------	----------------------------------

Description

Fade color towards target

Usage

```
color_fade(x, to = "#000000", pct = 0.5)
```

Arguments

x	Color source
to	Target color
pct	Numeric (0, 1) fraction of the distance in RGBA space between x and to to move. e.g. .5 gets the mean RGBA value of the two

Value

Color in hex notation

Author(s)

E.D. Gennatas

color_invertRGB	<i>Invert Color in RGB space</i>
-----------------	----------------------------------

Description

Invert Color in RGB space

Usage

```
color_invertRGB(x)
```

Arguments

x	Color, vector
---	---------------

Value

Inverted colors using hexadecimal notation #RRGGBBAA

Author(s)

E.D. Gennatas

Examples

```
## Not run:  
cols <- c("red", "green", "blue")  
previewcolor(cols)  
cols |>  
  color_invertRGB() |>  
  previewcolor()  
  
## End(Not run)
```

color_mean	<i>Average colors</i>
------------	-----------------------

Description

Average colors

Usage

```
color_mean(x, space = c("RGB", "HSV"))
```

Arguments

x	Color vector
space	Character: RGB or HSV; space to average in

Author(s)

E.D. Gennatas

Examples

```
## Not run:  
color_mean(c("red", "blue")) |> previewcolor()  
color_mean(c("red", "blue"), "HSV") |> previewcolor()  
  
## End(Not run)
```

color_order

Order colors

Description

Order colors by RGB distance

Usage

```
color_order(x, start_with = 1, order_by = c("similarity", "dissimilarity"))
```

Arguments

x	Vector of colors
start_with	Integer: Which color to output in first position
order_by	Character: "similarity" or "dissimilarity"

Author(s)

E.D. Gennatas

color_separate	<i>Separate colors</i>
----------------	------------------------

Description

Separate colors by RGB distance

Usage

```
color_separate(x, start_with = 1)
```

Arguments

x	Vector of colors
start_with	Integer: Which color to output in first position

Details

Starting with the first color defined by start_with, the next color is chosen to be max distance from all preceding colors

Author(s)

E.D. Gennatas

color_sqdist	<i>Squared Color Distance</i>
--------------	-------------------------------

Description

Get the squared RGB distance between two colors

Usage

```
color_sqdist(x, y)
```

Arguments

x	Color
y	Color

Author(s)

E.D. Gennatas

Examples

```
color_sqdist("red", "green")
color_sqdist("#16A0AC", "#FA6E1E")
```

cols2list	<i>Convert data frame columns to list elements</i>
-----------	--

Description

Convenience function to create a list out of data frame columns

Usage

```
cols2list(x)
```

Arguments

x	Input: Will be coerced to data.frame, then each column will become an element of a list
---	---

Author(s)

E.D. Gennatas

create_config	<i>Create rtemis configuration file</i>
---------------	---

Description

Defines a complete predictive modeling pipeline and saves it as a JSON file.

Usage

```
create_config(
  data_path,
  target = NULL,
  binclass_posid = 1,
  alg = "lightgbm",
  train.params = NULL,
  inner.resampling = setup.resample(resampler = "cv", n.resamples = 5),
  outer.resampling = setup.resample(resampler = "cv", n.resamples = 10),
  config.path = "rtemis-config.json",
  model.outdir = NULL,
  allow.overwrite = FALSE,
  verbose = TRUE
)
```

Arguments

<code>data_path</code>	Character: Path to data file. Can be any file recognized by read , commonly CSV, Excel, or RDS.
<code>target</code>	Character: Name of the target variable in the data. If not specified, the last column of data will be used.
<code>alg</code>	Character: Algorithm to use. Any of <code>select_learn()</code> .
<code>train.params</code>	List: Parameters for the training algorithm.
<code>inner.resampling</code>	List: Resampling method for the inner loop, i.e. hyperparameter tuning, a.k.a. model selection. Set using setup.resample
<code>outer.resampling</code>	List: Resampling method for the outer loop, i.e. testing. Set using setup.resample
<code>config.path</code>	Character: Path to save configuration file.
<code>model.outdir</code>	Character: Directory to save trained model and associated files. If NULL, the directory of <code>config.path</code> will be used.

Value

config as list, invisibly.

Author(s)

EDG

crules

Combine rules

Description

Combine rules

Usage

`crules(...)`

Arguments

`...` Character: Rules

Author(s)

E.D. Gennatas

c_CMeans

*Fuzzy C-means Clustering***Description**

Perform **fuzzy C-means clustering** using `e1071::cmeans`

Usage

```
c_CMeans(
  x,
  k = 2,
  iter.max = 100,
  dist = "euclidean",
  method = "cmeans",
  m = 2,
  rate.par = NULL,
  weights = 1,
  control = list(),
  verbose = TRUE,
  ...
)
```

Arguments

<code>x</code>	Input data
<code>k</code>	Integer: Number of clusters to get. Default = 2
<code>iter.max</code>	Integer: Maximum number of iterations. Default = 100
<code>dist</code>	Character: Distance measure to use: 'euclidean' or 'manhattan'. Default = "euclidean"
<code>method</code>	Character: "cmeans" - fuzzy c-means clustering; "ufcl": on-line update. Default = "cmeans"
<code>m</code>	Float (>1): Degree of fuzzification. Default = 2
<code>rate.par</code>	Float (0, 1): Learning rate for the online variant. (Default = .3)
<code>weights</code>	Float (>0): Case weights
<code>control</code>	List of control parameters. See <code>e1071::cmeans</code>
<code>verbose</code>	Logical: If TRUE, print messages to console
<code>...</code>	Additional parameters to be passed to <code>e1071::cmeans</code>

Value

rtClust object

Author(s)

E.D. Gennatas

See Also

Other Clustering: [c_DBSCAN\(\)](#), [c EMC\(\)](#), [c_H20KMeans\(\)](#), [c_HARDCL\(\)](#), [c_HOPACH\(\)](#), [c_KMeans\(\)](#), [c_MeanShift\(\)](#), [c_NGAS\(\)](#), [c_PAM\(\)](#), [c_PAMK\(\)](#), [c_SPEC\(\)](#)

c_DBSCAN

*Density-based spatial clustering of applications with noise***Description**Perform **DBSCAN** clustering**Usage**

```
c_DBSCAN(
  x,
  x.test = NULL,
  eps = 1,
  minPts = NCOL(x) + 1,
  weights = NULL,
  borderPoints = TRUE,
  search = c("kdtree", "linear", "dist"),
  verbose = TRUE,
  ...
)
```

Arguments

x	Input matrix / data.frame
x.test	Testing set matrix / data.frame
eps	Numeric: Radius of the epsilon neighborhood
minPts	Integer: Number of minimum points required in the eps neighborhood for core points (including the point itself).
weights	Numeric vector: Data points' weights. Needed for weighted clustering.
borderPoints	Logical: If TRUE, assign border points to clusters, otherwise they are considered noise
search	Character: "kdtree", "linear" or "dist": nearest neighbor search strategy
verbose	Logical: If TRUE, print messages to screen
...	Additional parameters to be passed to <code>flexclust::cclust</code>

Details

See `dbSCAN::dbSCAN` for info on how to choose `eps` and `minPts`

Author(s)

Efstathios D. Gennatas

See Also

Other Clustering: `c_CMeans()`, `c_EMCC()`, `c_H2OKMeans()`, `c_HARDCL()`, `c_HOPACH()`, `c_KMeans()`, `c_MeanShift()`, `c_NGAS()`, `c_PAM()`, `c_PAMK()`, `c_SPEC()`

c_EMCC

Expectation Maximization Clustering

Description

Perform clustering by **EM** using `EMCluster::emCluster`

Usage

```
c_EMCC(
  x,
  x.test = NULL,
  k = 2,
  lab = NULL,
  EMC = EMCluster::EMC,
  verbose = TRUE,
  ...
)
```

Arguments

<code>x</code>	Input matrix / data.frame
<code>x.test</code>	Testing set matrix / data.frame
<code>k</code>	Integer: Number of clusters to get
<code>lab</code>	Vector, length <code>NROW(x)</code> : Labels for semi-supervised clustering
<code>EMC</code>	List of control parameters for <code>EMCluster::emCluster</code> . Default = <code>EMCluster::EMC</code>
<code>verbose</code>	Logical: If TRUE, print messages to screen
<code>...</code>	Additional parameters to be passed to <code>EMCluster::emCluster</code>

Details

First, `EMCluster::simple.init(x, nclass = k)` is run, followed by `EMCluster::emCluster(x, emobj = emobj, assign.class = TRUE, ...)`

This can be very slow.

Author(s)

E.D. Gennatas

See Also

Other Clustering: [c_CMeans\(\)](#), [c_DBSCAN\(\)](#), [c_H2OKMeans\(\)](#), [c_HARDCL\(\)](#), [c_HOPACH\(\)](#), [c_KMeans\(\)](#), [c_MeanShift\(\)](#), [c_NGAS\(\)](#), [c_PAM\(\)](#), [c_PAMK\(\)](#), [c_SPEC\(\)](#)

c_H2OKMeans

*K-Means Clustering with H2O***Description**

Perform **K-Means clustering** using `h2o::h2o.kmeans`

Usage

```
c_H2OKMeans(
  x,
  x.test = NULL,
  k = 2,
  estimate.k = FALSE,
  nfolds = 0,
  max.iterations = 10,
  ip = "localhost",
  port = 54321,
  n.cores = rtCores,
  seed = -1,
  init = c("Furthest", "Random", "PlusPlus", "User"),
  categorical.encoding = c("AUTO", "Enum", "OneHotInternal", "OneHotExplicit", "Binary",
    "Eigen", "LabelEncoder", "SortByResponse", "EnumLimited"),
  verbose = TRUE,
  ...
)
```

Arguments

x	Input matrix / data.frame
x.test	Testing set matrix / data.frame
k	Integer: Number of clusters to get
estimate.k	Logical: if TRUE, estimate k up to a maximum set by the k argument
nfolds	Integer: Number of cross-validation folds
max.iterations	Integer: Maximum number of iterations
ip	Character: IP address of H2O server. Default = "localhost"
port	Integer: Port number of H2O server. Default = 54321

n.cores	Integer: Number of cores to use
seed	Integer: Seed for H2O's random number generator. Default = -1 (time-based random number)
init	Character: Initialization mode: "Furthest", "Random", "PlusPlus", "User". Default = "Furthest"
categorical.encoding	Character: How to encode categorical variables: "AUTO", "Enum", "OneHot-Internal", "OneHotExplicit", "Binary", "Eigen", "LabelEncoder", "SortByResponse", "EnumLimited". Default = "AUTO"
verbose	Logical: If TRUE, print messages to screen
...	Additional arguments to pass to <code>h2o::h2o.kmeans</code>

Details

Check out the H2O Flow at `[ip]:[port]`, Default IP:port is "localhost:54321" e.g. if running on localhost, point your web browser to localhost:54321 For additional information, see help on `h2o::h2o.kmeans`

Value

rtMod object

Author(s)

E.D. Gennatas

See Also

Other Clustering: [c_CMeans\(\)](#), [c_DBSCAN\(\)](#), [c_EMCC\(\)](#), [c_HARDCL\(\)](#), [c_HOPACH\(\)](#), [c_KMeans\(\)](#), [c_MeanShift\(\)](#), [c_NGAS\(\)](#), [c_PAM\(\)](#), [c_PAMK\(\)](#), [c_SPEC\(\)](#)

c_HARDCL

Clustering by Hard Competitive Learning

Description

Perform clustering by **Hard Competitive Learning** using `flexclust::cclust`

Usage

```
c_HARDCL(x, x.test = NULL, k = 2, dist = "euclidean", verbose = TRUE, ...)
```

Arguments

x	Input matrix / data.frame
x.test	Optional test set data
k	Integer: Number of clusters to get
dist	Character: Distance measure to use: 'euclidean' or 'manhattan'
verbose	Logical: If TRUE, print messages to console
...	Additional parameters to be passed to flexclust::cclust

Author(s)

E.D. Gennatas

See Also

Other Clustering: [c_CMeans\(\)](#), [c_DBSCAN\(\)](#), [c EMC\(\)](#), [c_H20KMeans\(\)](#), [c_HOPACH\(\)](#), [c_KMeans\(\)](#), [c_MeanShift\(\)](#), [c_NGAS\(\)](#), [c_PAM\(\)](#), [c_PAMK\(\)](#), [c_SPEC\(\)](#)

c_HOPACH

Hierarchical Ordered Partitioning and Collapsing Hybrid

Description

Perform **HOPACH clustering** using hopach::hopach

Usage

```
c_HOPACH(
  x,
  dmat = NULL,
  metric = c("cosangle", "abscosangle", "euclid", "abseuclid", "cor", "abscor"),
  k = 15,
  kmax = 9,
  khigh = 9,
  trace = 0,
  verbose = TRUE,
  ...
)
```

Arguments

x	Input matrix / data.frame
dmat	Matrix (numeric, no missing values) or hdist object of pairwise distances. If NULL, it is computed based on metric
metric	Character: Dissimilarity metric to be used. Options: "cosangle", "abscosangle", "euclid", "abseuclid", "cor", "abscor"

k	Integer, (0:15): Maximum number of levels
kmax	Integer, [1:9]: Maximum number of children at each node in the tree
khigh	Integer, [1:9]: Maximum number of children at each node in the tree when computing the the Mean/Median Split Silhouette. Usually same as kmax
trace	Integer: If trace > 0, print messages during HOPACH run. Default = 0
verbose	Logical: If TRUE, print messages to console
...	Additional parameters to pass to <code>cluster::hopach</code>

Author(s)

E.D. Gennatas

See Also

Other Clustering: [c_CMeans\(\)](#), [c_DBSCAN\(\)](#), [c EMC\(\)](#), [c_H20KMeans\(\)](#), [c_HARDCL\(\)](#), [c_KMeans\(\)](#), [c_MeanShift\(\)](#), [c_NGAS\(\)](#), [c_PAM\(\)](#), [c_PAMK\(\)](#), [c_SPEC\(\)](#)

c_KMeans

*K-means Clustering***Description**

Perform **K-means clustering** using `flexclust::cclust`

Usage

```
c_KMeans(x, x.test = NULL, k = 2, dist = "euclidean", verbose = TRUE, ...)
```

Arguments

x	Input matrix / data.frame
x.test	Testing set matrix / data.frame
k	Integer: Number of clusters to get
dist	Character: Distance measure to use: 'euclidean' or 'manhattan'
verbose	Logical: If TRUE, print messages to screen
...	Additional parameters to pass to <code>flexclust::cclust</code>

Author(s)

E.D. Gennatas

See Also

Other Clustering: [c_CMeans\(\)](#), [c_DBSCAN\(\)](#), [c EMC\(\)](#), [c_H20KMeans\(\)](#), [c_HARDCL\(\)](#), [c_HOPACH\(\)](#), [c_MeanShift\(\)](#), [c_NGAS\(\)](#), [c_PAM\(\)](#), [c_PAMK\(\)](#), [c_SPEC\(\)](#)

c_MeanShift	<i>Mean Shift Clustering</i>
-------------	------------------------------

Description

Perform **Mean Shift** clustering using `meanShiftR::meanShift`

Usage

```
c_MeanShift(
  x,
  nNeighbors = NROW(x),
  algorithm = c("LINEAR", "KDTREE"),
  kernelType = c("NORMAL", "EPANECHNIKOV", "BIWEIGHT"),
  bandwidth = rep(1, NCOL(x)),
  alpha = 0,
  iterations = 10,
  epsilon = 1e-08,
  epsilonCluster = 1e-04,
  parameters = NULL,
  verbose = TRUE,
  ...
)
```

Arguments

<code>x</code>	Input matrix
<code>nNeighbors</code>	Integer: Number of neighbors to consider for kernel density estimate
<code>algorithm</code>	Character: "LINEAR" or "KDTREE"
<code>kernelType</code>	Character: "NORMAL", "EPANECHNIKOV", "BIWEIGHT"
<code>bandwidth</code>	Numeric vector, length = <code>ncol(x)</code> : Use in kernel density estimation for steepest ascent classification.
<code>alpha</code>	Numeric: A scalar tuning parameter for normal kernels. When this parameter is set to zero, the mean shift algorithm will operate as usual. When this parameter is set to one, the mean shift algorithm will be approximated through Newton's Method. When set to a value between zero and one, a generalization of Newton's Method and mean shift will be used instead providing a means to balance convergence speed with stability.
<code>iterations</code>	Integer: Number of iterations to perform
<code>epsilon</code>	Numeric: used to determine when to terminate the iteration of an individual query point. If the distance between the query point at iteration <i>i</i> and <i>i+1</i> is less than <code>epsilon</code> , then iteration ceases on this point.
<code>epsilonCluster</code>	Numeric: Used to determine the minimum distance between distinct clusters. This distance is applied after all iterations have finished and in order of the rows of <code>queryData</code> .

parameters	A scalar or vector of parameters used by the specific algorithm. There are no optional parameters for the "LINEAR" method, "KDTREE" supports optional parameters for the maximum number of points to store in a leaf node and the maximum value for the quadratic form in the normal kernel, ignoring the constant value -0.5.
verbose	Logical: If TRUE, print messages to console
...	Additional parameters to be passed to <code>flexclust::cclust</code>

Author(s)

E.D. Gennatas

See Also

Other Clustering: [c_CMeans\(\)](#), [c_DBSCAN\(\)](#), [c EMC\(\)](#), [c_H2OKMeans\(\)](#), [c_HARDCL\(\)](#), [c_HOPACH\(\)](#), [c_KMeans\(\)](#), [c_NGAS\(\)](#), [c_PAM\(\)](#), [c_PAMK\(\)](#), [c_SPEC\(\)](#)

c_NGAS

Neural Gas Clustering

Description

Perform **Neural Gas clustering** using `flexclust::cclust`

Usage

```
c_NGAS(x, x.test = NULL, k = 2, dist = "euclidean", verbose = TRUE, ...)
```

Arguments

x	Input matrix / data.frame
x.test	Testing set matrix / data.frame
k	Integer: Number of clusters to get
dist	Character: Distance measure to use: 'euclidean' or 'manhattan'
verbose	Logical: If TRUE, print messages to screen
...	Additional parameters to be passed to <code>flexclust::cclust</code>

Value

rtClust object

Author(s)

E.D. Gennatas

See Also

Other Clustering: [c_CMeans\(\)](#), [c_DBSCAN\(\)](#), [c EMC\(\)](#), [c_H20KMeans\(\)](#), [c_HARDCL\(\)](#), [c_HOPACH\(\)](#), [c_KMeans\(\)](#), [c_MeanShift\(\)](#), [c_PAM\(\)](#), [c_PAMK\(\)](#), [c_SPEC\(\)](#)

c_PAM

*Partitioning Around Medoids***Description**

Perform **PAM clustering** using `cluster::pam`

Usage

```
c_PAM(
  x,
  k = 2,
  diss = FALSE,
  metric = "euclidean",
  do.swap = TRUE,
  verbose = TRUE,
  ...
)
```

Arguments

x	Input matrix / data.frame
k	Integer: Number of clusters to get
diss	Logical: If TRUE, x should be a dist or dissimilarity matrix. Otherwise, x should be a matrix of cases by features. Default = FALSE
metric	Character: Dissimilarity metric to be used. Options: 'euclidean', 'manhattan'
do.swap	Logical: If TRUE, perform the swap phase (See <code>cluster::pam</code>), as in the original PAM algorithm. This is computationally intensive and can be skipped. Default = TRUE
verbose	Logical: If TRUE, print messages to screen
...	Additional parameters to be passed to <code>cluster::pam</code>

Author(s)

E.D. Gennatas

See Also

Other Clustering: [c_CMeans\(\)](#), [c_DBSCAN\(\)](#), [c EMC\(\)](#), [c_H20KMeans\(\)](#), [c_HARDCL\(\)](#), [c_HOPACH\(\)](#), [c_KMeans\(\)](#), [c_MeanShift\(\)](#), [c_NGAS\(\)](#), [c_PAMK\(\)](#), [c_SPEC\(\)](#)

c_PAMK

*Partitioning Around Medoids with k Estimation***Description**

Estimate **PAM clustering** solution and optimal k using `fpc::pamk`

Usage

```
c_PAMK(
  x,
  krange = 2:10,
  criterion = "asw",
  usepam = ifelse(nrow(x) < 2000, TRUE, FALSE),
  scaling = TRUE,
  diss = inherits(data, "dist"),
  metric = "euclidean",
  do.swap = TRUE,
  trace = 0,
  verbose = TRUE,
  ...
)
```

Arguments

x	Input matrix / data.frame
krange	Integer vector: Range of k values to try
criterion	Character: Criterion to use for selecting k: "asw", "multiasw" or "ch". See <code>fpc::pamk</code>
usepam	Logical: If TRUE, use <code>cluster::pam</code> , otherwise use <code>cluster::clara</code> .
scaling	Logical or Numeric vector: If TRUE, scale input. If numeric vector of length equal to number of features, the features are divided by the corresponding value.
diss	Logical: If TRUE, treat x as a dissimilarity matrix, otherwise as a matrix of cases by features. Default = TRUE, if x inherits from class <code>dist</code> , FALSE otherwise.
metric	Character: Dissimilarity metric to be used. Options: 'euclidean', 'manhattan'
do.swap	Logical: If TRUE, perform the swap phase. See <code>fpc::pam</code> for more info
trace	Integer [0, 3]: Trace level for <code>fpc::pamk</code>
verbose	Logical: If TRUE, print messages to console
...	Additional parameters to be passed to <code>fpc::pamk</code> and/or <code>cluster::pam</code>

Value

rtClust object

Author(s)

E.D. Gennatas

See Also

Other Clustering: [c_CMeans\(\)](#), [c_DBSCAN\(\)](#), [c_EMCC\(\)](#), [c_H2OKMeans\(\)](#), [c_HARDCL\(\)](#), [c_HOPACH\(\)](#), [c_KMeans\(\)](#), [c_MeanShift\(\)](#), [c_NGAS\(\)](#), [c_PAM\(\)](#), [c_SPEC\(\)](#)

c_SPEC

*Spectral Clustering***Description**

Perform **Spectral Clustering** using `kernlab::specc`

Usage

```
c_SPEC(
  x,
  k = 2,
  kernel = "rbfdot",
  kpar = "automatic",
  nystrom.red = FALSE,
  nystrom.sample = dim(x)[1]/6,
  iterations = 200,
  mod.sample = 0.75,
  na.action = na.omit,
  verbose = TRUE,
  ...
)
```

Arguments

x	Input matrix / data.frame
k	Integer: Number of clusters to get
kernel	Character: Kernel to use: "rbfdot", "polydot", "vanilladot", "tanhdot", "laplace-dot", "besseldot", "anovadot", "splinedot", "stringdot"
kpar	String OR List: "automatic", "local" OR list with: sigma (for "rbfdot", "laplace-dot"); degree, scale, offset (for "polydot"); scale, offset (for "tanhdot"); sigma, order, degree (for "besseldot"); sigma, degree (for "anovadot"); length, lambda, normalized (for "stringdot")
nystrom.red	Logical: if TRUE, use nystrom method to calculate eigenvectors (Default = FALSE)
nystrom.sample	Integer: Number of points to use for estimating the eigenvalues when nystrom.red = TRUE Default = dim(x)[1]/6

iterations	Integer: Number of iterations allowed
mod.sample	Float (0, 1): Proportion of data to use when estimating sigma. Default = .75
na.action	Function: Action to perform on NA (Default = na.omit)
verbose	Logical: If TRUE, print messages to screen
...	Additional parameters to be passed to flexclust::cclust

Author(s)

E.D. Gennatas

See Also

Other Clustering: [c_CMeans\(\)](#), [c_DBSCAN\(\)](#), [c EMC\(\)](#), [c_H20KMeans\(\)](#), [c_HARDCL\(\)](#), [c_HOPACH\(\)](#), [c_KMeans\(\)](#), [c_MeanShift\(\)](#), [c_NGAS\(\)](#), [c_PAM\(\)](#), [c_PAMK\(\)](#)

dat2bsplinemat	<i>B-Spline matrix from dataset</i>
----------------	-------------------------------------

Description

Convert a dataset to its b-spline basis set

Usage

```
dat2bsplinemat(
  x,
  df = NULL,
  knots = NULL,
  degree = 3L,
  intercept = FALSE,
  Boundary.knots = range(x, na.rm = TRUE),
  return.deriv = FALSE,
  as.data.frame = TRUE
)
```

Arguments

x	data.frame: Input
df	Integer: Degrees of freedom. See splines::bSpline
knots	Float, vector: Internal breakpoints. See splines::bSpline
degree	Integer (>0): Degree of the piecewise polynomial. See splines::bSpline
intercept	Logical: If TRUE, an intercept is included. Default = FALSE
Boundary.knots	Float, vector (length = 2): Boundary points to anchor the spline basis.
return.deriv	Logical: If TRUE, return list containing a data frame with the splines and another data frame with their derivatives
as.data.frame	Logical: If TRUE, return data.frame, otherwise matrix. Default = TRUE See splines::bSpline

Value

If `return.deriv=F`, a data frame where each original feature is replaced with its basis set or a list, otherwise a list containing a data frame with splines and a data frame with their derivatives

Author(s)

E.D. Gennatas

dat2poly	<i>Create n-degree polynomial from data frame</i>
----------	---

Description

This is a convenience function that will take each column of the input and calculate 1:degree powers and concatenate into a data.frame of dimensions $n * (\text{degree} * p)$ given an $n * p$ input

Usage

```
dat2poly(  
  dat,  
  method = c("simple", "poly"),  
  degree = 2,  
  raw = FALSE,  
  as.data.frame = TRUE  
)
```

Arguments

dat	Numeric, matrix / data.frame: Input
method	Character: "simple", "poly". "simple": raise each column of dat up to degree. "poly": use <code>stats::poly</code> with arguments degree and raw
degree	Integer: degree of polynomials to create. Default = 2
raw	Logical: If TRUE, create simple polynomial, not orthogonalized. Default = FALSE
as.data.frame	Logical: If TRUE, return data.frame. Default = TRUE

Author(s)

E.D. Gennatas

date2factor	<i>Date to factor time bin</i>
-------------	--------------------------------

Description

Convert Date to time bin factor.

Usage

```
date2factor(  
  x,  
  time_bin = c("year", "quarter", "month", "day"),  
  make_bins = c("range", "present"),  
  bin_range = range(x, na.rm = TRUE),  
  ordered = FALSE  
)
```

Arguments

x	Date vector
time_bin	Character: "year", "quarter", "month", or "day"
make_bins	Character: "range" or "present". If "range" the factor levels will include all time periods define by time_bin within bin_range. This means factor levels can be empty. Otherwise, if "present", factor levels only include time periods present in data.
bin_range	Date, vector, length 2: Range of dates to make levels for. Defaults to range of input dates x
ordered	Logical: If TRUE, factor output is ordered. Default = FALSE

Details

Order of levels will be chronological (important e.g. for plotting) Additionally, can output ordered factor with ordered = TRUE

Value

factor of time periods

Author(s)

E.D. Gennatas

Examples

```
## Not run:
library(data.table)
startDate <- as.Date("2018-01-01")
endDate <- as.Date("2020-12-31")
time <- sample(seq(startDate, endDate, length.out = 100))
date2factor(time)
date2factor(time, "quarter")
date2factor(time, "month")
date2factor(time, "day")
# range vs present
x <- sample(seq(as.Date("2018-01-01"), as.Date("2021-01-01"), by = 1), 10)
date2factor(x, time_bin = "quarter", make_bins = "present")
date2factor(x, time_bin = "quarter", make_bins = "range")

## End(Not run)
```

date2ym	<i>Date to year-month factor</i>
---------	----------------------------------

Description

Date to year-month factor

Usage

```
date2ym(x, ordered = FALSE)
```

Arguments

x	Date vector
ordered	Logical: If TRUE, return ordered factor. Default = FALSE

Author(s)

E.D. Gennatas

date2yq	<i>Date to year-quarter factor</i>
---------	------------------------------------

Description

Date to year-quarter factor

Usage

```
date2yq(x, ordered = FALSE)
```

Arguments

x Date vector
ordered Logical: If TRUE, return ordered factor. Default = FALSE

Author(s)

E.D. Gennatas

ddb_collect *Collect a lazy-read duckdb table*

Description

Collect a table read with `ddb_data(x, collect = FALSE)`

Usage

```
ddb_collect(sql, progress = TRUE, returnobj = c("data.frame", "data.table"))
```

Arguments

sql Character: DuckDB SQL query, usually output of `ddb_data` with `collect = FALSE`
progress Logical: If TRUE, show progress bar
returnobj Character: data.frame or data.table: class of object to return

Author(s)

E.D. Gennatas

Examples

```
## Not run:  
sql <- ddb_data("/Data/iris.csv", collect = FALSE)  
ir <- ddb_collect(sql)  
  
## End(Not run)
```

 ddb_data

Read CSV using DuckDB

Description

Lazy-read a CSV file, optionally filter rows, remove duplicates, clean column names, convert character to factor, and collect.

Usage

```
ddb_data(
  filename,
  datadir = NULL,
  sep = ",",
  header = TRUE,
  quotechar = "\"",
  ignore_errors = TRUE,
  make_unique = TRUE,
  select_columns = NULL,
  filter_column = NULL,
  filter_vals = NULL,
  character2factor = FALSE,
  collect = TRUE,
  progress = TRUE,
  returnobj = c("data.table", "data.frame"),
  data.table.key = NULL,
  clean_colnames = TRUE,
  verbose = TRUE
)
```

Arguments

filename	Character: file name; either full path or just the file name, if datadir is also provided
datadir	Character: Optional path if filename is not full path
sep	Character: Field delimiter/separator
header	Logical: If TRUE, first line will be read as column names
quotechar	Character: Quote character
ignore_errors	Logical: If TRUE, ignore parsing errors (sometimes it's either this or no data, so)
make_unique	Logical: If TRUE, keep only unique rows
select_columns	Character vector: Column names to select
filter_column	Character: Name of column to filter on, e.g. "ID"
filter_vals	Numeric or Character vector: Values in filter_column to keep.

character2factor	Logical: If TRUE, convert character columns to factors
collect	Logical: If TRUE, collect data and return structure class as defined by returnobj
progress	Logical: If TRUE, print progress (no indication this works)
returnobj	Character: "data.frame" or "data.table" object class to return. If "data.table", data.frame object returned from <code>DBI::dbGetQuery</code> is passed to <code>data.table::setDT</code> ; will add to execution time if very large, but then that's when you need a data.table
data.table.key	Character: If set, this correspond to a column name in the dataset. This column will be set as key in the data.table output
clean_colnames	Logical: If TRUE, clean colnames with clean_colnames
verbose	Logical: If TRUE, print messages to console

Author(s)

E.D. Gennatas

Examples

```
## Not run:
ir <- ddb_data("/Data/massive_dataset.csv",
  filter_column = "ID",
  filter_vals = 8001:9999
)

## End(Not run)
```

ddSci

*Format Numbers for Printing***Description**

2 Decimal places, otherwise scientific notation

Usage

```
ddSci(x, decimal.places = 2, hi = 1e+06, asNumeric = FALSE)
```

Arguments

x	Vector of numbers
decimal.places	Integer: Return this many decimal places. Default = 2
hi	Float: Threshold at or above which scientific notation is used. Default = 1e06
asNumeric	Logical: If TRUE, convert to numeric before returning. Default = FALSE. This will not force all numbers to print 2 decimal places. For example: 1.2035 becomes "1.20" if asNumeric = FALSE, but 1.2 otherwise This can be helpful if you want to be able to use the output as numbers / not just for printing.

Details

Numbers will be formatted to 2 decimal places, unless this results in 0.00 (e.g. if input was .0032), in which case they will be converted to scientific notation with 2 significant figures. `ddSci` will return `0.00` if the input is exactly zero. This function can be used to format numbers in plots, on the console, in logs, etc.

Value

Formatted number

Author(s)

E.D. Gennatas

Examples

```
x <- .34876549
ddSci(x)
# "0.35"
x <- .00000000457823
ddSci(x)
# "4.6e-09"
```

decom

*Matrix Decomposition with **rtemis***

Description

Convenience function to perform any **rtemis** decomposition

Usage

```
decom(x, decom = "PCA", verbose = TRUE, ...)
```

Arguments

<code>x</code>	Numeric matrix / data frame: Input data
<code>decom</code>	Character: Decomposer name. See <code>linkselect_decom</code> .
<code>verbose</code>	Logical: if TRUE, print messages to console
<code>...</code>	Additional arguments to be passed to <code>decom</code>

Details

`decom` returns an R6 class object `rtDecom`

Value

`rtDecom` object

Author(s)

E.D. Gennatas

 dependency_check **rtemis** *internal: Dependencies check*

Description

Checks if dependencies can be loaded; names missing dependencies if not.

Usage

```
dependency_check(..., verbose = FALSE)
```

Arguments

...	List or vector of strings defining namespaces to be checked
verbose	Logical. If TRUE, print messages to console. Note: An error will always be printed if dependencies are missing. Setting this to FALSE stops it from printing "Dependencies check passed".

Author(s)

E.D. Gennatas

 desaturate *Pastelify a color (make a color more pastel)*

Description

Lower a color's saturation by a given percent in the HSV color system

Usage

```
desaturate(color, s = 0.3)
```

Arguments

color	Color, vector: Color(s) to operate on
s	Float: Decrease saturation by this fraction. Default = .3, which means if saturation of given color is 1, it will become .7

Value

List of adjusted colors

Author(s)

E.D. Gennatas

Examples

```
color <- c("red", "green", "blue")
color.p <- desaturate(color)
```

describe	<i>Describe generic</i>
----------	-------------------------

Description

Describe generic

Usage

```
describe(object, ...)
```

Arguments

object	object to describe
...	Additional arguments passed to describe

Author(s)

E.D. Gennatas

df_movecolumn	<i>Move data frame column</i>
---------------	-------------------------------

Description

Move data frame column

Usage

```
df_movecolumn(x, from, to = ncol(x))
```

Arguments

x	data.frame
from	String or Integer: Define which column holds the vector you want to move
to	Integer: Define which column number you want the vector to be moved to. Default = ncol(x) i.e. the last column.

Author(s)

E.D. Gennatas

Examples

```
mtcars_hp <- df_movecolumn(mtcars, "hp")
```

distillTreeRules	<i>Distill rules from trained RF and GBM learners</i>
------------------	---

Description

Extract rules from RF or GBM model, prune, and remove unnecessary rules using inTrees

Usage

```
distillTreeRules(
  mod,
  x,
  y = NULL,
  n.trees = NULL,
  maxdepth = 100,
  maxDecay = 0.05,
  typeDecay = 2,
  verbose = TRUE
)
```

Arguments

mod	A trained RF or GBM model
x	The training set features
y	The training set outcomes. If NULL, assumed to be last column of x
n.trees	Integer: Number of trees to extract
maxdepth	Integer: Max depth to consider
maxDecay	Float: See inTree=es::pruneRule
typeDecay	Integer: See inTreeees::pruneRule
verbose	Logical: If TRUE, print messages to output

Details

Models must be trained with [s_RF](#) or [s_GBM](#)

Author(s)

E.D. Gennatas

dplot3_addtree	<i>Plot AddTree trees</i>
----------------	---------------------------

Description

Plot AddTree trees trained with [s_AddTree](#) using `data.tree::plot.Node`

Usage

```
dplot3_addtree(
  addtree,
  col.positive = "#F48024DD",
  col.negative = "#18A3ACDD",
  node.col = "#666666",
  node.shape = "none",
  node.labels = TRUE,
  node.labels.pct.pos = NULL,
  pos.name = NULL,
  edge.col = "#999999",
  layout = "dot",
  rankdir = "TB",
  splines = "polyline",
  fontname = "helvetica",
  bg.color = "#ffffff",
  overlap = "false",
  prune = NULL,
  prune.empty.leaves = TRUE,
  remove.bad.parents = FALSE
)
```

Arguments

<code>addtree</code>	Additive Tree object created by s_AddTree
<code>col.positive</code>	Color for outcome positive.
<code>col.negative</code>	Color for negative outcome.
<code>node.col</code>	Color for non-terminal leaves.
<code>node.shape</code>	Character: Node shape, passed to <code>data.tree::SetNodeStyle</code>
<code>node.labels</code>	Logical: If TRUE, show node labels.
<code>node.labels.pct.pos</code>	Logical: If TRUE, show % positive cases in node labels.
<code>pos.name</code>	Character: Name for "positive" outcome.
<code>edge.col</code>	Color for edges.
<code>layout</code>	Character: Passed to <code>data.tree::SetGraphStyle</code>
<code>rankdir</code>	Character: Passed to <code>data.tree::SetGraphStyle</code>

splines	Character: Passed to data.tree::SetGraphStyle
fontname	Character: Passed to data.tree::SetGraphStyle
bg.color	Background color.
overlap	Character: Passed to data.tree::SetGraphStyle
prune	Logical: If TRUE, prune AddTree.
prune.empty.leaves	Logical: If TRUE, prune empty leaves.
remove.bad.parents	Logical: If TRUE, remove nodes with no siblings but children and give their children to their parent.

Details

Edge info and styles have been removed because of problems with DiagrammeR

Author(s)

E.D. Gennatas

dplot3_bar

Interactive Barplots

Description

Draw interactive barplots using plotly

Usage

```
dplot3_bar(
  x,
  main = NULL,
  xlab = NULL,
  ylab = NULL,
  col = NULL,
  alpha = 1,
  horizontal = FALSE,
  theme = rtTheme,
  palette = rtPalette,
  barmode = c("group", "relative", "stack", "overlay"),
  group.names = NULL,
  order.by.val = FALSE,
  ylim = NULL,
  hovernames = NULL,
  feature.names = NULL,
  font.size = 16,
  annotate = FALSE,
```



```

  annotate.col = theme$labs.col,
  legend = NULL,
  legend.col = NULL,
  legend.xy = c(1, 1),
  legend.orientation = "v",
  legend.xanchor = "left",
  legend.yanchor = "auto",
  hline = NULL,
  hline.col = NULL,
  hline.width = 1,
  hline.dash = "solid",
  hline.annotate = NULL,
  hline.annotation.x = 1,
  margin = list(b = 65, l = 65, t = 50, r = 10, pad = 0),
  automargin.x = TRUE,
  automargin.y = TRUE,
  padding = 0,
  displayModeBar = TRUE,
  modeBar.file.format = "svg",
  filename = NULL,
  file.width = 500,
  file.height = 500,
  file.scale = 1,
  trace = 0,
  ...
)

```

Arguments

x	vector (possibly named), matrix, or data.frame: If matrix or data.frame, rows are groups (can be 1 row), columns are features
main	Character: Main plot title.
xlab	Character: x-axis label.
ylab	Character: y-axis label.
col	Color, vector: Color for bars. Default NULL, which will draw colors from palette
alpha	Float (0, 1]: Transparency for bar colors. Default = .8
horizontal	Logical: If TRUE, plot bars horizontally
theme	List or Character: Either the output of a theme_*() function or the name of a theme. Use themes() to get available theme names. Theme functions are of the form theme_<name>.
palette	Character: Name of rtemis palette to use. Default = "rtCol1". Only used if col = NULL
barmode	Character: Type of bar plot to make: "group", "relative", "stack", "overlay". Default = "group". Use "relative" for stacked bars, wich handles negative values correctly, unlike "stack", as of writing.

group.names	Character, vector, length = NROW(x): Group names. Default = NULL, which uses rownames(x)
order.by.val	Logical: If TRUE, order bars by increasing value. Only use for single group data. Default = NULL
ylim	Float, vector, length 2: y-axis limits.
hovernames	Character, vector: Optional character vector to show on hover over each bar.
feature.names	Character, vector, length = NCOL(x): Feature names. Default = NULL, which uses colnames(x)
font.size	Float: Font size for all labels. Default = 16
annotate	Logical: If TRUE, annotate stacked bars
annotate.col	Color for annotations
legend	Logical: If TRUE, draw legend. Default = NULL, and will be turned on if there is more than one feature present
legend.col	Color: Legend text color. Default = NULL, determined by theme
legend.xy	Numeric, vector, length 2: x and y for plotly's legend
legend.orientation	"v" or "h" for vertical or horizontal
legend.xanchor	Character: Legend's x anchor: "left", "center", "right", "auto"
legend.yanchor	Character: Legend's y anchor: "top", "middle", "bottom", "auto"
hline	Float: If defined, draw a horizontal line at this y value.
hline.col	Color for hline. Default = "#ff0000" (red)
hline.width	Float: Width for hline. Default = 1
hline.dash	Character: Type of line to draw: "solid", "dot", "dash", "longdash", "dashdot", or "longdashdot"
hline.annotate	Character: Text of horizontal line annotation if hline is set
hline.annotation.x	Numeric: x position to place annotation with paper as reference. 0: to the left of the plot area; 1: to the right of the plot area
margin	Named list: plot margins.
automargin.x	Logical: If TRUE, automatically set x-axis amrgins
automargin.y	Logical: If TRUE, automatically set y-axis amrgins
padding	Integer: N pixels to pad plot.
displayModeBar	Logical: If TRUE, show plotly's modebar
modeBar.file.format	Character: "svg", "png", "jpeg", "pdf" / any output file type supported by plotly and your system
filename	Character: Path to file to save static plot. Default = NULL
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number
trace	Integer: The height the number the more diagnostic info is printed to the console
...	Additional arguments passed to theme

Author(s)

E.D. Gennatas

Examples

```
## Not run:
dplot3_bar(VADeaths, legend.xy = c(0, 1))
dplot3_bar(VADeaths, legend.xy = c(1, 1), legend.xanchor = "left")
# simple individual bars
a <- c(4, 7, 2)
dplot3_bar(a)
# if input is a data.frame, each row is a group and each column is a feature
b <- data.frame(x = c(3, 5, 7), y = c(2, 1, 8), z = c(4, 5, 2))
rownames(b) <- c("Jen", "Ben", "Ren")
dplot3_bar(b)
# stacked
dplot3_bar(b, barmode = "stack")

## End(Not run)
```

dplot3_box

Interactive Boxplots & Violin plots

Description

Draw interactive boxplots or violin plots using **plotly**

Usage

```
dplot3_box(
  x,
  time = NULL,
  time.bin = c("year", "quarter", "month", "day"),
  type = c("box", "violin"),
  group = NULL,
  x.transform = c("none", "scale", "minmax"),
  main = NULL,
  xlab = "",
  ylab = NULL,
  col = NULL,
  alpha = 0.6,
  bg = NULL,
  plot.bg = NULL,
  theme = rtTheme,
  palette = rtPalette,
  boxpoints = "outliers",
  quartilemethod = "linear",
  xlim = NULL,
```

```
ylim = NULL,
violin.box = TRUE,
orientation = "v",
annotate_n = FALSE,
annotate_n_y = 1,
annotate_mean = FALSE,
annotate_meansd = FALSE,
annotate_meansd_y = 1,
annotate.col = theme$labs.col,
xnames = NULL,
group.lines = FALSE,
group.lines.dash = "dot",
group.lines.col = NULL,
group.lines.alpha = 0.5,
labelify = TRUE,
order.by.fn = NULL,
font.size = 16,
ylab.standoff = 18,
legend = NULL,
legend.col = NULL,
legend.xy = NULL,
legend.orientation = "v",
legend.xanchor = "auto",
legend.yanchor = "auto",
xaxis.type = "category",
cataxis_tickangle = "auto",
margin = list(b = 65, l = 65, t = 50, r = 12, pad = 0),
automargin.x = TRUE,
automargin.y = TRUE,
boxgroupgap = NULL,
hovertext = NULL,
show_n = FALSE,
pvals = NULL,
hstest = "none",
hstest.compare = 0,
hstest.y = NULL,
hstest.annotate = TRUE,
hstest.annotate.x = 0,
hstest.annotate.y = -0.065,
hstest.star.col = theme$labs.col,
hstest.bracket.col = theme$labs.col,
starbracket.pad = c(0.04, 0.05, 0.09),
use.plotly.group = FALSE,
width = NULL,
height = NULL,
displayModeBar = TRUE,
modeBar.file.format = "svg",
filename = NULL,
```

```

    file.width = 500,
    file.height = 500,
    file.scale = 1,
    ...
  )

```

Arguments

x	Vector or List of vectors: Input
time	Date or date-time vector
time.bin	Character: "year", "quarter", "month", or "day". Period to bin by
type	Character: "box" or "violin"
group	Factor to group by
x.transform	Character: "none", "scale", or "minmax" to use raw values, scaled and centered values or min-max normalized to 0-1, respectively. Transform is applied to each variable before grouping, so that groups are comparable
main	Character: Plot title.
xlab	Character: x-axis label.
ylab	Character: y-axis label.
col	Color, vector: Color for boxes. If NULL, which will draw colors from palette
alpha	Float (0, 1]: Transparency for box colors.
bg	Color: Background color. Default = "white"
plot.bg	Color: Background color for plot area.
theme	Character: Theme to use: Run themes() for available themes
palette	Character: Name of rtemis palette to use. Default = "rtCol1". Only used if col = NULL
boxpoints	Character or FALSE: "all", "suspectedoutliers", "outliers" See https://plotly.com/r/box-plots/#choosing-the-algorithm-for-computing-quartiles
quartilemethod	Character: "linear", "exclusive", "inclusive"
xlim	Numeric vector: x-axis limits
ylim	Numeric vector: y-axis limits
violin.box	Logical: If TRUE and type is "violin" show box within violin plot
orientation	Character: "v" or "h" for vertical, horizontal
annotate_n	Logical: If TRUE, annotate with N in each box
annotate_n_y	Numeric: y position for annotate_n
annotate_mean	Logical: If TRUE, annotate with mean of each box
annotate_meansd	Logical: If TRUE, annotate with mean (SD) of each box
annotate_meansd_y	Numeric: y position for annotate_meansd
annotate.col	Color for annotations

<code>xnames</code>	Character, vector, length = <code>NROW(x)</code> : x-axis names. Default = <code>NULL</code> , which tries to set names appropriately
<code>group.lines</code>	Logical: If <code>TRUE</code> , add separating lines between groups of boxplots
<code>group.lines.dash</code>	Character: "solid", "dot", "dash", "longdash", "dashdot", or "longdashdot"
<code>group.lines.col</code>	Color for <code>group.lines</code>
<code>group.lines.alpha</code>	Numeric: transparency for <code>group.lines.col</code>
<code>labelify</code>	Logical: If <code>TRUE</code> , labelify x names
<code>order.by.fn</code>	Function: If defined, order boxes by increasing value of this function (e.g. median).
<code>font.size</code>	Float: Font size for all labels.
<code>ylab.standoff</code>	Numeric: Standoff for y-axis label
<code>legend</code>	Logical: If <code>TRUE</code> , draw legend. Default = <code>TRUE</code>
<code>legend.col</code>	Color: Legend text color. Default = <code>NULL</code> , determined by the theme
<code>legend.xy</code>	Float, vector, length 2: Relative x, y position for legend.
<code>legend.orientation</code>	"v" or "h" for vertical, horizontal
<code>legend.xanchor</code>	Character: Legend's x anchor: "left", "center", "right", "auto"
<code>legend.yanchor</code>	Character: Legend's y anchor: "top", "middle", "bottom", "auto"
<code>xaxis.type</code>	Character: "linear", "log", "date", "category", "multicategory"
<code>cataxis.tickangle</code>	Numeric: Angle for categorical axis tick labels
<code>margin</code>	Named list: plot margins. Default = <code>list(b = 65, l = 65, t = 50, r = 10, pad = 0)</code>
<code>automargin.x</code>	Logical: If <code>TRUE</code> , automatically set x-axis margins
<code>automargin.y</code>	Logical: If <code>TRUE</code> , automatically set y-axis margins
<code>boxgroupgap</code>	Numeric: Sets the gap (in plot fraction) between boxes of the same location coordinate
<code>hovertext</code>	Character vector: Text to show on hover for each data point
<code>show_n</code>	Logical: If <code>TRUE</code> , show N in each box
<code>pvals</code>	Numeric vector: Precomputed p-values. Should correspond to each box. Bypasses <code>hstest</code> and <code>hstest.compare</code> . Requires <code>group</code> to be set
<code>hstest</code>	Character: e.g. "t.test", "wilcox.test" to compare each box to the <i>first</i> box. If grouped, compare within each group to the first box. If p-value of test is less than <code>hstest.thresh</code> , add asterisk above/ to the side of each box
<code>hstest.compare</code>	Integer: 0: Compare all distributions against the first one; 2: Compare every second box to the one before it. Requires <code>group</code> to be set
<code>hstest.y</code>	Numeric: y coordinate for <code>hstest</code> annotation
<code>hstest.annotate</code>	Logical: if <code>TRUE</code> , include <code>hstest</code> annotation

htest.annotate.x	Numeric: x-axis paper coordinate for htest annotation
htest.annotate.y	Numeric: y-axis paper coordinate for htest annotation
htest.star.col	Color for htest annotation stars
htest.bracket.col	Color for htest annotation brackets
starbracket.pad	Numeric: Padding for htest annotation brackets
use.plotly.group	If TRUE, use plotly's group arg to group boxes.
width	Numeric: Force plot size to this width. Default = NULL, i.e. fill available space
height	Numeric: Force plot size to this height. Default = NULL, i.e. fill available space
displayModeBar	Logical: If TRUE, show plotly's modebar
modeBar.file.format	Character: "svg", "png", "jpeg", "pdf"
filename	Character: Path to file to save static plot.
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number
...	Additional arguments passed to theme

Details

For multiple box plots, the recommendation is:

- `x=dat[, columnIndex]` for multiple variables of a data.frame
- `x=list(a=..., b=..., etc.)` for multiple variables of potentially different length
- `x=split(var, group)` for one variable with multiple groups: group names appear below boxplots
- `x=dat[, columnIndex], group = factor` for grouping multiple variables: group names appear in legend

If `orientation == "h"`, `xlab` is applied to y-axis and vice versa. Similarly, `x.axis.type` applies to y-axis - this defaults to "category" and would not normally need changing.

Author(s)

E.D. Gennatas

Examples

```
## Not run:
# A.1 Box plot of 4 variables
dplot3_box(iris[, 1:4])
# A.2 Grouped Box plot
dplot3_box(iris[, 1:4], group = iris$Species)
dplot3_box(iris[, 1:4], group = iris$Species, annotate_n = TRUE)
# B. Boxplot binned by time periods
# Synthetic data with an instantenous shift in distributions
set.seed(2021)
dat1 <- data.frame(alpha = rnorm(200, 0), beta = rnorm(200, 2), gamma = rnorm(200, 3))
dat2 <- data.frame(alpha = rnorm(200, 5), beta = rnorm(200, 8), gamma = rnorm(200, -3))
x <- rbind(dat1, dat2)
startDate <- as.Date("2019-12-04")
endDate <- as.Date("2021-03-31")
time <- seq(startDate, endDate, length.out = 400)
dplot3_box(x[, 1], time, "year", ylab = "alpha")
dplot3_box(x, time, "year", legend.xy = c(0, 1))
dplot3_box(x, time, "quarter", legend.xy = c(0, 1))
dplot3_box(x, time, "month",
  legend.orientation = "h",
  legend.xy = c(0, 1),
  legend.yanchor = "bottom"
)
# (Note how the boxplots widen when the period includes data from both dat1 and dat2)

## End(Not run)
```

dplot3_calibration *Draw calibration plot*

Description

Draw calibration plot

Usage

```
dplot3_calibration(
  true.labels,
  predicted.prob,
  n.bins = 10,
  bin.method = c("quantile", "equidistant"),
  pos.class = NULL,
  main = NULL,
  subtitle = NULL,
  xlab = "Mean predicted probability",
  ylab = "Empirical risk",
  show.marginal.x = TRUE,
```



```

    marginal.x.y = -0.02,
    marginal.col = NULL,
    marginal.size = 10,
    mode = "markers+lines",
    show.brier = TRUE,
    theme = rtTheme,
    filename = NULL,
    ...
)

```

Arguments

<code>true.labels</code>	Factor or list of factors with true class labels
<code>predicted.prob</code>	Numeric vector or list of numeric vectors with predicted probabilities
<code>n.bins</code>	Integer: Number of windows to split the data into
<code>bin.method</code>	Character: "quantile" or "equidistant": Method to bin the estimated probabilities.
<code>pos.class</code>	Integer: Index of the positive class
<code>main</code>	Character: Main title
<code>subtitle</code>	Character: Subtitle, placed bottom right of plot
<code>xlab</code>	Character: x-axis label
<code>ylab</code>	Character: y-axis label
<code>show.marginal.x</code>	Logical: Add marginal plot of distribution of estimated probabilities
<code>marginal.x.y</code>	Numeric: Y position of marginal markers on x-axis
<code>marginal.col</code>	Color for marginal markers
<code>marginal.size</code>	Numeric: Size of marginal markers
<code>mode</code>	Character: "lines", "markers", "lines+markers": How to plot.
<code>show.brier</code>	Logical: If TRUE, add Brier scores to trace names.
<code>theme</code>	List or Character: Either the output of a <code>theme_*()</code> function or the name of a theme. Use <code>themes()</code> to get available theme names. Theme functions are of the form <code>theme_<name></code> .
<code>filename</code>	Character: Path to save output.
<code>...</code>	Additional arguments passed to dplot3_xy

Author(s)

EDG

Examples

```

## Not run:
data(segment_logistic, package = "probably")

# Plot the calibration curve of the original predictions
dplot3_calibration(
  true.labels = segment_logistic$Class,
  predicted.prob = segment_logistic$.pred_poor,
  n.bins = 10,
  pos.class = 2
)

# Plot the calibration curve of the calibrated predictions
dplot3_calibration(
  true.labels = segment_logistic$Class,
  predicted.prob = calibrate(
    segment_logistic$Class,
    segment_logistic$.pred_poor
  )$fitted.values,
  n.bins = 10,
  pos.class = 2
)

## End(Not run)

```

dplot3_cart

Plot rpart decision trees

Description

Plot rpart decision trees using `data.tree::plot.Node`

Usage

```

dplot3_cart(
  object,
  col.positive = "#F48024DD",
  col.negative = "#18A3ACDD",
  col.lo = "#80ffff",
  col.mid = "gray20",
  col.hi = "#F4A0FF",
  node.col = "#666666",
  node.shape = "none",
  node.labels = TRUE,
  node.cond = TRUE,
  node.prob = TRUE,
  node.estimate = NULL,
  node.n = TRUE,

```

```

edge.col = "#999999",
edge.width = 2,
edge.labels = FALSE,
arrowhead = "vee",
layout = "dot",
drop.leaves = FALSE,
rankdir = "TB",
splines = "polyline",
fontname = "helvetica",
bg.color = "white",
overlap = "false",
prune = FALSE,
rpart.cp = NULL,
verbose = TRUE
)

```

Arguments

object	Either rpart object or rtMod object trained with s_CART
col.positive	Color for outcome positive.
col.negative	Color for negative outcome.
col.lo	Low color for estimated outcome
col.mid	Middle color for estimated outcome
col.hi	High color for estimated outcome
node.col	Color for non-terminal leaves.
node.shape	Shape of node. Default = "none"
node.labels	Logical: If TRUE, print the node labels.
node.cond	Logical: If TRUE, print the splitting condition inside each node.
node.prob	Logical: If TRUE, print the probability estimate for the first class of the outcome inside each node.
node.estimate	Logical: If TRUE, print the estimated outcome level inside each node.
node.n	Logical: If TRUE, print the number of cases (from training data) that matched this condition
edge.col	Color for edges.
edge.width	Width of edges.
edge.labels	Logical: If TRUE, print the splitting condition on the edge.
arrowhead	Character: Arrowhead shape.
layout	Character: Passed to <code>data.tree::SetGraphStyle</code>
drop.leaves	Logical: If TRUE, position leaves at the bottom of the plot.
rankdir	Character: Passed to <code>data.tree::SetGraphStyle</code>
splines	Character: Passed to <code>data.tree::SetGraphStyle</code>
fontname	Character: Passed to <code>data.tree::SetGraphStyle</code>

bg.color	Background color.
overlap	Character: Passed to <code>data.tree::SetGraphStyle</code>
prune	Logical: If TRUE, prune tree using <code>rpart::prune.rpart</code>
rpart.cp	Numeric: Complexity parameter for pruning. If NULL, no pruning is performed.
verbose	Logical: If TRUE, print messages.

Details

If you want to show split conditions as edge labels (`edge.labels = TRUE`), it is recommended to set `rankdir = "LR"` and `node.cond = FALSE`. Edge labels in graphviz are shown to the right of the edge when `rankdir = "TB"` and above when `rankdir = "LR"`.

Author(s)

E.D. Gennatas

dplot3_conf

Plot confusion matrix

Description

Plot confusion matrix

Usage

```
dplot3_conf(
  x,
  true.col = "#72CDF4",
  false.col = "#FEB2E0",
  pos.class = rtenv$binclasspos,
  font.size = 18,
  main = NULL,
  main.y = 1,
  main.yanchor = "bottom",
  theme = rtTheme,
  margin = list(l = 20, r = 5, b = 5, t = 20),
  filename = NULL,
  file.width = 500,
  file.height = 500,
  file.scale = 1,
  ...
)
```

Arguments

x	Confusion matrix where rows are the reference and columns are the estimated classes or rtemis class_error object produced by mod_error
true.col	Color for true positives & true negatives
false.col	Color for false positives & false negatives
pos.class	Integer: Index of factor level to treat as the positive class
font.size	Integer: font size
main	Character: plot title
main.y	Numeric: y position of the title
main.yanchor	Character: y anchor of the title
theme	List or Character: Either the output of a theme_*() function or the name of a theme. Use themes() to get available theme names. Theme functions are of the form theme_<name>.
margin	List: Plot margins
filename	Character: Path to file to save static plot.
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number
...	Additional arguments passed to theme function.

Value

A plotly object

Author(s)

EDG

Examples

```
## Not run:
true <- factor(c("a", "a", "a", "a", "b", "b", "b", "b", "b", "b", "b", "b"))
predicted <- factor(c("a", "a", "b", "a", "b", "b", "a", "a", "b", "b", "a", "a"))
predicted.prob <- c(0.7, 0.55, 0.45, 0.62, 0.41, 0.32, 0.59, .63, .32, .21, .52, .58)
error <- mod_error(true, predicted, predicted.prob)
dplot3_conf(error)

## End(Not run)
```

`dplot3_fit`*True vs. Predicted Plot*

Description

A `dplot3_xy` wrapper for plotting true vs. predicted values

Usage

```
dplot3_fit(x, y, fit = "gam", se.fit = TRUE, ...)
```

Arguments

<code>x</code>	Numeric, vector/data.frame/list: True values. If <code>y</code> is NULL and <code>NCOL(x) > 1</code> , first two columns used as <code>x</code> and <code>y</code> , respectively
<code>y</code>	Numeric, vector/data.frame/list: Predicted values
<code>fit</code>	Character: rtemis model to calculate $y \sim x$ fit. Options: see <code>select_learn()</code> Can also be Logical, which will give a GAM fit if TRUE. If you specify "NLA", the activation function should be passed as a string.
<code>se.fit</code>	Logical: If TRUE, draw the standard error of the fit
<code>...</code>	Additional arguments passed to dplot3_xy

Author(s)

EDG

Examples

```
## Not run:
x <- rnorm(500)
y <- x + rnorm(500)
dplot3_fit(x, y)

## End(Not run)
```

`dplot3_graphd3`*Plot graph using **networkD3***

Description

Plot graph using **networkD3**

Usage

```
dplot3_graphd3(
  net,
  groups = NULL,
  color.scale = NULL,
  edge.col = NULL,
  node.col = NULL,
  node.alpha = 0.5,
  edge.alpha = 0.33,
  zoom = TRUE,
  legend = FALSE,
  palette = rtPalette,
  theme = rtTheme,
  ...
)
```

Arguments

net	igraph network
groups	Vector, length n nodes indicating group/cluster/community membership of nodes in net
color.scale	D3 colorscale (e.g. networkD3: : JS("d3.scaleOrdinal(d3.schemeCategory20b);"))
edge.col	Color for edges
node.col	Color for nodes
node.alpha	Float [0, 1]: Node opacity. Default = .5
edge.alpha	Float [0, 1]: Edge opacity. Default = .33
zoom	Logical: If TRUE, graph is zoomable. Default = TRUE
legend	Logical: If TRUE, display legend for groups
palette	Vector of colors, or Character defining a builtin palette - get options with rtpalette()
theme	rtemis theme to use
...	Additional arguments to pass to networkD3

Author(s)

E.D. Gennatas

dplot3_graphjs

*Plot network using **threejs::graphjs***

Description

Interactive plotting of an **igraph** net using **threejs**

Usage

```
dplot3_graphjs(
  net,
  vertex.size = 1,
  vertex.col = NULL,
  vertex.label.col = NULL,
  vertex.label.alpha = 0.66,
  vertex.frame.col = NA,
  vertex.label = NULL,
  vertex.shape = "circle",
  edge.col = NULL,
  edge.alpha = 0.5,
  edge.curved = 0.35,
  edge.width = 2,
  layout = c("fr", "dh", "dr1", "gem", "graphopt", "kk", "lg1", "mds", "sugiyama"),
  coords = NULL,
  layout_params = list(),
  cluster = NULL,
  groups = NULL,
  cluster_params = list(),
  cluster_mark_groups = TRUE,
  cluster_color_vertices = FALSE,
  main = "",
  theme = rtTheme,
  theme_extra_args = list(),
  palette = rtPalette,
  mar = rep(0, 4),
  par.reset = TRUE,
  filename = NULL,
  verbose = TRUE,
  ...
)
```

Arguments

<code>net</code>	igraph network
<code>vertex.size</code>	Numeric: Vertex size
<code>vertex.col</code>	Color for vertices
<code>vertex.label.col</code>	Color for vertex labels
<code>vertex.label.alpha</code>	Numeric: transparency for <code>vertex.label.col</code>
<code>vertex.frame.col</code>	Color for vertex border (frame)
<code>vertex.label</code>	Character vector: Vertex labels. Default = NULL, which will keep existing names in <code>net</code> if any. Set to NA to avoid printing vertex labels

vertex.shape	Character, vector, length 1 or N nodes: Vertex shape. See graphjs("vertex.shape"). Default = "circle"
edge.col	Color for edges
edge.alpha	Numeric: Transparency for edges
edge.curved	Numeric: Curvature of edges. Default = .35
edge.width	Numeric: Edge thickness
layout	Character: one of: "fr", "dh", "drl", "gem", "graphopt", "kk", "lgl", "mds", "sugiyama", corresponding to all the available layouts in igraph
coords	Output of precomputed igraph layout. If provided, layout is ignored
layout_params	List of parameters to pass to layout function
cluster	Character: one of: "edge_betweenness", "fast_greedy", "infomap", "label_prop", "leading_eigen", "louvain", "optimal", "spinglass", "walktrap", corresponding to all the available igraph clustering functions
groups	Output of precomputed igraph clustering. If provided, cluster is ignored
cluster_params	List of parameters to pass to cluster function
cluster_mark_groups	Logical: If TRUE, draw polygons to indicate clusters, if groups or cluster defined
cluster_color_vertices	Logical: If TRUE, color vertices by cluster membership
main	Character: main title
theme	rtemis theme to use
theme_extra_args	List of extra arguments to pass to the theme function defined by theme. This argument is used when the extra args (...) are passed the plotting function, in this case <code>igraph::plot.igraph</code> and not to the theme function
palette	Color vector or name of rtemis palette
mar	Numeric vector, length 4: par's margin argument
par.reset	Logical: If TRUE, reset par before exiting. Default = TRUE
filename	Character: If provided, save plot to this filepath
verbose	Logical, If TRUE, print messages to console. Default = TRUE
...	Extra arguments to pass to <code>igraph::plot.igraph()</code>

Author(s)

E.D. Gennatas

dplot3_heatmap *Interactive Heatmaps*

Description

Draw interactive heatmaps using heatmaply

Usage

```
dplot3_heatmap(  
  x,  
  Rowv = TRUE,  
  Colv = TRUE,  
  cluster = FALSE,  
  symm = FALSE,  
  cellnote = NULL,  
  colorGrad.n = 101,  
  colors = NULL,  
  space = "rgb",  
  lo = "#18A3AC",  
  lomid = NULL,  
  mid = NULL,  
  midhi = NULL,  
  hi = "#F48024",  
  k_row = 1,  
  k_col = 1,  
  grid.gap = 0,  
  limits = NULL,  
  margins = NULL,  
  main = NULL,  
  xlab = NULL,  
  ylab = NULL,  
  key.title = NULL,  
  showticklabels = NULL,  
  colorbar_len = 0.7,  
  plot_method = "plotly",  
  theme = rtTheme,  
  row_side_colors = NULL,  
  row_side_palette = NULL,  
  col_side_colors = NULL,  
  col_side_palette = NULL,  
  font.size = NULL,  
  padding = 0,  
  displayModeBar = TRUE,  
  modeBar.file.format = "svg",  
  filename = NULL,  
  file.width = 500,  
)
```

```

    file.height = 500,
    file.scale = 1,
    ...
)

```

Arguments

<code>x</code>	Input matrix
<code>Rowv</code>	Logical or dendrogram. If Logical: Compute dendrogram and reorder rows. Defaults to FALSE If dendrogram: use as is, without reordering See more at <code>heatmaply::heatmaply("Rowv")</code>
<code>Colv</code>	Logical or dendrogram. If Logical: Compute dendrogram and reorder columns. Defaults to FALSE If dendrogram: use as is, without reordering See more at <code>heatmaply::heatmaply("Colv")</code>
<code>cluster</code>	Logical: If TRUE, set <code>Rowv</code> and <code>Colv</code> to TRUE
<code>symm</code>	Logical: If TRUE, treat <code>x</code> symmetrically - <code>x</code> must be a square matrix. Default = FALSE
<code>cellnote</code>	Matrix with values to be displayed on hover. Defaults to <code>ddSci(x)</code>
<code>colorGrad.n</code>	Integer: Number of distinct colors to generate using <code>colorGrad</code> . Default = 101
<code>colors</code>	Character: Acts as a shortcut to defining <code>lo</code> , <code>mid</code> , etc for a number of defaults: "french", "penn", "grnblkred",
<code>space</code>	Character: Which colorspace to use. Option: "rgb", or "Lab". Default = "rgb". Recommendation: If <code>mid</code> is "white" or "black" (default), use "rgb", otherwise "Lab"
<code>lo</code>	Color for low end
<code>lomid</code>	Color for low-mid
<code>mid</code>	Color for middle of the range or "mean", which will result in <code>colorOp(c(lo, hi), "mean")</code> . If <code>mid = NA</code> , then only <code>lo</code> and <code>hi</code> are used to create the color gradient.
<code>midhi</code>	Color for middle-high
<code>hi</code>	Color for high end
<code>k_row</code>	Integer: Number of desired number of groups by which to color dendrogram branches in the rows. Default = NA (determined automatically). See <code>heatmaply::heatmaply("k_row")</code>
<code>k_col</code>	Integer: Number of desired number of groups by which to color dendrogram branches in the columns. Default = NA (determined automatically). See <code>heatmaply::heatmaply("k_col")</code>
<code>grid.gap</code>	Integer: Space between cells. Default = 0 (no space)
<code>limits</code>	Float, length 2: Determine color range. Default = NULL, which automatically centers values around 0
<code>margins</code>	Float, length 4: Heatmap margins.
<code>main</code>	Character: Plot title
<code>xlab</code>	Character: x-axis label
<code>ylab</code>	Character: y-axis label

key.title	Character: Title for the color key.
showticklabels	Logical: If TRUE, show tick labels.
colorbar_len	Numeric: Length of the colorbar.
plot_method	Character: Update February 2021: "ggplot" causes R session to hang on MacOS but "plotly" seems to work
theme	Character: "light", "dark"
row_side_colors	Data frame: Column names will be label names, cells should be label colors. See <code>heatmaply::heatmaply("row_side_colors")</code>
row_side_palette	Color palette function: See <code>heatmaply::heatmaply("row_side_palette")</code>
col_side_colors	Data frame: Column names will be label names, cells
col_side_palette	Color palette function: See <code>heatmaply::heatmaply("col_side_palette")</code>
font.size	Numeric: Font size
padding	Numeric: Padding between cells
displayModeBar	Logical: If TRUE, display the plotly mode bar
modeBar.file.format	Character: File format for image exports from the mode bar
filename	String (Optional: Path to file to save colorbar
file.width	Numeric: Width of exported image
file.height	Numeric: Height of exported image
file.scale	Numeric: Scale of exported image
...	Additional arguments to be passed to <code>heatmaply::heatmaply</code>

Author(s)

E.D. Gennatas

Examples

```
## Not run:
x <- rnormmat(200, 20)
xcor <- cor(x)
dplot3_heatmap(xcor)

## End(Not run)
```

dplot3_leaflet *Plot interactive choropleth map using leaflet*

Description

Plot interactive choropleth map using **leaflet**

Usage

```
dplot3_leaflet(
  fips,
  values,
  names = NULL,
  fillOpacity = 1,
  palette = NULL,
  color.mapping = c("Numeric", "Bin"),
  col.lo = "#0290EE",
  col.hi = "#FE4AA3",
  col.na = "#303030",
  col.highlight = "#FE8A4F",
  col.interpolate = c("linear", "spline"),
  col.bins = 21,
  domain = NULL,
  weight = 0.5,
  color = "black",
  alpha = 1,
  bg.tile.provider = leaflet::providers$Stamen.TonerBackground,
  bg.tile.alpha = 0.67,
  fg.tile.provider = leaflet::providers$Stamen.TonerLabels,
  legend.position = c("topright", "bottomright", "bottomleft", "topleft"),
  legend.alpha = 0.8,
  legend.title = NULL,
  init.lng = -98.54180833333333,
  init.lat = 39.20741388888889,
  init.zoom = 3,
  stroke = TRUE
)
```

Arguments

fips	Character vector of FIPS codes. (If numeric, it will be appropriately zero-padded)
values	Values to map to fips
names	Character vector: Optional county names to appear on hover along values
fillOpacity	Float: Opacity for fill colors. Default = 1
palette	Character: Color palette to use

color.mapping	Character: "Numeric" or "Bin"
col.lo	Overlay color mapped to lowest value
col.hi	Overlay color mapped to highest value
col.na	Color mappes to NA values
col.highlight	Hover border color. Default = "#FE8A4F" (orange)
col.interpolate	Character: "linear" or "spline"
col.bins	Integer: Number of color bins to create if color.mapping = "Bin". Default = 21
domain	Limits for mapping colors to values. Default = NULL and set to range
weight	Float: Weight of county border lines. Default = .5
color	Color of county border lines. Default = "black"
alpha	Float: Overlay transparency. Default = 1
bg.tile.provider	Background tile (below overlay colors), one of leaflet::providers
bg.tile.alpha	Float: Background tile transparency. Default = .67
fg.tile.provider	Foreground tile (above overlay colors), one of leaflet::providers
legend.position	Character: One of: "topright", "bottomright", "bottomleft", "topleft". Default = "topright"
legend.alpha	Float: Legend box transparency. Default = .8
legend.title	Character: Defaults to name of values variable.
init.lng	Float: Center map around this longitude (in decimal form). Default = -98.54180833333334 (US geographic center)
init.lat	Float: Center map around this latitude (in decimal form). Default = 39.207413888888894 (US geographic center)
init.zoom	Integer: Initial zoom level (depends on device, i.e. window, size). Default = 3
stroke	Logical: If TRUE, draw polygon borders. Default = TRUE

Author(s)

E.D. Gennatas

Examples

```
## Not run:
fips <- c(06075, 42101)
population <- c(874961, 1579000)
names <- c("SF", "Philly")
dplot3_leaflet(fips, supervals, names)

## End(Not run)
```

`dplot3_linad`*Plot a Linear Additive Tree trained by `s_LINAD` using `visNetwork`*

Description

Plot a Linear Additive Tree trained by `s_LINAD` using `visNetwork`

Usage

```
dplot3_linad(  
  x,  
  main = NULL,  
  bg = "#FFFFFF",  
  shape = "box",  
  nodelabels = TRUE,  
  ncases.inlabels = TRUE,  
  rules.on.edges = FALSE,  
  top = NULL,  
  root.col = "#202020",  
  node.col = "#5a5a5a",  
  leaf.col = "#178CCB",  
  edge.col = "#848484",  
  edge.width = 4,  
  arrow.scale = 0.7,  
  arrow.middle = FALSE,  
  col.highlight = "#FE4AA3",  
  node.font.col = NULL,  
  edge.font.col = "#000000",  
  sort.coefs = FALSE,  
  height = NULL,  
  width = NULL,  
  levelSeparation = 100,  
  tree.font.size = 22,  
  edgethickness.by.ncases = FALSE,  
  font.family = "Lato",  
  uselog = FALSE,  
  tooltip.coefs = TRUE,  
  tooltip.delay = 50,  
  table.font.size = "16px",  
  table.dat.padding = "0px",  
  table.lo.col = "#0290EE",  
  table.hi.col = "#FE4AA3",  
  dragNodes = FALSE,  
  zoomView = FALSE,  
  nodeSpacing = 150,  
  blockShifting = TRUE,  
  edgeMinimization = TRUE,
```

```

    parentCentralization = TRUE,
    direction = "UD",
    trace = 0
)

```

Arguments

x	rtMod object trained using s_LINAD
main	Character: Title.
bg	Background color.
shape	Character: Node shape; one of: "square", "triangle", "box", "circle", "dot", "star", "ellipse", "database", "text", "diamond".
nodelabels	Logical: If TRUE, include node labels.
ncases.inlabels	Logical: If TRUE, include number of cases with the node labels.
rules.on.edges	Logical: If TRUE, display rules on edges instead of nodes.
top	Integer: If not NULL, only show the top top coefficients.
root.col	Color for root node.
node.col	Color for nodes.
leaf.col	Color for leaf nodes.
edge.col	Color for edges.
edge.width	Numeric: Width for edges.
arrow.scale	Numeric: Scale factor for arrows.
arrow.middle	Logical: If TRUE, draw arrows in the middle of edges.
col.highlight	Color for surrounding edges when node is selected.
node.font.col	Color for node labels. Default varies by shape, black or white depending if visNetwork draws labels on node or underneath
edge.font.col	Color for edge labels.
sort.coefs	Logical: If TRUE, sort each coefs table.
height	Numeric: Height for visNetwork. Default = NULL, i.e. auto
width	Numeric: Width for visNetwork. Default = NULL, i.e. auto
levelSeparation	Numeric: N of pixels to separate tree levels.
tree.font.size	Integer: Font size for tree labels. Default = 22
edgethickness.by.ncases	Logical: If TRUE, scale edge thickness by number of cases with weight = 1
font.family	Character: Font to use throughout. Default = 'Helvetica Neue', because otherwise it may fail on a number of external viewers.
uselog	Logical: If TRUE, use log10 scale for coefficient colors.
tooltip.coefs	Logical: If TRUE, show html coefficient tables on hover over nodes. This was placed here before a custom html table creation function was made to replace some impossibly slow alternatives.

tooltip.delay	Numeric: Delay (in milliseconds) on mouse over before showing tooltip.
table.font.size	Character: Font size for html coefficient on-hover tables.
table.dat.padding	Ignore, has no visible effect. Otherwise, Character: html table padding.
table.lo.col	Color for lowest coefficient values (negative)
table.hi.col	Color for highest coefficient values (positive).
dragNodes	Logical: If TRUE, allow dragging nodes.
zoomView	Logical: If TRUE, allow zooming.
nodeSpacing	Numeric: Spacing between nodes.
blockShifting	Logical: If TRUE, allow block shifting.
edgeMinimization	Logical: If TRUE, minimize edge length.
parentCentralization	Logical: If TRUE, centralize parent nodes.
direction	Character: Direction of tree. One of: "UD", "DU", "LR", "RL".
trace	Integer: If > 0, print info to console (not particularly informative).

Author(s)

E.D. Gennatas

`dplot3_pie`*Interactive Pie Chart*

Description

Draw interactive pie charts using plotly

Usage

```
dplot3_pie(
  x,
  main = NULL,
  xlab = NULL,
  ylab = NULL,
  col = NULL,
  alpha = 0.8,
  bg = NULL,
  plot.bg = NULL,
  theme = getOption("rt.theme", "black"),
  palette = rtPalette,
  category.names = NULL,
  textinfo = "label+percent",
```

```

font.size = 16,
labs.col = NULL,
legend = TRUE,
legend.col = NULL,
sep.col = NULL,
margin = list(b = 50, l = 50, t = 50, r = 20),
padding = 0,
displayModeBar = TRUE,
modeBar.file.format = "svg",
filename = NULL,
file.width = 500,
file.height = 500,
file.scale = 1,
...
)

```

Arguments

x	data.frame: Input: Either a) 1 numeric column with categories defined by row-names, or b) two columns, the first is category names, the second numeric or c) a numeric vector with categories defined using the <code>category.names</code> argument
main	Character: Plot title. Default = NULL, which results in <code>colnames(x)[1]</code> ,
xlab	Character: x-axis label.
ylab	Character: y-axis label.
col	Color, vector: Color for bars. Default NULL, which will draw colors from palette
alpha	Float (0, 1]: Transparency for bar colors. Default = .8
bg	Background color
plot.bg	Plot background color
theme	Character: "light", "dark". Default = <code>getOption("rt.theme", "light")</code>
palette	Character: Name of rtemis palette to use. Default = "rtCol1". Only used if <code>col = NULL</code>
category.names	Character, vector, length = <code>NROW(x)</code> : Category names. Default = NULL, which uses either <code>rownames(x)</code> , or the first column of <code>x</code> if <code>ncol(x) = 2</code>
textinfo	Character: Info to show over each slice: "label", "percent", "label+percent" Default = "label+percent"
font.size	Float: Font size for all labels. Default = 16
labs.col	Color of labels
legend	Logical: If TRUE, draw legend. Default = NULL, and will be turned on if there is more than one feature present
legend.col	Color: Legend text color. Default = NULL, determined by theme
sep.col	Separator color
margin	Named list: plot margins.

padding	Integer: N pixels to pad plot.
displayModeBar	Logical: If TRUE, show plotly's modebar
modeBar.file.format	Character: "svg", "png", "jpeg", "pdf" / any output file type supported by plotly and your system
filename	Character: Path to file to save static plot. Default = NULL
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number
...	Additional arguments passed to theme

Author(s)

E.D. Gennatas

Examples

```
## Not run:
dplot3_pie(VADeaths[, 1, drop = F])

## End(Not run)
```

dplot3_protein	<i>Plot the amino acid sequence with annotations</i>
----------------	--

Description

Plot the amino acid sequence with annotations

Usage

```
dplot3_protein(
  x,
  site = NULL,
  region = NULL,
  ptm = NULL,
  clv = NULL,
  variant = NULL,
  disease.variants = NULL,
  n.per.row = NULL,
  main = NULL,
  main.xy = c(0.055, 0.975),
  main.xref = "paper",
  main.yref = "paper",
  main.xanchor = "middle",
  main.yanchor = "top",
```

```
layout = c("simple", "grid", "1curve", "2curve"),
show.markers = TRUE,
show.labels = TRUE,
font.size = 18,
label.col = NULL,
scatter.mode = "markers+lines",
marker.size = 28,
marker.col = NULL,
marker.alpha = 1,
marker.symbol = "circle",
line.col = NULL,
line.alpha = 1,
line.width = 2,
show.full.names = TRUE,
region.scatter.mode = "markers+lines",
region.style = 3,
region.marker.size = marker.size,
region.marker.alpha = 0.6,
region.marker.symbol = "circle",
region.line.dash = "solid",
region.line.shape = "line",
region.line.smoothing = 1,
region.line.width = 1,
region.line.alpha = 0.6,
theme = rtTheme,
region.palette = rtPalette,
region.outline.only = FALSE,
region.outline.pad = 2,
region.pad = 0.35,
region.fill.alpha = 0.1666666,
region.fill.shape = "line",
region.fill.smoothing = 1,
bpadcx = 0.5,
bpadcy = 0.5,
site.marker.size = marker.size,
site.marker.symbol = marker.symbol,
site.marker.alpha = 1,
site.border.width = 1.5,
site.palette = rtPalette,
variant.col = "#FA6E1E",
disease.variant.col = "#E266AE",
showlegend.ptm = TRUE,
ptm.col = NULL,
ptm.symbol = "circle",
ptm.offset = 0.12,
ptm.pad = 0.35,
ptm.marker.size = marker.size/4.5,
clv.col = NULL,
```

```

    clv.symbol = "triangle-down",
    clv.offset = 0.12,
    clv.pad = 0.35,
    clv.marker.size = marker.size/4,
    annotate.position.every = 10,
    annotate.position.alpha = 0.5,
    annotate.position.ay = -0.4 * marker.size,
    position.font.size = font.size - 6,
    legend.xy = c(0.97, 0.954),
    legend.xanchor = "left",
    legend.yanchor = "top",
    legend.orientation = "v",
    legend.col = NULL,
    legend.bg = "#FFFFFF00",
    legend.border.col = "#FFFFFF00",
    legend.borderwidth = 0,
    legend.group.gap = 0,
    margin = list(b = 0, l = 0, t = 0, r = 0, pad = 0),
    showgrid.x = FALSE,
    showgrid.y = FALSE,
    automargin.x = TRUE,
    automargin.y = TRUE,
    xaxis.autorange = TRUE,
    yaxis.autorange = "reversed",
    scaleanchor.y = "x",
    scaleratio.y = 1,
    hoverlabel.align = "left",
    displayModeBar = TRUE,
    modeBar.file.format = "svg",
    scrollZoom = TRUE,
    filename = NULL,
    file.width = 1320,
    file.height = 990,
    file.scale = 1,
    width = NULL,
    height = NULL,
    verbosity = 1,
    ...
)

```

Arguments

x	Character vector: amino acid sequence (1-letter abbreviations) OR a3 object OR Character: path to JSON file OR Character: UniProt accession number
site	Named list of lists with indices of sites. These will be highlighted by coloring the border of markers
region	Named list of lists with indices of regions. These will be highlighted by coloring the markers and lines of regions using the palette colors

ptm	List of post-translational modifications
clv	List of cleavage sites
variant	List of variant information
disease.variants	List of disease variant information
n.per.row	Integer: Number of amino acids to show per row
main	Character: Main title
main.xy	Numeric vector, length 2: x and y coordinates for title. e.g. if main.xref and main.yref are "paper": c(0.055, .975) is top left, c(.5, .975) is top and middle
main.xref	Character: xref for title
main.yref	Character: yref for title
main.xanchor	Character: xanchor for title
main.yanchor	Character: yanchor for title
layout	Character: "1curve", "grid": type of layout to use
show.markers	Logical: If TRUE, show amino acid markers
show.labels	Logical: If TRUE, annotate amino acids with elements
font.size	Integer: Font size for labels
label.col	Color for labels
scatter.mode	Character: Mode for scatter plot
marker.size	Integer: Size of markers
marker.col	Color for markers
marker.alpha	Numeric: Alpha for markers
marker.symbol	Character: Symbol for markers
line.col	Color for lines
line.alpha	Numeric: Alpha for lines
line.width	Numeric: Width for lines
show.full.names	Logical: If TRUE, show full names of amino acids
region.scatter.mode	Character: Mode for scatter plot
region.style	Integer: Style for regions
region.marker.size	Integer: Size of region markers
region.marker.alpha	Numeric: Alpha for region markers
region.marker.symbol	Character: Symbol for region markers
region.line.dash	Character: Dash for region lines

region.line.shape Character: Shape for region lines
region.line.smoothing Numeric: Smoothing for region lines
region.line.width Numeric: Width for region lines
region.line.alpha Numeric: Alpha for region lines
theme Character: Theme to use: Run themes() for available themes
region.palette Named list of colors for regions
region.outline.only Logical: If TRUE, only show outline of regions
region.outline.pad Numeric: Padding for region outline
region.pad Numeric: Padding for region
region.fill.alpha Numeric: Alpha for region fill
region.fill.shape Character: Shape for region fill
region.fill.smoothing Numeric: Smoothing for region fill
bpadcx Numeric: Padding for region border
bpadcy Numeric: Padding for region border
site.marker.size Integer: Size of site markers
site.marker.symbol Character: Symbol for site markers
site.marker.alpha Numeric: Alpha for site markers
site.border.width Numeric: Width for site borders
site.palette Named list of colors for sites
variant.col Color for variants
disease.variant.col Color for disease variants
showlegend.ptm Logical: If TRUE, show legend for PTMs
ptm.col Named list of colors for PTMs
ptm.symbol Character: Symbol for PTMs
ptm.offset Numeric: Offset for PTMs
ptm.pad Numeric: Padding for PTMs
ptm.marker.size Integer: Size of PTM markers

clv.col	Color for cleavage site annotations
clv.symbol	Character: Symbol for cleavage site annotations
clv.offset	Numeric: Offset for cleavage site annotations
clv.pad	Numeric: Padding for cleavage site annotations
clv.marker.size	Integer: Size of cleavage site annotation markers
annotate.position.every	Integer: Annotate every nth position
annotate.position.alpha	Numeric: Alpha for position annotations
annotate.position.ay	Numeric: Y offset for position annotations
position.font.size	Integer: Font size for position annotations
legend.xy	Numeric vector, length 2: x and y coordinates for legend
legend.xanchor	Character: xanchor for legend
legend.yanchor	Character: yanchor for legend
legend.orientation	Character: Orientation for legend
legend.col	Color for legend
legend.bg	Color for legend background
legend.border.col	Color for legend border
legend.borderwidth	Numeric: Width for legend border
legend.group.gap	Numeric: Gap between legend groups
margin	List: Margin settings
showgrid.x	Logical: If TRUE, show x grid
showgrid.y	Logical: If TRUE, show y grid
automargin.x	Logical: If TRUE, use automatic margin for x axis
automargin.y	Logical: If TRUE, use automatic margin for y axis
xaxis.autorange	Logical: If TRUE, use automatic range for x axis
yaxis.autorange	Character: If TRUE, use automatic range for y axis
scaanchor.y	Character: Scale anchor for y axis
scaleratio.y	Numeric: Scale ratio for y axis
hoverlabel.align	Character: Alignment for hover label
displayModeBar	Logical: If TRUE, display mode bar

modeBar.file.format	Character: File format for mode bar
scrollZoom	Logical: If TRUE, enable scroll zoom
filename	Character: File name to save plot
file.width	Integer: Width for saved file
file.height	Integer: Height for saved file
file.scale	Numeric: Scale for saved file
width	Integer: Width for plot
height	Integer: Height for plot
verbosity	Integer: If > 0, print messages to console. If > 1, print trace messages
...	Additional arguments to pass to the theme function

Value

A plotly object

Author(s)

E.D. Gennatas

Examples

```
## Not run:
tau <- seqinr::read.fasta("https://rest.uniprot.org/uniprotkb/P10636.fasta",
  seqtype = "AA"
)
dplot3_protein(as.character(tau[[1]]))

# or directly using the UniProt accession number:
dplot3_protein("P10636")

## End(Not run)
```

dplot3_pvals

Barplot p-values using [dplot3_bar](#)

Description

Plot 1 - p-values as a barplot

Usage

```
dplot3_pvals(
  x,
  xnames = NULL,
  yname = NULL,
  p.adjust.method = "none",
  pval.hline = 0.05,
  hline.col = "#FE4AA3",
  hline.dash = "dash",
  ...
)
```

Arguments

x	Float, vector: p-values
xnames	Character, vector: feature names
yname	Character: outcome name
p.adjust.method	Character: method for <code>p.adjust</code> . Default = "none"
pval.hline	Float: Significance level at which to plot horizontal line. Default = .05
hline.col	Color for <code>pval.hline</code> . Default = "#FE4AA3"
hline.dash	Character: type of line to draw. Default = "dash"
...	Additional arguments passed to <code>dplot3_bar</code>

Author(s)

E.D. Gennatas

dplot3_spectrogram *Interactive Spectrogram*

Description

Draw interactive spectrograms using plotly

Usage

```
dplot3_spectrogram(
  x,
  y,
  z,
  colorGrad.n = 101,
  colors = NULL,
  xlab = "Time",
  ylab = "Frequency",
```

```

    zlab = "Power",
    hover.xlab = xlab,
    hover.ylab = ylab,
    hover.zlab = zlab,
    zmin = NULL,
    zmax = NULL,
    zauto = TRUE,
    hoverlabel.align = "right",
    colorscale = "Jet",
    colorbar.y = 0.5,
    colorbar.yanchor = "middle",
    colorbar.xpad = 0,
    colorbar.ypad = 0,
    colorbar.len = 0.75,
    colorbar.title.side = "bottom",
    showgrid = FALSE,
    space = "rgb",
    lo = "#18A3AC",
    lomid = NULL,
    mid = NULL,
    midhi = NULL,
    hi = "#F48024",
    grid.gap = 0,
    limits = NULL,
    main = NULL,
    key.title = NULL,
    showticklabels = NULL,
    theme = rtTheme,
    font.size = NULL,
    padding = 0,
    displayModeBar = TRUE,
    modeBar.file.format = "svg",
    filename = NULL,
    file.width = 500,
    file.height = 500,
    file.scale = 1,
    ...
)

```

Arguments

x	Numeric: Time
y	Numeric: Frequency
z	Numeric: Power
colorGrad.n	Integer: Number of distinct colors to generate using colorGrad . Default = 101
colors	Character: Acts as a shortcut to defining lo, mid, etc for a number of defaults: "french", "penn", "grnblkred",

<code>xlab</code>	Character: x-axis label
<code>ylab</code>	Character: y-axis label
<code>zlab</code>	Character: z-axis label
<code>hover.xlab</code>	Character: x-axis label for hover
<code>hover.ylab</code>	Character: y-axis label for hover
<code>hover.zlab</code>	Character: z-axis label for hover
<code>zmin</code>	Numeric: Minimum value for color scale
<code>zmax</code>	Numeric: Maximum value for color scale
<code>zauto</code>	Logical: If TRUE, automatically set <code>zmin</code> and <code>zmax</code>
<code>hoverlabel.align</code>	Character: Alignment of hover labels
<code>colorscale</code>	Character: Color scale. Default = "Jet"
<code>colorbar.y</code>	Numeric: Y position of colorbar
<code>colorbar.yanchor</code>	Character: Y anchor of colorbar
<code>colorbar.xpad</code>	Numeric: X padding of colorbar
<code>colorbar.ypad</code>	Numeric: Y padding of colorbar
<code>colorbar.len</code>	Numeric: Length of colorbar
<code>colorbar.title.side</code>	Character: Side of colorbar title
<code>showgrid</code>	Logical: If TRUE, show grid
<code>space</code>	Character: Which colorspace to use. Option: "rgb", or "Lab". Default = "rgb". Recommendation: If <code>mid</code> is "white" or "black" (default), use "rgb", otherwise "Lab"
<code>lo</code>	Color for low end
<code>lomid</code>	Color for low-mid
<code>mid</code>	Color for middle of the range or "mean", which will result in <code>colorOp(c(lo, hi), "mean")</code> . If <code>mid = NA</code> , then only <code>lo</code> and <code>hi</code> are used to create the color gradient.
<code>midhi</code>	Color for middle-high
<code>hi</code>	Color for high end
<code>grid.gap</code>	Integer: Space between cells. Default = 0 (no space)
<code>limits</code>	Numeric, length 2: Determine color range. Default = NULL, which automatically centers values around 0
<code>main</code>	Character: Plot title
<code>key.title</code>	Character: Title of the key
<code>showticklabels</code>	Logical: If TRUE, show tick labels
<code>theme</code>	Character: "light", "dark"
<code>font.size</code>	Numeric: Font size

padding	Numeric: Padding between cells
displayModeBar	Logical: If TRUE, display the plotly mode bar
modeBar.file.format	Character: File format for image exports from the mode bar
filename	String (Optional: Path to file to save colorbar
file.width	Numeric: Width of exported image
file.height	Numeric: Height of exported image
file.scale	Numeric: Scale of exported image
...	Additional arguments to be passed to <code>heatmaply::heatmaply</code>

Details

To set custom colors, use a minimum of `lo` and `hi`, optionnaly also `lomid`, `mid`, `midhi` colors and set `colorscale = NULL`.

Author(s)

E.D. Gennatas

dplot3_table

Simple HTML table

Description

Draw an html table using plotly

Usage

```
dplot3_table(
  x,
  .ddSci = TRUE,
  main = NULL,
  main.col = "black",
  main.x = 0,
  main.xanchor = "auto",
  fill.col = "#18A3AC",
  table.bg = "white",
  bg = "white",
  line.col = "white",
  lwd = 1,
  header.font.col = "white",
  table.font.col = "gray20",
  font.size = 14,
  font.family = "Helvetica Neue",
  margin = list(l = 0, r = 5, t = 30, b = 0, pad = 0)
)
```

Arguments

x	data.frame: Table to draw
.ddSci	Logical: If TRUE, apply <code>ddSci</code> to numeric columns.
main	Character: Table title.
main.col	Color: Title color.
main.x	Float [0, 1]: Align title: 0: left, .5: center, 1: right.
main.xanchor	Character: "auto", "left", "right": plotly's layout xanchor for title. Default = "auto"
fill.col	Color: Used to fill header with column names and first column with row names.
table.bg	Color: Table background.
bg	Color: Background.
line.col	Color: Line color.
lwd	Float: Line width. Default = 1
header.font.col	Color: Header font color.
table.font.col	Color: Table font color.
font.size	Integer: Font size.
font.family	Character: Font family.
margin	List: plotly's margins.

Author(s)

E.D. Gennatas

dplot3_ts

Interactive Timeseries Plots

Description

Draw interactive timeseries plots using plotly

Usage

```
dplot3_ts(
  x,
  time,
  window = 7L,
  group = NULL,
  roll.fn = c("mean", "median", "max", "none"),
  roll.col = NULL,
  roll.alpha = 1,
  roll.lwd = 2,
```

```

roll.name = NULL,
alpha = NULL,
align = "center",
group.names = NULL,
xlab = "Time",
n.xticks = 12,
scatter.type = "scatter",
legend = TRUE,
x.showspikes = TRUE,
y.showspikes = FALSE,
spikedash = "solid",
spikemode = "across",
spikesnap = "hovered data",
spikecolor = NULL,
spikethickness = 1,
displayModeBar = TRUE,
modeBar.file.format = "svg",
theme = rtTheme,
palette = rtPalette,
filename = NULL,
file.width = 500,
file.height = 500,
file.scale = 1,
...
)

```

Arguments

x	Numeric vector of values to plot or list of vectors
time	Numeric or Date vector of time corresponding to values of x
window	Integer: apply roll.fn over this many units of time
group	Factor defining groups
roll.fn	Character: "mean", "median", "max", or "sum": Function to apply on rolling windows of x
roll.col	Color for rolling line
roll.alpha	Numeric: transparency for rolling line
roll.lwd	Numeric: width of rolling line
roll.name	Rolling function name (for annotation)
alpha	Numeric [0, 1]: Transparency
align	Character: "center", "right", or "left"
group.names	Character vector of group names
xlab	Character: x-axis label
n.xticks	Integer: number of x-axis ticks to use (approximately)
scatter.type	Character: "scatter" or "lines"

legend	Logical: If TRUE, show legend
x.showspikes	Logical: If TRUE, show x-axis spikes on hover
y.showspikes	Logical: If TRUE, show y-axis spikes on hover
spikedash	Character: dash type string ("solid", "dot", "dash", "longdash", "dashdot", or "longdashdot") or a dash length list in px (eg "5px,10px,2px,2px")
spikemode	Character: If "toaxis", spike line is drawn from the data point to the axis the series is plotted on. If "across", the line is drawn across the entire plot area, and supercedes "toaxis". If "marker", then a marker dot is drawn on the axis the series is plotted on
spikesnap	Character: "data", "cursor", "hovered data". Determines whether spikelines are stuck to the cursor or to the closest datapoints.
spikecolor	Color for spike lines
spikethickness	Numeric: spike line thickness
displayModeBar	Logical: If TRUE, display plotly's modebar
modeBar.file.format	Character: modeBar image export file format
theme	Character: theme name or list of theme parameters
palette	Character: palette name, or list of colors
filename	Character: Path to filename to save plot
file.width	Numeric: image export width
file.height	Numeric: image export height
file.scale	Numeric: image export scale
...	Additional arguments to be passed to dplot3_xy

Author(s)

E.D. Gennatas

Examples

```
## Not run:
time <- sample(seq(as.Date("2020-03-01"), as.Date("2020-09-23")), length.out = 140))
x1 <- rnorm(140)
x2 <- rnorm(140, 1, 1.2)
# Single timeseries
dplot3_ts(x1, time)
# Multiple timeseries input as list
dplot3_ts(list(Alpha = x1, Beta = x2), time)
# Multiple timeseries grouped by group, different lengths
time1 <- sample(seq(as.Date("2020-03-01"), as.Date("2020-07-23")), length.out = 100))
time2 <- sample(seq(as.Date("2020-05-01"), as.Date("2020-09-23")), length.out = 140))
time <- c(time1, time2)
x <- c(rnorm(100), rnorm(140, 1, 1.5))
group <- c(rep("Alpha", 100), rep("Beta", 140))
dplot3_ts(x, time, 7, group)
```



```
## End(Not run)
```

dplot3_varimp

Interactive Variable Importance Plot

Description

Plot variable importance using plotly

Usage

```
dplot3_varimp(
  x,
  names = NULL,
  main = NULL,
  xlab = "Variable Importance",
  ylab = "",
  plot.top = 1,
  labelify = TRUE,
  col = NULL,
  alpha = 1,
  palette = NULL,
  mar = NULL,
  font.size = 16,
  axis.font.size = 14,
  theme = rtTheme,
  showlegend = TRUE,
  ...
)
```

Arguments

x	Vector, numeric: Input
names	Vector, string: Names of features
main	Character: main title
xlab	Character: x-axis label
ylab	Character: y-axis label
plot.top	Float or Integer: If ≤ 1 , plot this percent highest absolute values, otherwise plot this many top values. i.e.: <code>plot.top = .2</code> will print the top 20% highest values, and <code>plot.top = 20</code> will plot the top 20 highest values
labelify	Logical: If TRUE convert names(x) using labelify . Default = TRUE
col	Vector, colors: Single value, or multiple values to define bar (feature) color(s)
alpha	Numeric: Transparency

palette	Character: Name of rtemis palette to use.
mar	Vector, numeric, length 4: Plot margins in pixels (NOT inches). Default = c(50, 110, 50, 50)
font.size	Integer: Overall font size to use (essentially for the title at this point). Default = 14
axis.font.size	Integer: Font size to use for axis labels and tick labels (Seems not to be in same scale as font.size for some reason. Experiment!)
theme	Output of an rtemis theme function (list of parameters) or theme name. Use themes() to print available themes.
showlegend	Logical: If TRUE, show legend
...	Additional arguments passed to theme

Details

A simple plotly wrapper to plot horizontal barplots, sorted by value, which can be used to visualize variable importance, model coefficients, etc.

Author(s)

E.D. Gennatas

Examples

```
# made-up data
x <- rnorm(10)
names(x) <- paste0("Feature_", seq(x))
dplot3_varimp(x)
```

dplot3_volcano

Volcano Plot

Description

Volcano Plot

Usage

```
dplot3_volcano(
  x,
  pvals,
  xnames = NULL,
  group = NULL,
  x.thresh = 0,
  p.thresh = 0.05,
  p.transform = function(x) -log10(x),
  p.adjust.method = c("holm", "hochberg", "hommel", "bonferroni", "BH", "BY", "fdr",
```

```

    "none"),
  legend = NULL,
  legend.lo = NULL,
  legend.hi = NULL,
  label.lo = "Low",
  label.hi = "High",
  main = NULL,
  xlab = NULL,
  ylab = NULL,
  margin = list(b = 65, l = 65, t = 50, r = 10, pad = 0),
  xlim = NULL,
  ylim = NULL,
  alpha = NULL,
  hline = NULL,
  hline.col = NULL,
  hline.width = 1,
  hline.dash = "solid",
  hline.annotate = NULL,
  hline.annotation.x = 1,
  annotate = TRUE,
  annotate.col = theme$labs.col,
  theme = rtTheme,
  font.size = 16,
  palette = NULL,
  legend.x.lo = NULL,
  legend.x.hi = NULL,
  legend.y = 0.97,
  annotate.n = 7,
  ax.lo = NULL,
  ay.lo = NULL,
  ax.hi = NULL,
  ay.hi = NULL,
  annotate.alpha = 0.7,
  hovertext = NULL,
  displayModeBar = FALSE,
  filename = NULL,
  file.width = 500,
  file.height = 500,
  file.scale = 1,
  verbose = TRUE,
  ...
)

```

Arguments

<code>x</code>	Numeric vector: Input values, e.g. log2 fold change, coefficients, etc.
<code>pvals</code>	Numeric vector: p-values
<code>xnames</code>	Character vector: x names

group	Factor: Used to color code points. If NULL, significant points below <code>x.thresh</code> , non-significant points, and significant points above <code>x.thresh</code> will be plotted with the first, second and third color fo palette
x.thresh	Numeric x-axis threshold separating low from high
p.thresh	Numeric: p-value threshold of significance. Default = .05
p.transform	function. Default = $\lambda(x) -\log_{10}(x)$
p.adjust.method	Character: p-value adjustment method. "holm", "hochberg", "hommel", "bonferroni", "BH", "BY", "fdr", "none" Default = "holm". Use "none" for raw p-values.
legend	Logical: If TRUE, show legend. Will default to FALSE, if group = NULL, otherwise to TRUE
legend.lo	Character: Legend to annotate significant points below the <code>x.thresh</code>
legend.hi	Character: Legend to annotate significant points above the <code>x.thresh</code>
label.lo	Character: label for low values
label.hi	Character: label for high values
main	Character: Main plot title.
xlab	Character: x-axis label
ylab	Character: y-axis label
margin	Named list of plot margins. Default = <code>list(b = 65, l = 65, t = 50, r = 10, pad = 0)</code>
xlim	Numeric vector, length 2: x-axis limits
ylim	Numeric vector, length 2: y-axis limits
alpha	Numeric: point transparency
hline	Numeric: If defined, draw a horizontal line at this y value.
hline.col	Color for <code>hline</code> . Default = "#ff0000" (red)
hline.width	Numeric: Width for <code>hline</code> . Default = 1
hline.dash	Character: Type of line to draw: "solid", "dot", "dash", "longdash", "dashdot", or "longdashdot"
hline.annotate	Character: Text of horizontal line annotation if <code>hline</code> is set
hline.annotation.x	Numeric: x position to place annotation with paper as reference. 0: to the left of the plot area; 1: to the right of the plot area
annotate	Logical: If TRUE, annotate significant points
annotate.col	Color for annotations
theme	List or Character: Either the output of a <code>theme_*()</code> function or the name of a theme. Use <code>themes()</code> to get available theme names. Theme functions are of the form <code>theme_<name></code> .
font.size	Float: Font size for all labels. Default = 16
palette	Character: Name of rtemis palette to use. Default = "rtCol1". Only used if <code>col = NULL</code>

legend.x.lo	Numeric: x position of legend.lo
legend.x.hi	Numeric: x position of legend.hi
legend.y	Numeric: y position for legend.lo and legend.hi
annotate.n	Integer: Number of significant points to annotate
ax.lo	Numeric: Sets the x component of the arrow tail about the arrow head for significant points below x.thresh
ay.lo	Numeric: Sets the y component of the arrow tail about the arrow head for significant points below x.thresh
ax.hi	Numeric: Sets the x component of the arrow tail about the arrow head for significant points above x.thresh
ay.hi	Numeric: Sets the y component of the arrow tail about the arrow head for significant points above x.thresh
annotate.alpha	Numeric: Transparency for annotations
hovertext	List of character vectors with hovertext to include for each group of markers
displayModeBar	Logical: If TRUE, show plotly's modebar
filename	Character: Path to file to save static plot. Default = NULL
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number
verbose	Logical: If TRUE, print messages to console
...	Additional parameters passed to dplot3_xy

Author(s)

E.D. Gennatas

Examples

```
## Not run:
set.seed(2019)
x <- rnormmat(500, 500)
y <- x[, 3] + x[, 5] - x[, 9] + x[, 15] + rnorm(500)
mod <- massGLM(y, x)
dplot3_volcano(mod$summary$`Coefficient y`, mod$summary$`p_value y`)

## End(Not run)
```

`dplot3_x`*Interactive Univariate Plots*

Description

Draw interactive univariate plots using plotly

Usage

```
dplot3_x(  
  x,  
  type = c("density", "histogram"),  
  mode = c("overlap", "ridge"),  
  group = NULL,  
  main = NULL,  
  xlab = NULL,  
  ylab = NULL,  
  col = NULL,  
  alpha = 0.75,  
  plot.bg = NULL,  
  theme = rtTheme,  
  palette = rtPalette,  
  axes.square = FALSE,  
  group.names = NULL,  
  font.size = 16,  
  font.alpha = 0.8,  
  legend = NULL,  
  legend.xy = c(0, 1),  
  legend.col = NULL,  
  legend.bg = "#FFFFFF00",  
  legend.border.col = "#FFFFFF00",  
  bargap = 0.05,  
  vline = NULL,  
  vline.col = theme$fg,  
  vline.width = 1,  
  vline.dash = "dot",  
  text = NULL,  
  text.x = 1,  
  text.xref = "paper",  
  text.xanchor = "left",  
  text.y = 1,  
  text.yref = "paper",  
  text.yanchor = "top",  
  text.col = theme$fg,  
  margin = list(b = 65, l = 65, t = 50, r = 10, pad = 0),  
  automargin.x = TRUE,  
  automargin.y = TRUE,
```

```

zerolines = FALSE,
density.kernel = "gaussian",
density.bw = "SJ",
histnorm = c("", "density", "percent", "probability", "probability density"),
histfunc = c("count", "sum", "avg", "min", "max"),
hist.n.bins = 20,
barmode = "overlay",
ridge.sharex = TRUE,
ridge.y.labs = FALSE,
ridge.order.on.mean = TRUE,
displayModeBar = TRUE,
modeBar.file.format = "svg",
width = NULL,
height = NULL,
filename = NULL,
file.width = 500,
file.height = 500,
file.scale = 1,
...
)

```

Arguments

x	Numeric, vector / data.frame /list: Input. If not a vector, each column of or each element
type	Character: "density" or "histogram"
mode	Character: "overlap", "ridge". How to plot different groups; on the same axes ("overlap"), or on separate plots with the same x-axis ("ridge")
group	Vector: Will be converted to factor; levels define group members. Default = NULL
main	Character: Main plot title.
xlab	Character: x-axis label.
ylab	Character: y-axis label.
col	Color, vector: Color for bars. Default NULL, which will draw colors from palette
alpha	Float (0, 1]: Transparency for bar colors. Default = .8
plot.bg	Color: Background color for plot area
theme	List or Character: Either the output of a theme_*() function or the name of a theme. Use themes() to get available theme names. Theme functions are of the form theme_<name>.
palette	Character: Name of rtemis palette to use. Default = "rtCol1". Only used if col = NULL
axes.square	Logical: If TRUE: draw a square plot to fill the graphic device. Default = FALSE. Note: If TRUE, the device size at time of call is captured and height and width are set so as to draw the largest square available. This means that resizing the device window will not automatically resize the plot.

group.names	Character, vector, length = NROW(x): Group names. Default = NULL, which uses rownames(x)
font.size	Float: Font size for all labels. Default = 16
font.alpha	Float: Alpha transparency for font.
legend	Logical: If TRUE, draw legend. Default = NULL, which will be set to TRUE if x is a list of more than 1 element
legend.xy	Float, vector, length 2: Relative x, y position for legend. Default = c(0, 1), which places the legend top left within the plot area. Set to NULL to place legend top right beside the plot area
legend.col	Color: Legend text color. Default = NULL, determined by theme
legend.bg	Color: Background color for legend
legend.border.col	Color: Border color for legend
bargap	Float: The gap between adjacent histogram bars in plot fraction.
vline	Float, vector: If defined, draw a vertical line at this x value(s). Default = NULL
vline.col	Color for vline. Default = theme\$fg
vline.width	Float: Width for vline. Default = 1
vline.dash	Character: Type of line to draw: "solid", "dot", "dash", "longdash", "dashdot", or "longdashdot"
text	Character: If defined, add this text over the plot
text.x	Float: x-coordinate for text
text.xref	Character: "x": text.x refers to plot's x-axis; "paper": text.x refers to plotting area from 0-1
text.xanchor	Character: "auto", "left", "center", "right"
text.y	Float: y-coordinate for text
text.yref	Character: "y": text.y refers to plot's y-axis; "paper": text.y refers to plotting area from 0-1
text.yanchor	Character: "auto", "top", "middle", "bottom"
text.col	Color for text. Default = theme\$fg
margin	Named list: plot margins.
automargin.x	Logical: If TRUE, automatically set x-axis amrgins
automargin.y	Logical: If TRUE, automatically set y-axis amrgins
zerolines	Logical: If TRUE, draw lines at y = 0.
density.kernel	Character: Kernel to use for density estimation.
density.bw	Character: Bandwidth to use for density estimation.
histnorm	Character: NULL, "percent", "probability", "density", "probability density"
histfunc	Character: "count", "sum", "avg", "min", "max".
hist.n.bins	Integer: Number of bins to use if type = "histogram".

barmode	Character: Type of bar plot to make: "group", "relative", "stack", "overlay". Default = "group". Use "relative" for stacked bars, which handles negative values correctly, unlike "stack", as of writing.
ridge.sharex	Logical: If TRUE, draw single x-axis when mode = "ridge".
ridge.y.labs	Logical: If TRUE, show individual y labels when mode = "ridge".
ridge.order.on.mean	Logical: If TRUE, order groups by mean value when mode = "ridge". Turn to FALSE, if, for example, groups are ordered by date or similar.
displayModeBar	Logical: If TRUE, show plotly's modebar
modeBar.file.format	Character: "svg", "png", "jpeg", "pdf" / any output file type supported by plotly and your system
width	Float: Force plot size to this width. Default = NULL, i.e. fill available space
height	Float: Force plot size to this height. Default = NULL, i.e. fill available space
filename	Character: Path to file to save static plot.
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number
...	Additional arguments passed to theme function.

Details

If input is data.frame, non-numeric variables will be removed

Value

A plotly object

Author(s)

E.D. Gennatas

Examples

```
## Not run:
dplot3_x(iris)
dplot3_x(split(iris$Sepal.Length, iris$Species), xlab = "Sepal Length")

## End(Not run)
```

`dplot3_xt`*Plot timeseries data*

Description

Plot timeseries data

Usage

```
dplot3_xt(  
  x,  
  y = NULL,  
  x2 = NULL,  
  y2 = NULL,  
  which.xy = NULL,  
  which.xy2 = NULL,  
  shade.bin = NULL,  
  shade.interval = NULL,  
  shade.col = NULL,  
  shade.x = NULL,  
  shade.name = "",  
  shade.showlegend = FALSE,  
  ynames = NULL,  
  y2names = NULL,  
  xlab = NULL,  
  ylab = NULL,  
  y2lab = NULL,  
  xunits = NULL,  
  yunits = NULL,  
  y2units = NULL,  
  yunits.col = NULL,  
  y2units.col = NULL,  
  zt = NULL,  
  show.zt = TRUE,  
  show.zt.every = NULL,  
  zt.nticks = 18L,  
  main = NULL,  
  main.y = 1,  
  main.yanchor = "bottom",  
  x.nticks = 0,  
  y.nticks = 0,  
  show.rangeslider = NULL,  
  slider.start = NULL,  
  slider.end = NULL,  
  theme = rtTheme,  
  palette = rtpalette(rtPalette),  
  font.size = 16,  
)
```

```

yfill = "none",
y2fill = "none",
fill.alpha = 0.2,
yline.width = 2,
y2line.width = 2,
x.showspikes = TRUE,
spike.dash = "solid",
spike.col = NULL,
x.spike.thickness = -2,
tickfont.size = 16,
x.tickmode = "auto",
x.tickvals = NULL,
x.ticktext = NULL,
x.tickangle = NULL,
legend.x = 0,
legend.y = 1.1,
legend.xanchor = "left",
legend.yanchor = "top",
legend.orientation = "h",
margin = list(l = 75, r = 75, b = 75, t = 75),
x.standoff = 20L,
y.standoff = 20L,
y2.standoff = 20L,
hovermode = "x",
displayModeBar = TRUE,
modeBar.file.format = "svg",
scrollZoom = TRUE,
filename = NULL,
file.width = 960,
file.height = 500,
file.scale = 1,
...
)

```

Arguments

x	Datetime vector or list of vectors OR object of class xt. If xt, x2, y, y2, xunits, yunits, and y2units will be extracted from the object and the corresponding arguments will be ignored.
y	Numeric vector or named list of vectors: y-axis data.
x2	Datetime vector or list of vectors, optional: must be provided if y2 does not correspond to values in x. A single x-axis will be drawn for all values in x and x2.
y2	Numeric vector, optional: If provided, a second y-axis will be added to the right side of the plot
which.xy	Integer vector: Indices of x and y to plot. If not provided, will select up to the first two x-y traces.

<code>which.xy2</code>	Integer vector: Indices of x2 and y2 to plot. If not provided, will select up to the first two x2-y2 traces.
<code>shade.bin</code>	Integer vector 0, 1: Time points in x to shade on the plot. For example, if there are 10 time points in x, and you want to shade time points 3 to 7, <code>shade.bin = c(0, 0, 1, 1, 1, 1, 1, 0, 0, 0)</code> . Only set <code>shade.bin</code> or <code>shade.interval</code> , not both.
<code>shade.interval</code>	List of numeric vectors: Intervals to shade on the plot. Only set <code>shade.bin</code> or <code>shade.interval</code> , not both.
<code>shade.col</code>	Color: Color to shade intervals.
<code>shade.x</code>	Numeric vector: x-values to use for shading.
<code>shade.name</code>	Character: Name for shaded intervals.
<code>shade.showlegend</code>	Logical: If TRUE, show legend for shaded intervals.
<code>y.names</code>	Character vector, optional: Names for each vector in y.
<code>y2.names</code>	Character vector, optional: Names for each vector in y2.
<code>x.lab</code>	Character: x-axis label.
<code>y.lab</code>	Character: y-axis label.
<code>y2.lab</code>	Character: y2-axis label.
<code>x.units</code>	Character: x-axis units.
<code>y.units</code>	Character: y-axis units.
<code>y2.units</code>	Character: y2-axis units.
<code>y.units.col</code>	Color for y-axis units.
<code>y2.units.col</code>	Color for y2-axis units.
<code>zt</code>	Numeric vector: Zeitgeber time. If provided, will be shown on the x-axis instead of x. To be used only with a single x vector and no x2.
<code>show.zt</code>	Logical: If TRUE, show zt on x-axis, if zt is provided.
<code>show.zt.every</code>	Integer: Show zt every <code>show.zt.every</code> ticks. If NULL, will be calculated to be <code>x.nticks +/- 1</code> if <code>x.nticks</code> is not 0, otherwise <code>12 +/- 1</code> .
<code>zt.nticks</code>	Integer: Number of zt ticks to show. Only used if <code>show.zt.every</code> is NULL. The actual number of ticks shown will depend on the periodicity of zt, so that <code>z = 0</code> is always included.
<code>main</code>	Character: Main title.
<code>main.y</code>	Numeric: Y position of main title.
<code>main.y.anchor</code>	Character: "top", "middle", "bottom".
<code>x.nticks</code>	Integer: Number of ticks on x-axis.
<code>y.nticks</code>	Integer: Number of ticks on y-axis.
<code>show.rangeslider</code>	Logical: If TRUE, show a range slider.
<code>slider.start</code>	Numeric: Start of range slider.
<code>slider.end</code>	Numeric: End of range slider.

theme	Character or list: Name of theme or list of plot parameters.
palette	Color list: will be used to draw each vector in y and y2, in order.
font.size	Numeric: Font size for text.
yfill	Character: Fill type for y-axis: "none", "tozero", "tonexty"
y2fill	Character: Fill type for y2-axis: "none", "tozero", "tonexty"
fill.alpha	Numeric: Fill opacity for y-axis.
yline.width	Numeric: Line width for y-axis lines.
y2line.width	Numeric: Line width for y2-axis lines.
x.showspikes	Logical: If TRUE, show spikes on x-axis.
spike.dash	Character: Dash type for spikes: "solid", "dot", "dash", "longdash", "dashdot", "longdashdot".
spike.col	Color for spikes.
x.spike.thickness	Numeric: Thickness of spikes. -2 avoids drawing border around spikes.
tickfont.size	Numeric: Font size for tick labels.
x.tickmode	Character: "auto", "linear", "array".
x.tickvals	Numeric vector: Tick positions.
x.ticktext	Character vector: Tick labels.
x.tickangle	Numeric: Angle of tick labels.
legend.x	Numeric: X position of legend.
legend.y	Numeric: Y position of legend.
legend.xanchor	Character: "left", "center", "right".
legend.yanchor	Character: "top", "middle", "bottom".
legend.orientation	Character: "v" for vertical, "h" for horizontal.
margin	Named list with 4 numeric values: "l", "r", "t", "b" for left, right, top, bottom margins.
x.standoff	Numeric: Distance from x-axis to x-axis label.
y.standoff	Numeric: Distance from y-axis to y-axis label.
y2.standoff	Numeric: Distance from y2-axis to y2-axis label.
hovermode	Character: "closest", "x", "x unified"
displayModeBar	Logical: If TRUE, display plotly mode bar.
modeBar.file.format	Character: "png", "svg", "jpeg", "webp", "pdf": file format for mode bar image export.
scrollZoom	Logical: If TRUE, enable zooming by scrolling.
filename	Character: Path to file to save static plot.
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number
...	Additional theme arguments.

Details

We are switching to palette being a color vector instead of the name of a built-in palette.

Value

A plotly object

Author(s)

EDG

dplot3_xy

Interactive Scatter Plots

Description

Draw interactive scatter plots using plotly

Usage

```
dplot3_xy(  
  x,  
  y = NULL,  
  fit = NULL,  
  se.fit = FALSE,  
  se.times = 1.96,  
  include.fit.name = TRUE,  
  cluster = NULL,  
  cluster.params = list(k = 2),  
  group = NULL,  
  formula = NULL,  
  rsq = TRUE,  
  mode = "markers",  
  order.on.x = NULL,  
  main = NULL,  
  subtitle = NULL,  
  xlab = NULL,  
  ylab = NULL,  
  col = NULL,  
  alpha = NULL,  
  theme = rtTheme,  
  palette = rtPalette,  
  axes.square = FALSE,  
  group.names = NULL,  
  font.size = 16,  
  marker.col = NULL,  
  marker.size = 8,  
)
```

```
symbol = "circle",
fit.col = NULL,
fit.alpha = 0.8,
fit.lwd = 2.5,
se.col = NULL,
se.alpha = 0.4,
scatter.type = "scatter",
show.marginal.x = FALSE,
show.marginal.y = FALSE,
marginal.x = x,
marginal.y = y,
marginal.x.y = NULL,
marginal.y.x = NULL,
marginal.col = NULL,
marginal.alpha = 0.333,
marginal.size = 10,
legend = NULL,
legend.xy = c(0, 0.98),
legend.xanchor = "left",
legend.yanchor = "auto",
legend.orientation = "v",
legend.col = NULL,
legend.bg = "#FFFFFF00",
legend.border.col = "#FFFFFF00",
legend.borderwidth = 0,
legend.group.gap = 0,
x.showspikes = FALSE,
y.showspikes = FALSE,
spikedash = "solid",
spikemode = "across",
spikesnap = "hovered data",
spikecolor = NULL,
spikethickness = 1,
margin = list(b = 65, l = 65, t = 50, r = 10, pad = 0),
main.y = 1,
main.yanchor = "bottom",
subtitle.x = 0.02,
subtitle.y = 0.99,
subtitle.xref = "paper",
subtitle.yref = "paper",
subtitle.xanchor = "left",
subtitle.yanchor = "top",
automargin.x = TRUE,
automargin.y = TRUE,
xlim = NULL,
ylim = NULL,
axes.equal = FALSE,
diagonal = FALSE,
```

```

diagonal.col = NULL,
diagonal.alpha = 0.2,
fit.params = list(),
vline = NULL,
vline.col = theme$fg,
vline.width = 1,
vline.dash = "dot",
hline = NULL,
hline.col = theme$fg,
hline.width = 1,
hline.dash = "dot",
hovertext = NULL,
width = NULL,
height = NULL,
displayModeBar = TRUE,
modeBar.file.format = "svg",
scrollZoom = TRUE,
filename = NULL,
file.width = 500,
file.height = 500,
file.scale = 1,
trace = 0,
...
)

```

Arguments

<code>x</code>	Numeric, vector/data.frame/list: x-axis data. If <code>y</code> is NULL and <code>NCOL(x) > 1</code> , first two columns used as <code>x</code> and <code>y</code> , respectively
<code>y</code>	Numeric, vector/data.frame/list: y-axis data
<code>fit</code>	Character: rtemis model to calculate $y \sim x$ fit. Options: see <code>select_learn()</code> . Can also be Logical, which will give a GAM fit if TRUE. If you specify "NLA", the activation function should be passed as a string.
<code>se.fit</code>	Logical: If TRUE, draw the standard error of the fit
<code>se.times</code>	Draw polygon or lines at $\pm se.times$ * standard error of fit. Defaults to 1.96, which corresponds to 95 percent confidence interval
<code>include.fit.name</code>	Logical: If TRUE, include fit name in legend.
<code>cluster</code>	Character: Clusterer name. Will cluster <code>data.frame(x, y)</code> and pass result to <code>group</code> . Run select_clust for options
<code>cluster.params</code>	List: Names list of parameters to pass to the cluster function
<code>group</code>	Vector: Will be converted to factor; levels define group members. Default = NULL
<code>formula</code>	Formula: Provide a formula to be solved using s_NLS . If provided, <code>fit</code> is forced to 'nls'. e.g. $y \sim b * m^x$ for a power curve. Note: <code>nls</code> is powerful but is prone to errors and warnings. Use single letters for parameter names, no numbers.

rsq	Logical: If TRUE, print R-squared values in legend if fit is set
mode	Character, vector: "markers", "lines", "markers+lines".
order.on.x	Logical: If TRUE, order x and y on x. Default = NULL, which becomes TRUE if mode includes lines.
main	Character: Main plot title.
subtitle	Character: Subtitle
xlab	Character: x-axis label.
ylab	Character: y-axis label.
col	Color for markers. Default=NULL, which will draw colors from palette
alpha	Float (0, 1]: Transparency for bar colors. Default = .8
theme	List or Character: Either the output of a theme_*() function or the name of a theme. Use themes() to get available theme names. Theme functions are of the form theme_<name>.
palette	Character: Name of rtemis palette to use. Default = "rtCol1". Only used if col = NULL
axes.square	Logical: If TRUE: draw a square plot to fill the graphic device. Default = FALSE. Note: If TRUE, the device size at time of call is captured and height and width are set so as to draw the largest square available. This means that resizing the device window will not automatically resize the plot.
group.names	Character, vector, length = NROW(x): Group names. Default = NULL, which uses rownames(x)
font.size	Float: Font size for all labels. Default = 16
marker.col	Color for marker
marker.size	Numeric: Marker size.
symbol	Character: Marker symbol.
fit.col	Color: Color of the fit line.
fit.alpha	Float [0, 1]: Transparency for fit line
fit.lwd	Float: Fit line width
se.col	Color for se.fit
se.alpha	Alpha for se.fit
scatter.type	Character: "scatter", "scattergl", "scatter3d", "scatterternary", "scatterpolar", "scattermapbox",
show.marginal.x	Logical: If TRUE, add marginal distribution line markers on x-axis
show.marginal.y	Logical: If TRUE, add marginal distribution line markers on y-axis
marginal.x	Numeric: Data whose distribution will be shown on x-axis. Only specify if different from x
marginal.y	Numeric: Data whose distribution will be shown on y-axis. Only specify if different from y

<code>marginal.x.y</code>	Numeric: Y position of marginal markers on x-axis
<code>marginal.y.x</code>	Numeric: X position of marginal markers on y-axis
<code>marginal.col</code>	Color for marginal markers
<code>marginal.alpha</code>	Numeric: Alpha for marginal markers
<code>marginal.size</code>	Numeric: Size of marginal markers
<code>legend</code>	Logical: If TRUE, draw legend. Default = NULL, which will be set to TRUE if there are more than 1 groups, or <code>fit</code> is set
<code>legend.xy</code>	Numeric, vector, length 2: x and y for plotly's legend
<code>legend.xanchor</code>	Character: Legend's x anchor: "left", "center", "right", "auto"
<code>legend.yanchor</code>	Character: Legend's y anchor: "top", "middle", "bottom", "auto"
<code>legend.orientation</code>	"v" or "h" for vertical or horizontal
<code>legend.col</code>	Color: Legend text color. Default = NULL, determined by theme
<code>legend.bg</code>	Color: Background color for legend
<code>legend.border.col</code>	Color: Border color for legend
<code>legend.borderwidth</code>	Numeric: Border width for legend
<code>legend.group.gap</code>	Numeric: Gap between legend groups
<code>x.showspikes</code>	Logical: If TRUE, show spikes on x-axis
<code>y.showspikes</code>	Logical: If TRUE, show spikes on y-axis
<code>spikedash</code>	Character: Dash type for spikes
<code>spikemode</code>	Character: "across", "toaxis", "marker", or any combination of those joined by +, e.g. "toaxis+across+marker"
<code>spikesnap</code>	Character: "data", "cursor", "hovered data"
<code>spikecolor</code>	Color for spikes
<code>spikethickness</code>	Numeric: Thickness of spikes
<code>margin</code>	Named list: plot margins.
<code>main.y</code>	Numeric: Y position of main title
<code>main.yanchor</code>	Character: "top", "middle", "bottom"
<code>subtitle.x</code>	Numeric: X position of subtitle relative to paper
<code>subtitle.y</code>	Numeric: Y position of subtitle relative to paper
<code>subtitle.xref</code>	Character: "paper", "x", "y"
<code>subtitle.yref</code>	Character: "paper", "x", "y"
<code>subtitle.xanchor</code>	Character: "left", "center", "right"
<code>subtitle.yanchor</code>	Character: "top", "middle", "bottom"
<code>automargin.x</code>	Logical: If TRUE, automatically set x-axis margins

automargin.y	Logical: If TRUE, automatically set y-axis amrgins
xlim	Float vector, length 2: x-axis limits
ylim	Float, vector, length 2: y-axis limits.
axes.equal	Logical: Should axes be equal? Defaults to FALSE
diagonal	Logical: If TRUE, draw diagonal line.
diagonal.col	Color: Color for diagonal.
diagonal.alpha	Float: Alpha for diagonal
fit.params	List: Arguments for learner defined by fit. Default = NULL, i.e. use default learner parameters
vline	Float, vector: If defined, draw a vertical line at this x value(s). Default = NULL
vline.col	Color for vline. Default = theme\$fg
vline.width	Float: Width for vline. Default = 1
vline.dash	Character: Type of line to draw: "solid", "dot", "dash", "longdash", "dashdot", or "longdashdot"
hline	Float: If defined, draw a horizontal line at this y value.
hline.col	Color for hline. Default = "#ff0000" (red)
hline.width	Float: Width for hline. Default = 1
hline.dash	Character: Type of line to draw: "solid", "dot", "dash", "longdash", "dashdot", or "longdashdot"
hovertext	List of character vectors with hovertext to include for each group of markers
width	Numeric: Force plot size to this width. Default = NULL, i.e. fill available space
height	Numeric: Force plot size to this height. Default = NULL, i.e. fill available space
displayModeBar	Logical: If TRUE, show plotly's modebar
modeBar.file.format	Character: "svg", "png", "jpeg", "pdf" / any output file type supported by plotly and your system
scrollZoom	Logical: If TRUE, enable scroll zoom
filename	Character: Path to file to save static plot. Default = NULL
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number
trace	Integer: The height the number the more diagnostic info is printed to the console
...	Additional arguments passed to theme

Details

use theme\$stick.labels.col for both tick color and tick label color - this may change

Author(s)

E.D. Gennatas

Examples

```
## Not run:
dplot3_xy(iris$Sepal.Length, iris$Petal.Length,
  fit = "gam", se.fit = TRUE, group = iris$Species
)

## End(Not run)
```

dplot3_xyz

Interactive 3D Plots

Description

Draw interactive 3D plots using plotly

Usage

```
dplot3_xyz(
  x,
  y = NULL,
  z = NULL,
  fit = NULL,
  cluster = NULL,
  cluster.params = list(k = 2),
  group = NULL,
  formula = NULL,
  rsq = TRUE,
  mode = "markers",
  order.on.x = NULL,
  main = NULL,
  xlab = NULL,
  ylab = NULL,
  zlab = NULL,
  col = NULL,
  alpha = 0.8,
  bg = NULL,
  plot.bg = NULL,
  theme = rtTheme,
  palette = rtPalette,
  axes.square = FALSE,
  group.names = NULL,
  font.size = 16,
  marker.col = NULL,
  marker.size = 8,
  fit.col = NULL,
  fit.alpha = 0.7,
```

```

fit.lwd = 2.5,
tick.font.size = 12,
spike.col = NULL,
legend = NULL,
legend.xy = c(0, 1),
legend.xanchor = "left",
legend.yanchor = "auto",
legend.orientation = "v",
legend.col = NULL,
legend.bg = "#FFFFFF00",
legend.border.col = "#FFFFFF00",
legend.borderwidth = 0,
legend.group.gap = 0,
margin = list(t = 30, b = 0, l = 0, r = 0),
fit.params = list(),
width = NULL,
height = NULL,
padding = 0,
displayModeBar = TRUE,
modeBar.file.format = "svg",
trace = 0,
filename = NULL,
file.width = 500,
file.height = 500,
file.scale = 1,
...
)

```

Arguments

x	Numeric, vector/data.frame/list: x-axis data. If y is NULL and NCOL(x) > 1, first two columns used as x and y, respectively
y	Numeric, vector/data.frame/list: y-axis data
z	Numeric, vector/data.frame/list: z-axis data
fit	Character: rtemis model to calculate $y \sim x$ fit. Options: see <code>select_learn()</code> Can also be Logical, which will give a GAM fit if TRUE. If you specify "NLA", the activation function should be passed as a string.
cluster	Character: Clusterer name. Will cluster data.frame(x, y) and pass result to group. Run select_clust for options
cluster.params	List: Names list of parameters to pass to the cluster function
group	Vector: Will be converted to factor; levels define group members. Default = NULL
formula	Formula: Provide a formula to be solved using <code>s_NLS</code> . If provided, fit is forced to 'nls'. e.g. $y \sim b * m^x$ for a power curve. Note: nls is powerful but is prone to errors and warnings. Use single letters for parameter names, no numbers.
rsq	Logical: If TRUE, print R-squared values in legend if fit is set

mode	Character, vector: "markers", "lines", "markers+lines".
order.on.x	Logical: If TRUE, order x and y on x. Default = NULL, which becomes TRUE if mode includes lines.
main	Character: Main plot title.
xlab	Character: x-axis label.
ylab	Character: y-axis label.
zlab	Character: z-axis label
col	Color for markers. Default=NULL, which will draw colors from palette
alpha	Float (0, 1]: Transparency for bar colors. Default = .8
bg	Background color
plot.bg	Plot background color
theme	List or Character: Either the output of a theme_*() function or the name of a theme. Use themes() to get available theme names. Theme functions are of the form theme_<name>.
palette	Character: Name of rtemis palette to use. Default = "rtCol1". Only used if col = NULL
axes.square	Logical: If TRUE: draw a square plot to fill the graphic device. Default = FALSE. Note: If TRUE, the device size at time of call is captured and height and width are set so as to draw the largest square available. This means that resizing the device window will not automatically resize the plot.
group.names	Character, vector, length = NROW(x): Group names. Default = NULL, which uses rownames(x)
font.size	Float: Font size for all labels. Default = 16
marker.col	Color for marker
marker.size	Numeric: Marker size.
fit.col	Color: Color of the fit line.
fit.alpha	Float [0, 1]: Transparency for fit line
fit.lwd	Float: Fit line width
tick.font.size	Numeric: Tick font size
spike.col	Spike lines color
legend	Logical: If TRUE, draw legend. Default = NULL, which will be set to TRUE if there are more than 1 groups, or fit is set
legend.xy	Numeric, vector, length 2: x and y for plotly's legend
legend.xanchor	Character: Legend's x anchor: "left", "center", "right", "auto"
legend.yanchor	Character: Legend's y anchor: "top", "middle", "bottom", "auto"
legend.orientation	"v" or "h" for vertical or horizontal
legend.col	Color: Legend text color. Default = NULL, determined by theme
legend.bg	Color: Background color for legend

legend.border.col	Color: Border color for legend
legend.borderwidth	Numeric: Border width for legend
legend.group.gap	Numeric: Gap between legend groups
margin	Numeric, named list: Margins for top, bottom, left, right. Default = list(t = 30, b = 0, l = 0, r = 0)
fit.params	List: Arguments for learner defined by fit. Default = NULL, i.e. use default learner parameters
width	Numeric: Force plot size to this width. Default = NULL, i.e. fill available space
height	Numeric: Force plot size to this height. Default = NULL, i.e. fill available space
padding	Numeric: Graph padding.
displayModeBar	Logical: If TRUE, show plotly's modebar
modeBar.file.format	Character: "svg", "png", "jpeg", "pdf" / any output file type supported by plotly and your system
trace	Integer: The height the number the more diagnostic info is printed to the console
filename	Character: Path to file to save static plot. Default = NULL
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number
...	Additional arguments passed to theme

Details

Note that dplot3_xyz uses the theme's plot.bg as grid.col

Author(s)

E.D. Gennatas

Examples

```
## Not run:
dplot3_xyz(iris, group = iris$Species, theme = "darkgrid")

## End(Not run)
```

drange	<i>Set Dynamic Range</i>
--------	--------------------------

Description

rtemis preproc: Adjusts the dynamic range of a vector or matrix input. By default normalizes to 0-1 range.

Usage

```
drange(x, lo = 0, hi = 1, byCol = TRUE)
```

Arguments

x	Numeric vector or matrix / data frame: Input
lo	Target range minimum. Defaults to 0
hi	Target range maximum. Defaults to 1
byCol	Logical: If TRUE: if x is matrix, drange each column separately

Author(s)

E.D. Gennatas

Examples

```
x <- runif(20, -10, 10)
x <- drange(x)
```

dt_check_unique	<i>Check if all levels in a column are unique</i>
-----------------	---

Description

Check if all levels in a column are unique

Usage

```
dt_check_unique(x, on)
```

Arguments

x	data.frame or data.table
on	Integer or character: column to check

Author(s)

E.D. Gennatas

dt_describe	<i>Describe data.table</i>
-------------	----------------------------

Description

Describe data.table

Usage

```
dt_describe(x)
```

Arguments

x data.table

Examples

```
## Not run:
origin <- as.POSIXct("2022-01-01 00:00:00", tz = "America/Los_Angeles")
x <- data.table(
  ID = paste0("ID", 1:10),
  V1 = rnorm(10),
  V2 = rnorm(10, 20, 3),
  V1_datetime = as.POSIXct(
    seq(
      1, 1e7,
      length.out = 10
    ),
    origin = origin
  ),
  V2_datetime = as.POSIXct(
    seq(
      1, 1e7,
      length.out = 10
    ),
    origin = origin
  ),
  C1 = sample(c("alpha", "beta", "gamma"), 10, TRUE),
  F1 = factor(sample(c("delta", "epsilon", "zeta"), 10, TRUE))
)

## End(Not run)
```

dt_get_column_attr *Tabulate column attributes*

Description

Tabulate column attributes

Usage

```
dt_get_column_attr(x, attr = "source", useNA = "always")
```

Arguments

x	data.table
attr	Character: Attribute to get
useNA	Character: Passed to table

Author(s)

E.D. Gennatas

dt_get_duplicates *Get index of duplicate values*

Description

Get index of duplicate values

Usage

```
dt_get_duplicates(x, on)
```

Arguments

x	data.frame or data.table
on	Integer or character: column to check

Author(s)

E.D. Gennatas

dt_get_factor_levels *Get factor levels from data.table*

Description

Get factor levels from data.table

Usage

```
dt_get_factor_levels(dat)
```

Arguments

dat data.table

Note: If dat is not a data.table, it will be converted in place, i.e. the original object will be modified.

Value

Named list of factor levels. Names correspond to column names.

dt_index_attr *Index columns by attribute name & value*

Description

Index columns by attribute name & value

Usage

```
dt_index_attr(x, name, value)
```

Arguments

x data.frame or compatible
name Character: Name of attribute
value Character: Value of attribute

Author(s)

E.D. Gennatas

dt_inspect_type	<i>Inspect column types</i>
-----------------	-----------------------------

Description

Will attempt to identify columns that should be numeric but are either character or factor by running [inspect_type](#) on each column.

Usage

```
dt_inspect_type(x, cols = NULL, verbose = TRUE)
```

Arguments

x	data.table
cols	Character vector: columns to inspect.
verbose	Logical: If TRUE, print messages to console.

Author(s)

E.D. Gennatas

dt_keybin_reshape	<i>Long to wide key-value reshaping</i>
-------------------	---

Description

Reshape a long format data.table using key-value pairs with `data.table::dcast`

Usage

```
dt_keybin_reshape(  
  x,  
  id_name,  
  key_name,  
  positive = 1,  
  negative = 0,  
  xname = NULL,  
  verbose = TRUE  
)
```

Arguments

x	A data.table object
id_name	Character: Name of column in x that defines the IDs identifying individual rows
key_name	Character: Name of column in x that holds the key
positive	Numeric or Character: Used to fill id ~ key combination present in the long format input x
negative	Numeric or Character: Used to fill id ~ key combination NOT present in the long format input x
xname	Character: Name of x to be used in messages
verbose	Logical: If TRUE, print messages to the console

Author(s)

E.D. Gennatas

Examples

```
## Not run:
x <- data.table(
  ID = rep(1:3, each = 2),
  Dx = c("A", "C", "B", "C", "D", "A")
)
dt_keybin_reshape(x, id_name = "ID", key_name = "Dx")

## End(Not run)
```

dt_merge

Merge data.tables

Description

Merge data.tables

Usage

```
dt_merge(
  left,
  right,
  on = NULL,
  left_on = NULL,
  right_on = NULL,
  how = "left",
  left_name = NULL,
  right_name = NULL,
  left_suffix = NULL,
  right_suffix = NULL,
```

```

    verbose = TRUE,
    ...
  )

```

Arguments

left	data.table
right	data.table
on	Character: Name of column to join on
left_on	Character: Name of column on left table
right_on	Character: Name of column on right table
how	Character: Type of join: "inner", "left", "right", "outer".
left_name	Character: Name of left table
right_name	Character: Name of right table
left_suffix	Character: If provided, add this suffix to all left column names, excluding on/left_on
right_suffix	Character: If provided, add this suffix to all right column names, excluding on/right_on
verbose	Logical: If TRUE, print messages to console
...	Additional arguments to be passed to data.table::merge

Author(s)

E.D. Gennatas

dt_names_by_attr *List column names by attribute*

Description

List column names by attribute

Usage

```
dt_names_by_attr(x, which, exact = TRUE, sorted = TRUE)
```

Arguments

x	data.table
which	Character: name of attribute
exact	Logical: If TRUE, use exact matching
sorted	Logical: If TRUE, sort the output

Author(s)

E.D. Gennatas

dt_names_by_class *List column names by class*

Description

List column names by class

Usage

```
dt_names_by_class(x, sorted = TRUE, item.format = hilite, maxlength = 24)
```

Arguments

x	data.table
sorted	Logical: If TRUE, sort the output
item.format	Function: Function to format each item
maxlength	Integer: Maximum number of items to print

Author(s)

E.D. Gennatas

dt_Nuniqueperfeat *Number of unique values per feature*

Description

Number of unique values per feature

Usage

```
dt_Nuniqueperfeat(x, excludeNA = FALSE)
```

Arguments

x	data.table
excludeNA	Logical: If TRUE, exclude NA values

Author(s)

E.D. Gennatas

dt_pctmatch	<i>Get N and percent match of values between two columns of two data.tables</i>
-------------	---

Description

Get N and percent match of values between two columns of two data.tables

Usage

```
dt_pctmatch(x, y, on = NULL, left_on = NULL, right_on = NULL, verbose = TRUE)
```

Arguments

x	data.table
y	data.table
on	Integer or character: column to read in x and y, if it is the same
left_on	Integer or character: column to read in x
right_on	Integer or character: column to read in y
verbose	Logical: If TRUE, print messages to console

Author(s)

E.D. Gennatas

dt_pctmissing	<i>Get percent of missing values from every column</i>
---------------	--

Description

Get percent of missing values from every column

Usage

```
dt_pctmissing(x, verbose = TRUE)
```

Arguments

x	data.frame or data.table
verbose	Logical: If TRUE, print messages to console

Author(s)

E.D. Gennatas

dt_set_autotypes	<i>Set column types automatically</i>
------------------	---------------------------------------

Description

This function inspects a `data.table` and attempts to identify columns that should be numeric but have been read in as character, because one or more fields contain non-numeric characters

Usage

```
dt_set_autotypes(x, cols = NULL, verbose = TRUE)
```

Arguments

x	data.table
cols	Character vector: columns to work on. If not defined, will work on all columns
verbose	Logical: If TRUE, print messages to console

Author(s)

E.D. Gennatas

dt_set_cleanfactorlevels	<i>Clean factor levels of data.table in-place</i>
--------------------------	---

Description

Finds all factors in a `data.table` and cleans factor levels to include only underscore symbols

Usage

```
dt_set_cleanfactorlevels(x, prefix_digits = NA)
```

Arguments

x	data.table
prefix_digits	Character: If not NA, add this prefix to all factor levels that are numbers

Author(s)

E.D. Gennatas

Examples

```
## Not run:
x <- as.data.table(iris)
levels(x$Species) <- c("setosa:iris", "versicolor$iris", "virginica iris")
dt_set_cleanfactorlevels(x)
x

## End(Not run)
```

dt_set_clean_all *Clean column names and factor levels in-place*

Description

Clean column names and factor levels in-place

Usage

```
dt_set_clean_all(x, prefix_digits = NA)
```

Arguments

x data.table

prefix_digits Character: prefix to add to names beginning with a digit. Set to NA to skip
Note: If x is not a data.table, it will be converted in place, i.e. the original object will be modified.

Author(s)

E.D. Gennatas

dt_set_logical2factor *Convert data.table logical columns to factor with custom labels in-place*

Description

Convert data.table logical columns to factor with custom labels in-place

Usage

```
dt_set_logical2factor(
  x,
  cols = NULL,
  labels = c("False", "True"),
  maintain_attributes = TRUE,
  fillNA = NULL
)
```

Arguments

x	data.table
cols	Integer or character: columns to convert, if NULL, operates on all logical columns
labels	Character: labels for factor levels
maintain_attributes	Logical: If TRUE, maintain column attributes
fillNA	Character: If not NULL, fill NA values with this constant

Author(s)

E.D. Gennatas

Examples

```
## Not run:
library(data.table)
x <- data.table(a = 1:5, b = c(T, F, F, F, T))
x
dt_set_logical2factor(x)
x
z <- data.table(alpha = 1:5, beta = c(T, F, T, NA, T), gamma = c(F, F, T, F, NA))
z
# You can use fillNA to fill NA values with a constant
dt_set_logical2factor(z, cols = "beta", labels = c("No", "Yes"), fillNA = "No")
z
w <- data.table(mango = 1:5, banana = c(F, F, T, T, F))
w
dt_set_logical2factor(w, cols = 2, labels = c("Ugh", "Huh"))
w
# Column attributes are maintained by default:
z <- data.table(alpha = 1:5, beta = c(T, F, T, NA, T), gamma = c(F, F, T, F, NA))
for (i in seq_along(z)) setattr(z[[i]], "source", "Guava")
str(z)
dt_set_logical2factor(z, cols = "beta", labels = c("No", "Yes"))
str(z)

## End(Not run)
```

d_H2OAE

Autoencoder using H2O

Description

Train an Autoencoder using `h2o::h2o.deeplearning` Check out the H2O Flow at `[ip]:[port]`, Default IP:port is "localhost:54321" e.g. if running on localhost, point your web browser to `localhost:54321`

Usage

```
d_H2OAE(
  x,
  x.test = NULL,
  x.valid = NULL,
  ip = "localhost",
  port = 54321,
  n.hidden.nodes = c(ncol(x), 3, ncol(x)),
  extract.layer = ceiling(length(n.hidden.nodes)/2),
  epochs = 5000,
  activation = "Tanh",
  loss = "Automatic",
  input.dropout.ratio = 0,
  hidden.dropout.ratios = rep(0, length(n.hidden.nodes)),
  learning.rate = 0.005,
  learning.rate.annealing = 1e-06,
  l1 = 0,
  l2 = 0,
  stopping.rounds = 50,
  stopping.metric = "AUTO",
  scale = TRUE,
  center = TRUE,
  n.cores = rtCores,
  verbose = TRUE,
  save.mod = FALSE,
  outdir = NULL,
  ...
)
```

Arguments

x	Vector / Matrix / Data Frame: Training set Predictors
x.test	Vector / Matrix / Data Frame: Testing set Predictors
x.valid	Vector / Matrix / Data Frame: Validation set Predictors
ip	Character: IP address of H2O server. Default = "localhost"
port	Integer: Port number for server. Default = 54321
n.hidden.nodes	Integer vector of length equal to the number of hidden layers you wish to create
extract.layer	Integer: Which layer to extract. For regular autoencoder, this is the middle layer. Default = ceiling(length(n.hidden.nodes)/2)
epochs	Integer: How many times to iterate through the dataset. Default = 5000
activation	Character: Activation function to use: "Tanh" (Default), "TanhWithDropout", "Rectifier", "RectifierWithDropout", "Maxout", "MaxoutWithDropout"
loss	Character: "Automatic" (Default), "CrossEntropy", "Quadratic", "Huber", "Absolute"
input.dropout.ratio	Float (0, 1): Dropout ratio for inputs

hidden.dropout.ratios	Vector, Float (0, 2): Dropout ratios for hidden layers
learning.rate	Float: Learning rate. Default = .005
learning.rate.annealing	Float: Learning rate annealing. Default = 1e-06
l1	Float (0, 1): L1 regularization (introduces sparseness; i.e. sets many weights to 0; reduces variance, increases generalizability)
l2	Float (0, 1): L2 regularization (prevents very large absolute weights; reduces variance, increases generalizability)
stopping.rounds	Integer: Stop if simple moving average of length stopping.rounds of the stopping.metric does not improve. Set to 0 to disable. Default = 50
stopping.metric	Character: Stopping metric to use: "AUTO", "deviance", "logloss", "MSE", "RMSE", "MAE", "RMSLE", "AUC", "lift_top_group", "misclassification", "mean_per_class_error". Default = "AUTO" ("logloss" for Classification, "deviance" for Regression)
scale	Logical: If TRUE, scale input before training autoencoder. Default = TRUE
center	Logical: If TRUE, center input before training autoencoder. Default = TRUE
n.cores	Integer: Number of cores to use
verbose	Logical: If TRUE, print summary to screen.
save.mod	Logical: If TRUE, save all output to an RDS file in outdir. save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
...	Additional arguments to pass to h2p: :h2o.deeplearning

Value

rtDecom object

Author(s)

E.D. Gennatas

See Also

[decom](#)

Other Decomposition: [d_H2OGLRM\(\)](#), [d_ICA\(\)](#), [d_Isomap\(\)](#), [d_KPCA\(\)](#), [d_LLE\(\)](#), [d_MDS\(\)](#), [d_NMF\(\)](#), [d_PCA\(\)](#), [d_SPCA\(\)](#), [d_SVD\(\)](#), [d_TSNE\(\)](#), [d_UMAP\(\)](#)

Other Deep Learning: [s_H2ODL\(\)](#), [s_TFN\(\)](#)

d_H2OGLRM

*Generalized Low-Rank Models (GLRM) on H2O***Description**

Perform GLRM decomposition using h2o: :h2o.g1rm Given Input matrix A: $A(m \times n) = X(m \times k) \cdot Y(k \times n)$

Usage

```
d_H2OGLRM(
  x,
  x.test = NULL,
  x.valid = NULL,
  k = 3,
  ip = "localhost",
  port = 54321,
  transform = "NONE",
  loss = "Quadratic",
  regularization.x = "None",
  regularization.y = "None",
  gamma.x = 0,
  gamma.y = 0,
  max_iterations = 1000,
  max_updates = 2 * max_iterations,
  init_step_size = 1,
  min_step_size = 1e-04,
  seed = -1,
  init = "PlusPlus",
  svd.method = "Randomized",
  verbose = TRUE,
  print.plot = TRUE,
  plot.theme = rtTheme,
  n.cores = rtCores,
  ...
)
```

Arguments

x	Input data
x.test	Optional test set. Will be projected on to NMF basis
x.valid	Optional validation set
k	Integer: Rank of decomposition
ip	Character: IP address of H2O server. Default = "localhost"
port	Integer: Port number for server. Default = 54321
transform	Character: Transformation of input prior to decomposition

loss	Character: Numeric loss function: "Quadratic", "Absolute", "Huber", "Poisson", "Hinge", "Logistic", "Periodic". Default = "Quadratic"
regularization.x	Character: Regularization function for X matrix: "None", "Quadratic", "L2", "L1", "NonNegative", "OneSparse", "UnitOneSparse", "Simplex". Default = "None"
regularization.y	Character: Regularization function for Y matrix: "None", "Quadratic", "L2", "L1", "NonNegative", "OneSparse", "UnitOneSparse", "Simplex". Default = "None"
gamma.x	Float: Regularization weight on X matrix. Default = 0
gamma.y	Float: Regularization weight on Y matrix. Default = 0
max_iterations	Integer: Maximum number of iterations. Default = 1000
max_updates	Integer: Maximum number of iterations. Default = 2 * max_iterations
init_step_size	Float: Initial step size. Default = 1
min_step_size	Float: Minimum step size. Default = .0001
seed	Integer: Seed for random number generator. Default = -1 (time-based)
init	Character: Initialization mode: "Random", "SVD", "PlusPlus", "User". Default = "PlusPlus"
svd.method	Character: SVD method for initialization: "GramSVD", "Power", "Randomized". Default = "Randomized"
verbose	Logical: If TRUE, print console messages
print.plot	Logical: If TRUE, print objective score against iteration number
plot.theme	Character: Theme to pass to matplotlib3_xy if print.plot = TRUE
n.cores	Integer: Number of cores to use
...	Additional parameters to be passed to <code>h2o:h2o.glm</code>

Details

Learn more about GLRM from the H2O tutorial <https://github.com/h2oai/h2o-tutorials/blob/master/tutorials/qlrm/qlrm-tutorial.md>

Value

rtDecom object

Author(s)

E.D. Gennatas

See Also

Other Decomposition: [d_H2OAE\(\)](#), [d_ICA\(\)](#), [d_Isomap\(\)](#), [d_KPCA\(\)](#), [d_LLE\(\)](#), [d_MDS\(\)](#), [d_NMF\(\)](#), [d_PCA\(\)](#), [d_SPCA\(\)](#), [d_SVD\(\)](#), [d_TSNE\(\)](#), [d_UMAP\(\)](#)

Description

Perform ICA decomposition using the fastICA algorithm in `fastICA::fastICA` or `ica::fastica`

Usage

```
d_ICA(
  x,
  k = 3,
  package = c("fastICA", "ica"),
  alg.type = "parallel",
  maxit = 100,
  scale = TRUE,
  center = TRUE,
  verbose = TRUE,
  trace = 0,
  ...
)
```

Arguments

<code>x</code>	Input data
<code>k</code>	Integer vector of length 1 or greater. Rank of decomposition
<code>package</code>	Character: Which package to use for ICA. "fastICA" will use <code>fastICA::fastICA</code> , "ica" will use <code>ica::fastica</code> . Default = "fastICA". Note: only fastICA works with <code>k = 1</code>
<code>alg.type</code>	Character: For package = "fastICA", "parallel" or "deflation".
<code>maxit</code>	Integer: Maximum N of iterations
<code>scale</code>	Logical: If TRUE, scale input data before decomposition.
<code>center</code>	Logical: If TRUE, also center input data if scale is TRUE.
<code>verbose</code>	Logical: If TRUE, print messages to screen. Default = TRUE
<code>trace</code>	Integer: If > 0, print messages during ICA run. Default = 0
<code>...</code>	Additional parameters to be passed to <code>fastICA::fastICA</code> or <code>ica::icafast</code>

Details

Project scaled variables to ICA components. Input must be `n` by `p`, where `n` represents number of cases, and `p` represents number of features. `fastICA` will be applied to the transpose of the `n` x `p` matrix. `fastICA` will fail if there are any NA values or constant features: remove them using [preprocess](#)

Value

rtDecom object

Author(s)

E.D. Gennatas

See Also

Other Decomposition: [d_H2OAE\(\)](#), [d_H2OGLRM\(\)](#), [d_Isomap\(\)](#), [d_KPCCA\(\)](#), [d_LLE\(\)](#), [d_MDS\(\)](#), [d_NMF\(\)](#), [d_PCA\(\)](#), [d_SPCA\(\)](#), [d_SVD\(\)](#), [d_TSNE\(\)](#), [d_UMAP\(\)](#)

d_Isomap

Isomap

Description

Perform ISOMAP decomposition using `vegan::isomap`

Usage

```
d_Isomap(
  x,
  k = 2,
  dist.method = "euclidean",
  nsd = 0,
  path = c("shortest", "extended"),
  center = TRUE,
  scale = TRUE,
  verbose = TRUE,
  n.cores = rtCores,
  ...
)
```

Arguments

x	Input data
k	Integer vector of length 1 or greater. Rank of decomposition
dist.method	Character: Distance calculation method. See <code>vegan::vegdist</code>
nsd	Integer: Number of shortest dissimilarities retained
path	Character: The path argument of <code>vegan::isomap</code>
center	Logical: If TRUE, center data prior to decomposition. Default = TRUE
scale	Logical: If TRUE, scale data prior to decomposition. Default = TRUE
verbose	Logical: If TRUE, print messages to output
n.cores	Integer: Number of cores to use
...	Additional parameters to be passed to <code>vegan::isomap</code>

Details

Project scaled variables to ISOMAP components. Input must be n by p , where n represents number of cases, and p represents number of features. ISOMAP will be applied to the transpose of the $n \times p$ matrix.

Value

rtDecom object

Author(s)

E.D. Gennatas

See Also

Other Decomposition: [d_H2OAE\(\)](#), [d_H2OGLRM\(\)](#), [d_ICA\(\)](#), [d_KPCA\(\)](#), [d_LLE\(\)](#), [d_MDS\(\)](#), [d_NMF\(\)](#), [d_PCA\(\)](#), [d_SPCA\(\)](#), [d_SVD\(\)](#), [d_TSNE\(\)](#), [d_UMAP\(\)](#)

d_KPCA

Kernel Principal Component Analysis

Description

Perform kernel PCA decomposition using `kernlab::kpca`

Usage

```
d_KPCA(
  x,
  x.test = NULL,
  k = 2,
  th = 1e-04,
  kernel = "rbfdot",
  kpar = NULL,
  center = TRUE,
  scale = TRUE,
  verbose = TRUE,
  ...
)
```

Arguments

x	Input data
x.test	Optional test set. Will be projected on to KPCA basis
k	Integer vector of length 1 or greater. N of components to return. If set to 0, th determines eigenvalue below which PCs are ignored

th	Threshold for eigenvalue below which PCs are ignored if k is set to 0
kernel	Character: Type of kernel to use. See kernlab::kpca
kpar	List of hyperparameters: See kernlab::kpca("kpar")
center	Logical: If TRUE, center data prior to decomposition. Default = TRUE
scale	Logical: If TRUE, scale data prior to decomposition. Default = TRUE
verbose	Logical: If TRUE, print messages to screen. Default = TRUE
...	Additional parameters to be passed to fastKPCA::fastKPCA

Details

Project scaled variables to KPCA components. Input must be n by p, where n represents number of cases, and p represents number of features. KPCA will be applied to the transpose of the n x p matrix.

Value

rtDecom object

Author(s)

E.D. Gennatas

See Also

Other Decomposition: [d_H2OAE\(\)](#), [d_H2OGLRM\(\)](#), [d_ICA\(\)](#), [d_Isomap\(\)](#), [d_LLE\(\)](#), [d_MDS\(\)](#), [d_NMF\(\)](#), [d_PCA\(\)](#), [d_SPCA\(\)](#), [d_SVD\(\)](#), [d_TSNE\(\)](#), [d_UMAP\(\)](#)

d_LLE *Locally Linear Embedding*

Description

Perform LLE decomposition using RDRTtoolbox::lle

Usage

```
d_LLE(x, k = 2, nn = 6, verbose = TRUE)
```

Arguments

x	Input data
k	Integer: dimensionality of the embedding
nn	Integer: Number of neighbors.
verbose	Logical: If TRUE, print messages to screen. Default = TRUE

Details

Project scaled variables to LLE components Input must be n by p, where n represents number of cases, and p represents number of features.

Value

rtDecom object

Author(s)

E.D. Gennatas

See Also

Other Decomposition: [d_H2OAE\(\)](#), [d_H2OGLRM\(\)](#), [d_ICA\(\)](#), [d_Isomap\(\)](#), [d_KPCA\(\)](#), [d_MDS\(\)](#), [d_NMF\(\)](#), [d_PCA\(\)](#), [d_SPCA\(\)](#), [d_SVD\(\)](#), [d_TSNE\(\)](#), [d_UMAP\(\)](#)

d_MDS

Multidimensional Scaling

Description

Perform MDS decomposition using `stats::cmdscale`

Usage

```
d_MDS(
  x,
  k = 2,
  dist.method = c("euclidean", "maximum", "manhattan", "canberra", "binary", "minkowski"),
  eig = FALSE,
  add = FALSE,
  x.ret = FALSE,
  scale = TRUE,
  center = TRUE,
  verbose = TRUE,
  ...
)
```

Arguments

x	Input data
k	Integer vector of length 1 or greater. Rank of decomposition
dist.method	Character: method to use to calculate distance. See <code>stats::dist("method")</code>
eig	Logical: If TRUE, return eigenvalues. Default = FALSE

add	Logical: If TRUE, an additive constant c^* will be computed and added to the non-diagonal dissimilarities, which makes the Euclidean. Default = FALSE
x.ret	Logical: If TRUE, return the doubly centered symmetric distance matrix. Default = FALSE
scale	Logical: If TRUE, scale input data before decomposition. Default = TRUE
center	Logical: If TRUE, also center input data if scale is TRUE. Default = TRUE
verbose	Logical: If TRUE, print messages to screen. Default = TRUE
...	Additional parameters to be passed to svd

Details

Project scaled variables to MDS components. Input must be n by p , where n represents number of cases, and p represents number of features. fastMDS will be applied to the transpose of the $n \times p$ matrix. fastMDS will fail if there are any NA values or constant features: remove them using [preprocess](#)

Value

rtDecom object

Author(s)

E.D. Gennatas

See Also

Other Decomposition: [d_H2OAE\(\)](#), [d_H2OGLRM\(\)](#), [d_ICA\(\)](#), [d_Isomap\(\)](#), [d_KPCCA\(\)](#), [d_LLE\(\)](#), [d_NMF\(\)](#), [d_PCA\(\)](#), [d_SPCA\(\)](#), [d_SVD\(\)](#), [d_TSNE\(\)](#), [d_UMAP\(\)](#)

d_NMF

Non-negative Matrix Factorization (NMF)

Description

Perform NMF decomposition using `NMF::nmf`

Usage

```
d_NMF(
  x,
  x.test = NULL,
  k = 2,
  method = "brunet",
  nrun = 30,
  scale = TRUE,
  center = FALSE,
  verbose = TRUE,
  ...
)
```

Arguments

x	Input data
x.test	Optional test set. Will be projected on to NMF basis
k	Integer vector of length 1 or greater. Rank of decomposition
method	NMF method. Defaults to "brunet". See <code>NMF::nmf</code>
nrun	Integer: Number of runs to perform
scale	Logical: If TRUE, scale input data before projecting
center	Logical: If TRUE, also center input data if scale is TRUE
verbose	Logical: If TRUE, print messages to screen. Default = TRUE
...	Additional parameters to be passed to <code>NMF::nmf</code>

Details

Project scaled variables to NMF bases. Input must be n by p, where n represents number of cases, and p represents number of features. NMF will be applied to the transpose of the n x p matrix.

Value

rtDecom object

Author(s)

E.D. Gennatas

See Also

Other Decomposition: [d_H2OAE\(\)](#), [d_H2OGLRM\(\)](#), [d_ICA\(\)](#), [d_Isomap\(\)](#), [d_KPCCA\(\)](#), [d_LLE\(\)](#), [d_MDS\(\)](#), [d_PCA\(\)](#), [d_SPCA\(\)](#), [d_SVD\(\)](#), [d_TSNE\(\)](#), [d_UMAP\(\)](#)

d_PCA

Principal Component Analysis

Description

Perform PCA decomposition using `stats::prcomp`

Usage

```
d_PCA(
  x,
  x.test = NULL,
  k = NULL,
  scale = TRUE,
  center = TRUE,
  verbose = TRUE,
  ...
)
```

Arguments

x	Input matrix
x.test	Optional test set. Will be projected on to PCA basis
k	Integer: Number of right singular vectors to compute (svd's nv)
scale	Logical: If TRUE, scale input data before doing SVD
center	Logical: If TRUE, also center input data if scale is TRUE
verbose	Logical: If TRUE, print messages to screen. Default = TRUE
...	Additional parameters to be passed to PCA: :PCA

Details

Same solution as [d_SVD](#). `d_PCA` runs `prcomp`, which has useful summary output

Value

rtDecom object

Author(s)

E.D. Gennatas

See Also

Other Decomposition: [d_H2OAE\(\)](#), [d_H2OGLRM\(\)](#), [d_ICA\(\)](#), [d_Isomap\(\)](#), [d_KPCCA\(\)](#), [d_LLE\(\)](#), [d_MDS\(\)](#), [d_NMF\(\)](#), [d_SPCA\(\)](#), [d_SVD\(\)](#), [d_TSNE\(\)](#), [d_UMAP\(\)](#)

d_SPCA

Sparse Principal Component Analysis

Description

Perform sparse and/or non-negative PCA or cumulative PCA decomposition using `nsprcomp: :nsprcomp` or `nsprcomp: :nscumcomp` respectively

Usage

```
d_SPCA(
  x,
  x.test = NULL,
  k = 1,
  nz = floor(0.5 * NCOL(x)),
  nneg = FALSE,
  gamma = 0,
  method = c("cumulative", "vanilla"),
  scale = TRUE,
```

```

    center = TRUE,
    verbose = TRUE,
    ...
  )

```

Arguments

x	Input matrix
x.test	Optional test set. Will be projected on to SPCA basis
k	Integer vector of length 1 or greater. N of components to return. If set to 0, th determines eigenvalue below which PCs are ignored
nz	Integer: Upper bound on non-zero loadings. See <code>nsprcomp::nscumcomp("k")</code>
nneg	Logical: If TRUE, calculate non-negative loadings only. Default = FALSE
gamma	Float (>0): Penalty on the divergence from orthornormality of the pseudo-rotation matrix. Default = 0, i.e. no penalty. May need to increase with collinear features.
method	Character: "cumulative" or "vanilla" sparse PCA. Default = "cumulative"
scale	Logical: If TRUE, scale input data before projecting. Default = TRUE
center	Logical: If TRUE, also center input data if scale is TRUE. Default = FALSE
verbose	Logical: If TRUE, print messages to screen. Default = TRUE
...	Additional parameters to be passed to <code>fastSPCA::fastSPCA</code>

Details

Project scaled variables to sparse and/or non-negative PCA components. Input must be n by p, where n represents number of cases, and p represents number of features. SPCA will be applied to the transpose of the n x p matrix.

Value

rtDecom object

Author(s)

E.D. Gennatas

See Also

Other Decomposition: [d_H2OAE\(\)](#), [d_H2OGLRM\(\)](#), [d_ICA\(\)](#), [d_Isomap\(\)](#), [d_KPCA\(\)](#), [d_LLE\(\)](#), [d_MDS\(\)](#), [d_NMF\(\)](#), [d_PCA\(\)](#), [d_SVD\(\)](#), [d_TSNE\(\)](#), [d_UMAP\(\)](#)

d_SVD *Singular Value Decomposition*

Description

Perform SVD decomposition using base::svd

Usage

```
d_SVD(  
  x,  
  x.test = NULL,  
  k = 2,  
  nu = 0,  
  scale = TRUE,  
  center = TRUE,  
  verbose = TRUE,  
  ...  
)
```

Arguments

x	Input matrix
x.test	Optional test set matrix. Will be projected on to SVD bases
k	Integer: Number of right singular vectors to compute (svd's nv)
nu	Integer: Number of left singular vectors to compute
scale	Logical: If TRUE, scale input data before doing SVD. Default = TRUE
center	Logical: If TRUE, also center input data if scale is TRUE. Default = TRUE
verbose	Logical: If TRUE, print messages to screen. Default = TRUE
...	Additional parameters to be passed to svd

Details

Same solution as [d_PCA](#)

Value

rtDecom object

Author(s)

E.D. Gennatas

See Also

Other Decomposition: [d_H2OAE\(\)](#), [d_H2OGLRM\(\)](#), [d_ICA\(\)](#), [d_Isomap\(\)](#), [d_KPCA\(\)](#), [d_LLE\(\)](#), [d_MDS\(\)](#), [d_NMF\(\)](#), [d_PCA\(\)](#), [d_SPCA\(\)](#), [d_TSNE\(\)](#), [d_UMAP\(\)](#)

d_TSNE

*t-distributed Stochastic Neighbor Embedding***Description**

Perform t-SNE decomposition using `Rtsne::Rtsne`

Usage

```
d_TSNE(
  x,
  k = 3,
  initial.dims = 50,
  perplexity = 15,
  theta = 0,
  check.duplicates = TRUE,
  pca = TRUE,
  max.iter = 1000,
  scale = FALSE,
  center = FALSE,
  is.distance = FALSE,
  verbose = TRUE,
  outdir = "./",
  ...
)
```

Arguments

<code>x</code>	Input matrix
<code>k</code>	Integer: Number of t-SNE components required
<code>initial.dims</code>	Integer: Number of dimensions to retain in initial PCA. Default = 50
<code>perplexity</code>	Numeric: Perplexity parameter
<code>theta</code>	Float: 0.0: exact TSNE. Increase for higher speed, lower accuracy. Default = 0
<code>check.duplicates</code>	Logical: If TRUE, Checks whether duplicates are present. Best to set test manually
<code>pca</code>	Logical: If TRUE, perform initial PCA step. Default = TRUE
<code>max.iter</code>	Integer: Maximum number of iterations. Default = 1000
<code>scale</code>	Logical: If TRUE, scale before running t-SNE using <code>base::scale</code> . Default = FALSE
<code>center</code>	Logical: If TRUE, and <code>scale = TRUE</code> , also center. Default = FALSE
<code>is.distance</code>	Logical: If TRUE, <code>x</code> should be a distance matrix. Default = FALSE
<code>verbose</code>	Logical: If TRUE, print messages to output
<code>outdir</code>	Path to output directory
<code>...</code>	Options for <code>Rtsne::Rtsne</code>

Value

rtDecom object

Author(s)

E.D. Gennatas

See Also

Other Decomposition: [d_H2OAE\(\)](#), [d_H2OGLRM\(\)](#), [d_ICA\(\)](#), [d_Isomap\(\)](#), [d_KPCA\(\)](#), [d_LLE\(\)](#), [d_MDS\(\)](#), [d_NMF\(\)](#), [d_PCA\(\)](#), [d_SPCA\(\)](#), [d_SVD\(\)](#), [d_UMAP\(\)](#)

d_UMAP

Uniform Manifold Approximation and Projection (UMAP)

Description

Perform UMAP decomposition using `uwot::umap`

Usage

```
d_UMAP(
  x,
  x.test = NULL,
  k = 2,
  n.neighbors = 15,
  init = "spectral",
  metric = c("euclidean", "cosine", "manhattan", "hamming", "categorical"),
  epochs = NULL,
  learning.rate = 1,
  scale = TRUE,
  verbose = TRUE,
  ...
)
```

Arguments

x	Input matrix
x.test	Optional test set matrix. Will be projected on to UMAP bases
k	Integer: Number of projections
n.neighbors	Integer: Number of neighbors
init	Character: Initialization type. See <code>uwot::umap</code> "init"
metric	Character: Distance metric to use: "euclidean", "cosine", "manhattan", "hamming", "categorical". Default = "euclidean"
epochs	Integer: Number of epochs

`learning.rate` Float: Learning rate. Default = 1
`scale` Logical: If TRUE, scale input data before doing UMAP. Default = TRUE
`verbose` Logical: If TRUE, print messages to screen. Default = TRUE
`...` Additional parameters to be passed to `uwot::umap`

Details

Updated 2023-12-09: See [GitHub issue](#) and [related comment](#)

Value

rtDecom object

Author(s)

E.D. Gennatas

See Also

Other Decomposition: [d_H2OAE\(\)](#), [d_H2OGLRM\(\)](#), [d_ICA\(\)](#), [d_Isomap\(\)](#), [d_KPCA\(\)](#), [d_LLE\(\)](#), [d_MDS\(\)](#), [d_NMF\(\)](#), [d_PCA\(\)](#), [d_SPCA\(\)](#), [d_SVD\(\)](#), [d_TSNE\(\)](#)

earlystop

Early stopping

Description

Check loss vector for early stopping criteria: - either total percent decrease from starting error (e.g. if predictions started at expectation) - or minimum percent decrease (relative to the first value of the vector) over a window of last n steps

Usage

```

earlystop(
  x,
  window = 10,
  window_decrease_pct_min = 0.01,
  total_decrease_pct_max = NULL,
  verbose = TRUE
)

```

Arguments

x	Numeric vector: loss at each iteration
window	Integer: Number of steps to consider
window_decrease_pct_min	Float: Stop if improvement is less than this percent over last window steps
total_decrease_pct_max	Float: Stop if improvement from first to last step exceeds this percent. If defined, overrides window_decrease_pct_min
verbose	Logical: If TRUE, print messages to console. Default = TRUE

Details

If the first loss value was set to be the loss when $\hat{y} = \text{mean}(y)$ (e.g. in boosting), then `total_decrease_pct_max` corresponds to R-squared and `window_decrease_pct_min` to percent R-squared improvement over window last steps.

Author(s)

E.D. Gennatas

expand.boost

Expand boosting series

Description

Expand a [boost](#) object by adding more iterations

Usage

```
expand.boost(  
  object,  
  x,  
  y = NULL,  
  x.valid = NULL,  
  y.valid = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  mod = NULL,  
  resid = NULL,  
  mod.params = NULL,  
  max.iter = 10,  
  learning.rate = NULL,  
  case.p = 1,  
  prefix = NULL,  
  verbose = TRUE,  
  trace = 0,  
)
```

```

    print.error.plot = "final",
    print.plot = FALSE
)

```

Arguments

<code>object</code>	boost object
<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.valid</code>	Data.frame; optional: Validation data
<code>y.valid</code>	Float, vector; optional: Validation outcome
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>mod</code>	Character: Algorithm to train base learners, for options, see select_learn . Default = "cart"
<code>resid</code>	Float, vector, length = length(y): Residuals to work on. Do not change unless you know what you're doing. Default = NULL, for regular boosting
<code>mod.params</code>	Named list of arguments for mod
<code>max.iter</code>	Integer: Maximum number of iterations (additive steps) to perform. Default = 10
<code>learning.rate</code>	Float (0, 1] Learning rate for the additive steps
<code>case.p</code>	Float (0, 1]: Train each iteration using this percent of cases. Default = 1, i.e. use all cases
<code>prefix</code>	Internal
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>trace</code>	Integer: If > 0, print diagnostic info to console
<code>print.error.plot</code>	String or Integer: "final" plots a training and validation (if available) error curve at the end of training. If integer, plot training and validation error curve every this many iterations during training. "none" for no plot.
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .

Author(s)

E.D. Gennatas

explain	<i>Explain individual-level model predictions</i>
---------	---

Description

Explain individual-level model predictions

Usage

```
explain(mod, x, digits = 2, top = NULL, trace = 0)
```

Arguments

mod	rtMod object.
x	Single-row data.frame of predictors.
digits	Integer: Number of digits to round coefficients to.
top	Integer: Number of top rules to show by absolute coefficient.
trace	Integer: If > 0, print more messages to output.

Author(s)

ED Gennatas

f1	<i>F1 score</i>
----	-----------------

Description

Calculate the F1 score for classification:

Usage

```
f1(precision, recall)
```

Arguments

precision	Float [0, 1]: Precision a.k.a. Positive Predictive Value
recall	Float [0, 1]: Recall a.k.a. Sensitivity

Details

$$F1 = 2 \frac{Recall \cdot Precision}{Recall + Precision}$$

Author(s)

E.D. Gennatas

factoryze

*Factor Analysis***Description**

Perform parallel analysis, factor analysis, bifactor analysis and hierarchical clustering

Usage

```
factoryze(
  x,
  n.factors = NULL,
  method = "minres",
  rotation = "oblimin",
  scores = "regression",
  cor = "cor",
  fa.n.iter = 100,
  omega.method = "minres",
  omega.rotation = c("oblimin", "simplimax", "promax", "cluster", "target"),
  omega.n.iter = 1,
  x.name = NULL,
  print.plot = TRUE,
  do.pa = TRUE,
  do.fa = TRUE,
  do.bifactor = TRUE,
  do.hclust = FALSE,
  verbose = TRUE,
  ...
)
```

Arguments

x	Data. Will be coerced to data frame
n.factors	Integer: If NULL, will be estimated using parallel analysis
method	Character: Factor analysis method: "minres": minimum residual (OLS), "wls": weighted least squares (WLS); "gls": generalized weighted least squares (GLS); "pa": principal factor solution; "ml": maximum likelihood; "minchi": minimize the sample size weighted chi square when treating pairwise correlations with different number of subjects per pair; "minrank": minimum rank factor analysis. Default = "minres"
rotation	Character: Rotation methods. No rotation: "none"; Orthogonal: "varimax", "quartimax", "bentlerT", "equamax", "varimin", "geominT", "bifactor"; Oblique: "promax", "oblimin", "simplimax", "bentlerQ", "geominQ", "biquartimin", "cluster". Default = "oblimin"

scores	Character: Factor score estimation method. Options: "regression", "Thurstone": simple regression, "tenBerge": correlation-preserving, "Anderson", "Barlett". Default = "regression"
cor	Character: Correlation method: "cor": Pearson correlation, "cov": Covariance, "tet": tetrachoric, "poly": polychoric, "mixed": mixed cor for a mixture of tetrachorics, polychorics, Pearsons, biserials, and polyserials, "Yuleb": Yulebonett, "Yuleq" and "YuleY": Yule coefficients
fa.n.iter	Integer: Number of iterations for factor analysis. Default = 100
omega.method	Character: Factor analysis method for the bifactor analysis. Same options as method Default = "minres"
omega.rotation	Character: Rotation method for bifactor analysis: "oblimin", "simplicimax", "promax", "cluster", "target". Default = "oblimin"
omega.n.iter	Integer: Number of iterations for bifactor analysis. Default = 1
x.name	Character: Name your dataset. Used for plotting
print.plot	Logical: If TRUE, print plots along the way. Default = TRUE
do.pa	Logical: If TRUE, perform parallel analysis. Default = TRUE
do.fa	Logical: If TRUE, perform factor analysis. Default = TRUE
do.bifactor	Logical: If TRUE, perform bifactor analysis. Default = TRUE
do.hclust	Logical: If TRUE, perform hierarchical cluster analysis. Default = TRUE
verbose	Logical: If TRUE, print messages to output. Default = TRUE
...	Additional arguments to pass to psych::fa

Details

Consult `psych::fa` for more information on the parameters

Author(s)

E.D. Gennatas

factor_harmonize	<i>Factor harmonize</i>
------------------	-------------------------

Description

Factor harmonize

Usage

```
factor_harmonize(reference, x, verbosity = 1)
```

Arguments

reference	Reference factor
x	Input factor
verbosity	Integer: If > 0, print messages to console.

factor_NA2missing *Factor NA to "missing" level*

Description

Set NA values of a factor vector to a new level indicating missingness

Usage

```
factor_NA2missing(x, na_level_name = "missing")
```

Arguments

x Factor
na_level_name Character: Name of new level to create that will be assigned to all current NA values. Default = "missing"

Author(s)

E.D. Gennatas

Examples

```
x <- factor(sample(letters[1:3], 100, TRUE))  
x[sample(1:100, 10)] <- NA  
xm <- factor_NA2missing(x)
```

fct_describe *Describe factor*

Description

Outputs a single character with names and counts of each level of the input factor

Usage

```
fct_describe(x, max_n = 5, return_ordered = TRUE)
```

Arguments

x factor
max_n Integer: Return counts for up to this many levels
return_ordered Logical: If TRUE, return levels ordered by count, otherwise return in level order

Value

Character with level counts

Author(s)

E.D. Gennatas

Examples

```
## Not run:
# Small number of levels
fct_describe(iris$Species)

# Large number of levels: show top n by count
x <- factor(sample(letters, 1000, TRUE))
fct_describe(x)
fct_describe(x, 3)

## End(Not run)
```

format.call

Format method for call objects

Description

Format method for call objects

Usage

```
## S3 method for class 'call'
format(x, as.html = FALSE, class = "rtcode", ...)
```

Arguments

x	call object
as.html	Logical: If TRUE, output HTML span element
class	Character: CSS class to assign to span containing code
...	Not used

Author(s)

E.D. Gennatas

Examples

```
## Not run:
irmod <- elevate(iris,
  mod = "cart",
  maxdepth = 2:3,
  n.resamples = 9,
  train.p = .85
)
format(irmod$call) |> cat()

## End(Not run)
```

formatLightRules	<i>Format LightRuleFit rules</i>
------------------	----------------------------------

Description

Converts R-executable logical expressions to a more human-friendly format

Usage

```
formatLightRules(x, space.after.comma = FALSE, decimal.places = NULL)
```

Arguments

`x` Vector, string: Logical expressions

`space.after.comma` Logical: If TRUE, place spaces after commas. Default = false

`decimal.places` Integer: Limit all floats (numbers of the form 9.9) to this many decimal places

Author(s)

E.D. Gennatas

formatRules	<i>Format rules</i>
-------------	---------------------

Description

Converts R-executable logical expressions to a more human-friendly format

Usage

```
formatRules(x, space.after.comma = FALSE, decimal.places = NULL)
```

Arguments

x Vector, string: Logical expressions
space.after.comma Logical: If TRUE, place spaces after commas. Default = false
decimal.places Integer: Limit all floats (numbers of the form 9.9) to this many decimal places

Author(s)

E.D. Gennatas

fwhm2sigma *FWHM to Sigma*

Description

Convert Full width at half maximum values to sigma

Usage

```
fwhm2sigma(fwhm)
```

Arguments

fwhm FWHM value

Value

sigma

Author(s)

E.D. Gennatas

Examples

```
fwhm2sigma(8)  
# FWHM of 8 is equivalent to sigma = 3.397287
```

get-names	<i>Get factor/numeric/logical/character names from data.frame/data.table</i>
-----------	--

Description

Get factor/numeric/logical/character names from data.frame/data.table

Usage

```
getfactornames(x)
```

Arguments

x data.frame or data.table (or data.frame-compatible object)

Author(s)

E.D. Gennatas

getnames	<i>Get names by string matching</i>
----------	-------------------------------------

Description

Get names by string matching

Usage

```
getnames(
  x,
  pattern = NULL,
  starts_with = NULL,
  ends_with = NULL,
  ignore.case = TRUE
)
```

```
getnumericnames(x)
```

```
getlogicalnames(x)
```

```
getcharacternames(x)
```

```
getdatenames(x)
```

Arguments

x	object with names() method
pattern	Character: pattern to match anywhere in names of x
starts_with	Character: pattern to match in the beginning of names of x
ends_with	Character: pattern to match at the end of names of x
ignore.case	Logical: If TRUE, well, ignore case. Default = TRUE

Author(s)

E.D. Gennatas

getnamesandtypes *Get data.frame names and types*

Description

Get data.frame names and types

Usage

```
getnamesandtypes(x)
```

Arguments

x	data.frame / data.table or similar
---	------------------------------------

Value

character vector of column names with attribute "type" holding the class of each column

get_loaded_pkg_version *Get version of all loaded packages (namespaces)*

Description

Get version of all loaded packages (namespaces)

Usage

```
get_loaded_pkg_version()
```

Value

Data frame with columns "Package_Name" and "Version"

Author(s)

E.D. Gennatas

`get_mode`*Get the mode of a factor or integer*

Description

Returns the mode of a factor or integer

Usage

```
get_mode(x, na.exclude = TRUE, getlast = TRUE, retain.class = TRUE)
```

Arguments

<code>x</code>	Vector, factor or integer: Input data
<code>na.exclude</code>	Logical: If TRUE, exclude NAs
<code>getlast</code>	Logical: If TRUE, get
<code>retain.class</code>	Logical: If TRUE, output is always same class as input

ValueThe mode of `x`**Author(s)**

E.D. Gennatas

Examples

```
x <- c(9, 3, 4, 4, 0, 2, 2, NA)
get_mode(x)
x <- c(9, 3, 2, 2, 0, 4, 4, NA)
get_mode(x)
get_mode(x, getlast = FALSE)
```

get_rules	<i>Get RuleFit rules</i>
-----------	--------------------------

Description

Get rules generated by [s_RuleFit](#) or [s_LightRuleFit](#)

Usage

```
get_rules(
  mod,
  formatted = FALSE,
  collapse = TRUE,
  collapse.keep.names = FALSE,
  collapse.unique = TRUE
)
```

Arguments

mod	Model created by s_RuleFit or s_LightRuleFit
formatted	Logical: If TRUE, return human-readable rules, otherwise return R-parsable rules
collapse	Logical: If TRUE, collapse all rules to a single character vector
collapse.keep.names	Logical: If TRUE, keep names when collapsing (will be able to tell which run each rule came from). However, has no effect if collapse.unique = TRUE, as unique() removes names.
collapse.unique	Logical: If TRUE and collapse = TRUE, will return only unique rules

Author(s)

ED Gennatas

get_vars_from_rules	<i>Extract variable names from rules</i>
---------------------	--

Description

Extract variable names from rules

Usage

```
get_vars_from_rules(rules, unique = FALSE)
```

Arguments

rules Character vector: Rules.
 unique Logical: If TRUE, return only unique variables.

Value

Character vector: Variable names.

Author(s)

E.D. Gennatas

ggtheme_dark	rtemis ggplot2 dark theme
--------------	----------------------------------

Description

rtemis ggplot2 dark theme

Usage

```
ggtheme_dark(
  base_size = 14,
  base_family = "Helvetica Neue",
  base_line_size = base_size/22,
  base_rect_size = base_size/22,
  axis.text.size.rel = 1,
  legend.key.fill = NA,
  legend.text.size.rel = 1,
  legend.position = "right",
  strip.background.fill = "gray25"
)
```

Arguments

base_size Float: Base font size. Default = 14
 base_family Character: Font family. Default = "Helvetica Neue"
 base_line_size Float: Line size. Default = base_size/22
 base_rect_size Float: Size for rect elements. Default = base_size/22
 axis.text.size.rel
 Float: Relative size for axis text. Default = 1
 legend.key.fill
 Color: Fill color for legend. Default = NA (no color)
 legend.text.size.rel
 Float: Relative size for legend text. Default = 1

legend.position
Character: Legend position, "top", "bottom", "right", "left" Default = "right"

strip.background.fill
Color: Fill color from facet labels. Default = "gray25"

Author(s)

E.D. Gennatas

Examples

```
## Not run:
(p <- ggplot(iris, aes(Sepal.Length, Petal.Length, color = Species)) +
  geom_point() +
  ggtheme_light())

## End(Not run)
```

ggtheme_light	rtemis ggplot2 <i>light theme</i>
---------------	--

Description**rtemis** ggplot2 light theme**Usage**

```
ggtheme_light(
  base_size = 14,
  base_family = "Helvetica Neue",
  base_line_size = base_size/22,
  base_rect_size = base_size/22,
  axis.text.size.rel = 1,
  legend.key.fill = NA,
  legend.text.size.rel = 1,
  legend.position = "right",
  strip.background.fill = "grey85"
)
```

Arguments

base_size Float: Base font size. Default = 14

base_family Character: Font family. Default = "Helvetica Neue"

base_line_size Float: Line size. Default = base_size/22

base_rect_size Float: Size for rect elements. Default = base_size/22

axis.text.size.rel
Float: Relative size for axis text. Default = 1

`legend.key.fill`
 Color: Fill color for legend. Default = NA (no color)
`legend.text.size.rel`
 Float: Relative size for legend text. Default = 1
`legend.position`
 Character: Legend position, "top", "bottom", "right", "left" Default = "right"
`strip.background.fill`
 Color: Fill color from facet labels. Default = "grey85"

Author(s)

E.D. Gennatas

Examples

```

## Not run:
(p <- ggplot(iris, aes(Sepal.Length, Petal.Length, color = Species)) +
  geom_point() +
  ggtheme_light())

## End(Not run)

```

 glmLite

Bare bones decision tree derived from rpart

Description

A super-stripped down decision tree for when space and performance are critical

Usage

```

glmLite(
  x,
  y,
  weights = NULL,
  method = c("glmnet", "cv.glmnet", "lm.ridge", "allSubsets", "forwardStepwise",
    "backwardStepwise", "glm", "sgd", "solve"),
  alpha = 0,
  lambda = 0.01,
  lambda.seq = NULL,
  cv.glmnet.nfolds = 5,
  which.cv.glmnet.lambda = c("lambda.min", "lambda.1se"),
  nbest = 1,
  nvmax = 8,
  sgd.model = "glm",
  sgd.model.control = list(lambda1 = 0, lambda2 = 0),
  sgd.control = list(method = "ai-sgd"),

```

```

    save.fitted = FALSE,
    ...
)

```

Arguments

x	Feature matrix or data.frame. Will be coerced to data.frame for method = "all-Subsets", "forwardStepwise", or "backwardStepwise"
y	Outcome
weights	Float, vector: Case weights
method	Character: Method to use: <ul style="list-style-type: none"> • "glm": uses stats::lm.wfit • "glmnet": uses glmnet::glmnet • "cv.glmnet": uses glmnet::cv.glmnet • "lm.ridge": uses MASS::lm.ridge • "allsubsets": uses leaps::regsubsets with method = "exhaustive" • "forwardStepwise": uses leaps::regsubsets with method = "forward" • "backwardStepwise": uses leaps::regsubsets with method = "backward" • "sgd": uses sgd::sgd • "solve": uses base::solve • "none": fits no model and returns all zeroes, for programming convenience in special cases
alpha	Float: alpha for method = glmnet or cv.glmnet.
lambda	Float: The lambda value for glmnet, cv.glmnet, lm.ridge Note: For glmnet and cv.glmnet, this is the lambda used for prediction. Training uses lambda.seq.
lambda.seq	Float, vector: lambda sequence for glmnet and cv.glmnet.
cv.glmnet.nfolds	Integer: Number of folds for cv.glmnet
which.cv.glmnet.lambda	Character: Which lambda to pick from cv.glmnet: "lambda.min": Lambda that gives minimum cross-validated error;
nbest	Integer: For method = "allSubsets", number of subsets of each size to record. Default = 1
nvmax	Integer: For method = "allSubsets", maximum number of subsets to examine.
sgd.model	Character: Model to use for method = "sgd".
sgd.model.control	List: model.control list to pass to sgd::sgd
sgd.control	List: sgd.control list to pass to sgd::sgd "lambda.lse": Largest lambda such that error is within 1 s.e. of the minimum.
save.fitted	Logical: If TRUE, save fitted values in output. Default = FALSE
...	Additional arguments to pass to linccoef

Author(s)

E.D. Gennatas

`gmean` *Geometric mean*

Description

Geometric mean

Usage

```
gmean(x)
```

Arguments

`x` Numeric vector

Author(s)

E.D. Gennatas

Examples

```
x <- c(1, 3, 5)
mean(x)
gmean(x)
# same as, but a little faster than:
exp(mean(log(x)))
```

`gp` *Bayesian Gaussian Processes [R]*

Description

Fit a gaussian process

Usage

```
gp(
  x,
  y,
  new.x = NULL,
  x.name = "x",
  y.name = "y",
  print.plot = TRUE,
  lwd = 3,
  cex = 1.2,
  par.reset = TRUE,
  ...
)
```

Arguments

x	Numeric vector or matrix of features, i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
new.x	(Optional) Numeric vector or matrix of new set of features Must have same set of columns as x
x.name	Character: Name for feature set
y.name	Character: Name for outcome
print.plot	Logical: if TRUE, draw plot when done
lwd	Line width for plotting
cex	Character expansion factor for plotting
par.reset	Logical. Reset par to its original state
...	Additional arguments to be passed to <code>tgplot::bgp</code>

Author(s)

E.D. Gennatas

graph_node_metrics *Node-wise (i.e. vertex-wise) graph metrics*

Description

Node-wise (i.e. vertex-wise) graph metrics

Usage

graph_node_metrics(x, verbose = TRUE)

Arguments

x	igraph network
verbose	Logical: If TRUE, print messages to console

Author(s)

E.D. Gennatas

Examples

```
## Not run:
datcor <- cor(rnormmat(20, 20, seed = 2021))
datcor[sample(seq(datcor), 250)] <- 0
x <- igraph::graph_from_adjacency_matrix(adjmatrix = datcor,
                                         mode = "lower",
                                         weighted = TRUE,
                                         diag = FALSE)

graph_node_metrics(x)

## End(Not run)
```

gridCheck

rtemis internal: Grid check

Description

Checks if grid search needs to be performed. All tunable parameters should be passed to this function, individually or as a list. If any argument has more than one assigned values, the function returns TRUE, otherwise FALSE. This can be used to check whether gridSearchLearn must be run.

Usage

```
gridCheck(...)
```

Arguments

```
...           Parameters; will be converted to a list
```

Details

The idea is that if you know which parameter values you want to use, you define them directly e.g. `alpha = 0, lambda = .2`. If you don't know, you enter the set of values to be tested, e.g. `alpha = c(0, .5, 1), lambda = seq(.1, 1, .1)`.

gtTable

Greater-than Table

Description

Compare vectors element-wise, and tabulate N times each vector is greater than the others

Usage

```
gtTable(x = list(), x.name = NULL, na.rm = TRUE, verbose = TRUE)
```


Arguments

x	List of vectors of same length
x.name	Character: Name of measure being compared
na.rm	Passed to sum to handle missing values
verbose	Logical: If TRUE, write output to console

Author(s)

E.D. Gennatas

htest

Basic Bivariate Hypothesis Testing and Plotting

Description

Basic Bivariate Hypothesis Testing and Plotting

Usage

```
htest(
  y,
  group = NULL,
  x = NULL,
  yname = NULL,
  groupname = NULL,
  xname = NULL,
  test = c("t.test", "wilcox.test", "aov", "kruskal.test", "chisq.test", "fisher.test",
    "cor.test", "pearson", "kendall", "spearman", "ks"),
  print.plot = TRUE,
  plot.args = list(),
  theme = rtTheme,
  verbose = TRUE,
  ...
)
```

Arguments

y	Float, vector: Outcome of interest
group	Factor: Groups to compare
x	Float, vector: Second outcome for correlation tests
yname	Character: y variable name
groupname	Character: group variable name
xname	Character: x variable name
test	Character: Test to use; one of:

- Continuous outcome by group: "t.test", "wilcox.test", "aov", "kruskal.test"
- Categorical outcome by group: "chisq.test", "fisher.test", "cor.test"
- Two continuous variables: "pearson", "kendall", "spearman"

print.plot	Logical: If TRUE, print plot. Default = TRUE
plot.args	List of arguments to pass to plotting function
theme	Character: Run themes() for available themes
verbose	Logical: If TRUE, print messages to console. Default = TRUE
...	Additional arguments to pass to test call

Author(s)

E.D. Gennatas

Examples

```
## Not run:
# t.test, wilcoxon
y <- c(rnorm(200, 2, 1.2), rnorm(300, 2.5, 1.4))
group <- c(rep(1, 200), rep(2, 300))

ht_ttest <- htest(y, group, test = "t.test")
ht_wilcoxon <- htest(y, group, test = "wilcox.test")

# aov, kruskal
y <- c(rnorm(200, 2, 1.2), rnorm(300, 2.5, 1.4), rnorm(100, 2.3, 1.1))
group <- c(rep(1, 200), rep(2, 300), rep(3, 100))

ht_aov <- htest(y, group, test = "aov")
ht_kruskal <- htest(y, group, test = "kruskal.test")

# chisq, fisher
y <- c(sample(c(1, 2), 100, T, c(.7, .3)), sample(c(1, 2), 100, T, c(.35, .65)))
group <- c(rep(1, 100), rep(2, 100))
ht_chisq <- htest(y, group, test = "chisq")
ht_fisher <- htest(y, group, test = "fisher")

# cor.test
x <- rnorm(300)
y <- x * .3 + rnorm(300)
ht_pearson <- htest(x = x, y = y, test = "pearson")
ht_kendall <- htest(x = x, y = y, test = "kendall")
ht_spearman <- htest(x = x, y = y, test = "spearman")

## End(Not run)
```

`inspect_type`*Inspect character and factor vector*

Description

Checks character or factor vector to determine whether it might be best to convert to numeric.

Usage

```
inspect_type(x, xname = NULL, verbose = TRUE, thresh = 0.5, na.omit = TRUE)
```

Arguments

<code>x</code>	Character or factor vector.
<code>xname</code>	Character: Name of input vector <code>x</code> .
<code>verbose</code>	Logical: If TRUE, print messages to console.
<code>thresh</code>	Numeric: Threshold for determining whether to convert to numeric.
<code>na.omit</code>	Logical: If TRUE, remove NA values before checking.

Author(s)

E.D. Gennatas

Examples

```
## Not run:  
x <- c("3", "5", "undefined", "21", "4", NA)  
inspect_type(x)  
z <- c("mango", "banana", "tangerine", NA)  
inspect_type(z)  
  
## End(Not run)
```

`invlogit`*Inverse Logit*

Description

Inverse Logit

Usage

```
invlogit(x)
```

Arguments

x Float: Input data

Value

The inverse logit of the input

Author(s)

E.D. Gennatas

is_constant *Check if vector is constant*

Description

Check if vector is constant

Usage

```
is_constant(x, skip_missing = FALSE)
```

Arguments

x Vector: Input
skip_missing Logical: If TRUE, skip NA values before testing

Author(s)

E.D. Gennatas

Examples

```
## Not run:  
x <- rep(9, 1000000)  
is_constant(x)  
x[10] <- NA  
is_constant(x)  
is_constant(x, skip_missing = TRUE)  
  
## End(Not run)
```

is_discrete	<i>Check if variable is discrete (factor or integer)</i>
-------------	--

Description

Check if variable is discrete (factor or integer)

Usage

```
is_discrete(x)
```

Arguments

x	Input
---	-------

Author(s)

E.D. Gennatas

kfold	<i>K-fold Resampling</i>
-------	--------------------------

Description

K-fold Resampling

Usage

```
kfold(
  x,
  k = 10,
  stratify.var = NULL,
  strat.n.bins = 4,
  seed = NULL,
  verbosity = TRUE
)
```

Arguments

x	Input Vector
k	Integer: Number of folds. Default = 10
stratify.var	Numeric vector (optional): Variable used for stratification.
strat.n.bins	Integer: Number of groups to use for stratification for resampler = "strat.sub" / "strat.boot"
seed	Integer: (Optional) Set seed for random number generator, in order to make output reproducible. See ?base::set.seed
verbosity	Logical: If TRUE, print messages to console

Author(s)

E.D. Gennatas

labelify

*Format text for label printing***Description**

Format text for label printing

Usage

```
labelify(
  x,
  underscoresToSpaces = TRUE,
  dotsToSpaces = TRUE,
  toLower = FALSE,
  toTitleCase = TRUE,
  capitalize.strings = c("id"),
  stringsToSpaces = c("\\$", "~")
)
```

Arguments

x	Character: Input
underscoresToSpaces	Logical: If TRUE, convert underscores to spaces.
dotsToSpaces	Logical: If TRUE, convert dots to spaces.
toLower	Logical: If TRUE, convert to lowercase (precedes toTitleCase). Default = FALSE (Good for getting all-caps words converted to title case, bad for abbreviations you want to keep all-caps)
toTitleCase	Logical: If TRUE, convert to Title Case. Default = TRUE (This does not change all-caps words, set toLower to TRUE if desired)
capitalize.strings	Character, vector: Always capitalize these strings, if present. Default = "id"
stringsToSpaces	Character, vector: Replace these strings with spaces. Escape as needed for gsub. Default = "\\\$", which formats common input of the type data.frame\$variable

Author(s)

E.D. Gennatas

lincoef *Linear Model Coefficients*

Description

Get linear model coefficients

Usage

```
lincoef(
  x,
  y,
  weights = NULL,
  method = "glmnet",
  type = c("Regression", "Classification", "Survival"),
  learning.rate = 1,
  alpha = 1,
  lambda = 0.05,
  lambda.seq = NULL,
  cv.glmnet.nfolds = 5,
  which.cv.glmnet.lambda = c("lambda.min", "lambda.1se"),
  nbest = 1,
  nvmax = 8,
  sgd.model = "glm",
  sgd.model.control = list(lambda1 = 0, lambda2 = 0),
  sgd.control = list(method = "ai-sgd"),
  trace = 0
)
```

Arguments

x	Feature matrix or data.frame. Will be coerced to data.frame for method = "all-Subsets", "forwardStepwise", or "backwardStepwise"
y	Outcome
weights	Float, vector: Case weights
method	Character: Method to use: <ul style="list-style-type: none"> • "glm": uses stats::lm.wfit • "glmnet": uses glmnet::glmnet • "cv.glmnet": uses glmnet::cv.glmnet • "lm.ridge": uses MASS::lm.ridge • "allsubsets": uses leaps::regsubsets with method = "exhaustive" • "forwardStepwise": uses leaps::regsubsets with method = "forward" • "backwardStepwise": uses leaps::regsubsets with method = "backward" • "sgd": uses sgd::sgd • "solve": uses base::solve

- "none": fits no model and returns all zeroes, for programming convenience in special cases

type	Character: "Regression", "Classification", or "Survival"
learning.rate	Numeric: Coefficients will be multiplied by this number
alpha	Float: alpha for method = glmnet or cv.glmnet.
lambda	Float: The lambda value for glmnet, cv.glmnet, lm.ridge Note: For glmnet and cv.glmnet, this is the lambda used for prediction. Training uses lambda.seq.
lambda.seq	Float, vector: lambda sequence for glmnet and cv.glmnet.
cv.glmnet.nfolds	Integer: Number of folds for cv.glmnet
which.cv.glmnet.lambda	Character: Which lambda to pick from cv.glmnet: "lambda.min": Lambda that gives minimum cross-validated error;
nbest	Integer: For method = "allSubsets", number of subsets of each size to record. Default = 1
nvmax	Integer: For method = "allSubsets", maximum number of subsets to examine.
sgd.model	Character: Model to use for method = "sgd".
sgd.model.control	List: model.control list to pass to sgd::sgd
sgd.control	List: sgd.control list to pass to sgd::sgd "lambda.lse": Largest lambda such that error is within 1 s.e. of the minimum.
trace	Integer: If set to zero, all warnings are ignored

Details

This function minimizes checks for speed. It doesn't check dimensionality of x . Only use methods "glm", "sgd", or "solve" if there is only one feature in x .

Value

Named numeric vector of linear coefficients

Author(s)

E.D. Gennatas

list2csv	<i>Write list elements to CSV files</i>
----------	---

Description

Write list elements to CSV files

Usage

```
list2csv(x, outdir)
```

Arguments

x	List containing R objects to be written to CSV (e.g. data.frames, matrices, etc.)
outdir	Character: Path to output directory

Author(s)

E.D. Gennatas

logistic	<i>Logistic function</i>
----------	--------------------------

Description

Logistic function

Usage

```
logistic(x, x0 = 0, L = 1, k = 1)
```

Arguments

x	Float: Input
x0	x-value of the midpoint.
L	maximum value.
k	steepness of the curve.

logit	<i>Logit transform</i>
-------	------------------------

Description

Logit transform

Usage

```
logit(x)
```

Arguments

x	Float [0, 1] Input
---	--------------------

logloss	<i>Log Loss for a binary classifier</i>
---------	---

Description

Log Loss for a binary classifier

Usage

```
logloss(true, estimated.prob)
```

Arguments

true	Factor: True labels. First level is the positive case
estimated.prob	Float, vector: Estimated probabilities

Author(s)

E.D. Gennatas

loocv *Leave-one-out Resampling*

Description

Leave-one-out Resampling

Usage

```
loocv(x)
```

Arguments

x Input vector

Author(s)

E.D. Gennatas

lotri2edgeList *Connectivity Matrix to Edge List*

Description

Turn the lower triangle of a connectivity matrix (e.g. correlation matrix or similar) to an edge list of the form: Source, Target, Weight

Usage

```
lotri2edgeList(A, filename = NULL, verbose = TRUE)
```

Arguments

A Square matrix
filename Character: Path for csv file. Defaults to "conmat2edgelist.csv"
verbose Logical: If TRUE, print messages to console

Details

The output can be read, for example, into gephi

Author(s)

E.D. Gennatas

lsapply	lsapply
---------	---------

Description

lsapply

Usage

```
lsapply(X, FUN, ..., outnames = NULL, simplify = FALSE)
```

Arguments

X	a vector (atomic or list) or an expression object. Other objects (including classed objects) will be coerced by <code>base::as.list</code> .
FUN	the function to be applied to each element of X: see ‘Details’. In the case of functions like <code>+</code> , <code>%*%</code> , the function name must be backquoted or quoted.
...	optional arguments to FUN.
outnames	Character vector: Optional names to apply to output
simplify	logical or character string; should the result be simplified to a vector, matrix or higher dimensional array if possible? For <code>sapply</code> it must be named and not abbreviated. The default value, <code>TRUE</code> , returns a vector or matrix if appropriate, whereas if <code>simplify = "array"</code> the result may be an array of “rank” (<code>=length(dim(.))</code>) one higher than the result of <code>FUN(X[[i]])</code> .

make_key

*Make key from data.table id - description columns***Description**

Make key from data.table id - description columns

Usage

```
make_key(x, code_name, description_name, filename = NULL)
```

Arguments

x	Input data.table
code_name	Character: Name of column name that holds codes
description_name	Character: Name of column that holds descriptions
filename	Character: Path to file to save CSV with key

Author(s)

E.D. Gennatas

Description

Fits a GAM for each of multiple outcomes using a fixed set of features (many y's, one X).

Usage

```
massGAM(
  x,
  y,
  covariates = NULL,
  x.name = NULL,
  y.name = NULL,
  k = NULL,
  family = gaussian(),
  weights = NULL,
  method = "REML",
  n.cores = rtCores,
  save.mods = FALSE,
  save.summary = TRUE,
  print.plots = FALSE,
  outdir = NULL,
  save.plots = FALSE,
  new.x.breaks = 9
)
```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric matrix / data frame: Outcomes
covariates	Numeric matrix / data.frame of additional covariates
x.name	Character: Name of the predictor
y.name	Character, vector: Names of the outcomes
k	Integer: Basis dimension for smoothing spline
family	family argument for <code>mgcv::gam</code>
weights	Vector, numeric: Weights for GAM
method	Estimation method for GAM
n.cores	Integer. Number of cores to use
save.mods	Logical. Should models be saved
save.summary	Logical. Should model summary be saved
print.plots	Logical Should plots be shown

outdir	Path to save output
save.plots	Logical. Should plots be saved
new.x.breaks	Integer. Number of splits in the range of x to form vector of features for estimation of fitted values

Details

NA in the input will be kept as NA in the results, maintaining n of cases.

Author(s)

E.D. Gennatas

massGLAM

Mass-univariate GLM Analysis

Description

Run a mass-univariate analysis with either: a) single outcome (y) and multiple predictors (x), one at a time, with an optional common set of covariates in each model - "massx" b) multiple different outcomes (y) with a fixed set of predictors (x) - "massy" Therefore, the term mass-univariate refers to looking at one variable of interest (with potential covariates of no interest) at a time

Usage

```
massGLAM(
  x,
  y,
  scale.x = FALSE,
  scale.y = FALSE,
  mod = c("glm", "gam"),
  type = NULL,
  xnames = NULL,
  ynames = NULL,
  spline.index = NULL,
  gam.k = 6,
  save.mods = TRUE,
  print.plot = FALSE,
  include_anova_pvals = NA,
  verbose = TRUE,
  trace = 0,
  n.cores = 1
)
```

Arguments

x	Matrix / data frame of features
y	Matrix / data frame of outcomes
scale.x	Logical: If TRUE, scale and center x
scale.y	Logical: If TRUE, scale and center y
mod	Character: "glm" or "gam".
type	Character: "massx" or "massy". Default = NULL, where if (NCOL(x) > NCOL(y)) "massx" else "massy"
xnames	Character vector: names of x feature(s)
ynames	Character vector: names of y feature(s)
spline.index	Integer vector: indices of features to fit splines for.
gam.k	Integer: The dimension of the spline basis.
save.mods	Logical: If TRUE, save models. Default = TRUE
print.plot	Logical: If TRUE, print plot. Default = FALSE (best to choose which p-values you want to plot directly)
include_anova_pvals	Logical: If TRUE, include ANOVA p-values, generated by glm2table (internal function)
verbose	Logical: If TRUE, print messages during run
trace	Integer: If > 0, print more verbose output to console.
n.cores	Integer: Number of cores to use. (Testing only, do not change from 1)

Author(s)

E.D. Gennatas

Examples

```
## Not run:
# Common usage is "reversed":
# x: outcome of interest as first column, optional covariates
# in the other columns
# y: features whose association with x we want to study
set.seed(2022)
features <- rnormmat(500, 40)
outcome <- features[, 3] - features[, 5] + features[, 14] + rnorm(500)
massmod <- massGLAM(outcome, features)
plot(massmod)
plot(massmod, what = "coef")
plot(massmod, what = "volcano")

## End(Not run)
```

massGLM

*Mass-univariate GLM Analysis***Description**

Run a mass-univariate analysis with either: a) single outcome (y) and multiple predictors (x), one at a time, with an optional common set of covariates in each model - "massx" b) multiple different outcomes (y) with a fixed set of predictors (x) - "massy" Therefore, the term mass-univariate refers to looking at one variable of interest (with potential covariates of no interest) at a time

Usage

```
massGLM(
  x,
  y,
  scale.x = FALSE,
  scale.y = FALSE,
  type = NULL,
  xnames = NULL,
  ynames = NULL,
  coerce.y.numeric = FALSE,
  save.mods = FALSE,
  print.plot = FALSE,
  include_anova_pvals = NA,
  verbose = TRUE,
  trace = 0
)
```

Arguments

x	Matrix / data frame of features
y	Matrix / data frame of outcomes
scale.x	Logical: If TRUE, scale and center x
scale.y	Logical: If TRUE, scale and center y
type	Character: "massx" or "massy". Default = NULL, where if (NCOL(x) > NCOL(y)) "massx" else "massy"
xnames	Character vector: names of x feature(s)
ynames	Character vector: names of y feature(s)
coerce.y.numeric	Logical: If TRUE, coerce y to numeric
save.mods	Logical: If TRUE, save models.
print.plot	Logical: If TRUE, print plot.
include_anova_pvals	Logical: If TRUE, include ANOVA p-values, (generated by glm2table)
verbose	Logical: If TRUE, print messages during run
trace	Integer: If > 0, print more verbose output to console.

Author(s)

E.D. Gennatas

Examples

```
## Not run:
# Common usage is "reversed":
# x: outcome of interest as first column, optional covariates
# in the other columns
# y: features whose association with x we want to study
set.seed(2022)
features <- rnormmat(500, 40)
outcome <- features[, 3] - features[, 5] + features[, 14] + rnorm(500)
massmod <- massGLM(outcome, features)
plot(massmod)
plot(massmod, what = "coef")
plot(massmod, what = "volcano")

## End(Not run)
```

massUni

Mass-univariate Analysis

Description

Run a mass-univariate analysis: same features (predictors) on multiple outcomes

Usage

```
massUni(
  x,
  y,
  mod = "gam",
  save.mods = FALSE,
  verbose = TRUE,
  n.cores = rtCores,
  ...
)
```

Arguments

x	Matrix / data frame of features
y	Matrix / data frame of outcomes
mod	rtemis algorithm to use. Options: run <code>select_learn()</code>
save.mods	Logical: If TRUE, save fitted models
verbose	Logical: If TRUE, print messages during run

n.cores Integer: Number of cores to use
 ... Arguments to be passed to mod

Author(s)

E.D. Gennatas

matchcases

Match cases by covariates

Description

Find one or more cases from a pool data.frame that match cases in a target data.frame. Match exactly and/or by distance (sum of squared distances).

Usage

```
matchcases(
  target,
  pool,
  n.matches = 1,
  target.id = NULL,
  pool.id = NULL,
  exactmatch.factors = TRUE,
  exactmatch.cols = NULL,
  distmatch.cols = NULL,
  norepeats = TRUE,
  ignore.na = FALSE,
  verbose = TRUE
)
```

Arguments

target data.frame you are matching against
 pool data.frame you are looking for matches from
 n.matches Integer: Number of matches to return
 target.id Character: Column name in target that holds unique cases IDs. Default = NULL, in which case integer case numbers will be used
 pool.id Character: Same as target.id for pool
 exactmatch.factors Logical: If TRUE, selected cases will have to exactly match factors available in target
 exactmatch.cols Character: Names of columns that should be matched exactly
 distmatch.cols Character: Names of columns that should be distance-matched

norepeats Logical: If TRUE, cases in pool can only be chosen once.
ignore.na Logical: If TRUE, ignore NA values during exact matching.
verbose Logical: If TRUE, print messages to console. Default = TRUE

Author(s)

E.D. Gennatas

Examples

```
set.seed(2021)
cases <- data.frame(
  PID = paste0("PID", seq(4)),
  Sex = factor(c(1, 1, 0, 0)),
  Handedness = factor(c(1, 1, 0, 1)),
  Age = c(21, 27, 39, 24),
  Var = c(.7, .8, .9, .6),
  Varx = rnorm(4)
)
controls <- data.frame(
  CID = paste0("CID", seq(50)),
  Sex = factor(sample(c(0, 1), 50, TRUE)),
  Handedness = factor(sample(c(0, 1), 50, TRUE, c(.1, .9))),
  Age = sample(16:42, 50, TRUE),
  Var = rnorm(50),
  Vary = rnorm(50)
)

mc <- matchcases(cases, controls, 2, "PID", "CID")
```

mergelongtreatment *Merge panel data treatment and outcome data*

Description

Merge long format treatment and outcome data from multiple sources with possibly hierarchical matching IDs using **data.table**

Usage

```
mergelongtreatment(
  x,
  group_varnames,
  time_varname = "Date",
  start_date,
  end_date,
  interval_days = 14,
  verbose = TRUE,
  trace = 1
)
```

Arguments

x	Named list: Long form datasets to merge. Will be converted to <code>data.table</code>
group_varnames	Vector, character: Variable names to merge by, in order. If first is present on a given pair of datasets, merge on that, otherwise try the next in line.
time_varname	Character: Name of column that should be present in all datasets containing time information. Default = "Date"
start_date	Date or character: Start date for final dataset in format "YYYY-MM-DD"
end_date	Date or character: End date for final dataset in format "YYYY-MM-DD"
interval_days	Integer: Starting with <code>start_date</code> create timepoints every this many days. Default = 14
verbose	Logical: If TRUE, print messages to console. Default = TRUE
trace	Integer: If > 0 print additional info to console. Default = 1

Value

Merged **data.table**

meta_mod	<i>Meta Models for Regression (Model Stacking)</i>
----------	--

Description

Train a meta model from the output of base learners trained using different learners (algorithms)

Usage

```
meta_mod(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  base.mods = c("mars", "ranger"),
  base.params = vector("list", length(base.mods)),
  base.resample.params = setup.resample(resampler = "kfold", n.resamples = 4),
  meta.mod = "gam",
  meta.params = list(),
  x.name = NULL,
  y.name = NULL,
  save.base.res = TRUE,
  save.base.full = FALSE,
  col = NULL,
  se.lty = 3,
  print.base.plot = FALSE,
  print.plot = TRUE,
```

```

plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose.base.res.mods = FALSE,
verbose.base.mods = FALSE,
verbose = TRUE,
trace = 0,
base.n.cores = 1,
n.cores = rtCores,
save.mod = FALSE,
outdir = NULL,
...
)

```

Arguments

x	Numeric vector or matrix of features, i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	(Optional) Numeric vector or matrix of validation set features must have set of columns as x
y.test	(Optional) Numeric vector of validation set outcomes
base.mods	Character vector: Two or more base learners. Options: select_learn
base.params	List of length equal to N of base.mods. Each element should be a list of arguments to pass to the corresponding base mod
meta.mod	String. Meta learner. Options: select_learn
x.name	Character: Name for predictor set. (What kind of data is it?)
y.name	Character: Name for outcome
se.lty	How to plot standard errors. If a number, it corresponds to par("lty") line types and is plotted with lines(). If "solid", a transparent polygon is plotted using polygon()
resampler	String. Resampling method to use. Options: "bootstrap", "kfold", "strat.boot", "strat.sub"

Details

This is included mainly for educational purposes.

- Train a set of base learners on resamples of the training set x
- Train a meta learner to map bases' validation set predictions to outcomes
- Train base learners on full training set x
- Use the meta learner to predict test set outcome y.test from testing set (x.test)

Author(s)

E.D. Gennatas

`mgetnames`*Get names by string matching multiple patterns*

Description

Get names by string matching multiple patterns

Usage

```
mgetnames(  
  x,  
  pattern = NULL,  
  starts_with = NULL,  
  ends_with = NULL,  
  ignore.case = TRUE,  
  return.index = FALSE  
)
```

Arguments

<code>x</code>	Character vector or object with <code>names()</code> method
<code>pattern</code>	Character vector: pattern(s) to match anywhere in names of <code>x</code>
<code>starts_with</code>	Character: pattern to match in the beginning of names of <code>x</code>
<code>ends_with</code>	Character: pattern to match at the end of names of <code>x</code>
<code>ignore.case</code>	Logical: If TRUE, well, ignore case. Default = TRUE
<code>return.index</code>	Logical: If TRUE, return integer index of matches instead of names

Value

Character vector of matched names or integer index

Author(s)

E.D. Gennatas

`mhist`*Histograms*

Description

Draws a histogram using lines.

Usage

```

mhist(
  x,
  breaks = "Sturges",
  measure = c("density", "counts"),
  lwd = 3,
  xlim = NULL,
  ylim = NULL,
  plot.axes = FALSE,
  xaxis = TRUE,
  yaxis = TRUE,
  xaxis.line = 0,
  yaxis.line = 0,
  xlab = NULL,
  ylab = measure,
  xaxs = "r",
  yaxs = "r",
  box = FALSE,
  grid = FALSE,
  col = pennCol$lighterBlue,
  horiz = FALSE,
  main = "",
  add = FALSE,
  ...
)

```

Arguments

x	Input vector
breaks	See hist("breaks") Default = "Sturges"
measure	Character: "density"(Default), "counts"
lwd	Float: Line width
xlim	Vector, length 2: x-axis limits
ylim	Vector, length 2: y-axis limits
plot.axes	Logical: If TRUE, draws plot axes. Separate from xaxis and yaxis
xaxis	Logical: If TRUE, draws x-axis
yaxis	Logical: If TRUE, draws y-axis
xaxis.line	Float: Number of lines into the margin to position xaxis. See axis("line")
yaxis.line	Float: Number of lines into the margin to position yaxis. See axis("line")
xlab	Character: x-axis label
ylab	Character: y-axis label
xaxs	Character: 'r' (Default): Extends x-axis range by 4 percent at each end, 'i': Does not extend x-axis range

yaxs	Character: 'r' (Default): Extends y-axis range by 4 percent at each end, 'i': Does not extend y-axis range
box	Logical: If TRUE, draws a box around plot
grid	Logical: If TRUE, draws a grid
col	Color to use for histogram lines
horiz	Logical: If TRUE, switches x and y axes. Important: Provide all other arguments as if for a non-rotated plot - i.e. xlab will become the y-axis label
main	Character: Main title
add	Logical: If TRUE, add histogram to existing plot (Caution: make sure the axes line up!)
...	Additional arguments to be passed to graphics::plot

Details

Using `horiz = TRUE`, you can draw vertical histograms (as used by `mplot3_xym`)

Author(s)

E.D. Gennatas

mlegend

Add legend to mplot3 plot

Description

Add legend to `mplot3` plot

Usage

```
mlegend(
  lims,
  title = NULL,
  group.names,
  title.col = "black",
  col = rtpalette("rtCol1"),
  horiz.pad = 0.04,
  footer = NULL,
  font = 1,
  font.family = "Helvetica Neue"
)
```


Arguments

lims	List with plot limits in the form list(xlim = xlim, ylim = ylim) e.g. as returned by mplot3_xy
title	Character: Legend title
group.names	Character: group names
title.col	Title color
col	Color vector
horiz.pad	Numeric: Proportion of plot width to pad by
footer	Character: Footer annotation
font	1 or 2 for regular and bold
font.family	Character: Font family to use

Author(s)

E.D. Gennatas

mod_error

Error Metrics for Supervised Learning

Description

Calculate error metrics for pair of vector, e.g. true and estimated values from a model

Usage

```
mod_error(
  true,
  estimated,
  estimated.prob = NULL,
  type = NULL,
  rho = FALSE,
  tau = FALSE,
  na.rm = TRUE,
  verbosity = 0
)
```

Arguments

true	Vector: True values
estimated	Vector: Estimated values
estimated.prob	Vector: Estimated probabilities for Classification, if available.
type	Character: "Regression", "Classification", or "Survival". If not provided, will be set to Regression if y is numeric.

rho	Logical: If TRUE, calculate Spearman's rho.
tau	Logical: If TRUE, calculate Kendall's tau. This can be slow for long vectors
na.rm	Logical: Passed to mean and range functions.
verbosity	Integer: If > 0, print messages to console.

Details

In regression, $\text{NRMSE} = \text{RMSE} / \text{range}(\text{observed})$

Value

Object of class `mod_error`

Author(s)

E.D. Gennatas

mplot3_adsr

mplot3: *ADSR Plot*

Description

Plot Attack Decay Sustain Release Envelope Generator using [mplot3_xy](#)

Usage

```
mplot3_adsr(
  Attack = 300,
  Decay = 160,
  Sustain = 40,
  Release = 500,
  Value = 80,
  I = 200,
  O = 1800,
  lty = 1,
  lwd = 4,
  main = "ADSR Envelope",
  main.line = 1.6,
  main.col = "white",
  Attack.col = "#44A6AC",
  Decay.col = "#F4A362",
  Sustain.col = "#3574A7",
  Release.col = "#C23A70",
  draw.poly = FALSE,
  poly.alpha = 0.15,
  draw.verticals = TRUE,
  v.lty = 1,
```

```

    v.lwd = 0.8,
    arrow.code = 2,
    arrow.length = 0.09,
    grid = FALSE,
    grid.lty = 1,
    grid.lwd = 0.4,
    grid.col = NULL,
    zerolines.col = "gray50",
    theme = "darkgray",
    labs.col = "gray70",
    tick.col = "gray70",
    on.col = "gray70",
    off.col = "gray70",
    pty = "m",
    mar = c(3, 3, 3.2, 0.5),
    xaxs = "i",
    yaxs = "i",
    par.reset = TRUE,
    ...
)

```

Arguments

Attack	Numeric: Attack time (in milliseconds)
Decay	Numeric: Decay time (in milliseconds)
Sustain	Numeric: Sustain Level (percent)
Release	Numeric: Release time (in milliseconds)
Value	Numeric: Value (percent)
I	Numeric: Note on time (in milliseconds)
O	Numeric: Note off time (in milliseconds)
lty	Integer: Line type
lwd	Numeric: Line width
main	Character: Main title
main.line	Numeric: Main title line height
main.col	Main title color
Attack.col	Attack color
Decay.col	Decay color
Sustain.col	Sustain color
Release.col	Release color
draw.poly	Logical: If TRUE, draw polygons for each segment
poly.alpha	Numeric: Polygon alpha
draw.verticals	Logical: If TRUE, draw vertical lines
v.lty	Integer: Vertical line type

v.lwd	Numeric: Vertical line width
arrow.code	Integer: Arrow code
arrow.length	Numeric: Arrow length
grid	Logical: If TRUE, draw grid
grid.lty	Integer: Grid line type
grid.lwd	Numeric: Grid line width
grid.col	Grid line color
zerolines.col	Color for zero lines
theme	Character: "light" or "dark" (Default)
labs.col	Color for axis labels
tick.col	Color for axis ticks
on.col	Color for "on" line
off.col	Color for "off" line
pty	Character: "s" gives a square plot; "m" gives a plot that fills graphics device size. Default = "m" (See par("pty"))
mar	Float, vector, length 4: Margins; see par("mar")
xaxs	Character: "r": Extend plot x-axis limits by 4% on either end; "i": Use exact x-axis limits.
yaxs	Character: as xaxs for the y-axis.
par.reset	Logical: If TRUE, reset par setting before exiting.
...	Additional arguments to pass to mplot3_xy

Details

Learn more: (https://en.wikipedia.org/wiki/Synthesizer#Attack_Decay_Sustain_Release_.28ADSR.29_envelope "ADSR Wikipedia")

Author(s)

E.D. Gennatas

Examples

```
## Not run:
mplot3_adsr()

## End(Not run)
```

`mplot3_bar``mplot3: Barplot`

Description

Draw barplots

Usage

```
mplot3_bar(  
  x,  
  error = NULL,  
  col = NULL,  
  error.col = "white",  
  error.lwd = 2,  
  alpha = 1,  
  beside = TRUE,  
  border = NA,  
  width = 1,  
  space = NULL,  
  xlim = NULL,  
  ylim = NULL,  
  xlab = NULL,  
  ylab = NULL,  
  main = NULL,  
  las = 1.5,  
  xnames = NULL,  
  xnames.srt = 0,  
  xnames.adj = ifelse(xnames.srt == 0, 0.5, 1),  
  xnames.line = 0.5,  
  xnames.font = 1,  
  xnames.cex = 1,  
  xnames.y.pad = 0.08,  
  xnames.at = NULL,  
  color.bygroup = FALSE,  
  group.legend = NULL,  
  legend.x = NULL,  
  legend.y = NULL,  
  group.names = NULL,  
  legend.font = 1,  
  bartoplabels = NULL,  
  bartoplabels.line = 0,  
  bartoplabels.font = 1,  
  mar = c(2.5, 3, 2, 1),  
  pty = "m",  
  barplot.axes = FALSE,  
  yaxis = TRUE,
```

```

ylim.pad = 0.04,
theme = rtTheme,
palette = rtPalette,
autolabel = letters,
par.reset = TRUE,
pdf.width = 6,
pdf.height = 6,
filename = NULL,
...
)

```

Arguments

x	Vector or Matrix: If Vector, each value will be drawn as a bar. If Matrix, each column is a vector, so multiple columns signify a different group. e.g. Columns could be months and rows could be N days sunshine, N days rainfall, N days snow, etc.
error	Vector or Matrix: If Vector, each value will be drawn as an error bar. If Matrix, each column is a vector, so multiple columns signify a different group.
col	Vector of colors to use
alpha	Float: Alpha to be applied to col
border	Color if you wish to draw border around bars, NA for no borders (Default)
space	Float: Space left free on either side of the bars, as a fraction of bar width. A single number or a vector, one value per bar. If x is a matrix, space can be length 2 vector, signifying space between bars within group and between groups. Default = c(0, 1) if x is matrix and beside = TRUE, otherwise Default = .2
xlim	Float vector, length 2: x-axis limits
ylim	Float vector, length 2: y-axis limits
xlab	Character: x-axis label
ylab	Character: y-axis label
main	Character: Plot title
color.bygroup	Logical: If TRUE, and input is a matrix, each group's bars will be given the same color, otherwise bars across groups will be given the same sequence of colors. Default = FALSE
group.legend	Logical: If TRUE, place group.names in a legend
group.names	(Optional) If multiple groups are plotted, use these names if group.title = TRUE
mar	Float, vector, length 4: Margins; see par("mar")
pty	Character: "s" gives a square plot; "m" gives a plot that fills graphics device size. Default = "m" (See par("pty"))
theme	Character: Run themes() for available themes
palette	Vector of colors, or Character defining a builtin palette - get options with rtpalette()
autolabel	Character vector to be used to generate autolabels when using rlayout with autolabel = TRUE.

par.reset	Logical: If TRUE, reset par setting before exiting.
pdf.width	Float: Width in inches for pdf output (if filename is set).
pdf.height	Float: Height in inches for pdf output.
filename	Character: Path to file to save plot. Default = NULL
...	Additional arguments to graphics::barplot
legend	Logical: If TRUE, and input is matrix, draw legend for each case. Note: you may need to adjust mar and legend.inset if you want to place the legend outside the plot (can use e.g.legend.inset = c(-.5, 0))

Author(s)

E.D. Gennatas

mplot3_box

mplot3: *Boxplot*

Description

Draw boxplots of a vector (single box), data.frame (one box per column) or list (one box per element)
- good for variable of different length)

Usage

```
mplot3_box(
  x,
  col = NULL,
  alpha = 0.66,
  border = NULL,
  border.alpha = 1,
  group.spacing = 0.25,
  xlim = NULL,
  ylim = NULL,
  xlab = NULL,
  ylab = NULL,
  boxwex = NULL,
  staplewex = 0.5,
  horizontal = FALSE,
  main = NULL,
  groupnames = NULL,
  xnames = NULL,
  xnames.at = NULL,
  xnames.y = NULL,
  xnames.font = 1,
  xnames.adj = NULL,
  xnames.pos = NULL,
  xnames.srt = NULL,
```

```

order.by.fn = NULL,
legend = FALSE,
legend.names = NULL,
legend.position = "topright",
legend.inset = c(0, 0),
mar = NULL,
oma = rep(0, 4),
pty = "m",
yaxis = TRUE,
ylim.pad = 0,
theme = rtTheme,
labelify = TRUE,
autolabel = letters,
na.rm = TRUE,
palette = rtPalette,
par.reset = TRUE,
pdf.width = 6,
pdf.height = 6,
filename = NULL,
...
)

```

Arguments

x	Vector, data.frame or list: Each data.frame column or list element will be drawn as a box
col	Vector of colors to use
alpha	Numeric: col transparency
border	Color for lines around boxes
border.alpha	Numeric: border transparency
group.spacing	Numeric: Spacing between groups of boxes (when input is data.frame or list)
xlim	Float vector, length 2: x-axis limits
ylim	Float vector, length 2: y-axis limits
xlab	Character: x-axis label
ylab	Character: y-axis label
boxwex	Numeric: Scale factor for box width. Default = .5
staplewex	Numeric: max and min line ("staple") width proportional to box. Default = .5
horizontal	Logical: If TRUE, draw horizontal boxplot(s).
main	Character: Plot title
groupnames	Character vector: Group names
xnames	Character vector: Names for individual boxes
xnames.at	Numeric: Position of xnames

order.by.fn	Character: "mean", "median" or any function that outputs a single number: Estimate function on each vector and order boxes (when input is data.frame or list) by ascending order. Default = NULL, i.e. no reordering
mar	Float, vector, length 4: Margins; see par("mar")
oma	Float, vector, length 4: Outer margins; see par("oma")
pty	Character: "s" gives a square plot; "m" gives a plot that fills graphics device size. Default = "m" (See par("pty"))
theme	Character: Run themes() for available themes
autolabel	Character vector to be used to generate autolabels when using rlayout with autolabel = TRUE.
na.rm	Logical: If TRUE, remove NA values, otherwise function will give error. Default = TRUE
palette	Vector of colors, or Character defining a builtin palette - get options with rtpalette()
par.reset	Logical: If TRUE, reset par setting before exiting.
pdf.width	Float: Width in inches for pdf output (if filename is set).
pdf.height	Float: Height in inches for pdf output.
filename	Character: Path to file to save plot. Default = NULL
...	Additional arguments to graphics::boxplot

Details

Note that argument xnames refers to the x-axis labels below each box. If not specified, these are inferred from the input when possible. Argument xlab is a single label for the x-axis as per usual and often omitted if xnames suffice.

Author(s)

E.D. Gennatas

Examples

```
## Not run:
## vector
x <- rnorm(500)
mplot3_box(x)

## data.frame - each column one boxplot
x <- data.frame(alpha = rnorm(50), beta = rnorm(50), gamma = rnorm(50))
mplot3_box(x)

## list of vectors - allows different length vectors
x <- list(alpha = rnorm(50),
          beta = rnorm(80, 4, 1.5),
          gamma = rnorm(30, -3, .5))
mplot3_box(x)

## grouped boxplots: input a list of lists. outer list: groups; inner lists: matched data vectors
```

```
x <- list(Cases = list(Weight = rnorm(50), Temperature = rnorm(45, 1)),
          Controls = list(Weight = rnorm(80), Temperature = rnorm(72)))
mplot3_box(x)

## End(Not run)
```

mplot3_conf

Plot confusion matrix

Description

Plots confusion matrix and classification metrics

Usage

```
mplot3_conf(
  object,
  main = "auto",
  xlab = "Reference",
  ylab = "Predicted",
  plot.metrics = TRUE,
  mod.name = NULL,
  oma = c(0, 0, 0, 0),
  dim.main = NULL,
  dim.lab = 1,
  dim.in = 4,
  dim.out = -1,
  font.in = 2,
  font.out = 1,
  cex.main = 1.2,
  cex.in = 1.2,
  cex.lab = 1.2,
  cex.lab2 = 1.2,
  cex.lab3 = 1,
  cex.out = 1,
  col.main = "auto",
  col.lab = "auto",
  col.text.out = "auto",
  col.bg = "auto",
  col.bg.out1 = "auto",
  col.bg.out2 = "auto",
  col.text.hi = "auto",
  col.text.lo = "auto",
  show.ba = TRUE,
  theme = getOption("rt.theme", "white"),
  mid.col = "auto",
  hi.color.pos = "#18A3AC",
```

```

    hi.color.neg = "#C23A70",
    autolabel = letters,
    par.reset = TRUE,
    pdf.width = 7,
    pdf.height = 7,
    filename = NULL,
    ...
)

```

Arguments

object	Either a classification <code>rtMod</code> , or a table/matrix/data.frame confusion matrix where rows are the reference classes and columns are the predicted classes.
main	Character: Plot title.
xlab	Character: x-axis label.
ylab	Character: y-axis label.
plot.metrics	Logical: If TRUE, draw classification metrics next to confusion matrix.
mod.name	Character: Name of the algorithm used to make predictions. If NULL, will look for <code>object\$mod.name</code> .
oma	Numeric, vector, length 4: Outer margins.
dim.main	Numeric: Height for title.
dim.lab	Numeric: Height for labels.
dim.in	Numeric: Height/Width for confusion matrix cells.
dim.out	Numeric: Height for metrics cells. Default = -1, which autoadjusts depending on number of output classes.
font.in	Integer: The font parameter for confusion matrix cells.
font.out	Integer: The font parameter for metrics cells.
cex.main	Numeric: The cex parameter for the main title.
cex.in	Numeric: The cex parameter for confusion matrix cells.
cex.lab	Numeric: The cex parameter for first line of label cells.
cex.lab2	Numeric: The cex parameter for second line of label cells.
cex.lab3	Numeric: The cex parameter for classification metrics.
cex.out	Numeric: The cex parameter for metrics cells.
col.main	Color for title. Default = "auto", determined by theme.
col.lab	Color for labels. Default = "auto", determined by theme.
col.text.out	Color for metrics cells' text. Default = "auto", determined by theme.
col.bg	Color for background. Default = "auto", determined by theme.
col.bg.out1	Color for metrics cells' background (row1). Default = "auto", determined by theme.
col.bg.out2	Color for metrics cells' background (row2). Default = "auto", determined by theme.

col.text.hi	Color for high confusion matrix values. Default = "auto", determined by theme.
col.text.lo	Color for low confusion matrix values. Default = "auto", determined by theme.
show.ba	Logical: If TRUE, show Balanced Accuracy at bottom right corner.
theme	Character: "light", or "dark". Set to options("rt.theme"), if set, otherwise "light"
mid.col	Color: The mid color for the confusion matrix. Default = "auto", determined by theme.
hi.color.pos	Color: The hi color for correct classification.
hi.color.neg	Color: The hi color for missclassification.
autolabel	Character vector to be used to generate autolabels when using <code>rtlayout</code> with <code>autolabel = TRUE</code> .
par.reset	Logical: If TRUE, reset par before exit.
pdf.width	Numeric: PDF width, if filename is set.
pdf.height	Numeric: PDF height, if filename is set.
filename	Character: If specified, save plot to this path.
...	Additional arguments passed to theme.

Details

This function uses its multiple `cex` args instead of the theme's `cex` parameter

Value

List of metrics, invisibly

Author(s)

E.D. Gennatas

Examples

```
## Not run:
true <- c("alpha", "alpha", "alpha", "alpha", "beta", "beta", "beta", "beta")
predicted <- c("alpha", "alpha", "alpha", "beta", "beta", "alpha", "alpha", "beta")
mplot3_conf(table(predicted, true))

## End(Not run)
```

mplot3_confbin	<i>Plot extended confusion matrix for binary classification</i>
----------------	---

Description

Plots an extended confusion matrix using [mplot3_img](#)

Usage

```
mplot3_confbin(  
  object,  
  main = NULL,  
  xlab = "True",  
  ylab = "Estimated",  
  mod.name = NULL,  
  mar = c(4, 5, 4, 3),  
  dim.lab = 1,  
  dim.in = 4,  
  dim.out = 2,  
  font.in = 2,  
  font.out = 2,  
  cex.in = 1.2,  
  cex.lab = 1.2,  
  cex.lab2 = 1,  
  cex.out = 1,  
  col.text.out = "white",  
  col.bg.out = "gray50",  
  theme = "light",  
  mid.color = NULL,  
  hi.color.pos = "#18A3AC",  
  hi.color.neg = "#716FB2",  
  par.reset = TRUE,  
  pdf.width = 8.7,  
  pdf.height = 8.7,  
  filename = NULL,  
  ...  
)
```

Arguments

object	Either 1. a classification <code>rtMod</code> , b. a <code>caret::confusionMatrix</code> object, or c. a matrix / data.frame / table
main	Character: Plot title
xlab	Character: x-axis label
ylab	Character: y-axis label

mod.name	Character: Name of the algorithm used to make predictions. If NULL, will look for object\$mod.name. Default = NULL
mar	Numeric, vector, length 4: Overall margins
dim.lab	Float: Height for labels
dim.in	Float: Width and height for confusion matrix cells
dim.out	Float: Height for metrics cells
font.in	Integer: The font parameter for confusion matrix cells
font.out	Integer: The font parameter for metrics cells
cex.in	Float: The cex parameter for confusion matrix cells
cex.lab	Float: The cex parameter for first line of label cells
cex.lab2	Float: The cex parameter for second line of label cells
cex.out	Float: The cex parameter for metrics cells
col.text.out	Color for metrics cells' text
col.bg.out	Color for metrics cells' background
theme	Character: "light", or "dark"
mid.color	Color: The mid color for the confusion matrix. Default = "white" for theme = "light", "black" for "dark"
hi.color.pos	Color: The hi color for correct classification.
hi.color.neg	Color: The hi color for missclassification
par.reset	Logical: If TRUE, reset par before exit. Default = TRUE
pdf.width	Float: PDF width, if filename is set
pdf.height	Float: PDF height, if filename is set
filename	Character: If specified, save plot to this path. Default = NULL
...	Not used

Value

List of metrics, invisibly

Author(s)

E.D. Gennatas

mplot3_decision mplot3: *Decision boundaries*

Description

Plot classification decision boundaries of rtemis models

Usage

```
mplot3_decision(
  rtmod,
  data,
  vars = c(1, 2),
  dots.per.axis = 100,
  bg.cex = 0.5,
  bg.alpha = 0.4,
  bg.pch = 15,
  par.reset = TRUE,
  theme = "white",
  col = c("#18A3AC", "#F48024"),
  contour.col = "black",
  contour.lwd = 0.1,
  point.pch = c(3, 4),
  point.alpha = 1
)
```

Arguments

rtmod	rtemics trained model
data	Matrix / data frame of features; last column is class
vars	Integer vector, length 2: Index of features (columns of x) to use to draw decision boundaries. Default = c(1, 2)
dots.per.axis	Integer: Draw a grid with this many dots on each axis. Default = 100
bg.cex	Float: Point cex for background / decision surface. Default = .5
bg.alpha	Float: Point alpha for background / decision surface. Default = .2
bg.pch	Integer vector: pch for background / decision surface. Default = c(3, 4)
par.reset	Logical: If TRUE, reset par before exiting. Default = TRUE
theme	Character: Theme for mplot3_xy , "light" or "dark". Default = "light"
col	Color vector for classes. Default = <code>ucsfPalette</code>
contour.col	Color for decision boundary. Default = "black"
contour.lwd	Float: Line width for decision boundary. Default = .3
point.pch	Integer: pch for data points. Default = c(3, 4)
point.alpha	Float: Alpha for data points. Default = 1

Details

If data has more than 2 variables, any variable not selected using `vars` will be fixed to their mean. Underlying model (e.g. `randomForest`, `rpart`, etc) must support standard R predict format for classification: `predict(model, newdata, type = "class")`

Value

Predicted labels for background grid (invisibly)

Author(s)

E.D. Gennatas

Examples

```
## Not run:
dat <- as.data.frame(mlbench::mlbench.2dnormals(200))
mod.cart <- s_CART(dat)
mod.rf <- s_RF(dat)
mplot3_decision(mod.cart, dat)
mplot3_decision(mod.rf, dat)

## End(Not run)
```

mplot3_fit

True vs. Fitted plot

Description

An `mplot3_xy` wrapper with defaults for plotting a learner's performance

Usage

```
mplot3_fit(
  x,
  y,
  fit = "lm",
  se.fit = TRUE,
  fit.error = TRUE,
  axes.equal = TRUE,
  diagonal = TRUE,
  theme = rtTheme,
  marker.col = NULL,
  fit.col = NULL,
  pty = "s",
  fit.legend = FALSE,
  mar = NULL,
  ...
)
```


Arguments

x	Numeric vector: True values
y	Numeric vector: Predicted values
fit	Character: rtemis model to calculate $y \sim x$ fit. Options: see <code>select_learn()</code> Can also be Logical, which will give a GAM fit if TRUE. If you specify "NLA", the activation function should be passed as a string.
se.fit	Logical: If TRUE, draw the standard error of the fit
fit.error	Logical: If TRUE: draw fit error annotation. Default = NULL, which results in TRUE, if fit is set
axes.equal	Logical: Should axes be equal? Defaults to FALSE
diagonal	Logical: If TRUE, draw diagonal line.
theme	Character: Run <code>themes()</code> for available themes
marker.col	Color for marker
fit.col	Color: Color of the fit line.
pty	Character: "s" for square plot, "m" to fill device. Default = "s"
fit.legend	Logical: If TRUE, show fit legend
mar	Float, vector, length 4: Margins; see <code>par("mar")</code>
...	Additional argument to be passed to <code>mplot3_conf</code> (classification) or <code>mplot3_xy</code> (regression)

Author(s)

EDG

mplot3_fret

mplot3: *Guitar Fretboard*

Description

Draw color-coded notes on a guitar fretboard for standard E-A-D-G-B-e tuning

Usage

```
mplot3_fret(
  theme = rtTheme,
  useSharps = FALSE,
  strings.col = "auto",
  frets.col = "auto",
  inlays = TRUE,
  inlays.col = "auto",
  inlays.cex = 2,
  par.reset = TRUE,
  ...
)
```

Arguments

theme	Character: "light" or "dark"
useSharps	Logical: If TRUE, draw sharp instead of flat notes. Default = FALSE
strings.col	Color for strings
frets.col	Color for frets
inlays	Logical: Draw fretboard inlays. Default = TRUE
inlays.col	Color for inlays
inlays.cex	Numeric: Character expansion factor for inlays. Default = 2
par.reset	Logical: If TRUE, reset par before exit
...	Additional arguments to theme

Details

Plot is very wide and short. Adjust plot window accordingly. Practice every day.

Author(s)

E.D. Gennatas

mplot3_graph

Plot igragh networks

Description

Plot igragh networks

Usage

```
mplot3_graph(
  net,
  vertex.size = 12,
  vertex.col = NULL,
  vertex.alpha = 0.33,
  vertex.label.col = NULL,
  vertex.label.alpha = 0.66,
  vertex.frame.col = NA,
  vertex.label = NULL,
  vertex.shape = "circle",
  edge.col = NULL,
  edge.alpha = 0.2,
  edge.curved = 0.35,
  edge.width = 2,
  layout = c("fr", "dh", "drl", "gem", "graphopt", "kk", "lg1", "mds", "sugiyama"),
  coords = NULL,
```

```

    layout_params = list(),
    cluster = NULL,
    groups = NULL,
    cluster_params = list(),
    cluster_mark_groups = TRUE,
    mark.col = NULL,
    mark.alpha = 0.3,
    mark.border = NULL,
    mark.border.alpha = 1,
    cluster_color_vertices = FALSE,
    theme = rtTheme,
    theme_extra_args = list(),
    palette = rtPalette,
    mar = rep(0, 4),
    par.reset = TRUE,
    filename = NULL,
    pdf.width = 6,
    pdf.height = 6,
    verbose = TRUE,
    ...
)

```

Arguments

net	igraph network
vertex.size	Numeric: Vertex size
vertex.col	Color for vertices
vertex.alpha	Numeric: Transparency for vertex.col
vertex.label.col	Color for vertex labels
vertex.label.alpha	Numeric: Transparency for vertex.label.col
vertex.frame.col	Color for vertex border (frame)
vertex.label	Character vector: Vertex labels. Default = NULL, which will keep existing names in net if any. Set to NA to avoid printing vertex labels
vertex.shape	Character: Vertex shape. See <code>igraph::plot.igraph("vertex.shape")</code> . Default = "circle"
edge.col	Color for edges
edge.alpha	Numeric: Transparency for edges. Default = .2
edge.curved	Numeric: Curvature of edges. Default = .35
edge.width	Numeric: Edge thickness
layout	Character: one of: "fr", "dh", "drl", "gem", "graphopt", "kk", "lgl", "mds", "sugiyama", corresponding to all the available layouts in igraph
coords	Output of precomputed igraph layout. If provided, layout is ignored

layout_params	List of parameters to pass to layout function
cluster	Character: one of: "edge_betweenness", "fast_greedy", "infomap", "label_prop", "leading_eigen", "louvain", "optimal", "spinglass", "walktrap", corresponding to all the available igraph clustering functions
groups	Output of precomputed igraph clustering. If provided, cluster is ignored
cluster_params	List of parameters to pass to cluster function
cluster_mark_groups	Logical: If TRUE, draw polygons to indicate clusters, if groups or cluster defined
mark.col	Colors, one per group for polygon surrounding cluster. Note: You won't know the number of groups unless they are precomputed. The colors will be recycled as needed.
mark.alpha	Float [0, 1]: Transparency for mark.col.
mark.border	Colors, similar to mark.col for border
mark.border.alpha	Float [0, 1]: Transparency for mark.border.
cluster_color_vertices	Logical: If TRUE, color vertices by cluster membership.
theme	rtemis theme to use
theme_extra_args	List of extra arguments to pass to the theme function defined by theme. This argument is used when the extra args (...) are passed the plotting function (in this case <code>igraph::plot.igraph</code>) and not to the theme function
palette	Vector of colors, or Character defining a builtin palette - get options with <code>rtpalette()</code>
mar	Numeric vector, length 4: par's margin argument
par.reset	Logical: If TRUE, reset par before exiting.
filename	Character: If provided, save plot to this filepath
pdf.width	Float: Width in inches for pdf output (if filename is set).
pdf.height	Float: Height in inches for pdf output.
verbose	Logical, If TRUE, print messages to console.
...	Extra arguments to pass to <code>igraph::plot.igraph()</code>

Author(s)

E.D. Gennatas

mplot3_harmonograph *Plot a harmonograph*

Description

Plot a **harmonograph**

Usage

```
mplot3_harmonograph(
  steps = seq(1, 500, by = 0.01),
  seed = NULL,
  col = "white",
  alpha = 0.2,
  bg = "black",
  lwd = 1,
  text = NULL,
  text.side = 1,
  text.line = -1,
  text.adj = 0,
  text.padj = 0,
  text.col = NULL,
  mar = c(0, 0, 0, 0),
  oma = c(0, 0, 0, 0),
  xlim = NULL,
  ylim = NULL,
  new = FALSE,
  par.reset = TRUE
)
```

Arguments

steps	Float, vector
seed	Integer
col	Line color. Default = "white"
alpha	Alpha for line color col. Default = .2
bg	Color for background. Default = "black"
lwd	Float: Line width
text	Character: Text you want printed along with the harmonograph. Default = NULL
text.side	Integer 1, 2, 3, 4: side argument for mtext
text.line	Float: line argument for mtext
text.adj	Float: adj argument for mtext
text.padj	Float: padj argument for mtext

text.col	Color: Text color. Default is same as col
mar	Float vector, length 4: Plot margins. (par's mar argument)
oma	Float vector, length 4: Outer margins. (par's oma argument)
xlim	Float vector, length 2: x-axis limits
ylim	Float vector, length 2: y-axis limits
new	Logical. If TRUE, do not clear plot before drawing
par.reset	Logical. If TRUE, reset par before exit

Details

Unless you define a seed, each graph will be random. Try different seeds if you want to reproduce your graphs. Some seeds to try: 9, 17, 26, 202, 208, ...

Author(s)

E.D. Gennatas

mplot3_heatmap	mplot3 <i>Heatmap</i> (image; <i>modified</i> heatmap)
----------------	--

Description

Customized heatmap with optional colorbar

Usage

```
mplot3_heatmap(
  x,
  colorGrad.n = 101,
  colorGrad.col = NULL,
  lo = "#18A3AC",
  lomid = NULL,
  mid = NULL,
  midhi = NULL,
  hi = "#F48024",
  space = "rgb",
  theme = getOption("rt.theme", "white"),
  colorbar = TRUE,
  cb.n = 21,
  cb.title = NULL,
  cb.cex = NULL,
  cb.title.cex = 1,
  cb.mar = NULL,
  Rowv = TRUE,
  Colv = TRUE,
```

```

distfun = dist,
hclustfun = hclust,
reorderfun = function(d, w) reorder(d, w),
add.expr,
symm = FALSE,
revC = identical(Colv, "Rowv"),
scale = "none",
na.rm = TRUE,
margins = NULL,
group.columns = NULL,
group.legend = !is.null(group.columns),
column.palette = rtPalette,
group.rows = NULL,
row.palette = rtPalette,
ColSideColors,
RowSideColors,
cexRow = 0.2 + 1/log10(nr),
cexCol = 0.2 + 1/log10(nc),
labRow = NULL,
labCol = NULL,
labCol.las = NULL,
main = "",
main.adj = 0,
main.line = NA,
xlab = NULL,
ylab = NULL,
xlab.line = NULL,
ylab.line = NULL,
keep.dendro = FALSE,
trace = 0,
zlim = NULL,
autorange = TRUE,
autolabel = letters,
filename = NULL,
par.reset = TRUE,
pdf.width = 7,
pdf.height = 7,
...
)

```

Arguments

x	Input matrix
colorGrad.n	Integer: Number of distinct colors to generate using <code>colorGrad</code> . Default = 101
colorGrad.col	Character: the colors argument of <code>colorGrad</code> : Character: Acts as a shortcut to defining lo, mid, etc for a number of defaults: "french", "penn", "grnblkred"
lo	Color for low end
lomid	Color for low-mid

mid	Color for middle of the range or "mean", which will result in <code>colorOp(c(lo, hi), "mean")</code> . If <code>mid = NA</code> , then only <code>lo</code> and <code>hi</code> are used to create the color gradient.
midhi	Color for middle-high
hi	Color for high end
space	Character: Which colorspace to use. Option: "rgb", or "Lab". Default = "rgb". Recommendation: If <code>mid</code> is "white" or "black" (default), use "rgb", otherwise "Lab"
theme	Character: Defaults to option "rt.theme", if set, otherwise "light"
colorbar	Logical: If TRUE, plot colorbar next to heatmap. Default = TRUE
cb.n	Integer: Number of steps in colorbar. Default = 21, which gives 10 above and 10 below midline. If midline is zero, this corresponds to 10 percent increments / decrements
cb.title	Character: Title for the colorbar. Default = NULL
cb.cex	Float: Character expansion (cex) for colorbar. Default = 1
cb.title.cex	Float: cex for colorbar title. Default = 1
cb.mar	Float, vector, length 4: Margins for colorbar. (passed to <code>colorGrad</code> 's <code>cb.add.mar</code>). Default set automatically
Rowv	Logical OR a dendrogram OR integer vector that determines index for reordering OR NA to suppress. Default = TRUE
Colv	See Rowv
distfun	Function: used to compute the distance/dissimilarity matrix between rows and columns. Default = <code>dist</code>
hclustfun	Function: used to determine hierarchical clustering when Rowv or Colv are not dendrograms. Default = <code>hclust</code> (Should take as argument a result of <code>distfun</code> and return an object to which <code>as.dendrogram</code> can be applied)
reorderfun	Function (d, w): function of dendrogram and weights that determines reordering of row and column dendrograms. Default uses <code>reorder.dendrogram</code>
add.expr	Expression: will be evaluated after the call to <code>image</code> . Can be used to add components to the plot
symm	Logical: If TRUE, treat x symmetrically. Can only be used if x is square
revC	Logical: If TRUE, reverse column order for plotting. Default = TRUE, if Rowv and Colv are identical
scale	Character: "row", "column", or "none". Determines whether values are centered and scaled in either the row or column direction. Default = "none"
na.rm	Logical: If TRUE, NAs are removed. Default = TRUE
margins	Float, vector, length 2: bottom and right side margins. Automatically determined by length of variable names
ColSideColors	Color, vector, length = <code>ncol(x)</code> : Colors for a horizontal side bar to annotate columns of x
RowSideColors	Color, vector, length = <code>nrow(x)</code> : Like <code>ColSideColors</code> , but for rows
cexRow	Float: <code>cex.axis</code> for rows

cexCol	Float: cex.axis for columns
labRow	Character, vector: Row labels to use. Default = rownames(x)
labCol	Character, vector: Column labels to use. Default = colnames(x)
labCol.las	Integer 0:3: par's las argument. Default set by length of labCol
main	Character: Plot title
main.adj	Float: par's adj argument for title
main.line	Float: title's line argument
xlab	Character: x-axis label
ylab	Character: y-axis label
xlab.line	Float: mtext's line argument for x-axis label
ylab.line	Float: mtext's line argument for y-axis label
keep.dendro	Logical: If TRUE, dendrogram is returned invisibly. Default = FALSE
trace	Integer: If > 0, print diagnostic messages to console. Default = 0
zlim	Float, vector, length 2: Passed to graphics::image. Default = +/- max(abs(x)) if autorange = TRUE, otherwise = range(x).
autorange	Logical: See zlim
filename	Character: If provided, save heatmap to file. Default = NULL
par.reset	Logical: If TRUE, reset par before exit. Default = TRUE
pdf.width	Float: Width of PDF output, if filename is set
pdf.height	Float: Height of PDF output, if filename is set
...	Additional arguments passed to graphics::image

Details

The main difference from the original `stats::heatmap` is the addition of a colorbar on the side. This is achieved with `colorGrad`. Other differences:

- Dendrograms are not drawn by default. Set `Rowv = T` and `Colv = T` to get them.
- Column labels are only drawn perpendicular to the x-axis if any one is longer than two characters. Otherwise, the arguments are the same as in `stats::heatmap`

Author(s)

E.D. Gennatas modified from original `stats::heatmap` by Andy Liaw, R. Gentleman, M. Maechler, W. Huber

Examples

```
## Not run:
x <- rnormmat(200, 20)
xcor <- cor(x)
mplot3_heatmap(xcor)

## End(Not run)
```

`mplot3_img`*Draw image (False color 2D)*

Description

Draw a bitmap from a matrix of values.

Usage

```
mplot3_img(  
  z,  
  as.mat = TRUE,  
  col = NULL,  
  xnames = NULL,  
  xnames.y = 0,  
  ynames = NULL,  
  main = NULL,  
  main.adj = 0,  
  x.axis.side = 3,  
  y.axis.side = 2,  
  x.axis.line = -0.5,  
  y.axis.line = -0.5,  
  x.axis.las = 0,  
  y.axis.las = 1,  
  x.tick.labs.adj = NULL,  
  y.tick.labs.adj = NULL,  
  x.axis.font = 1,  
  y.axis.font = 1,  
  xlab = NULL,  
  ylab = NULL,  
  xlab.adj = 0.5,  
  ylab.adj = 0.5,  
  xlab.line = 1.7,  
  ylab.line = 1.7,  
  xlab.padj = 0,  
  ylab.padj = 0,  
  xlab.side = 1,  
  ylab.side = 2,  
  main.col = NULL,  
  axlab.col = NULL,  
  axes.col = NULL,  
  labs.col = NULL,  
  tick.col = NULL,  
  cell.lab.hi.col = NULL,  
  cell.lab.lo.col = NULL,  
  cex = 1.2,  
  cex.ax = NULL,  
)
```

```

    cex.x = NULL,
    cex.y = NULL,
    zlim = NULL,
    autorange = TRUE,
    pty = "m",
    mar = NULL,
    asp = NULL,
    ann = FALSE,
    axes = FALSE,
    cell.labs = NULL,
    cell.labs.col = NULL,
    cell.labs.autocol = TRUE,
    bg = NULL,
    theme = getOption("rt.theme", "white"),
    autolabel = letters,
    filename = NULL,
    file.width = NULL,
    file.height = NULL,
    par.reset = TRUE,
    ...
)

```

Arguments

<code>z</code>	Input matrix
<code>as.mat</code>	Logical: If FALSE, rows and columns of <code>z</code> correspond to <code>x</code> and <code>y</code> coordinates accordingly. This is the image default. If TRUE (default), resulting image's cells will be in the same order as values appear when you print <code>z</code> in the console. This is <code>t(apply(z, 2, rev))</code> . In this case, you can think of <code>z</code> as a table of values you want to pictures with colors. For example, you can convert a correlation table to a figure. In this case, you might want to add <code>cell.labs</code> with the values. Consider first using ddSci .
<code>col</code>	Colors to use. Defaults to <code>colorGrad(100)</code>
<code>cell.labs</code>	Matrix of same dimensions as <code>z</code> (Optional): Will be printed as strings over cells
<code>cell.labs.col</code>	Color for <code>cell.labs</code> . If NULL, the upper and lower quartiles will be set to "white", the rest "black".
<code>bg</code>	Background color
<code>filename</code>	String (Optional): Path to file where image should be saved. R-supported extensions: ".pdf", ".jpeg", ".png", ".tiff".
<code>file.width</code>	Output Width in inches
<code>file.height</code>	Output height in inches
<code>par.reset</code>	Logical: If TRUE, <code>par</code> will be reset to original settings before exit. Default = TRUE
<code>...</code>	Additional arguments to be passed to <code>graphics::image</code>

Details

This is also a good way to plot a large heatmap. This function calls `image` which is a lot faster than drawing heatmaps

Author(s)

E.D. Gennatas

mplot3_laterality *Laterality scatter plot*

Description

Laterality scatter plot

Usage

```
mplot3_laterality(  
  x,  
  regionnames,  
  main = NULL,  
  ylab = "Left to Right",  
  summary.fn = "median",  
  summary.lty = 1,  
  summary.lwd = 2.5,  
  summary.col = NULL,  
  arrowhead.length = 0.075,  
  deltas = TRUE,  
  line.col = theme$fg,  
  line.alpha = 0.25,  
  lty = 1,  
  lwd = 0.3,  
  ylim = NULL,  
  theme = rtTheme,  
  labelify = TRUE,  
  autolabel = letters,  
  mar = NULL,  
  oma = rep(0, 4),  
  pty = "m",  
  palette = rtPalette,  
  par.reset = TRUE,  
  pdf.width = 6,  
  pdf.height = 6,  
  filename = NULL,  
  ...  
)
```

Arguments

x	data.frame or data.table which includes columns with ROI names ending in "_L" or "_R"
regionnames	Character, vector: Regions to plot. For example, if regionnames contains "Ant_Insula", x must contain columns Ant_Insula_L and Ant_Insula_R
main	Character: Plot title
ylab	Character: y-axis label
summary.fn	Character: Name of function to summarize left and right values. Default = "median"
summary.lty	Integer: line type for summary arrows
summary.lwd	Float: line width for summary arrows
summary.col	Color for summary arrows
arrowhead.length	Float: arrowhead length in inches. Default = .075
deltas	Logical, If TRUE, show summary statistics. Default = TRUE
line.col	Color for individual cases' lines
line.alpha	Float: transparency for individual lines
lty	Integer: Line type for individual lines. Default = 1
lwd	Float: Line width for individual lines. Default = .3
ylim	Float, vector, length 2: y-axis limits
theme	Character: Run themes() for available themes
labelify	Logical: If TRUE, labelify regionnames
autolabel	Character vector to be used to generate autolabels when using rtlayout with autolabel = TRUE.
mar	Float, vector, length 4: Margins; see par("mar")
oma	Float, vector, length 4: Outer margins; see par("oma")
pty	Character: "s" gives a square plot; "m" gives a plot that fills graphics device size. Default = "m" (See par("pty"))
palette	Vector of colors, or Character defining a builtin palette - get options with rtpalette()
par.reset	Logical: If TRUE, reset par setting before exiting.
pdf.width	Float: Width in inches for pdf output (if filename is set).
pdf.height	Float: Height in inches for pdf output.
filename	Character: Path to file to save plot. Default = NULL
...	Additional arguments to be passed to theme function

Author(s)

E.D. Gennatas

`mplot3_lolli``mplot3 Lollipop Plot`

Description`mplot3 Lollipop Plot`**Usage**

```
mplot3_lolli(  
  x,  
  order.on.x = TRUE,  
  plot.top = 1,  
  orientation = c("horizontal", "vertical"),  
  xnames = NULL,  
  points = TRUE,  
  segments = TRUE,  
  main = NULL,  
  col = NULL,  
  cex = 1.2,  
  matching.segment.col = FALSE,  
  segment.alpha = 0.333,  
  lty = 3,  
  lwd = 2,  
  theme = rtTheme,  
  palette = rtPalette,  
  autolabel = letters,  
  par.reset = TRUE,  
  pdf.width = 6,  
  pdf.height = 6,  
  mar = c(2.5, 3, 2, 1),  
  pty = "m",  
  pch = 16,  
  x.axis.at = NULL,  
  y.axis.at = NULL,  
  xlab = NULL,  
  ylab = NULL,  
  label.las = 1,  
  label.padj = 0.5,  
  xaxs = "r",  
  yaxs = "r",  
  xlab.adj = 0.5,  
  ylab.adj = 0.5,  
  filename = NULL,  
  ...  
)
```

Arguments

<code>x</code>	Float, vector: Input data
<code>order.on.x</code>	Logical: If TRUE, order by value of <code>x</code> . Default = TRUE
<code>plot.top</code>	Float or Integer: If ≤ 1 , plot this percent highest absolute values, otherwise plot this many top values. i.e.: <code>plot.top = .2</code> will print the top 20% highest values, and <code>plot.top = 20</code> will plot the top 20 highest values
<code>xnames</code>	Character, vector: Names of <code>x</code>
<code>main</code>	Character: Main title
<code>col</code>	Color, vector: Lollipop color
<code>cex</code>	Float: Character expansion factor for points. Default = 1.2
<code>matching.segment.col</code>	Logical: If TRUE, color line segments using <code>col</code> , i.e. same as
<code>segment.alpha</code>	Float: Transparency for line segments. Default = .5 points. Default = FALSE, in which case they are colored with <code>theme\$fg</code>
<code>lty</code>	Integer: Line type for segment segments. See <code>par("lty")</code> Default = 1
<code>lwd</code>	Float: Width for segment segments. See <code>par("lty")</code> Default = 1
<code>theme</code>	Character: Run <code>themes()</code> for available themes
<code>palette</code>	Vector of colors, or Character defining a builtin palette - get options with <code>rtpalette()</code>
<code>autolabel</code>	Character vector to be used to generate autolabels when using <code>rflayout</code> with <code>autolabel = TRUE</code> .
<code>par.reset</code>	Logical: If TRUE, reset <code>par</code> setting before exiting.
<code>pdf.width</code>	Float: Width in inches for pdf output (if filename is set).
<code>pdf.height</code>	Float: Height in inches for pdf output.
<code>mar</code>	Float, vector, length 4: Margins; see <code>par("mar")</code>
<code>pty</code>	Character: "s" gives a square plot; "m" gives a plot that fills graphics device size. Default = "m" (See <code>par("pty")</code>)
<code>pch</code>	Integer: Point character.
<code>x.axis.at</code>	Float, vector: x coordinates to place tick marks. Default = NULL, determined by <code>graphics::axis</code> automatically
<code>y.axis.at</code>	As <code>x.axis.at</code> for y-axis
<code>xlab</code>	Character: x-axis label
<code>ylab</code>	Character: y-axis label
<code>xaxs</code>	Character: "r": Extend plot x-axis limits by 4% on either end; "i": Use exact x-axis limits.
<code>yaxs</code>	Character: as <code>xaxs</code> for the y-axis.
<code>xlab.adj</code>	Float: adj for <code>xlab</code> (See <code>par("adj")</code>)
<code>ylab.adj</code>	Float: adj for <code>ylab</code> (See <code>par("adj")</code>)
<code>filename</code>	Character: Path to file to save plot. Default = NULL
<code>...</code>	Additional arguments to be passed to theme function

Author(s)

E.D. Gennatas

Examples

```
## Not run:
x <- rnorm(12)
mplot3_lolli(x)
# a "rounded" barplot
mplot3_lolli(x, segments = T, points = F,
             lty = 1, matching.segment.col = T,
             lwd = 10, segment.alpha = 1)

## End(Not run)
```

mplot3_missing

Plot missingness

Description

Plot missingness

Usage

```
mplot3_missing(
  x,
  feat.names = NULL,
  case.names = NULL,
  main = NULL,
  col.missing = "#FE4AA3",
  show = c("percent", "total"),
  names.srt = 90,
  case.names.x = 0.25,
  case.names.every = NULL,
  theme = rtTheme,
  alpha = 1,
  mar = c(3, 3.5, 5.5, 1),
  oma = c(0.5, 0.5, 0.5, 0.5),
  par.reset = TRUE,
  ...
)
```

Arguments

x	Data matrix or data.frame
feat.names	Character: Feature names. Defaults to colnames(x)
case.names	Character: Case names. Defaults to rownames(x)

main	Character: Main title
col.missing	Color for missing cases.
show	Character: "percent" or "total". Show percent missing or total missing per column on the x-axis
names.srt	Numeric: Angle of feature names in degrees.
case.names.x	Numeric: x position of case names
case.names.every	Numeric: Show case names every this many cases
theme	Character: Run themes() for available themes
alpha	Numeric: Multiply theme's fg color by this amount
mar	Float, vector, length 4: Margins; see par("mar")
oma	Float, vector, length 4: Outer margins; see par("oma")
par.reset	Logical: If TRUE, reset par setting before exiting.
...	Additional arguments to be passed to theme function

Examples

```
## Not run:
dat <- iris
dat[c(1, 5, 17:20, 110, 115, 140), 1] <-
dat[c(12, 15, 55, 73, 100:103), 2] <-
dat[sample(1:150, 25), 4] <- NA
mplot_missing(dat)

## End(Not run)
```

mplot3_mosaic

Mosaic plot

Description

Plots a mosaic plot using `graphics::mosaicplot`

Usage

```
mplot3_mosaic(
  x,
  main = NULL,
  xlab = NULL,
  ylab = NULL,
  border = FALSE,
  theme = rtTheme,
  theme.args = list(),
  palette = rtPalette,
```

```

mar = NULL,
oma = rep(0, 4),
par.reset = TRUE,
new = FALSE,
autolabel = letters,
filename = NULL,
pdf.width = 5,
pdf.height = 5,
...
)

```

Arguments

x	contingency table, e.g. output of <code>table()</code>
main	Character: Main title
xlab	Character: x-axis label
ylab	Character: y-axis label
border	Color vector for cell borders or FALSE to turn off. Default = FALSE
theme	Character: Run <code>themes()</code> for available themes
theme.args	List of arguments to pass to theme. Optional, same args can be passed to theme function
palette	Vector of colors, or Character defining a builtin palette - get options with <code>rtpalette()</code>
new	Logical: If TRUE, add plot to existing plot. See <code>par("new")</code>
filename	Character: Path to file to save plot. Default = NULL
pdf.width	Float: Width in inches for PDF output, if filename is defined
pdf.height	Float: Height in inches for PDF output, if filename is defined

Author(s)

E.D. Gennatas

Examples

```

## Not run:
party <- as.table(rbind(c(762, 327, 468), c(484, 239, 477)))
dimnames(party) <- list(gender = c("F", "M"),
                       party = c("Democrat", "Independent", "Republican"))
mplot3_mosaic(party)

## End(Not run)

```

`mplot3_pr``mplot3 Precision Recall curves`

Description

Plot Precision Recall curve for a binary classifier

Usage

```
mplot3_pr(  
  prob,  
  labels,  
  f1 = FALSE,  
  main = "",  
  col = NULL,  
  cex = 1.2,  
  lwd = 2.5,  
  diagonal = FALSE,  
  hline.lty = 1,  
  hline.lwd = 1,  
  hline.col = "red",  
  diagonal.lwd = 2.5,  
  diagonal.lty = 3,  
  group.legend = FALSE,  
  annotation = TRUE,  
  annotation.side = 3,  
  annotation.col = col,  
  annot.line = NULL,  
  annot.adj = 1,  
  annot.font = 1,  
  mar = c(2.5, 3, 2.5, 1),  
  theme = rtTheme,  
  palette = rtPalette,  
  par.reset = TRUE,  
  verbose = TRUE,  
  filename = NULL,  
  pdf.width = 5,  
  pdf.height = 5  
)
```

Arguments

<code>prob</code>	Vector, Float [0, 1]: Predicted probabilities (i.e. <code>c(.1, .8, .2, .9)</code>)
<code>labels</code>	Vector, Integer 0, 1: True labels (i.e. <code>c(0, 1, 0, 1)</code>)
<code>f1</code>	Logical: If TRUE, annotate the point of maximal F1 score.
<code>main</code>	Character: Plot title.

<code>col</code>	Color, vector: Colors to use for ROC curve(s)
<code>cex</code>	Float: Character expansion factor.
<code>lwd</code>	Float: Line width.
<code>diagonal</code>	Logical: If TRUE, draw diagonal.
<code>hline.lty</code>	Integer: Line type for horizontal line(s)
<code>hline.lwd</code>	Float: Width for horizontal line(s)
<code>hline.col</code>	Color for horizontal line(s)
<code>diagonal.lwd</code>	Float: Line width for diagonal.
<code>diagonal.lty</code>	Integer: Line type for diagonal.
<code>group.legend</code>	Logical
<code>annotation</code>	Character: Add annotation at the bottom right of the plot
<code>annotation.side</code>	Integer: Side of plot to place annotation.
<code>annotation.col</code>	Color: Color of annotation.
<code>annot.line</code>	Numeric: Line number for annotation.
<code>annot.adj</code>	Numeric: Adjustment for annotation.
<code>annot.font</code>	Integer: Font for annotation.
<code>mar</code>	Float, vector, length 4: Margins; see <code>par("mar")</code>
<code>theme</code>	Character: Run <code>themes()</code> for available themes
<code>palette</code>	Vector of colors, or Character defining a builtin palette - get options with <code>rtpalette()</code>
<code>par.reset</code>	Logical: If TRUE, reset <code>par</code> setting before exiting.
<code>verbose</code>	Logical: If TRUE, print messages to console.
<code>filename</code>	Path to file: If supplied, plot will be printed to file
<code>pdf.width</code>	Float: Width in inches for pdf output (if <code>filename</code> is set).
<code>pdf.height</code>	Float: Height in inches for pdf output.

Value

List with Precision, Recall, and Threshold values, invisibly

Author(s)

E.D. Gennatas

mplot3_prp

Plot CART Decision Tree

Description

Plot output of a regression or classification tree created using `rpart`. A wrapper for `rpart.plot::rpart.plot`

Usage

```
mplot3_prp(
  object,
  type = 0,
  extra = "auto",
  branch.lty = 1,
  under = FALSE,
  fallen.leaves = TRUE,
  palette = NULL,
  filename = NULL,
  pdf.width = 7,
  pdf.height = 5,
  ...
)
```

Arguments

object	Output of s_CART
palette	Color vector

mplot3_res

mplot3 Plot resample

Description

Visualizes resampling output using [mplot3_img](#)

Usage

```
mplot3_res(res, col = NULL, mar = NULL, theme = rtTheme, ...)
```

Arguments

res	rtemis resample object
col	Color vector
mar	Numeric vector: image margins
theme	rtemis theme
...	Additional theme arguments

Details

For resampling with no replacement where each case may be selected 0 or 1 time, 0 is white and 1 is teal For resampling with replacement, 0 is white, 1 is blue, 2 is teal

Author(s)

E.D. Gennatas

Examples

```
## Not run:  
x <- rnorm(500)  
res <- resample(x)  
mplot3_res(res)  
  
## End(Not run)
```

mplot3_roc

mplot3 *ROC curves*

Description

Plot ROC curve for a binary classifier

Usage

```
mplot3_roc(  
  prob,  
  labels,  
  method = c("pROC", "rt"),  
  type = "TPR.FPR",  
  balanced.accuracy = FALSE,  
  main = "",  
  col = NULL,  
  alpha = 1,  
  cex = 1.2,  
  lwd = 2.5,  
  diagonal = TRUE,  
  diagonal.lwd = 1,  
  diagonal.lty = 1,  
  diagonal.col = "red",  
  group.legend = FALSE,  
  annotation = TRUE,  
  annotation.col = col,  
  annot.line = NULL,  
  annot.adj = 1,  
  annot.font = 1,
```

```

pty = "s",
mar = c(2.5, 3, 2, 1),
theme = rtTheme,
palette = rtPalette,
verbose = TRUE,
par.reset = TRUE,
filename = NULL,
pdf.width = 5,
pdf.height = 5
)

```

Arguments

prob	Numeric vector or list of numeric vectors [0, 1]: Predicted probabilities (e.g. c(.1, .8, .2, .9))
labels	Integer vector or list of integer vectors 0, 1: True labels (e.g. c(0, 1, 0, 1))
method	Character: "rt" or "pROC" will use rtROC and <code>pROC::roc</code> respectively to get points of the ROC.
type	Character: "TPR.FPR" or "Sens.Spec". Only changes the x and y labels. True positive rate vs. False positive rate and Sensitivity vs. Specificity.
balanced.accuracy	Logical: If TRUE, annotate the point of maximal Balanced Accuracy.
main	Character: Plot title.
col	Color, vector: Colors to use for ROC curve(s)
alpha	Numeric: Alpha transparency for lines
cex	Float: Character expansion factor.
lwd	Float: Line width.
diagonal	Logical: If TRUE, draw diagonal.
diagonal.lwd	Float: Line width for diagonal.
diagonal.lty	Integer: Line type for diagonal.
diagonal.col	Color: Color for diagonal.
group.legend	Logical: If TRUE, print group legend
annotation	Character: Add annotation at the bottom right of the plot
annotation.col	Color: Color for annotation.
annot.line	Numeric: Line position for annotation.
annot.adj	Numeric: Text adjustment for annotation.
annot.font	Integer: Font for annotation.
pty	Character: "s" gives a square plot; "m" gives a plot that fills graphics device size. Default = "m" (See <code>par("pty")</code>)
mar	Float, vector, length 4: Margins; see <code>par("mar")</code>
theme	Character: Run <code>themes()</code> for available themes
palette	Vector of colors, or Character defining a builtin palette - get options with <code>rtpalette()</code>

verbose	Logical: If TRUE, print messages to console.
par.reset	Logical: If TRUE, reset par setting before exiting.
filename	Path to file: If supplied, plot will be printed to file
pdf.width	Float: Width in inches for pdf output (if filename is set).
pdf.height	Float: Height in inches for pdf output.

Author(s)

E.D. Gennatas

mplot3_surv

mplot3: *Survival Plots*

Description

Plots survival step functions using [mplot3_xy](#)

Usage

```
mplot3_surv(  
  x,  
  lty = 1,  
  lwd = 2,  
  alpha = 1,  
  col = NULL,  
  mark.censored = TRUE,  
  normalize.time = FALSE,  
  cex = 1.2,  
  xlab = NULL,  
  ylab = "Survival",  
  main = "Kaplan-Meier curve",  
  theme = rtTheme,  
  palette = rtPalette,  
  plot.error = FALSE,  
  error.lty = 2,  
  error.alpha = 0.5,  
  group.legend = NULL,  
  group.title = "",  
  group.names = NULL,  
  group.side = 3,  
  group.adj = 0.98,  
  group.padj = 2,  
  group.at = NA,  
  par.reset = TRUE,  
  ...  
)
```


Arguments

<code>x</code>	Survival object / list of Survival objects created using <code>survival::Surv</code>
<code>lty</code>	Integer: Line type. Default = 1. See <code>par("lty")</code>
<code>lwd</code>	Float: Line width. Default = 2
<code>alpha</code>	Float: Alpha for lines. Default = 1
<code>normalize.time</code>	Logical: If TRUE, convert each input's time to 0-1 range. This is useful when survival estimates are not provided in original time scale. Default = FALSE.
<code>xlab</code>	Character: x-axis label
<code>ylab</code>	Character: y-axis label
<code>main</code>	Character: Plot title
<code>theme</code>	Character: Run <code>themes()</code> for available themes
<code>palette</code>	Vector of colors, or Character defining a builtin palette - get options with <code>rtpalette()</code>
<code>group.legend</code>	Logical: If TRUE, place <code>group.names</code> in a legend
<code>group.title</code>	Character: Group title, shown above group names. e.g. if group names are <code>c("San Francisco", "Philadelphia")</code> , <code>group.title</code> can be "City"
<code>group.names</code>	(Optional) If multiple groups are plotted, use these names if <code>group.title = TRUE</code>
<code>group.side</code>	Integer: Side to show group legend
<code>group.adj</code>	Float: adj for group legend. See <code>mtext("adj")</code>
<code>group.padj</code>	Float: padj for group legend See <code>mtext("padj")</code>
<code>group.at</code>	Float: location for group legend. See <code>mtext("at")</code>
<code>par.reset</code>	Logical: If TRUE, reset <code>par</code> setting before exiting.
<code>...</code>	Additional arguments to pass to mplot3_xy

Author(s)

E.D. Gennatas

Examples

```
## Not run:
library(survival)
mplot3_surv(Surv(time = lung$time, event = lung$status))

## End(Not run)
```

mplot3_survfit	mplot3: <i>Plot survfit objects</i>
----------------	-------------------------------------

Description

Plots survival step functions using [mplot3_xy](#)

Usage

```
mplot3_survfit(  
  x,  
  lty = 1,  
  lwd = 1.5,  
  alpha = 1,  
  col = NULL,  
  plot.median = FALSE,  
  group.median = FALSE,  
  median.lty = 3,  
  median.lwd = 2,  
  median.col = theme$fg,  
  median.alpha = 0.5,  
  censor.mark = TRUE,  
  censor.col = NULL,  
  censor.alpha = 0.4,  
  censor.pch = "I",  
  censor.cex = 0.8,  
  mark.censored = FALSE,  
  nrisk.table = FALSE,  
  nrisk.pos = "below",  
  nrisk.spacing = 0.9,  
  table.font = 1,  
  time.at = NULL,  
  time.by = NULL,  
  xlim = NULL,  
  ylim = NULL,  
  xlab = "Time",  
  ylab = "Survival",  
  main = "",  
  theme = rtTheme,  
  palette = rtPalette,  
  plot.error = FALSE,  
  error.alpha = 0.33,  
  autonames = TRUE,  
  group.legend = NULL,  
  group.legend.type = c("legend", "mtext"),  
  group.names = NULL,  
  group.title = NULL,  
)
```

```

group.line = NULL,
group.side = NULL,
legend.x = NULL,
mar = c(2.5, 3, 2, 1),
oma = NULL,
par.reset = TRUE,
pdf.width = 6,
pdf.height = 6,
filename = NULL,
...
)

```

Arguments

<code>x</code>	survfit object (output of <code>survival::survfit</code>)
<code>lty</code>	Integer: Line type. See <code>par("lty")</code>
<code>lwd</code>	Float: Line width.
<code>alpha</code>	Float: Alpha for lines.
<code>col</code>	Color, vector: Color(s) to use for survival curves and annotations. If <code>NULL</code> , taken from palette
<code>plot.median</code>	Logical: If <code>TRUE</code> , draw lines at 50 percent median survival.
<code>group.median</code>	Logical: If <code>TRUE</code> , include median survival times with group legend
<code>median.lty</code>	Integer: Median survival line type
<code>median.lwd</code>	Float: Median line width.
<code>median.col</code>	Color for median survival lines
<code>median.alpha</code>	Float, (0, 1): Transparency for median survival lines.
<code>censor.mark</code>	Logical: If <code>TRUE</code> , mark each censored case.
<code>censor.col</code>	Color to mark censored cases if <code>censor.mark = TRUE</code>
<code>censor.alpha</code>	Transparency for <code>censor.col</code> .
<code>censor.pch</code>	Character: Point character for censored marks.
<code>censor.cex</code>	Float: Character expansion factor for censor marks.
<code>mark.censored</code>	Logical: This is an alternative to <code>censor.mark</code> which will mark censored cases using the same color as the survival curve. It can be harder to distinguish the censoring marks from the curve itself, therefore not preferred.
<code>nrisk.table</code>	Logical: If <code>TRUE</code> , print Number at risk table.
<code>nrisk.pos</code>	Character: "above" or "below": where to place <code>nrisk.table</code>
<code>nrisk.spacing</code>	Float: Determines spacing between <code>nrisk.table</code> rows.
<code>table.font</code>	Integer: 1: regular font, 2: bold.
<code>time.at</code>	Float, vector: x-axis positions to place tickmarks and labels as well as n at risk values if <code>nrisk.table = TRUE</code>
<code>time.by</code>	Float: Divide time by this amount to determine placing of tickmarks
<code>xlim</code>	Float, vector, length 2: x-axis limits

ylim	Float, vector, length 2: y-axis limits
xlab	Character: x-axis label
ylab	Character: y-axis label
main	Character: main title
theme	Character: Run themes() for available themes
palette	Vector of colors, or Character defining a builtin palette - get options with rtpalette()
autonames	Logical: If TRUE, extract grouping variable names and level labels from x and use for legend. It is best to give informative level labels, like female, male instead of 0, 1 when using this.
group.legend	Logical: If TRUE, include group legend
group.names	Character, vector: Group names to use. If NULL, extracted from x
group.title	Character: Group legend title
group.line	Float, vector: Lines to print group legend using mtext
group.side	Integer: Side to print group legend. Default is determined by survival curves, to avoid overlap of legend with curves.
mar	Float, vector, length 4: Margins. See par("mar")
oma	Float, vector, length 4: Outer margins. See par("oma")
par.reset	Logical: If TRUE, reset par to initial values before exit
...	Additional arguments to pass to theme

Author(s)

E.D. Gennatas

Examples

```
## Not run:
# Get the lung dataset
data(cancer, package = "survival")
sf1 <- survival::survfit(survival::Surv(time, status) ~ 1, data = lung)
mplot3_survfit(sf1)
sf2 <- survival::survfit(survival::Surv(time, status) ~ sex, data = lung)
mplot3_survfit(sf2)
# with N at risk table
mplot3_survfit(sf2, nrisk.table = TRUE)

## End(Not run)
```

`mplot3_varimp``mplot3: Variable Importance`

Description

Draw horizontal barplots for variable importance

Usage

```
mplot3_varimp(  
  x,  
  error = NULL,  
  names = NULL,  
  names.pad = 0.02,  
  plot.top = 1,  
  labelify = TRUE,  
  col = NULL,  
  palette = rtPalette,  
  alpha = 1,  
  error.col = theme$fg,  
  error.lwd = 2,  
  beside = TRUE,  
  border = NA,  
  width = 1,  
  space = 0.75,  
  xlim = NULL,  
  ylim = NULL,  
  xlab = "Variable Importance",  
  xlab.line = 1.3,  
  ylab = NULL,  
  ylab.line = 1.5,  
  main = NULL,  
  names.arg = NULL,  
  axisnames = FALSE,  
  sidelabels = NULL,  
  mar = NULL,  
  pty = "m",  
  barplot.axes = FALSE,  
  xaxis = TRUE,  
  x.axis.padj = -1.2,  
  tck = -0.015,  
  theme = rtTheme,  
  zerolines = FALSE,  
  par.reset = TRUE,  
  autolabel = letters,  
  pdf.width = NULL,  
  pdf.height = NULL,  
)
```

```

    trace = 0,
    filename = NULL,
    ...
)

```

Arguments

x	Vector, numeric: Input
error	Vector, numeric; length = length(x): Plot error bars with given error.
names	Vector, string; optional: Names of variables in x
plot.top	Float or Integer: If ≤ 1 , plot this percent highest absolute values, otherwise plot this many top values. i.e.: <code>plot.top = .2</code> will print the top 20% highest values, and <code>plot.top = 20</code> will plot the top 20 highest values
labelify	Logical: If TRUE convert names(x) using <code>labelify</code> . Default = TRUE
col	Colors: Gradient to use for barplot fill.
alpha	Float (0, 1): Alpha for col
error.col	Color: For error bars
trace	Integer: If <code>trace > 0</code> prints out the automatically set <code>mar</code> (so you can adjust if needed) names provided

Details

"NA" values in input are set to zero.

Value

Position of bar centers (invisibly)

Author(s)

E.D. Gennatas

mplot3_x

mplot3: *Univariate plots: index, histogram, density, QQ-line*

Description

Draw plots of 1-dimensional data: index, histogram, density, and Q-Q plots.

Usage

```
mplot3_x(  
  x,  
  type = c("density", "histogram", "hd", "lhist", "index", "ts", "qqline"),  
  group = NULL,  
  data = NULL,  
  xlab = NULL,  
  ylab = NULL,  
  main = NULL,  
  xlim = NULL,  
  ylim = NULL,  
  index.ypad = 0.1,  
  axes.swap = FALSE,  
  axes.col = NULL,  
  tick.col = NULL,  
  cex = 1.2,  
  col = NULL,  
  alpha = 0.75,  
  index.type = c("p", "l"),  
  hist.breaks = "Sturges",  
  hist.type = c("bars", "lines"),  
  hist.probability = FALSE,  
  hist.lwd = 3,  
  density.line = FALSE,  
  density.shade = TRUE,  
  density.legend.side = 3,  
  density.legend.adj = 0.98,  
  density.bw = "nrd0",  
  density.kernel = "gaussian",  
  density.params = list(na.rm = na.rm),  
  qqline.col = "#18A3AC",  
  qqline.alpha = 1,  
  pch = 16,  
  point.col = NULL,  
  point.cex = 1,  
  point.bg.col = NULL,  
  point.alpha = 0.66,  
  hline = NULL,  
  vline = NULL,  
  diagonal = FALSE,  
  grid = FALSE,  
  grid.col = NULL,  
  grid.alpha = 0.5,  
  grid.lty = 3,  
  grid.lwd = 1,  
  annotation = NULL,  
  annot.col = NULL,  
  group.legend = NULL,
```

```
group.title = "",
group.names = NULL,
group.side = 3,
group.adj = 0.02,
group.at = NA,
text.xy = NULL,
text.x = NULL,
text.y = NULL,
text.xy.cex = 1,
text.xy.col = "white",
line.col = "#008E00",
x.axis.padj = -1.1,
y.axis.padj = 0.9,
labs.col = NULL,
lab.adj = 0.5,
density.avg = ifelse(type == "density", TRUE, FALSE),
density.avg.fn = c("median", "mean"),
density.avg.line = FALSE,
density.avg.lwd = 1.5,
density.avg.lty = 3,
hline.col = "black",
hline.lwd = 1,
hline.lty = 1,
vline.col = "black",
vline.lwd = 1,
vline.lty = 1,
lty = 1,
lwd = 2,
qqline.lwd = lwd,
density.lwd = lwd,
theme = rtTheme,
palette = rtPalette,
pty = "m",
mar = NULL,
oma = rep(0, 4),
xaxs = "r",
yaxs = "r",
autolabel = letters,
new = FALSE,
alpha.off = FALSE,
na.rm = TRUE,
par.reset = TRUE,
filename = NULL,
pdf.width = 6,
pdf.height = 6,
...
)
```


Arguments

x	Numeric vector or list of vectors, one for each group. If data is provided, x is name of variable in data
type	Character: "density", "histogram", "hd" (histogram bars & density lines), "lhist" (line histogram like mhist ; same as type = "hist", hist.type = "lines"), "index", "ts", "qqline" Case-insensitive and supports partial matching: e.g. <code>mplot3_x(x, "H")</code> gives histogram
group	Vector denoting group membership. Will be converted to factor. If data is provided, group is name of variable if data
data	Optional data frame containing x data
xlab	Character: x-axis label
ylab	Character: y-axis label
main	Character: Plot title
xlim	Float vector, length 2: x-axis limits
ylim	Float vector, length 2: y-axis limits
index.ypad	Float: Expand ylim by this much for plot type "index" Default = .1 (Stops points being cut off)
index.type	Character: "p" for points (Default), "l" for lines (timeseries)
hist.breaks	See <code>histogram("breaks")</code>
hist.type	Character: "bars" or "lines". Default = "bars"
hist.lwd	Float: Line width for type = "histogram"; hist.type = "lines"
density.line	Logical: If TRUE, draw line for type = "density". Default = FALSE
density.shade	Logical: If TRUE, draw shaded polygon for type = "density". Default = TRUE
qqline.col	Color for Q-Q line
qqline.alpha	Float: Alpha for Q-Q line
pch	Integer: Point character.
point.cex	Float: Character expansion for points.
point.bg.col	Color: point background
hline	Vector: y-value(s) for horizontal lines.
vline	Vector: x-value(s) for vertical lines.
diagonal	Logical: If TRUE, draw diagonal line.
annotation	Character: Add annotation at the bottom right of the plot
group.legend	Logical: If TRUE, include legend with group names
group.title	Character: Title above group names
group.names	(Optional) If multiple groups are plotted, use these names if group.title = TRUE
group.side	Integer: Side to show group legend
group.adj	Float: adj for group legend. See <code>mtext("adj")</code>

group.at	Float: location for group legend. See <code>mtext("at")</code>
line.col	Color for lines
labs.col	Color for labels
lab.adj	Adjust the axes labels. 0 = left adjust; 1 = right adjust; .5 = center (Default)
density.avg	Logical: If TRUE, print mean of x along plot. Default = TRUE, for type = "density"
density.avg.fn	Character: "median" or "mean". Function to use if density.avg = TRUE. Default = "median"
density.avg.line	Logical: If TRUE, draw vertical lines at the density average x-value
density.avg.lwd	Float: Line width for density.avg.line. Default = 1.5
density.avg.lty	Integer: Line type for density.avg.line. Default = 3
hline.col	Color for horizontal line(s)
hline.lwd	Float: Width for horizontal line(s)
hline.lty	Integer: Line type for horizontal line(s)
vline.col	Color for vertical lines
vline.lwd	Float: Width for vertical lines
vline.lty	Integer: Line type for vertical lines
lty	Integer: Line type. See <code>par("lty")</code>
lwd	Integer: Line width. Used for type = "ts" or "density"
theme	Character: Run <code>themes()</code> for available themes
palette	Vector of colors, or Character defining a builtin palette - get options with <code>rtpalette()</code>
pty	Character: "s" gives a square plot; "m" gives a plot that fills graphics device size. Default = "m" (See <code>par("pty")</code>)
mar	Float, vector, length 4: Margins; see <code>par("mar")</code>
oma	Float, vector, length 4: Outer margins; see <code>par("oma")</code>
xaxs	Character: "r": Extend plot x-axis limits by 4% on either end; "i": Use exact x-axis limits.
yaxs	Character: as <code>xaxs</code> for the y-axis.
autolabel	Character vector to be used to generate autolabels when using <code>rtlayout</code> with <code>autolabel = TRUE</code> .
new	Logical: If TRUE, add plot to existing plot. See <code>par("new")</code>
na.rm	Logical: Will be passed to all functions that support it. If set to FALSE, input containing NA values will result in error, depending on the type
par.reset	Logical: If TRUE, reset par setting before exiting.
filename	Path to file: If supplied, plot will be printed to file
pdf.width	Float: Width in inches for pdf output (if filename is set).
pdf.height	Float: Height in inches for pdf output.
...	Additional arguments to be passed to theme function

Details

You can group data either by supplying `x` as a list where each element contains one vector per group, or as a data frame where each column represents group, or by providing a group variable, which will be converted to factor. For bivariate plots, see [mplot3_xy](#) and [mplot3_xym](#). For heatmaps, see [mplot3_heatmap](#). To plot histograms of multiple groups, it's best to use `hist.type = "lines"`, which will use [mhists](#) and space apart the breaks for each group.

Value

Invisibly returns the output of `density`, `hist`, `qqnorm`, or `NULL`.

Author(s)

E.D. Gennatas

See Also

[mplot3_xy](#), [mplot3_xym](#), [mplot3_heatmap](#)

Examples

```
## Not run:
mplot3_x(iris)
mplot3_x(split(iris$Sepal.Length, iris$Species), xlab = "Sepal Length")

## End(Not run)
```

mplot3_xy

mplot3: *XY Scatter and line plots*

Description

Plot points and lines with optional fits and standard error bands

Usage

```
mplot3_xy(
  x,
  y = NULL,
  fit = NULL,
  formula = NULL,
  se.fit = FALSE,
  fit.params = NULL,
  error.x = NULL,
  error.y = NULL,
  cluster = NULL,
  cluster.params = list(),
```

```
data = NULL,  
type = "p",  
group = NULL,  
xlab = NULL,  
ylab = NULL,  
main = NULL,  
xlim = NULL,  
ylim = NULL,  
xpd = TRUE,  
xaxs = "r",  
yaxs = "r",  
log = "",  
rsq = NULL,  
rsq.pval = FALSE,  
rsq.side = 1,  
rsq.adj = 0.98,  
rsq.col = NULL,  
rsq.line = NULL,  
fit.error = FALSE,  
fit.error.side = 1,  
fit.error.padj = NA,  
xaxp = NULL,  
yaxp = NULL,  
scatter = TRUE,  
axes.equal = FALSE,  
pty = "m",  
annotation = NULL,  
annotation.col = NULL,  
x.axis.at = NULL,  
x.axis.labs = TRUE,  
y.axis.at = NULL,  
y.axis.labs = TRUE,  
xlab.adj = 0.5,  
ylab.adj = 0.5,  
mar = NULL,  
oma = rep(0, 4),  
point.cex = 1,  
point.bg.col = NULL,  
pch = ifelse(is.null(point.bg.col), 16, 21),  
line.col = NULL,  
line.alpha = 0.66,  
lwd = 1,  
lty = 1,  
marker.col = NULL,  
marker.alpha = NULL,  
error.x.col = NULL,  
error.y.col = NULL,  
error.x.lty = 1,
```

```
error.y.lty = 1,  
error.x.lwd = 1,  
error.y.lwd = 1,  
error.arrow.code = 3,  
fit.col = NULL,  
fit.lwd = 2.5,  
fit.alpha = 1,  
fit.legend = ifelse(is.null(fit), FALSE, TRUE),  
se.lty = "poly",  
se.lwd = 1,  
se.col = NULL,  
se.alpha = 0.5,  
se.times = 1.96,  
se.border = FALSE,  
se.density = NULL,  
hline = NULL,  
hline.col = NULL,  
hline.lwd = 1.5,  
hline.lty = 3,  
vline = NULL,  
vline.lwd = 1.5,  
vline.col = "blue",  
vline.lty = 3,  
diagonal = FALSE,  
diagonal.inv = FALSE,  
diagonal.lwd = 1.5,  
diagonal.lty = 1,  
diagonal.col = "gray50",  
diagonal.alpha = 1,  
group.legend = NULL,  
group.title = NULL,  
group.names = NULL,  
group.side = 3,  
group.adj = 0.02,  
group.padj = 2,  
group.at = NA,  
fit.legend.col = NULL,  
fit.legend.side = 3,  
fit.legend.adj = 0.02,  
fit.legend.padj = 2,  
fit.legend.at = NA,  
rm.na = TRUE,  
theme = rtTheme,  
palette = rtPalette,  
order.on.x = NULL,  
autolabel = letters,  
new = FALSE,  
par.reset = TRUE,
```

```

return.lims = FALSE,
pdf.width = 6,
pdf.height = 6,
trace = 0,
filename = NULL,
...
)

```

Arguments

<code>x</code>	Numeric vector or list of vectors for x-axis. If data is provided, name of variable, unquoted.
<code>y</code>	Numeric vector of list of vectors for y-axis. If data is provided, name of variable, unquoted.
<code>fit</code>	Character: rtemis model to calculate $y \sim x$ fit. Options: see <code>select_learner()</code> . Can also be Logical, which will give a GAM fit if TRUE. If you specify "NLA", the activation function should be passed as a string.
<code>formula</code>	Formula: Provide a formula to be solved using <code>s_NLS</code> . If provided, <code>fit</code> is forced to 'nls'. e.g. $y \sim b * m^x$ for a power curve. Note: <code>nls</code> is powerful but is prone to errors and warnings. Use single letters for parameter names, no numbers.
<code>se.fit</code>	Logical: If TRUE, draw the standard error of the fit
<code>fit.params</code>	List: Arguments for learner defined by <code>fit</code> . Default = NULL, i.e. use default learner parameters
<code>error.x</code>	Vector, float: Error in x (e.g. standard deviation) will be plotted as bars around point
<code>error.y</code>	Vector, float: Error in y (e.g. standard deviation) will be plotted as bars around point
<code>cluster</code>	Character: Clusterer name. Will cluster <code>data.frame(x, y)</code> and pass result to <code>group</code> . Run <code>select_clust</code> for options
<code>cluster.params</code>	List: Names list of parameters to pass to the cluster function
<code>data</code>	(Optional) data frame, where <code>x</code> and <code>y</code> are defined
<code>type</code>	Character: "p" for points, "l" for lines, "s" for steps. Default = "p". If <code>x</code> and/or <code>y</code> contains multiple vectors, <code>type</code> can be a vector, e.g. <code>c("p", "l", "l")</code> will give a set of points and two sets of lines. Otherwise, <code>type</code> is recycled to length of <code>x</code>
<code>group</code>	Vector: will be converted to factor. If data is provided, name of variable, unquoted.
<code>xlab</code>	Character: x-axis label
<code>ylab</code>	Character: y-axis label
<code>main</code>	Character: Plot title
<code>xlim</code>	Float vector, length 2: x-axis limits
<code>ylim</code>	Float vector, length 2: y-axis limits
<code>xpd</code>	Logical or NA: FALSE: plotting clipped to plot region; TRUE: plotting clipped to figure region; NA: plotting clipped to device region.

<code>xaxs</code>	Character: "r": Extend plot x-axis limits by 4% on either end; "i": Use exact x-axis limits.
<code>yaxs</code>	Character: as <code>xaxs</code> for the y-axis.
<code>log</code>	Character: "x", "y", or "xy", defines if either or both axes should be log-transformed.
<code>rsq</code>	Logical: If TRUE, add legend with R-squared (if fit is not NULL)
<code>rsq.pval</code>	Logical: If TRUE, add legend with R-squared and its p-value, if fit is not NULL
<code>rsq.side</code>	Integer: [1:4] Where to place the <code>rsq</code> annotation. Default = 1 (i.e. bottom)
<code>rsq.adj</code>	Float: Adjust <code>rsq</code> annotation. See <code>mtext "adj"</code>
<code>rsq.col</code>	Color: Color for <code>rsq</code> annotation. Default = NULL, which results in <code>fit.col</code>
<code>rsq.line</code>	Numeric: Passed to <code>mtext "line"</code> to place R-squared annotation.
<code>fit.error</code>	Logical: If TRUE: draw fit error annotation. Default = NULL, which results in TRUE, if fit is set
<code>fit.error.side</code>	Integer [1:4]: Which side to draw <code>fit.error</code> on.
<code>fit.error.padj</code>	Float: See <code>mtext:padg</code> Default = NA
<code>xaxp</code>	See <code>par("xaxp")</code>
<code>yaxp</code>	See <code>par("yaxp")</code>
<code>scatter</code>	Logical: If TRUE, plot (x, y) scatter points.
<code>axes.equal</code>	Logical: Should axes be equal? Defaults to FALSE
<code>pty</code>	Character: "s" gives a square plot; "m" gives a plot that fills graphics device size. Default = "m" (See <code>par("pty")</code>)
<code>annotation</code>	Character: Add annotation at the bottom right of the plot
<code>annotation.col</code>	Color for annotation
<code>x.axis.at</code>	Float, vector: x coordinates to place tick marks. Default = NULL, determined by <code>graphics::axis</code> automatically
<code>x.axis.labs</code>	See <code>axis("labels")</code>
<code>y.axis.at</code>	As <code>x.axis.at</code> for y-axis
<code>y.axis.labs</code>	See <code>axis("labels")</code>
<code>xlab.adj</code>	Float: adj for <code>xlab</code> (See <code>par("adj")</code>)
<code>ylab.adj</code>	Float: adj for <code>ylab</code> (See <code>par("adj")</code>)
<code>mar</code>	Float, vector, length 4: Margins; see <code>par("mar")</code>
<code>oma</code>	Float, vector, length 4: Outer margins; see <code>par("oma")</code>
<code>point.cex</code>	Float: Character expansion for points.
<code>point.bg.col</code>	Color: point background
<code>pch</code>	Integer: Point character.
<code>line.col</code>	Color for lines
<code>line.alpha</code>	Float [0, 1]: Transparency for lines
<code>lwd</code>	Float: Line width
<code>lty</code>	Integer: Line type. See <code>par("lty")</code>

<code>marker.col</code>	Color for marker
<code>marker.alpha</code>	Float [0, 1]: Transparency for markers
<code>error.x.col</code>	Color for x-axis error bars
<code>error.y.col</code>	Color for y-axis error bars
<code>error.x.lty</code>	Integer: line type for x-axis error bars
<code>error.y.lty</code>	Integer: line type for y-axis error bars
<code>error.x.lwd</code>	Float: Line width for x-axis error bars
<code>error.y.lwd</code>	Float: Line width for y-axis error bars
<code>error.arrow.code</code>	Integer: Type of arrow to draw for error bars. See <code>arrows("code")</code>
<code>fit.col</code>	Color: Color of the fit line.
<code>fit.lwd</code>	Float: Fit line width
<code>fit.alpha</code>	Float [0, 1]: Transparency for fit line
<code>fit.legend</code>	Logical: If TRUE, show fit legend
<code>se.lty</code>	How to draw the <code>se.fit</code> "poly" draws a polygon around the fit line, otherwise an integer defines the <code>lty</code> (line type) for lines to be drawn
<code>se.lwd</code>	Float: Line width for standard error bounds
<code>se.col</code>	Color for <code>se.fit</code>
<code>se.alpha</code>	Alpha for <code>se.fit</code>
<code>se.times</code>	Draw polygon or lines at $\pm se.times * \text{standard error of fit}$. Defaults to 1.96, which corresponds to 95 percent confidence interval
<code>se.border</code>	Define border of polygon for <code>se.fit</code> . See <code>border</code> in <code>graphics::polygon</code>
<code>se.density</code>	Density of shading line of polygon for <code>se.fit</code> . See <code>density</code> in <code>graphics::polygon</code>
<code>hline</code>	Vector: y-value(s) for horizontal lines.
<code>hline.col</code>	Color for horizontal line(s)
<code>hline.lwd</code>	Float: Width for horizontal line(s)
<code>hline.lty</code>	Integer: Line type for horizontal line(s)
<code>vline</code>	Vector: x-value(s) for vertical lines.
<code>vline.lwd</code>	Float: Width for vertical lines
<code>vline.col</code>	Color for vertical lines
<code>vline.lty</code>	Integer: Line type for vertical lines
<code>diagonal</code>	Logical: If TRUE, draw diagonal line.
<code>diagonal.inv</code>	Logical: If TRUE, draw inverse diagonal line. Will use <code>diagonal.lwd</code> , <code>diagonal.lty</code> , <code>diagonal.col</code> , <code>diagonal.alpha</code> (Note: it only makes sense to use only one of <code>diagonal</code> or <code>diagonal.inv</code>)
<code>diagonal.lwd</code>	Float: Line width for diagonal.
<code>diagonal.lty</code>	Integer: Line type for diagonal.
<code>diagonal.col</code>	Color: Color for diagonal.

<code>diagonal.alpha</code>	Float: Alpha for diagonal
<code>group.legend</code>	Logical: If TRUE, place <code>group.names</code> in a legend
<code>group.title</code>	Character: Group title, shown above group names. e.g. if group names are <code>c("San Francisco", "Philadelphia")</code> , <code>group.title</code> can be "City"
<code>group.names</code>	(Optional) If multiple groups are plotted, use these names if <code>group.title = TRUE</code>
<code>group.side</code>	Integer: Side to show group legend
<code>group.adj</code>	Float: adj for group legend. See <code>mtext("adj")</code>
<code>group.padj</code>	Float: padj for group legend See <code>mtext("padj")</code>
<code>group.at</code>	Float: location for group legend. See <code>mtext("at")</code>
<code>fit.legend.col</code>	Color for fit legend
<code>fit.legend.side</code>	Integer: Side for fit legend
<code>fit.legend.adj</code>	Float: adj for fit legend
<code>fit.legend.padj</code>	Float: padj for fit legend
<code>fit.legend.at</code>	Float: location for fit legend. See <code>mtext("at")</code>
<code>rm.na</code>	Logical: If TRUE, remove all NA values pairwise between x and y. Set to FALSE if you know your data has no missing values.
<code>theme</code>	Character: Run <code>themes()</code> for available themes
<code>palette</code>	Vector of colors, or Character defining a builtin palette - get options with <code>rtpalette()</code>
<code>order.on.x</code>	Logical: If TRUE, order (x, y) by increasing x. Default = NULL: will be set to TRUE if fit is set, otherwise FALSE
<code>autolabel</code>	Character vector to be used to generate autolabels when using <code>rtlayout</code> with <code>autolabel = TRUE</code> .
<code>new</code>	Logical: If TRUE, add plot to existing plot. See <code>par("new")</code>
<code>par.reset</code>	Logical: If TRUE, reset par setting before exiting.
<code>return.lims</code>	Logical: If TRUE, return xlim and ylim.
<code>pdf.width</code>	Float: Width in inches for pdf output (if filename is set).
<code>pdf.height</code>	Float: Height in inches for pdf output.
<code>trace</code>	Integer: If > 0, pass <code>verbose = TRUE</code> to the cluster and fit functions, if used.
<code>filename</code>	Character: Path to file to save plot. Default = NULL
<code>...</code>	Additional arguments to be passed to theme function

Author(s)

E.D. Gennatas

Examples

```
## Not run:
set.seed(1999)
x <- rnorm(500)
ycu <- x^3 + 12 + rnorm(500)
mplot3_xy(x, ycu)
mplot3_xy(x, ycu, fit = "gam")
ysq <- x^2 + 3 + rnorm(500)
mplot3_xy(x, list(squared = ysq, cubed = ycu), fit = "gam")

## End(Not run)
```

mplot3_xym

Scatter plot with marginal density and/or histogram

Description

Draw a scatter plot with fit line and marginal density and/or histogram

Usage

```
mplot3_xym(
  x,
  y,
  margin = c("histogram", "density", "both"),
  fit = "gam",
  se.fit = TRUE,
  xlim = NULL,
  ylim = NULL,
  col = "#18A3AC",
  density.alpha = 0.66,
  hist.breaks = 30,
  hist.alpha = 0.66,
  hist.space = 0.05,
  hist.lwd = 3,
  lwd = 4,
  main = NULL,
  main.adj = 0,
  axes.density = FALSE,
  pty = "m",
  mar = c(3, 3, 0, 0),
  margin.mar = 0.2,
  xaxs = "r",
  yaxs = "r",
  theme = rtTheme,
  par.reset = TRUE,
  widths = NULL,
```

```

    heights = NULL,
    filename = NULL,
    pdf.width = 7,
    pdf.height = 7,
    ...
)

```

Arguments

x	Numeric vector: x-axis data
y	Numeric vector: y-axis data
margin	Character: "density", "histogram", or "both". Type of marginal plots to draw.
fit	Character: Algorithm to use to draw $y \sim x$.
se.fit	Logical: If TRUE: plot $\pm 2 * \text{Standard Error of fit}$
xlim	Float vector, length 2: x-axis limits
ylim	Float vector, length 2: y-axis limits
col	Color for marginal plots
density.alpha	Numeric: Alpha for density plots
hist.breaks	Integer: Number of histogram breaks
hist.alpha	Numeric: Alpha for barplots
hist.space	Numeric: Space between bars in barplots
hist.lwd	Numeric: Line width for barplots
lwd	Numeric: Line width
main	Character: Main title
main.adj	Numeric: Main title adjustment
axes.density	Logical: If TRUE, plot margin plot axes for density (debugging only)
pty	Character: "s" gives a square plot; "m" gives a plot that fills graphics device size. Default = "m" (See <code>par("pty")</code>)
mar	Float, vector, length 4: Margins; see <code>par("mar")</code>
margin.mar	Numeric: Margin for marginal plots
xaxs	Character: "r": Extend plot x-axis limits by 4% on either end; "i": Use exact x-axis limits.
yaxs	Character: as <code>xaxs</code> for the y-axis.
theme	Character: Run <code>themes()</code> for available themes
par.reset	Logical: Resest <code>par</code> to original settings
filename	Character: Path to file to save plot. Default = NULL
pdf.width	Float: Width in inches for pdf output (if filename is set).
pdf.height	Float: Height in inches for pdf output.
...	Additional arguments to be passed to <code>mplot3_xy</code>

Details

To make wide plot, change widths: e.g. `widths = c(7, 1)`

Author(s)

E.D. Gennatas

Examples

```
## Not run:
x <- rnorm(500)
y <- x^3 + 12 + rnorm(500)
mplot3_xym(x, y)

## End(Not run)
```

mplot_AGGTEobj

Plot AGGTEobj object

Description

Plot AGGTEobj object from the **did** package.

Usage

```
mplot_AGGTEobj(
  x,
  x.factor = 1,
  y.factor = 1,
  error = c("se", "95%ci"),
  main = "Average Effect by Length of Exposure",
  legend.title = "",
  group.names = c("Pre", "Post"),
  xlab = NULL,
  ylab = NULL,
  mar = c(2.5, 3.5, 2, 7),
  theme = rtTheme,
  font.family = "Helvetica",
  col = c("#EC1848", "#18A3AC"),
  filename = NULL,
  file.width = 6.5,
  file.height = 5.5,
  par.reset = TRUE,
  ...
)
```

Arguments

x	AGGTEobj object
main	Character: Plot title
group.names	(Optional) If multiple groups are plotted, use these names if group.title = TRUE
xlab	Character: x-axis label
ylab	Character: y-axis label
mar	Float, vector, length 4: Margins; see par("mar")
theme	Character: Run themes() for available themes
filename	Character: Path to file to save plot. Default = NULL
par.reset	Logical: If TRUE, reset par setting before exiting.
...	Additional arguments to be passed to theme function

Author(s)

E.D. Gennatas

mplot_hsv	<i>Plot HSV color range</i>
-----------	-----------------------------

Description

Plot HSV color range

Usage

```
mplot_hsv(
  h.steps = seq(0, 1, 0.025),
  s.steps = seq(0, 1, 0.05),
  v = 1,
  alpha = 1,
  pch = 16,
  bg = "black",
  axes = TRUE,
  pty = "s",
  cex = 2,
  mar = c(3, 3, 2, 0.5),
  lab.col = NULL,
  type = c("radial", "square"),
  line.col = "gray50",
  show.grid = TRUE,
  show.radial.grid = FALSE,
  show.grid.labels = 1,
  cex.axis = 1,
```

```

    cex.lab = 1,
    par.reset = TRUE
)

```

Arguments

h.steps	Float, vector: Hue values to plot. Default = seq(0, 1, .0125)
s.steps	Float, vector: Saturation values to plot. Default = same as h.steps
v	Float: Value.
alpha	Float: Alpha.
pch	Integer: pch plot parameter. Default = 15 (square)
bg	Color: Background color. Default = "black"
axes	Logical: for type = "square": If TRUE, draw axes.
pty	Character: for type = "square": "s", "r", par's pty argument. Default = "s" (square plot)
cex	Float: par/plot's cex argument.
mar	Float, vector: for type = "square": par's mar argument.
lab.col	Color: Color for axes and labels. Defaults to inverse of bg, i.e. white if bg is black
type	Character: "square" for square plot, "radial" for radial plot.
show.grid	Logical: if TRUE, show grid then type is "radial"
par.reset	Logical: If TRUE, reset par before exit

Author(s)

E.D. Gennatas

Examples

```

## Not run:
mplot_hsv()

## End(Not run)

```

mplot_raster

Plot Array as Raster Image

Description

Plots 2D (grayscale) or 3D (color) array as Raster Image

Usage

```
mplot_raster(  
  x,  
  max.value = max(x),  
  mar = NULL,  
  main = NULL,  
  main.line = 0,  
  main.side = 3,  
  main.col = "#ffffff",  
  main.adj = 0,  
  main.font = 2,  
  mono = FALSE,  
  mono.fn = mean,  
  bg = "gray10",  
  par.set = TRUE,  
  par.reset = TRUE,  
  verbose = TRUE  
)
```

Arguments

x	Array, 2D or 3D: Input describing grayscale or color image in RGB space
mono	Logical: If TRUE, plot as grayscale using <code>mono.fn</code> to convert RGB to grayscale. Default = FALSE
mono.fn	Function: Apply this function to the array to convert to 2D for grayscale plotting. Default = mean
bg	Color: Background color (around the plotted image when window proportions do not match image). Default = "gray10"
par.reset	Logical: If TRUE, reset par settings before exiting. Default = TRUE
verbose	Logical: If TRUE, print messages to console. Default = TRUE

Author(s)

E.D. Gennatas

Examples

```
## Not run:  
img <- imager::load.image("https://www.r-project.org/logo/Rlogo.png")  
mplot_raster(img)  
  
## End(Not run)
```

mse	<i>Error functions</i>
-----	------------------------

Description

Convenience functions for calculating loss. These can be passed as arguments to learners that support custom loss functions.

Usage

```
mse(x, y, na.rm = TRUE)
```

```
msew(x, y, weights = rep(1, length(y)), na.rm = TRUE)
```

```
rmse(x, y, na.rm = TRUE)
```

```
mae(x, y, na.rm = TRUE)
```

Arguments

x	Vector of True values
y	Vector of Estimated values
na.rm	Logical: If TRUE, remove NA values before computation. Default = TRUE
weights	Float, vector: Case weights

multigplot	<i>Multipanel ggplot2 plots</i>
------------	--

Description

Plot a panel of **ggplot2** plots

Usage

```
multigplot(plots = NULL, nrows = NULL, byrow = TRUE)
```

Arguments

plots	List of ggplot2 plots
nrows	Integer: number of rows for panel arrangement. Defaults to number of rows required to plot 2 plots per row
byrow	Logical: If TRUE, draw plots in order provided by row, otherwise by column. Default = TRUE

Author(s)

E.D. Gennatas

nCr	<i>n Choose r</i>
-----	-------------------

Description

Calculate number of combinations

Usage

nCr(n, r)

Arguments

n	Integer: Total number of items
r	Integer: Number of items in each combination

Details

In plain language: You have n items. How many different combinations of r items can you make?

Value

Integer: Number of combinations

Author(s)

E.D. Gennatas

oddsratio	<i>Calculate odds ratio for a 2x2 contingency table</i>
-----------	---

Description

Calculate odds ratio for a 2x2 contingency table

Usage

oddsratio(x, verbose = TRUE)

Arguments

x	2x2 contingency table (created with table(x, y), where x and y are factors with the first level being the control / unaffected / negative)
verbose	Logical: If TRUE, print messages to console

oddsratiotable	<i>Odds ratio table from logistic regression</i>
----------------	--

Description

Odds ratio table from logistic regression

Usage

```
oddsratiotable(x, confint.method = c("default", "profilelikelihood"))
```

Arguments

x [glm](#) object fit with family = binomial
confint.method "default" or "profilelikelihood"

Value

matrix with 4 columns: OR, 2.5% & 97.5% CI, p_val

Author(s)

E.D. Gennatas

Examples

```
## Not run:  
ir2 <- iris[51:150, ]  
ir2$Species <- factor(ir2$Species)  
ir.fit <- glm(Species ~ ., data = ir2, family = binomial)  
oddsratiotable(ir.fit)  
  
## End(Not run)
```

oneHot	<i>One hot encoding</i>
--------	-------------------------

Description

One hot encode a vector or factors in a data.frame

Usage

```
oneHot(x, xname = NULL, verbose = FALSE)

## Default S3 method:
oneHot(x, xname = NULL, verbose = TRUE)

## S3 method for class 'data.frame'
oneHot(x, xname = NULL, verbose = TRUE)

## S3 method for class 'data.table'
oneHot(x, xname = NULL, verbose = TRUE)

dt_set_oneHot(x, xname = NULL, verbose = TRUE)
```

Arguments

x	Vector or data.frame
xname	Character: Variable name
verbose	Logical: If TRUE, print messages to console

Details

A vector input will be one-hot encoded regardless of type by looking at all unique values. With data.frame input, only column of type factor will be one-hot encoded. This function is used by [pre-process](#). oneHot.data.table operates on a copy of its input. oneHot_ performs one-hot encoding in-place.

Value

For vector input, a one-hot-encoded matrix, for data.frame frame input, an expanded data.frame where all factors are one-hot encoded

Author(s)

E.D. Gennatas

Examples

```
## Not run:
iris_oh <- oneHot(iris)
# factor with only one unique value but 2 levels:
vf <- factor(rep("alpha", 20), levels = c("alpha", "beta"))
vf_onehot <- oneHot(vf)

## End(Not run)
oneHot(iris) |> head()
ir <- data.table::as.data.table(iris)
ir_oh <- oneHot(ir)
ir_oh
```

```
ir <- data.table::as.data.table(iris)
# dt_set_oneHot operates in-place; therefore no assignment is used:
dt_set_oneHot(ir)
ir
```

onehot2factor	<i>Convert one-hot encoded matrix to factor</i>
---------------	---

Description

Convert one-hot encoded matrix to factor

Usage

```
onehot2factor(x, labels = colnames(x))
```

Arguments

x	one-hot encoded matrix or data.frame
labels	Character vector of level names. Default = colnames(x)

Details

If input has a single column, it will be converted to factor and returned

Author(s)

E.D. Gennatas

Examples

```
## Not run:
x <- data.frame(matrix(F, 10, 3))
colnames(x) <- c("Dx1", "Dx2", "Dx3")
x$Dx1[1:3] <- x$Dx2[4:6] <- x$Dx3[7:10] <- T
onehot2factor(x)

## End(Not run)
```

palettize

Palettize colors

Description

Filter and order a set of colors to produce a palette suitable for multicolor plots

Usage

```
palettize(  
  x,  
  grayscale_hicut = 0.8,  
  start_with = "#16A0AC",  
  order_by = c("separation", "dissimilarity", "similarity")  
)
```

Arguments

x	Color vector
grayscale_hicut	Numeric: exclude colors whose grayscale equivalent is greater than this value
start_with	Integer or color: For integer, start with this color out of x, otherwise find color x closer to this color and place it first
order_by	Character: "separation", "dissimilarity", "similarity"

Author(s)

E.D. Gennatas

permute

Create permutations

Description

Creates all possible permutations

Usage

```
permute(n)
```

Arguments

n	Integer: Length of elements to permute
---	--

Details

n higher than 10 will take a while, or may run out of memory in systems with limited RAM

Value

Matrix where each row is a different permutation

pffread	<i>fread delimited file in parts</i>
---------	--------------------------------------

Description

fread delimited file in parts

Usage

```
pffread(
  x,
  part_nrows,
  nrows = NULL,
  header = TRUE,
  sep = "auto",
  verbose = TRUE,
  stringsAsFactors = TRUE,
  ...
)
```

Arguments

x	Character: Path to delimited file
part_nrows	Integer: Number of rows to read in each part
nrows	Integer: Number of rows in the file
header	Logical: If TRUE, the file is assumed to include a header row
sep	Character: Delimiter
verbose	Logical: If TRUE, print messages to console
stringsAsFactors	Logical: If TRUE, characters will be converted to factors
...	Additional arguments to pass to <code>data.table::fread()</code>

Author(s)

E.D. Gennatas

`plot.massGAM`*Plot massGAM object*

Description

Plots a massGAM object using [dplot3_bar](#)

Usage

```
## S3 method for class 'massGAM'
plot(
  x,
  predictor = NULL,
  main = NULL,
  what = "pvals",
  p.adjust.method = "none",
  p.transform = function(x) -log10(x),
  show = c("all", "signif"),
  pval.hline = c(0.05, 0.001),
  hline.col = NULL,
  hline.dash = "dash",
  hline.annotate = as.character(pval.hline),
  ylim = NULL,
  xlab = NULL,
  ylab = NULL,
  group = NULL,
  grouped.nonsig.alpha = 0.5,
  order.by.group = TRUE,
  palette = rtPalette,
  col.sig = "#43A4AC",
  col.ns = "#7f7f7f",
  theme = rtTheme,
  alpha = NULL,
  margin = NULL,
  displayModeBar = FALSE,
  trace = 0,
  filename = NULL,
  ...
)
```

Arguments

<code>x</code>	massGAM object
<code>xlab</code>	Character: x-axis label for volcano plot

Author(s)

E.D. Gennatas

`plot.massGLM`*Plot massGLM object*

DescriptionPlots a massGLM object using [dplot3_bar](#)**Usage**

```
## S3 method for class 'massGLM'
plot(
  x,
  predictor = NULL,
  main = NULL,
  what = c("volcano", "coefs", "pvals"),
  p.adjust.method = "holm",
  p.transform = function(x) -log10(x),
  show = c("all", "signif"),
  xnames = NULL,
  pval.hline = c(0.05, 0.001),
  hline.col = "#ffffff",
  hline.dash = "dash",
  hline.annotate = as.character(pval.hline),
  ylim = NULL,
  xlab = NULL,
  ylab = NULL,
  group = NULL,
  col.neg = "#43A4AC",
  col.pos = "#FA9860",
  col.ns = "#7f7f7f",
  theme = rtTheme,
  alpha = NULL,
  volcano.annotate = TRUE,
  volcano.annotate.n = 7,
  volcano.hline = NULL,
  volcano.hline.dash = "dot",
  volcano.hline.annotate = NULL,
  volcano.p.transform = function(x) -log10(x),
  margin = NULL,
  displayModeBar = TRUE,
  trace = 0,
  filename = NULL,
  ...
)
```


Arguments

x	massGLM object
what	Character: "adjusted" or "raw" p-values to plot
xlab	Character: x-axis label for volcano plot

Author(s)

E.D. Gennatas

plot.resample	plot <i>method for</i> resample <i>object</i>
---------------	---

Description

Run [mplot3_res](#) on a [resample](#) object

Usage

```
## S3 method for class 'resample'
plot(x, col = NULL, ...)
```

Arguments

x	Vector; numeric or factor: Outcome used for resampling
col	Vector, color
...	Additional arguments passed to mplot3_res

Author(s)

E.D. Gennatas

plot.rtModCVCalibration	<i>Plot</i> rtModCVCalibration <i>object</i>
-------------------------	--

Description

Plot Calibration plots and Brier score boxplots for rtModCVCalibration object

Usage

```
## S3 method for class 'rtModCVCalibration'
plot(
  x,
  what = c("calibration", "brier"),
  type = c("aggregate.all", "aggregate.by.resample"),
  bin.method = c("quantile", "equidistant"),
  filename = NULL,
  ...
)
```

Arguments

x	rtModCVCalibration object
what	Character: "calibration" or "brier"
type	Character: "aggregate.all" or "aggregate.by.resample"
bin.method	Character: "quantile" or "equidistant"
filename	Character: Path to save plot as pdf
...	Additional arguments

Details

For calibration plots, `type = "aggregate.all"` is likely the more informative one. It shows calibrations curves before and after calibration by aggregating across all outer test sets. The `type = "aggregate.by.resample"` option shows the calibration curves after calibration for each outer resample.

For Brier boxplots, `type = "aggregate.all"` shows 1 score per outer resample prior to calibration and multiple (equal `n.resamples` used in `calibrate_cv`) brier scores per outer resample after calibration. This is for diagnostic purposes mainly. For presentation, the `type = "aggregate.by.resample"` option shows the mean Brier score per outer resample prior to calibration and after calibration and makes more sense. The uncalibrated estimates could be resampled using the calibration model resamples to produce a more comparable boxplot of Brier scores when using the `type = "aggregate.all"` option, but that seems artifactual.

More options are certainly possibly, e.g. an `"aggregate.none"` that would show all calibration resamples for all outer resamples, and can be added in the future if needed.

Value

plotly object

Author(s)

E.D. Gennatas

plot.rtTest	<i>Plot rtTest object</i>
-------------	---------------------------

Description

Plot rtTest object

Usage

```
## S3 method for class 'rtTest'  
plot(  
  x,  
  main = NULL,  
  mar = NULL,  
  uni.type = c("density", "histogram", "hd"),  
  boxplot.xlab = FALSE,  
  theme = rtTheme,  
  par.reset = TRUE,  
  ...  
)
```

Arguments

x	rtTest object
main	Character: Main title
theme	Character: Run themes() for available themes

Author(s)

E.D. Gennatas

plotly.heat	<i>Heatmap with plotly</i>
-------------	----------------------------

Description

Draw a heatmap using plotly

Usage

```
plotly.heat(
  z,
  x = NULL,
  y = NULL,
  title = NULL,
  col = penn.heat(21),
  xlab = NULL,
  ylab = NULL,
  zlab = NULL,
  transpose = TRUE
)
```

Arguments

z	Input matrix
x, y	Vectors for x, y axes
title	Plot title
col	Set of colors to make gradient from
xlab	x-axis label
ylab	y-axis label
zlab	z value label
transpose	Logical: If TRUE, transpose matrix

Author(s)

E.D. Gennatas

precision	<i>Precision (aka PPV)</i>
-----------	----------------------------

Description

The first factor level is considered the positive case.

Usage

```
precision(true, estimated, harmonize = FALSE, verbosity = 1)
```

Arguments

true	Factor: True labels
estimated	Factor: Estimated labels
harmonize	Logical: If TRUE, run factor_harmonize first
verbosity	Integer: If > 0, print messages to console.

predict.addtree	<i>Predict Method for MediBoost Model</i>
-----------------	---

Description

Obtains predictions from a trained MediBoost model

Usage

```
## S3 method for class 'addtree'
predict(object, newdata, verbose = FALSE, ...)
```

Arguments

object	A trained model of class "addtree"
newdata	Optional: a matrix / data.frame of features with which to predict
verbose	Logical: If TRUE, print messages to output
...	Not used

Author(s)

E.D. Gennatas

predict.boost	<i>Predict method for boost object</i>
---------------	--

Description

Predict method for boost object

Usage

```
## S3 method for class 'boost'
predict(
  object,
  newdata = NULL,
  n.feats = NCOL(newdata),
  n.iter = NULL,
  as.matrix = FALSE,
  verbose = FALSE,
  n.cores = rtCores,
  ...
)
```

Arguments

object	boost object
newdata	data.frame: New data to predict on
n.feat	Integer: Number of features to use from newdata
n.iter	Integer: Number of iterations to use
as.matrix	Logical: If TRUE, return matrix of predictions for each iteration, otherwise return vector
verbose	Logical: If TRUE, print messages to console
n.cores	Integer: Number of cores to use
...	Not used

Author(s)

E.D. Gennatas

`predict.cartLite` *Predict method for cartLite object*

Description

Predict method for cartLite object

Usage

```
## S3 method for class 'cartLite'
predict(object, newdata, verbose = FALSE, ...)
```

Arguments

object	cartLite object
newdata	Data frame of predictors
verbose	Logical: If TRUE, print messages to console.
...	Unused

Author(s)

E.D. Gennatas

`predict.cartLiteBoostTV`*Predict method for cartLiteBoostTV object*

Description

Predict method for cartLiteBoostTV object

Usage

```
## S3 method for class 'cartLiteBoostTV'  
predict(  
  object,  
  newdata = NULL,  
  n.feats = NCOL(newdata),  
  n.iter = NULL,  
  as.matrix = FALSE,  
  verbose = FALSE,  
  n.cores = rtCores,  
  ...  
)
```

Arguments

<code>object</code>	cartLiteBoostTV object
<code>newdata</code>	Set of predictors
<code>n.feats</code>	Integer: N of features to use. Default = NCOL(newdata)
<code>n.iter</code>	Integer: N of iterations to predict from. Default = (all available)
<code>as.matrix</code>	Logical: If TRUE, return predictions from each iterations. Default = FALSE
<code>verbose</code>	Logical: If TRUE, print messages to console. Default = FALSE
<code>n.cores</code>	Integer: Number of cores to use. Default = rtCores
<code>...</code>	Unused

Author(s)

E.D. Gennatas

predict.glmLite *Predict method for glmLite object*

Description

Predict method for glmLite object

Usage

```
## S3 method for class 'glmLite'
predict(object, newdata, verbose = FALSE, ...)
```

Arguments

object	glmLite object
newdata	Data frame of predictors
verbose	Logical: If TRUE, print messages to console. Default = FALSE
...	Unused

Author(s)

E.D. Gennatas

predict.glmLiteBoostTV
Predict method for glmLiteBoostTV object

Description

Predict method for glmLiteBoostTV object

Usage

```
## S3 method for class 'glmLiteBoostTV'
predict(
  object,
  newdata = NULL,
  n.feats = NCOL(newdata),
  n.iter = NULL,
  as.matrix = FALSE,
  verbose = FALSE,
  n.cores = rtCores,
  ...
)
```


Arguments

object	glmLiteBoostTV object
newdata	Set of predictors
n.feat	Integer: N of features to use.
n.iter	Integer: N of iterations to predict from.
as.matrix	Logical: If TRUE, return predictions from each iteration.
verbose	Logical: If TRUE, print messages to console.
n.cores	Integer: Number of cores to use.
...	Unused

Author(s)

E.D. Gennatas

predict.hytboost *Predict method for hytboost object*

Description

Predict method for hytboost object

Usage

```
## S3 method for class 'hytboost'
predict(
  object,
  newdata = NULL,
  n.iter = NULL,
  fixed.cxr = NULL,
  as.matrix = FALSE,
  n.cores = 1,
  verbose = FALSE,
  ...
)
```

Arguments

object	hytboost object
newdata	data.frame of predictors
n.iter	Integer: Use the first so many trees for prediction
fixed.cxr	(internal use) Matrix: Cases by rules to use instead of matching cases to rules using newdata
as.matrix	Logical: If TRUE, output
n.cores	Integer: Number of cores to use
verbose	Logical: If TRUE, print messages to console
...	Not used

Author(s)

E.D. Gennatas

predict.hytboostnow *Predict method for hytboostnow object*

Description

Predict method for hytboostnow object

Usage

```
## S3 method for class 'hytboostnow'  
predict(  
  object,  
  newdata = NULL,  
  n.feats = NCOL(newdata),  
  n.iter = NULL,  
  fixed.cxr = NULL,  
  as.matrix = FALSE,  
  n.cores = 1,  
  verbose = FALSE,  
  ...  
)
```

Arguments

object hytboostnow object

Author(s)

E.D. Gennatas

predict.hytreenow *Predict method for hytreeLite object*

Description

Predict method for hytreeLite object

Usage

```
## S3 method for class 'hytreenow'
predict(
  object,
  newdata,
  n.feet = NCOL(newdata),
  fixed.cxr = NULL,
  cxr.newdata = NULL,
  cxr = FALSE,
  cxrcoef = FALSE,
  verbose = FALSE,
  ...
)
```

Arguments

object	hytreenow
newdata	Data frame of predictors
n.feet	(internal use) Integer: Use first n.feet columns of newdata to predict. Defaults to all
fixed.cxr	(internal use) Matrix: Cases by rules to use instead of matching cases to rules using newdata
cxr.newdata	(internal use) Data frame: Use these values to match cases by rules
cxr	Logical: If TRUE, return list which includes cases-by-rules matrix along with predicted values
cxrcoef	Logical: If TRUE, return cases-by-rules * coefficients matrix along with predicted values
verbose	Logical: If TRUE, print messages to console
...	Not used

Author(s)

E.D. Gennatas

predict.hytreew

Predict method for hytreew object

Description

Predict method for hytreew object

Usage

```
## S3 method for class 'hytreew'
predict(
  object,
  newdata,
  n.feat = NCOL(newdata),
  fixed.cxr = NULL,
  cxr.newdata = NULL,
  cxr = FALSE,
  cxrcoef = FALSE,
  verbose = FALSE,
  ...
)
```

Arguments

object	hytreew
newdata	Data frame of predictors
n.feat	(internal use) Integer: Use first n.feat columns of newdata to predict. Defaults to all
fixed.cxr	(internal use) Matrix: Cases by rules to use instead of matching cases to rules using newdata
cxr.newdata	(internal use) Data frame: Use these values to match cases by rules
cxr	Logical: If TRUE, return list which includes cases-by-rules matrix along with predicted values
cxrcoef	Logical: If TRUE, return cases-by-rules * coefficients matrix along with predicted values
verbose	Logical: If TRUE, print messages to console
...	Not used

Author(s)

E.D. Gennatas

predict.LightRuleFit *predict method for LightRuleFit object*

Description

predict method for LightRuleFit object

Usage

```
## S3 method for class 'LightRuleFit'
predict(
  object,
  newdata = NULL,
  return.cases.by.rules = FALSE,
  verbose = TRUE,
  ...
)
```

Arguments

object	LightRuleFit object
newdata	Feature matrix / data.frame: will be converted to data.table
return.cases.by.rules	Logical: If TRUE, return cases by rules matrix
verbose	Logical: If TRUE, print messages during execution. Default = TRUE
...	Ignored

Value

Vector of estimated values

predict.lihad	<i>Predict method for lihad object</i>
---------------	--

Description

Predict method for lihad object

Usage

```
## S3 method for class 'lihad'
predict(
  object,
  newdata = NULL,
  learning.rate = NULL,
  n.feats = NULL,
  verbose = FALSE,
  cxrcoef = FALSE,
  ...
)
```

Arguments

object	an rtMod trained with <code>s_LIHAD</code> or an lihad object
newdata	data frame of predictor features
learning.rate	Float: learning rate if object was lihad
n.feat	Integer: internal use only
verbose	Logical: If TRUE, print messages to console.
cxrcoef	Logical: If TRUE, return matrix of cases by coefficients along with predictions.
...	Not used

Author(s)

E.D. Gennatas

predict.linadleaves *Predict method for linadleaves object*

Description

Predict method for linadleaves object

Usage

```
## S3 method for class 'linadleaves'
predict(
  object,
  newdata,
  type = c("response", "probability", "all", "step"),
  n.leaves = NULL,
  fixed.cxr = NULL,
  cxr.newdata = NULL,
  cxr = FALSE,
  cxrcoef = FALSE,
  verbose = FALSE,
  ...
)
```

Arguments

object	shytreesRaw
newdata	Data frame of predictors
type	Character: "response", "probability", "all", "step"
n.leaves	Integer: Use the first n.leaves of the tree for prediction
fixed.cxr	(internal use) Matrix: Cases by rules to use instead of matching cases to rules using newdata

cxr.newdata	(internal use) Data frame: Use these values to match cases by rules
cxr	Logical: If TRUE, return list which includes cases-by-rules matrix along with predicted values
cxrcoef	Logical: If TRUE, return cases-by-rules * coefficients matrix along with predicted values
verbose	Logical: If TRUE, print messages to console
...	Not used

Author(s)

E.D. Gennatas

predict.nlareg *Predict method for nlareg object*

Description

Predict method for nlareg object

Usage

```
## S3 method for class 'nlareg'
predict(object, newdata, ...)
```

Arguments

object	nlareg object
newdata	Data frame of predictors
...	Unused

Author(s)

E.D. Gennatas

predict.nullmod **rtemis** *internal: predict for an object of class nullmod*

Description

rtemis internal: predict for an object of class nullmod

Usage

```
## S3 method for class 'nullmod'
predict(object, newdata = NULL, ...)
```

Arguments

object	Object of class nullmod
newdata	Not used
...	Not used

predict.rtBSplines *Predict S3 method for rtBSplines*

Description

Predict S3 method for rtBSplines

Usage

```
## S3 method for class 'rtBSplines'
predict(object, newdata = NULL, ...)
```

Arguments

object	rtBSplines object created by dat2bsplinesmat
newdata	data.frame of new data.
...	Not used.

Author(s)

E.D. Gennatas

predict.rtModCVCalibration
Predict using calibrated model

Description

Predict using a calibrated model returned by [calibrate_cv](#)

Usage

```
## S3 method for class 'rtModCVCalibration'
predict(object, mod, newdata, ...)
```

Arguments

object	rtModCVCalibration object returned by calibrate_cv
mod	rtModCV object returned by train_cv
newdata	Data frame: New data to predict on
...	Additional arguments - Use to define which .repeat, which should be an integer defining which repeat to use for prediction. Defaults to 1 if not specified.

Author(s)

EDG

predict.rtTLS predict.rtTLS: predict *method for* rtTLS *object*

Description

predict.rtTLS: predict method for rtTLS object

Usage

```
## S3 method for class 'rtTLS'
predict(object, newdata, ...)
```

Arguments

object	rtTLS object created by s_TLS
newdata	data.frame of new data.
...	Not used.

predict.rulefit	predict <i>method for rulefit object</i>
-----------------	--

Description

predict method for rulefit object

Usage

```
## S3 method for class 'rulefit'
predict(object, newdata = NULL, verbose = TRUE, ...)
```

Arguments

object	rulefit object
newdata	Feature matrix / data.frame: will be converted to data.table
verbose	Logical: If TRUE, print messages during execution. Default = TRUE
...	Ignored

Value

Vector of estimated values

preprocess	<i>Data preprocessing</i>
------------	---------------------------

Description

Prepare data for analysis and visualization

Usage

```
preprocess(
  x,
  completeCases = FALSE,
  removeCases.thres = NULL,
  removeFeatures.thres = NULL,
  missingness = FALSE,
  impute = FALSE,
  impute.type = c("missRanger", "micePMM", "meanMode"),
  impute.missRanger.params = list(pmm.k = 3, maxiter = 10, num.trees = 500),
  impute.discrete = get_mode,
  impute.numeric = mean,
  integer2factor = FALSE,
  integer2numeric = FALSE,
```

```

logical2factor = FALSE,
logical2numeric = FALSE,
numeric2factor = FALSE,
numeric2factor.levels = NULL,
numeric.cut.n = 0,
numeric.cut.labels = FALSE,
numeric.quant.n = 0,
numeric.quant.NAonly = FALSE,
len2factor = 0,
character2factor = FALSE,
factorNA2missing = FALSE,
factorNA2missing.level = "missing",
factor2integer = FALSE,
factor2integer_startat0 = TRUE,
scale = FALSE,
center = scale,
removeConstants = FALSE,
removeConstants.skipMissing = TRUE,
removeDuplicates = FALSE,
oneHot = FALSE,
exclude = NULL,
xname = NULL,
verbose = TRUE
)

```

Arguments

<code>x</code>	data.frame to be preprocessed
<code>completeCases</code>	Logical: If TRUE, only retain complete cases (no missing data). Default = FALSE
<code>removeCases.thres</code>	Float (0, 1): Remove cases with \geq to this fraction of missing features.
<code>removeFeatures.thres</code>	Float (0, 1): Remove features with missing values in \geq to this fraction of cases.
<code>missingness</code>	Logical: If TRUE, generate new boolean columns for each feature with missing values, indicating which cases were missing data.
<code>impute</code>	Logical: If TRUE, impute missing cases. See <code>impute.discrete</code> and <code>impute.numeric</code> for how
<code>impute.type</code>	Character: How to impute data: "missRanger" and "missForest" use the packages of the same name to impute by iterative random forest regression. "rfImpute" uses <code>randomForest::rfImpute</code> (see its documentation), "meanMode" will use mean and mode by default or any custom function defined in <code>impute.discrete</code> and <code>impute.numeric</code> . Default = "missRanger" (which is much faster than "missForest"). "missForest" is included for compatibility with older pipelines.
<code>impute.missRanger.params</code>	Named list with elements "pmm.k" and "maxiter", which are passed to <code>missRanger::missRanger</code> . pmm.k greater than 0 results in predictive mean matching. Default pmm.k = 3

maxiter = 10 num.trees = 500. Reduce num.trees for faster imputation especially in large datasets. Set pmm.k = 0 to disable predictive mean matching to missForest::missForest

`impute.discrete` Function that returns single value: How to impute discrete variables for `impute.type` = "meanMode". Default = `get_mode`

`impute.numeric` Function that returns single value: How to impute continuous variables for `impute.type` = "meanMode". Default = mean

`integer2factor` Logical: If TRUE, convert all integers to factors. This includes `bit64::integer64` columns

`integer2numeric` Logical: If TRUE, convert all integers to numeric (will only work if `integer2factor` = FALSE) This includes `bit64::integer64` columns

`logical2factor` Logical: If TRUE, convert all logical variables to factors

`logical2numeric` Logical: If TRUE, convert all logical variables to numeric

`numeric2factor` Logical: If TRUE, convert all numeric variables to factors

`numeric2factor.levels` Character vector: Optional - will be passed to `levels` arg of `factor()` if `numeric2factor` = TRUE (For advanced/ specific use cases; need to know unique values of numeric vector(s) and given all numeric vars have same unique values)

`numeric.cut.n` Integer: If > 0, convert all numeric variables to factors by binning using `base::cut` with breaks equal to this number

`numeric.cut.labels` Logical: The `labels` argument of `base::cut`

`numeric.quant.n` Integer: If > 0, convert all numeric variables to factors by binning using `base::cut` with breaks equal to this number of quantiles produced using `stats::quantile`

`numeric.quant.NAonly` Logical: If TRUE, only bin numeric variables with missing values

`len2factor` Integer (>=2): Convert all variables with less than or equal to this number of unique values to factors. Default = NULL. For example, if binary variables are encoded with 1, 2, you could use `len2factor = 2` to convert them to factors.

`character2factor` Logical: If TRUE, convert all character variables to factors

`factorNA2missing` Logical: If TRUE, make NA values in factors be of level `factorNA2missing.level`. In many cases this is the preferred way to handle missing data in categorical variables. Note that since this step is performed before imputation, you can use this option to handle missing data in categorical variables and impute numeric variables in the same preprocess call.

`factorNA2missing.level` Character: Name of level if `factorNA2missing` = TRUE. Default = "missing"

`factor2integer` Logical: If TRUE, convert all factors to integers

factor2integer_startat0	Logical: If TRUE, start integer coding at 0
scale	Logical: If TRUE, scale columns of x
center	Logical: If TRUE, center columns of x. Note that by default it is the same as scale
removeConstants	Logical: If TRUE, remove constant columns.
removeConstants.skipMissing	Logical: If TRUE, skip missing values, before checking if feature is constant
removeDuplicates	Logical: If TRUE, remove duplicate cases.
oneHot	Logical: If TRUE, convert all factors using one-hot encoding
exclude	Integer, vector: Exclude these columns from preprocessing.
xname	Character: Name of x for messages
verbose	Logical: If TRUE, write messages to console.

Details

Order of operations (reflected by order of arguments in usage):

- keep complete cases only
- remove constants
- remove duplicates
- remove cases by missingness threshold
- remove features by missingness threshold
- integer to factor
- integer to numeric
- logical to factor
- logical to numeric
- numeric to factor
- cut numeric to n bins
- cut numeric to n quantiles
- numeric with less than N unique values to factor
- character to factor
- factor NA to named level
- add missingness column
- impute
- scale and/or center
- one-hot encoding

Author(s)

E.D. Gennatas

```
preprocess_           Data preprocessing (in-place)
```

Description

Prepare data for analysis and visualization

Usage

```
preprocess_(
  x,
  removeFeatures.thres = NULL,
  missingness = FALSE,
  integer2factor = FALSE,
  integer2numeric = FALSE,
  logical2factor = FALSE,
  logical2numeric = FALSE,
  numeric2factor = FALSE,
  numeric2factor.levels = NULL,
  len2factor = 0,
  character2factor = FALSE,
  factorNA2missing = FALSE,
  factorNA2missing.level = "missing",
  scale = FALSE,
  center = scale,
  removeConstants = FALSE,
  oneHot = FALSE,
  exclude = NULL,
  verbose = TRUE
)
```

Arguments

<code>x</code>	data.frame or data.table to be preprocessed. If data.frame, will be converted to data.table in-place of missing features.
<code>removeFeatures.thres</code>	Float (0, 1): Remove features with missing values in \geq to this fraction of cases.
<code>missingness</code>	Logical: If TRUE, generate new boolean columns for each feature with missing values, indicating which cases were missing data.
<code>integer2factor</code>	Logical: If TRUE, convert all integers to factors
<code>integer2numeric</code>	Logical: If TRUE, convert all integers to numeric (will only work if <code>integer2factor = FALSE</code>)
<code>logical2factor</code>	Logical: If TRUE, convert all logical variables to factors
<code>logical2numeric</code>	Logical: If TRUE, convert all logical variables to numeric

<code>numeric2factor</code>	Logical: If TRUE, convert all numeric variables to factors
<code>numeric2factor.levels</code>	Character vector: Optional - If <code>numeric2factor = TRUE</code> , use these levels for all numeric variables.
<code>len2factor</code>	Integer (≥ 2): Convert all numeric variables with less than or equal to this number of unique values to factors. For example, if binary variables are encoded with 1, 2, you could use <code>len2factor = 2</code> to convert them to factors. If race is encoded with 6 integers, you can use 6.
<code>character2factor</code>	Logical: If TRUE, convert all character variables to factors
<code>factorNA2missing</code>	Logical: If TRUE, make NA values in factors be of level <code>factorNA2missing.level</code> . In many cases this is the preferred way to handle missing data in categorical variables. Note that since this step is performed before imputation, you can use this option to handle missing data in categorical variables and impute numeric variables in the same <code>preprocess</code> call.
<code>factorNA2missing.level</code>	Character: Name of level if <code>factorNA2missing = TRUE</code> .
<code>scale</code>	Logical: If TRUE, scale columns of <code>x</code>
<code>center</code>	Logical: If TRUE, center columns of <code>x</code>
<code>removeConstants</code>	Logical: If TRUE, remove constant columns.
<code>oneHot</code>	Logical: If TRUE, convert all factors using one-hot encoding
<code>exclude</code>	Integer, vector: Exclude these columns from preprocessing.
<code>verbose</code>	Logical: If TRUE, write messages to console.

Details

This function (ending in "_") performs operations **in-place** and returns the preprocessed `data.table` silently (e.g. for piping). Note that imputation is not currently supported - use [preprocess](#) for imputation.

Order of operations is the same as the order of arguments in usage:

- keep complete cases only
- remove duplicates
- remove cases by missingness threshold
- remove features by missingness threshold
- integer to factor
- integer to numeric
- logical to factor
- logical to numeric
- numeric to factor
- numeric with less than N unique values to factor

- character to factor
- factor NA to named level
- add missingness column
- scale and/or center
- remove constants
- one-hot encoding

Author(s)

E.D. Gennatas

Examples

```
## Not run:
x <- data.table(a = sample(c(1:3), 30, T),
  b = rnorm(30, 12),
  c = rnorm(30, 200),
  d = sample(c(21:22), 30, T),
  e = rnorm(30, -100),
  f = rnorm(30, 950),
  g = rnorm(30),
  h = rnorm(30))
## add duplicates
x <- rbind(x, x[c(1, 3), ])
## add constant
x[, z := 99]
preprocess_(x)

## End(Not run)
```

present

Present elevate models

Description

Plot training and testing performance boxplots of multiple ‘rtModCV’ objects created by [train_cv](#) using [dplot3_box](#)

Usage

```
present(
  ...,
  mod.names = NULL,
  which.repeat = 1,
  metric = NULL,
  plot.train = TRUE,
  plot.test = TRUE,
```



```

boxpoints = "all",
annotate_meansd = TRUE,
main = NULL,
ylim = NULL,
hstest = "none",
hstest.annotate.y = NULL,
col = NULL,
theme = rtTheme,
margin = list(b = 65, l = 100, t = 60, r = 18, pad = 0),
subplot.margin = 0.0666,
filename = NULL,
file.width = 500,
file.height = 550,
file.scale = 1
)

```

Arguments

...	rtModCV objects created with <code>train_cv</code>
mod.names	Character: Names of models being plotted.
which.repeat	Integer: which rtModCV repeat to plot.
metric	Character: which metric to plot.
plot.train	Logical: If TRUE, plot training performance.
plot.test	Logical: If TRUE, plot testing performance.
boxpoints	Character or FALSE: "all", "suspectedoutliers", "outliers" See https://plotly.com/r/box-plots/#choosing-the-algorithm-for-computing-quartiles
annotate_meansd	Logical: If TRUE, annotate with mean (SD) of each box
main	Character: Plot title.
ylim	Numeric vector: y-axis limits
hstest	Character: e.g. "t.test", "wilcox.test" to compare each box to the <i>first</i> box. If grouped, compare within each group to the first box. If p-value of test is less than <code>hstest.thresh</code> , add asterisk above/ to the side of each box
hstest.annotate.y	Numeric: y-axis paper coordinate for hstest annotation
col	Color, vector: Color for boxes. If NULL, which will draw colors from <code>palette</code>
theme	Character: Theme to use: Run <code>themes()</code> for available themes
margin	Named list: plot margins. Default = <code>list(b = 65, l = 65, t = 50, r = 10, pad = 0)</code>
subplot.margin	Numeric: margin between subplots.
filename	Character: Path to file to save static plot.
file.width	Integer: File width in pixels for when filename is set.
file.height	Integer: File height in pixels for when filename is set.
file.scale	Numeric: If saving to file, scale plot by this number

Author(s)

E.D. Gennatas

```
present_gridsearch    Present gridsearch results
```

Description

Present gridsearch results

Usage

```
present_gridsearch(x, rtModCV.repeat = 1, ...)
```

Arguments

```
x                rtMod or rtModCV objects
rtModCV.repeat  Integer: Which repeat to use, when x is rtModCV object
...             Additional arguments to pass to knitr::kable used to print the best tune table
```

Author(s)

E.D. Gennatas

Examples

```
## Not run:
mod <- s_CART(iris, cp = c(0, .1), maxdepth = c(3, 5))
mod_10ss <- elevate(iris, mod = "cart", cp = c(0, .1), maxdepth = c(3, 5))
present_gridsearch(mod)
present_gridsearch(mod_10ss)

## End(Not run)
```

```
previewcolor    Preview color v2.0
```

Description

Preview one or multiple colors using little rhombi with their little labels up top

Usage

```

previewcolor(
  x,
  main = NULL,
  bg = "#333333",
  main.col = "#b3b3b3",
  main.x = 0.7,
  main.y = 0.2,
  main.adj = 0,
  main.cex = 0.9,
  main.font = 1,
  width = NULL,
  xlim = NULL,
  ylim = c(0, 2.2),
  asp = 1,
  labels.y = 1.55,
  label.cex = NULL,
  mar = c(0, 0, 0, 1),
  par.reset = TRUE,
  filename = NULL,
  pdf.width = 8,
  pdf.height = 2.5
)

```

Arguments

x	Color, vector: One or more colors that R understands
main	Character: Title. Default = NULL, which results in <code>deparse(substitute(x))</code>
bg	Background color.
main.col	Color: Title color
main.x	Float: x coordinate for main.
main.y	Float: y coordinate for main.
main.adj	Float: adj argument to <code>mtext</code> for main.
main.cex	Float: character expansion factor for main. Default = .9
main.font	Integer, 1 or 2: Weight of main 1: regular, 2: bold. Default = 2
width	Float: Plot width. Default = NULL, i.e. set automatically
xlim	Vector, length 2: x-axis limits. Default = NULL, i.e. set automatically
ylim	Vector, length 2: y-axis limits.
asp	Float: Plot aspect ratio.
labels.y	Float: y coord for labels. Default = 1.55 (rhombi are fixed and range y .5 - 1.5)
label.cex	Float: Character expansion for labels. Default = NULL, and is calculated automatically based on length of x
mar	Numeric vector, length 4: margin size.

<code>par.reset</code>	Logical: If TRUE, reset par settings on exit.
<code>filename</code>	Character: Path to save plot as PDF.
<code>pdf.width</code>	Numeric: Width of PDF in inches.
<code>pdf.height</code>	Numeric: Height of PDF in inches.

Value

Nothing, prints plot

Examples

```
colors <- colorgradient.x(seq(-5, 5))
previewcolor(colors)
```

<code>print.addtree</code>	<i>Print method for addtree object created using s_AddTree</i>
----------------------------	--

Description

Print method for addtree object created using [s_AddTree](#)

Usage

```
## S3 method for class 'addtree'
print(x, ...)
```

Arguments

<code>x</code>	rtMod object created using s_AddTree
<code>...</code>	Not used

Author(s)

E.D. Gennatas

print.boost	<i>Print method for boost object</i>
-------------	--

Description

Print method for [boost](#) object

Usage

```
## S3 method for class 'boost'  
print(x, ...)
```

Arguments

x	boost object
...	Not used

Author(s)

E.D. Gennatas

print.cartLiteBoostTV	<i>Print method for cartLiteBoostTV object</i>
-----------------------	--

Description

Print method for [cartLiteBoostTV](#) object

Usage

```
## S3 method for class 'cartLiteBoostTV'  
print(x, ...)
```

Arguments

x	cartLiteBoostTV object
...	Additional arguments

Author(s)

E.D. Gennatas

`print.CheckData` *Print CheckData object*

Description

Print CheckData object

Usage

```
## S3 method for class 'CheckData'
print(
  x,
  type = c("plaintext", "html"),
  name = NULL,
  check_integers = FALSE,
  css = list(font.family = "Helvetica", color = "#fff", background.color = "#242424"),
  ...
)
```

Arguments

<code>x</code>	CheckData object.
<code>type</code>	Character: Output type: "plaintext" or "html".
<code>name</code>	Character: Dataset name.
<code>check_integers</code>	Logical: If TRUE and there are integer features, prints a message to consider converting to factors.
<code>css</code>	List with <code>font.family</code> , <code>color</code> , and <code>background.color</code> elements.
<code>...</code>	Not used.

Author(s)

E.D. Gennatas

`print.class_error` *Print class_error*

Description

Print [class_error](#)

Usage

```
## S3 method for class 'class_error'
print(x, decimal.places = 4, ...)
```

Arguments

x Object of type [class_error](#)
decimal.places Integer: Number of decimal places to print
... Not used

Author(s)

E.D. Gennatas

`print.glmLiteBoostTV` *Print method for glmLiteBoostTV object*

Description

Print method for glmLiteBoostTV object

Usage

```
## S3 method for class 'glmLiteBoostTV'  
print(x, ...)
```

Arguments

x glmLiteBoostTV object
... Not used

Author(s)

E.D. Gennatas

`print.gridSearch` *print method for gridSearch object*

Description

print method for gridSearch object

Usage

```
## S3 method for class 'gridSearch'  
print(x, ...)
```

Arguments

x Object of class gridSearch created by gridSearchLearn
... Unused

Author(s)

E.D. Gennatas

`print.hytboost` *Print method for hytboost object*

Description

Print method for hytboost object

Usage

```
## S3 method for class 'hytboost'  
print(x, ...)
```

Arguments

<code>x</code>	hytboost object
<code>...</code>	Not used

Author(s)

E.D. Gennatas

`print.hytboostnow` *Print method for boost object*

Description

Print method for boost object

Usage

```
## S3 method for class 'hytboostnow'  
print(x, ...)
```

Arguments

<code>x</code>	hytboostnow object
<code>...</code>	Not used

Author(s)

E.D. Gennatas

`print.lihad` *Print method for lihad object*

Description

Print method for lihad object

Usage

```
## S3 method for class 'lihad'  
print(x, ...)
```

Arguments

<code>x</code>	lihad object
<code>...</code>	Not used

Author(s)

E.D. Gennatas

`print.linadleaves` *Print method for linadleaves object*

Description

Print method for linadleaves object

Usage

```
## S3 method for class 'linadleaves'  
print(x, ...)
```

Arguments

<code>x</code>	linadleaves object
<code>...</code>	Not used

Author(s)

E.D. Gennatas

print.massGAM print*massGAM* object

Description

print*massGAM* object

Usage

```
## S3 method for class 'massGAM'  
print(x, ...)
```

Arguments

x *massGAM* object
... Not used

Author(s)

E.D. Gennatas

print.massGLM print*massGLM* object

Description

print*massGLM* object

Usage

```
## S3 method for class 'massGLM'  
print(x, ...)
```

Arguments

x *massGLM* object
... Not used

Author(s)

E.D. Gennatas

print.regError	<i>Print regError object</i>
----------------	------------------------------

Description

print regError object

Usage

```
## S3 method for class 'regError'  
print(x, ...)
```

Arguments

x	regError object
...	Not used

Author(s)

E.D. Gennatas

print.resample	<i>print method for resample object</i>
----------------	---

Description

Print resample information

Usage

```
## S3 method for class 'resample'  
print(x, ...)
```

Arguments

x	resample object
...	Not used

Author(s)

E.D. Gennatas

print.rtBiasVariance *Print method for [bias_variance](#)*

Description

Print method for [bias_variance](#)

Usage

```
## S3 method for class 'rtBiasVariance'  
print(x, ...)
```

Arguments

x	Output of bias_variance
...	Not used

Author(s)

E.D. Gennatas

print.rtDecom print.rtDecom: *print method for rtDecom object*

Description

print.rtDecom: print method for rtDecom object

Usage

```
## S3 method for class 'rtDecom'  
print(x, ...)
```

Arguments

x	rtDecom object
...	Not used

print.rtls	print.rtls: print <i>method</i> for rtTLS object
------------	--

Description

print.rtls: print method for rtTLS object

Usage

```
## S3 method for class 'rtTLS'  
print(x, ...)
```

Arguments

x	rtTLS object created by s_tls
...	Not used.

print.surv_error	<i>Print surv_error</i>
------------------	---

Description

Print [surv_error](#)

Usage

```
## S3 method for class 'surv_error'  
print(x, decimal.places = 4, ...)
```

Arguments

x	Object of type surv_error
decimal.places	Integer: Number of decimal places to print. Default = 4
...	Not used

Author(s)

E.D. Gennatas

prune.addtree	<i>Prune AddTree tree</i>
---------------	---------------------------

Description

Prune an AddTree tree in Node format using `data.tree` to remove sister nodes with same class estimate.

Usage

```
prune.addtree(  
  addtree,  
  prune.empty.leaves = TRUE,  
  remove.bad.parents = TRUE,  
  verbose = TRUE  
)
```

Arguments

addtree	rtMod trained with s_AddTree
prune.empty.leaves	Logical: If TRUE, remove leaves with 0 cases.
remove.bad.parents	Logical: If TRUE, remove nodes with no siblings but children and give their children to their parent.
verbose	Logical: If TRUE, print messages to console.

Author(s)

E.D. Gennatas

psd	<i>Population Standard Deviation</i>
-----	--------------------------------------

Description

Estimate the population standard deviation:

$$\sqrt{\text{mean}(x^2) - \text{mean}(x)^2}$$

Usage

```
psd(x)
```

Arguments

x Numeric vector

Details

This will be particularly useful when the machines finally collect data on all humans. Caution is advised, however, as you never know how many may be hiding underground.

Value

Population standard deviation

Author(s)

E.D. Gennatas

qstat	<i>SGE qstat</i>
-------	------------------

Description

Run SGE qstat

Usage

qstat()

Details

alias for system("qstat")

read	<i>Read tabular data from a variety of formats</i>
------	--

Description

Read data and optionally clean column names, keep unique rows, and convert characters to factors

Usage

```

read(
  filename,
  datadir = NULL,
  make.unique = TRUE,
  character2factor = FALSE,
  clean.colnames = TRUE,
  delim.reader = c("data.table", "vroom", "duckdb", "arrow"),
  xls.sheet = 1,
  sep = NULL,
  quote = "\"",
  na.strings = c(""),
  output = c("data.table", "default"),
  attr = NULL,
  value = NULL,
  verbose = TRUE,
  fread_verbose = FALSE,
  timed = verbose,
  ...
)

```

Arguments

<code>filename</code>	Character: filename or full path if <code>datadir = NULL</code>
<code>datadir</code>	Character: Optional path to directory where filename is located. If not specified, filename must be the full path.
<code>make.unique</code>	Logical: If TRUE, keep unique rows only
<code>character2factor</code>	Logical: If TRUE, convert character variables to factors
<code>clean.colnames</code>	Logical: If TRUE, clean columns names using clean_colnames
<code>delim.reader</code>	Character: package to use for reading delimited data
<code>xls.sheet</code>	Integer or character: Name or number of XLSX sheet to read
<code>sep</code>	Single character: field separator. If <code>delim.reader = "fread"</code> and <code>sep = NULL</code> , this defaults to "auto", otherwise defaults to ","
<code>quote</code>	Single character: quote character
<code>na.strings</code>	Character vector: Strings to be interpreted as NA values. For <code>delim.reader = "duckdb"</code> , this must be a single string.
<code>output</code>	Character: "default" or "data.table", If default, return the <code>delim.reader</code> 's default data structure, otherwise convert to <code>data.table</code>
<code>attr</code>	Character: Attribute to set (Optional)
<code>value</code>	Character: Value to set (if <code>attr</code> is not NULL)
<code>verbose</code>	Logical: If TRUE, print messages to console
<code>fread_verbose</code>	Logical: Passed to <code>data.table::fread</code>
<code>timed</code>	Logical: If TRUE, time the process and print to console


```
... Additional parameters to pass to data.table::fread, arrow::read_delim_arrow(),
vroom::vroom(), or openxlsx::read.xlsx()
```

Details

read is a convenience function to read:

- **RDS** files using readRDS()
- **Parquet** files using arrow::read_parquet()
- **XLSX** files using readxl::read_excel()
- **DTA** files from Stata using haven::read_dta()
- **Delimited** files using data.table::fread(), arrow::read_delim_arrow(), vroom::vroom(), duckdb::duckdb_read_csv()
- **FASTA** files using seqinr::read.fasta()

Author(s)

E.D. Gennatas

Examples

```
## Not run:
datadir <- "~/icloud/Data"
dat <- read("iris.csv", datadir)

## End(Not run)
```

read_config	<i>Read rtemis configuration file</i>
-------------	---------------------------------------

Description

Reads rtemis configuration file.

Usage

```
read_config(config.path, verbose = TRUE)
```

Arguments

file Character: Path to configuration file created by [create_config](#).

Value

List.

Author(s)

EDG

recycle	<i>Recycle values of vector to match length of target</i>
---------	---

Description

Recycle values of vector to match length of target

Usage

```
recycle(x, target)
```

Arguments

x	Vector to be recycled
target	Object whose length defines target length

Author(s)

E.D. Gennatas

reg_error	<i>Regression Error Metrics</i>
-----------	---------------------------------

Description

Calculate error metrics for regression

Usage

```
reg_error(  
  x,  
  y,  
  rho = FALSE,  
  tau = FALSE,  
  pct.red = FALSE,  
  na.rm = FALSE,  
  verbosity = 0  
)
```

Arguments

x	Numeric vector: True values
y	Numeric vector: Predicted values
rho	Logical: If TRUE, calculate Spearman's rho
tau	Logical: If TRUE, calculate Kendall's tau
pct.red	Logical: If TRUE, calculate percent reduction in error
na.rm	Logical: If TRUE, remove NA values before computation
verbosity	Integer: If > 0, print messages to console

Value

Object of class regError

Author(s)

E.D. Gennatas

relu

ReLU - Rectified Linear Unit

Description

ReLU - Rectified Linear Unit

Usage

relu(x)

Arguments

x	Numeric: Input
---	----------------

resample

*Resampling methods***Description**

Create resamples of your data, e.g. for model building or validation. "bootstrap" gives the standard bootstrap, i.e. random sampling with replacement, using `bootstrap`, "strat.sub" creates stratified subsamples using `strat.sub`, while "strat.boot" uses `strat.boot` which runs `strat.sub` and then randomly duplicates some of the training cases to reach original length of input (default) or length defined by `target.length`.

Usage

```
resample(
  y,
  n.resamples = 10,
  resampler = c("strat.sub", "strat.boot", "kfold", "bootstrap", "loocv"),
  index = NULL,
  group = NULL,
  stratify.var = y,
  train.p = 0.75,
  strat.n.bins = 4,
  target.length = NROW(y),
  id.strat = NULL,
  rtset = NULL,
  seed = NULL,
  verbosity = TRUE
)
```

Arguments

<code>y</code>	Vector or data.frame: Usually the outcome; <code>NROW(y)</code> defines sample size
<code>n.resamples</code>	Integer: Number of training/testing sets required
<code>resampler</code>	Character: Type of resampling to perform: "bootstrap", "kfold", "strat.boot", "strat.sub".
<code>index</code>	List where each element is a vector of training set indices. Use this for manual/pre-defined train/test splits
<code>group</code>	Integer, vector, <code>length = length(y)</code> : Integer vector, where numbers define fold membership. e.g. for 10-fold on a dataset with 1000 cases, you could use <code>group = rep(1:10, each = 100)</code>
<code>stratify.var</code>	Numeric vector (optional): Variable used for stratification.
<code>train.p</code>	Float (0, 1): Fraction of cases to assign to training set for resampler = "strat.sub"
<code>strat.n.bins</code>	Integer: Number of groups to use for stratification for resampler = "strat.sub" / "strat.boot"
<code>target.length</code>	Integer: Number of cases for training set for resampler = "strat.boot".

id.strat	Vector of IDs which may be replicated: resampling should force replicates of each ID to only appear in the training or testing.
rtset	List: Output of an setup.resample (or named list with same structure). NOTE: Overrides all other arguments. Default = NULL
seed	Integer: (Optional) Set seed for random number generator, in order to make output reproducible. See <code>?base::set.seed</code>
verbosity	Logical: If TRUE, print messages to console

Details

resample is used by multiple **rtemis** learners, `gridSearchLearn`, and [train_cv](#). Note that option 'kfold', which uses `kfold` results in resamples of slightly different length for `y` of small length, so avoid all operations which rely on equal-length vectors. For example, you can't place resamples in a `data.frame`, but must use a list instead.

Author(s)

E.D. Gennatas

See Also

[train_cv](#)

Examples

```
y <- rnorm(200)
# 10-fold (stratified)
res <- resample(y, 10, "kfold")
# 25 stratified subsamples
res <- resample(y, 25, "strat.sub")
# 100 stratified bootstraps
res <- resample(y, 100, "strat.boot")
```

reverseLevels

Reverse factor levels

Description

Reverse the order of a factor's levels

Usage

```
reverseLevels(x)
```

Arguments

x Factor

Author(s)

E.D. Gennatas

revfactorlevels	<i>Reverse factor level order</i>
-----------------	-----------------------------------

Description

Reverse factor level order

Usage

revfactorlevels(x)

Arguments

x factor

Author(s)

E.D. Gennatas

rfVarSelect	<i>Variable Selection by Random Forest</i>
-------------	--

Description

Select important variables from a set of features based on RF-estimated variable importance

Usage

rfVarSelect(x, y, p = 0.2, print.plot = TRUE, verbose = TRUE)

Arguments

x	Predictors
y	outcome
p	Float (0, 1): Fraction of variables in x to select. $p * ncol(x)$. May help to set to a fraction twice what you expect to be the true fraction of useful variables, to reduce false negatives at the expense of false positives which can be dealt by an appropriate learning algorithm.
print.plot	Logical: If TRUE, print plot of variable importance
verbose	Logical: If TRUE, print messages to console.

Details

Please note that this function is included for academic and exploratory purposes. It may be best to rely on each supervised learning algorithm's own variable selection approach.

Author(s)

E.D. Gennatas

rnormmat	<i>Random Normal Matrix</i>
----------	-----------------------------

Description

Create a matrix or data frame of defined dimensions, whose columns are random normal vectors

Usage

```
rnormmat(  
  nrow = 10,  
  ncol = 10,  
  mean = 0,  
  sd = 1,  
  return.df = FALSE,  
  seed = NULL  
)
```

Arguments

nrow	Integer: Number of rows. Default = 10
ncol	Integer: Number of columns. Default = 10
mean	Float: Mean. Default = 0
sd	Float: Standard deviation. Default = 1
return.df	Logical: If TRUE, return data.frame, otherwise matrix. Default = TRUE
seed	Integer: Set seed for rnorm. Default = NULL

Author(s)

E.D. Gennatas

rowMax	<i>Collapse data.frame to vector by getting row max</i>
--------	---

Description

Collapse data.frame to vector by getting row max

Usage

```
rowMax(x, na.rm = TRUE)
```

Arguments

x	Input vector
na.rm	Logical. If TRUE, missing values are not considered.

Author(s)

E.D. Gennatas

rsd	<i>Coefficient of Variation (Relative standard deviation)</i>
-----	---

Description

Calculates the coefficient of variation, also known as relative standard deviation, which is given by

$$sd(x)/mean(x)$$

Usage

```
rsd(x, as.percentage = TRUE, na.rm = TRUE, adjust = FALSE, adjust.lo = 1)
```

Arguments

x	Numeric: Input
as.percentage	Logical: If TRUE, multiply by 100
na.rm	Logical: If TRUE, remove missing values before computation
adjust	Logical: If TRUE, if x contains values < adjust.lo, x will be shifted up by adding its minimum
adjust.lo	Float: Threshold to be used if adjust = TRUE

Details

This is not meaningful if mean is close to 0. For such cases, set adjust = TRUE. This will add min(x) to x

Examples

```
## Not run:
mplot3_x(sapply(1:100, function(x) cov(rnorm(100))), 'd', xlab = 'rnorm(100) x 100 times')
# cov of rnorm without adjustment is all over the place
mplot3_x(sapply(1:100, function(x) cov(rnorm(100), adjust = T)), 'd',
xlab = 'rnorm(100) x 100 times')
# COV after shifting above 1 is what you probably want

## End(Not run)
```

rsq	<i>R-squared</i>
-----	------------------

Description

R-squared

Usage

```
rsq(x, y)
```

Arguments

x	Float, vector: True values
y	Float, vector: Estimated values

Author(s)

E.D. Gennatas

rstudio_theme_rtemis *Apply rtemis theme for RStudio*

Description

Apply the rtemis RStudio theme, an adaptation of the rscodeio theme (<https://github.com/anthonymorth/rscodeio>)
Recommended to use the Fira Code font with the theme (<https://fonts.google.com/specimen/Fira+Code?query=fira+code>)

Usage

```
rstudio_theme_rtemis(theme = "dark")
```

Arguments

theme	Character: "dark" or "light"
-------	------------------------------

Author(s)

E.D. Gennatas

rtClust-methods	<i>rtClust S3 methods</i>
-----------------	---------------------------

Description

S3 methods for rtClust class.

Usage

```
## S3 method for class 'rtClust'  
print(x, ...)
```

Arguments

x	rtClust object
...	Not used

rtemis_palette	<i>Access rtemis palette colors</i>
----------------	-------------------------------------

Description

Allows you to get n colors of a defined palette, useful for passing to other functions, like ggplot

Usage

```
rtemis_palette(n, palette = rtPalette)
```

Arguments

n	Integer: Number of colors to output
palette	Character: Palette to use. See available options with rtpalette(). Default = rtPalette

Author(s)

E.D. Gennatas

Examples

```
rtemis_palette(3)
```

rtInitProjectDir	<i>Initialize Project Directory</i>
------------------	-------------------------------------

Description

Initializes Directory Structure: "R", "Data", "Results"

Usage

```
rtInitProjectDir(verbose = TRUE)
```

Arguments

verbose	Logical, If TRUE, print messages to console
---------	---

Author(s)

E.D. Gennatas

rtlayout	<i>Create multipanel plots with the mplot3 family</i>
----------	---

Description

Set layout for drawing multiple plots in the same view

Usage

```
rtlayout(
  nrows = NULL,
  ncols = NULL,
  byrow = FALSE,
  autolabel = FALSE,
  pdf.width = NULL,
  pdf.height = NULL,
  filename = NULL
)
```

Arguments

nrows	Integer: N of rows
ncols	Integer: N of columns
byrow	Logical: If TRUE, draw add plots by row Default = FALSE
autolabel	Logical: If TRUE, place letter labels on the top left corner of each figure. Default = FALSE

pdf.width	Float: Width of PDF to save, if filename is provided. Default = ncols * 4.5
pdf.height	Float: Height of PDF to save, if filename is provided. Default = nrows * 4.5
filename	String, optional: Save multiplot to file. Default = NULL

Author(s)

E.D. Gennatas

rtMeta-methods	<i>rtMeta S3 methods</i>
----------------	--------------------------

Description

S3 methods for rtMeta class that differ from those of the rtMod superclass

Usage

```
## S3 method for class 'rtMeta'
predict(object, newdata, fn = median, ...)
```

Arguments

object	rtMeta object
newdata	Testing set features
fn	Function to average predictions
...	Additional arguments passed to predict(object)

rtMod-methods	<i>rtMod S3 methods</i>
---------------	-------------------------

Description

S3 methods for rtMod class. Excludes functions print and plot defined within the rtMod class itself.

Get coefficients or relative variable importance for rtMod object

Usage

```
## S3 method for class 'rtMod'
print(x, ...)

## S3 method for class 'rtMod'
fitted(object, ...)

## S3 method for class 'rtMod'
predict(
  object,
  newdata,
  classification.output = c("prob", "class"),
  trace = 0,
  verbose = TRUE,
  ...
)

## S3 method for class 'rtMod'
residuals(object, ...)

## S3 method for class 'rtMod'
plot(x, estimate = NULL, theme = rtTheme, filename = NULL, ...)

## S3 method for class 'rtMod'
summary(
  object,
  plots = TRUE,
  cex = 1,
  fit.true.line = "lm",
  resid.fit.line = "gam",
  fit.legend = TRUE,
  se.fit = TRUE,
  single.fig = TRUE,
  summary = TRUE,
  theme = rtTheme,
  title.col = NULL,
  ...
)

## S3 method for class 'rtMod'
coef(object, verbose = TRUE, ...)

## S3 method for class 'rtModLite'
predict(object, newdata, ...)
```

Arguments

x rtMod object

...	Additional argument passed to predict(object)
object	rtModLite object
newdata	Testing set features
classification.output	Character: "prob" or "class" for classification models
trace	Integer: Set trace level
verbose	Logical: If TRUE, output messages to console
estimate	Character: "fitted" or "predicted"
theme	Character: theme to use. Options: "box", "darkbox", "light", "dark"
filename	Character: Path to file to save plot
plots	Logical: If TRUE, print plots. Default = TRUE
cex	Float: Character expansion factor
fit.true.line	rtemis algorithm to use for fitted vs. true line Options: select_learn()
resid.fit.line	rtemis algorithm to use for residuals vs. fitted line. Options: select_learn()
fit.legend	Logical: If TRUE, print fit legend. Default = TRUE
se.fit	Logical: If TRUE, plot 2 * standard error bands. Default = TRUE
single.fig	Logical: If TRUE, draw all plots in a single figure. Default = TRUE
summary	Logical: If TRUE, print summary. Default = TRUE
title.col	Color for main title

Author(s)

E.D. Gennatas

rtModBag-methods*rtModBag S3 methods*

Description

S3 methods for rtModBag class that differ from those of the rtMod superclass

Usage

```
## S3 method for class 'rtModBag'
predict(object, newdata, aggr.fn = NULL, n.cores = 1, verbose = FALSE, ...)
```

Arguments

object	rtModBag object
newdata	Testing set features
aggr.fn	Character: Function to aggregate models' prediction. If NULL, defaults to "median"
n.cores	Integer: Number of cores to use
verbose	Logical: If TRUE, print messages to console.
...	Not used

rtModClass-class **rtemis** *Classification Model Class*

Description

rtemis Classification Model Class

rtemis Classification Model Class

Details

R6 Class for **rtemis** Classification Models

Super class

rtemis::rtMod -> rtModClass

Public fields

fitted.prob Training set probability estimates

predicted.prob Testing set probability estimates

Methods

Public methods:

- [rtModClass\\$new\(\)](#)
- [rtModClass\\$plotROC\(\)](#)
- [rtModClass\\$plotROCfitted\(\)](#)
- [rtModClass\\$plotROCpredicted\(\)](#)
- [rtModClass\\$plotPR\(\)](#)
- [rtModClass\\$plotPRfitted\(\)](#)
- [rtModClass\\$plotPRpredicted\(\)](#)
- [rtModClass\\$clone\(\)](#)

Method `new()`: Initialize rtModClass object

Usage:

```
rtModClass$new(  
  mod.name = character(),  
  y.train = numeric(),  
  y.test = numeric(),  
  x.name = character(),  
  y.name = character(),  
  xnames = character(),  
  mod = list(),  
  type = character(),  
  gridsearch = NULL,  
)
```

```

parameters = list(),
fitted = numeric(),
fitted.prob = numeric(),
se.fit = numeric(),
error.train = list(),
predicted = NULL,
predicted.prob = NULL,
se.prediction = NULL,
error.test = NULL,
varimp = NULL,
question = character(),
extra = list()
)

```

Arguments:

mod.name Character: Algorithm name
y.train Training set output
y.test Testing set output
x.name Character: Feature set name
y.name Character: Output name
xnames Character vector: Feature names
mod Trained model
type Character: Type of model (Regression, Classification, Survival)
gridsearch Grid search output
parameters List of training parameters
fitted Fitted values (training set predictions)
fitted.prob Training set probability estimates
se.fit Standard error of the fit
error.train Training set error
predicted Predicted values (Testing set predictions)
predicted.prob Testing set probability estimates
se.prediction Testing set standard error
error.test Testing set error
varimp Variable importance
question Question the model is trying to answer
extra List of extra model info
sessionInfo R session info at time of training

Method plotROC(): plot ROC. Uses testing set if available, otherwise training

Usage:

```
rtModClass$plotROC(theme = rtTheme, filename = NULL, ...)
```

Arguments:

theme Theme to pass to plotting function
filename Character: Path to file to save plot

... Extra arguments to pass to plotting function

Method plotROCFitted(): Plot training set ROC

Usage:

```
rtModClass$plotROCFitted(  
  main = "ROC Training",  
  theme = rtTheme,  
  filename = NULL,  
  ...  
)
```

Arguments:

main Character: Main title
theme Theme to pass to plotting function
filename Character: Path to file to save plot
... Extra arguments to pass to plotting function

Method plotROCpredicted(): plot testing set ROC

Usage:

```
rtModClass$plotROCpredicted(  
  main = "ROC Testing",  
  theme = rtTheme,  
  filename = NULL,  
  ...  
)
```

Arguments:

main Character: Main title
theme Theme to pass to plotting function
filename Character: Path to file to save plot
... Extra arguments to pass to plotting function

Method plotPR(): plot Precision-Recall curve. Uses testing set if available, otherwise training

Usage:

```
rtModClass$plotPR(theme = rtTheme, filename = NULL, ...)
```

Arguments:

theme Theme to pass to plotting function
filename Character: Path to file to save plot
... Extra arguments to pass to plotting function

Method plotPRfitted(): Plot training set Precision-Recall curve.

Usage:

```
rtModClass$plotPRfitted(  
  main = "P-R Training",  
  theme = rtTheme,  
  filename = NULL,  
  ...  
)
```

Arguments:

main Character: Main title
 theme Theme to pass to plotting function
 filename Character: Path to file to save plot
 ... Extra arguments to pass to plotting function

Method plotPRpredicted(): plot testing set Precision-Recall curve.

Usage:

```
rtModClass$plotPRpredicted(
  main = "P-R Testing",
  theme = rtTheme,
  filename = NULL,
  ...
)
```

Arguments:

main Character: Main title
 theme Theme to pass to plotting function
 filename Character: Path to file to save plot
 ... Extra arguments to pass to plotting function

Method clone(): The objects of this class are cloneable with this method.

Usage:

```
rtModClass$clone(deep = FALSE)
```

Arguments:

deep Whether to make a deep clone.

 rtModCV-methods

S3 methods for rtModCV class that differ from those of the rtMod superclass

Description

S3 methods for rtModCV class that differ from those of the rtMod superclass

plot.rtModCV: plot method for rtModCV object

summary.rtModCV: summary method for rtModCV object

predict.rtModCV: predict method for rtModCV object

describe method for rtModCV object

Usage

```
## S3 method for class 'rtModCV'
plot(x, ...)

## S3 method for class 'rtModCV'
summary(object, ...)

## S3 method for class 'rtModCV'
predict(
  object,
  newdata,
  which.repeat = 1,
  classification.output = c("prob", "class"),
  output = c("array", "avg"),
  ...
)

## S3 method for class 'rtModCV'
describe(object, ...)
```

Arguments

x	rtModCV object
...	Not used
object	rtModCV object
newdata	Set of predictors to use
which.repeat	Integer: Which repeat to use for prediction
classification.output	Character: "prob" or "class" for classification models If "class" and output is "avg", the mode of the predictions is returned.
output	Character: "matrix" or "avg". Produce either a matrix with predictions of each model in different columns, or the mean/mode of the predictions across models
n.cores	Integer: Number of cores to use

rtModLite-methods *rtModLite S3 methods*

Description

S3 methods for rtModLite class.

Usage

```
## S3 method for class 'rtModLite'
print(x, ...)
```

Arguments

x	rtModLite object
...	Not used

rtModLog-class	rtemis <i>Supervised Model Log Class</i>
----------------	---

Description

rtemis Supervised Model Log Class

rtemis Supervised Model Log Class

Public fields

mod.name Learner algorithm name

parameters List of hyperparameters used when building model

error.train Training error

error.test Testing error

sessionInfo The output of sessionInfo() at the time the model was trained

Methods**Public methods:**

- [rtModLog\\$new\(\)](#)
- [rtModLog\\$print\(\)](#)
- [rtModLog\\$clone\(\)](#)

Method new(): Initialize rtModLog object

Usage:

```
rtModLog$new(
  mod.name = character(),
  parameters = list(),
  error.train = list(),
  error.test = NULL
)
```

Arguments:

mod.name Learner algorithm name

parameters List of hyperparameters used when building model

error.train Training error

error.test Testing error

Method print(): Print method for rtModLog object

Usage:

```
rtModLog$print()
```

Method clone(): The objects of this class are cloneable with this method.

Usage:

```
rtModLog$clone(deep = FALSE)
```

Arguments:

deep Whether to make a deep clone.

Author(s)

E.D. Gennatas

rtModLogger-class **rtemis** model logger

Description

rtemis model logger

rtemis model logger

Details

R6 class to save trained models' parameters and performance. Keep your experiment results tidy in one place, with an option to write out to a multi-sheet Excel file.

Public fields

mods List of trained models

Methods

Public methods:

- [rtModLogger\\$new\(\)](#)
- [rtModLogger\\$print\(\)](#)
- [rtModLogger\\$add\(\)](#)
- [rtModLogger\\$summarize\(\)](#)
- [rtModLogger\\$summary\(\)](#)
- [rtModLogger\\$tabulate\(\)](#)
- [rtModLogger\\$plot\(\)](#)
- [rtModLogger\\$clone\(\)](#)

Method new(): Initialize rtModLogger object

Usage:

```
rtModLogger$new(mods = list())
```

Arguments:

mods List of trained models

Method print(): Print method for rtModLogger object

Usage:

```
rtModLogger$print()
```

Method add(): Add model to logger

Usage:

```
rtModLogger$add(mod, verbose = TRUE)
```

Arguments:

mod Model to add

verbose Logical: If TRUE, print messages to console

Method summarize(): Summary method for rtModLogger

Usage:

```
rtModLogger$summarize(  
  class.metric = "Balanced Accuracy",  
  reg.metric = "Rsqr",  
  surv.metric = "Coherence",  
  decimal.places = 3,  
  print.metric = FALSE  
)
```

Arguments:

class.metric Character: Metric to use for Classification models

reg.metric Character: Metric to use for Regression models

surv.metric Character: Metric to use for Survival models

decimal.places Integer: Number of decimal places to display

print.metric Logical: If TRUE, print metric name

Method summary(): Summary method for rtModLogger

Usage:

```
rtModLogger$summary(  
  class.metric = "Balanced Accuracy",  
  reg.metric = "Rsqr",  
  surv.metric = "Coherence"  
)
```

Arguments:

class.metric Character: Metric to use for Classification models

reg.metric Character: Metric to use for Regression models

surv.metric Character: Metric to use for Survival models

Method tabulate(): Tabulate models' parameters and performance

Usage:

```
rtModLogger$tabulate(filename = NULL)
```

Arguments:

filename Character: Path to file to save parameters and performance - will be saved as .xlsx file with multiple sheets

Method plot(): Plot method for rtModLogger

Usage:

```
rtModLogger$plot(
  names = NULL,
  col = unlist(rtpalette(rtPalette)),
  mar = NULL,
  ...
)
```

Arguments:

names Character: Model names

col Colors to use

mar Float, vector: plot margins

... Additional arguments to pass to plotting function

Method clone(): The objects of this class are cloneable with this method.

Usage:

```
rtModLogger$clone(deep = FALSE)
```

Arguments:

deep Whether to make a deep clone.

Author(s)

E.D. Gennatas

rtpalette

rtemis *Color Palettes*

Description

rtpalette() prints names of available color palettes Each palette is a named list of hexadecimal color definitions which can be used with any graphics function. rtpalette(palette_name) returns a list of colors for a given palette.

Usage

```
rtpalette(palette = NULL, verbose = TRUE)
```

Arguments

palette	Character: Name of palette to return. Default = NULL: available palette names are printed and no palette is returned
verbose	Logical: If TRUE, print messages to console

Value

A list of available palettes, invisibly

Examples

```
rtpalette("imperial")
```

rtPalettes

UCSF Colors

Description

ucsfCol: UCSF color palette (<https://identity.ucsf.edu/brand-guide/color>)

ucsfPalette: Subset of ucsfCol

ucdCol: UC Davis color palette (<https://marketingtoolbox.ucdavis.edu/visual-identity/color.html>)

berkeleyCol: Berkeley color palette (<https://brand.berkeley.edu/colors/>)

ucscCol: UC Santa Cruz color palette (<https://communications.ucsc.edu/visual-design/color/>)

ucmercedCol: UC Merced color palette (<https://publicrelations.ucmerced.edu/color-guidelines>)

ucsbCol: UC Santa Barbara color palette (<https://www.ucsb.edu/visual-identity/color>)

uclaCol: UCLA color palette (<http://brand.ucla.edu/identity/colors>)

ucrCol: UC Riverside color palette (<https://brand.ucr.edu/ucr-colors>)

uciCol: UCI color palette (<https://communications.uci.edu/campus-resources/graphic-standards/colors.php>)

ucsdCol: UC San Diego color palette (<https://ucpa.ucsd.edu/brand/elements/color-palette/>)

californiaCol: University of California color palette (<http://brand.universityofcalifornia.edu/guidelines/color.html#!primary-colors>)

stanfordCol: Stanford color palette (<https://identity.stanford.edu/color.html#digital-color>)

csuCol: California State University color palette (<https://www2.calstate.edu/csu-system/csu-branding-standards/Documents/CSU-Brand-Guidelines-8-2018.pdf>)

calpolyCol: Cal Poly color palette (<https://universitymarketing.calpoly.edu/brand-guidelines/colors/>)

caltechCol: Caltech color palette (<http://identity.caltech.edu/colors>)

scrippsCol: Scripps Research color palette

pennCol: Penn color palette (<http://www.upenn.edu/about/styleguide-color-type>)

cmuCol: Carnegie Mellon color palette (<https://www.cmu.edu/marcom/brand-standards/web-standards.html#colors>)

mitCol: MIT color palette (<http://web.mit.edu/graphicidentity/colors.html>)

princetonCol: Princeton color palette (<https://communications.princeton.edu/guides-tools/logo-graphic-identity>)

columbiaCol: Columbia color palette (<https://visualidentity.columbia.edu/content/web-0>)

brownCol: Brown color palette (https://www.brown.edu/university-identity/sites/university-identity/files/Brown_Visual_Identity_07-22.pdf)

yaleCol: Yale color palette (<https://yaleidentity.yale.edu/web>)

cornellCol: Yale color palette (<https://brand.cornell.edu/design-center/colors/>)

hmsCol: Harvard Medical School color palette (<https://identityguide.hms.harvard.edu/color>)

dartmouthCol: Dartmouth color palette (<https://communications.dartmouth.edu/visual-identity/design-elements/color-palette#web%20palette>)

usfCol: USF color palette (<https://myusf.usfca.edu/marketing-communications/resources/graphics-resources/brand-standards/color-palette>) Color conversions performed using <https://www.pantone.com/color-finder/>

uwCol: University of Washington color palette (<http://www.washington.edu/brand/graphic-elements/primary-color-palette/>)

jhuCol: Johns Hopkins University color palette (<https://brand.jhu.edu/color/>)

nyuCol: NYU color palette (<https://www.nyu.edu/employees/resources-and-services/media-and-communications/styleguide/website/graphic-visual-design.html>)

washuCol: WashU color palette (<https://marcomm.wustl.edu/resources/branding-logo-toolkit/color-palettes/>)

chicagoCol: University of Chicago color palette (https://news.uchicago.edu/sites/default/files/attachments/_uchicago.identity)

texasCol: Penn State color palette (<https://brand.psu.edu/design-essentials.html#color>)

sfsuCol: SF State color palette (<https://logo.sfsu.edu/color-system>)

illinoisCol: University of Illinois color palette (https://www.uillinois.edu/OUR/brand/color_palettes)

umdCol: University of Maryland color palette (<https://osc.umd.edu/licensing-trademarks/brand-standards/logos/#color>)

msuCol: MSU color palette (<https://brand.msu.edu/visual/color-palette>)

michiganCol: Michigan color palette (<https://brand.umich.edu/design-resources/colors/>)

iowaCol: University of Iowa color palette (<https://brand.uiowa.edu/color>)

texasCol: University of Texas color palette (<https://brand.utexas.edu/identity/color/>)

emoryCol: Emory color palette (<https://brand.emory.edu/color.html>)

techCol: Georgia Tech color palette (<http://www.licensing.gatech.edu/super-block/239>)

vanderbiltCol: Vanderbilt color palette (<https://www.vanderbilt.edu/communications/brand/color.php>)

jeffersonCol: Jefferson color palette (<http://creative.jefferson.edu/downloads/Jefferson-Brand-Guidelines.pdf>)

hawaiiCol: University of Hawaii color palette (<https://www.hawaii.edu/offices/eaui/graphicsstandards.pdf>)

nihCol: NIH color palette (https://www.nlm.nih.gov/about/nlm_logo_guidelines_030414_508.pdf)

imperialCol: Imperial College London colour palette (<https://www.imperial.ac.uk/brand-style-guide/visual-identity/brand-colours/>)

uclCol: UCL colour palette (<https://www.ucl.ac.uk/cam/brand/guidelines/colour>)

oxfordCol: Oxford University colour palette (https://www.ox.ac.uk/sites/files/oxford/media_wysiwyg/Oxford%20Blue%20)

nhsCol: NHS colour palette (<https://www.england.nhs.uk/nhsidentity/identity-guidelines/colours/>)

ubcCol: UBC color palette (http://assets.brand.ubc.ca/downloads/ubc_colour_guide.pdf)

torontoCol: U Toronto color palette (<https://trademarks.utoronto.ca/colors-fonts/>)

mcgillCol: McGill color palette (<https://www.mcgill.ca/visual-identity/visual-identity-guide>)

ethCol: ETH color palette (<https://ethz.ch/services/en/service/communication/corporate-design/colour.html>)

rwthCol: RWTH Aachen color palette (http://www9.rwth-aachen.de/global/show_document.asp?id=aaaaaaaaadpbhq)

mozillaCol: Mozilla design colors (<https://mozilla.design/mozilla/color/>)

firefoxCol: Firefox design colors (<https://mozilla.design/firefox/color/>)

appleCol: Apple Human Interface Guidelines color palette (<https://developer.apple.com/design/human-interface-guidelines/ios/visual-design/color/>)

googleCol: Google brand palette (<https://brandpalettes.com/google-colors/>)

amazonCol: Amazon brand palette (<https://images-na.ssl-images-amazon.com/images/G/01/AdvertisingSite/pdfs/AmazonBr>)

microsoftCol: Microsoft brand palette (<https://brandcolors.net/b/microsoft>)

Usage

ucsfLegacyCol

ucsfPalette

ucdCol

berkeleyCol

ucscCol

ucmercedCol

ucsbCol

uclaCol

ucrColor

uciCol

ucsdCol

californiaCol

stanfordCol

csuCol

calpolyCol

caltechCol

scrippsCol

pennCol

pennPalette

pennLightPalette

cmuCol

mitCol

princetonCol

columbiaCol

brownCol

yaleCol

cornellCol

hmsCol

dartmouthCol

usfCol

uwCol

jhuCol

nyuCol

washuCol

chicagoCol

pennstateCol

sfsuCol

illinoisCol

umdCol

msuCol

michiganCol

iowaCol

texasCol

emoryCol

techCol

vanderbiltCol

jeffersonCol

hawaiiCol

nihCol

imperialCol

uclCol

oxfordCol

nhsCol

ubcCol

torontoCol

mcgillCol

ethCol

rwthCol

mozillaCol

firefoxCol

appleCol

googleCol

amazonCol

microsoftCol

Format

- An object of class `list` of length 13.
- An object of class `list` of length 8.
- An object of class `list` of length 18.
- An object of class `list` of length 18.
- An object of class `list` of length 9.
- An object of class `list` of length 7.
- An object of class `list` of length 10.
- An object of class `list` of length 13.
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- An object of class `list` of length 8.
- An object of class `list` of length 11.
- An object of class `list` of length 17.
- An object of class `list` of length 27.
- An object of class `list` of length 3.
- An object of class `list` of length 18.
- An object of class `list` of length 19.
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- An object of class `list` of length 30.
- An object of class `list` of length 11.
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An object of class `list` of length 3.
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An object of class `list` of length 9.
An object of class `list` of length 10.
An object of class `list` of length 22.
An object of class `list` of length 3.
An object of class `list` of length 9.
An object of class `list` of length 8.
An object of class `list` of length 11.
An object of class `list` of length 2.
An object of class `list` of length 26.
An object of class `list` of length 23.
An object of class `list` of length 24.
An object of class `list` of length 21.
An object of class `list` of length 6.
An object of class `list` of length 2.
An object of class `list` of length 27.
An object of class `list` of length 10.
An object of class `list` of length 60.
An object of class `list` of length 8.
An object of class `list` of length 8.
An object of class `list` of length 8.
An object of class `list` of length 4.
An object of class `list` of length 2.
An object of class `list` of length 4.

`rtROC`*Build an ROC curve*

Description

Calculate the points of an ROC curve and the AUC

Usage

```
rtROC(  
  true.labels,  
  predicted.proBABILITIES,  
  thresholds = NULL,  
  plot = FALSE,  
  theme = rtTheme,  
  verbose = TRUE  
)
```

Arguments

<code>true.labels</code>	Factor with true labels
<code>predicted.proBABILITIES</code>	Numeric vector of predicted probabilities / estimated score
<code>thresholds</code>	Numeric vector of thresholds to consider
<code>plot</code>	Logical: If TRUE, print plot
<code>theme</code>	rtemis theme to use
<code>verbose</code>	Logical: If TRUE, print messages to console

Details

`true.labels` should be a factor (will be coerced to one) where the first level is the "positive" case. `predicted.proBABILITIES` should be a vector of floats 0, 1 where $[0, .5)$ corresponds to the first level and $[\.5, 1]$ corresponds to the second level. `predicted.proBABILITIES`

Author(s)

E.D. Gennatas

rtset	rtemis default-setting functions
-------	---

Description

These functions output lists of default settings for different **rtemis** functions. This removes the need of passing named lists of arguments, and provides autocompletion, making it easier to setup functions without having to refer to the manual.

Author(s)

E.D. Gennatas

rtversion	<i>Get rtemis and OS version info</i>
-----------	---------------------------------------

Description

Get rtemis and OS version info

Usage

rtversion()

rtXDecom-class	<i>R6 class for rtemis cross-decompositions</i>
----------------	--

Description

R6 class for **rtemis** cross-decompositions

R6 class for **rtemis** cross-decompositions

Details

rtemis cross-decomposition R6 object

Public fields

xdecom.name Character: Name of cross-decomposition algorithm
 k Integer: Number of projections
 xnames Character vector: Column names of x
 znames Character vector: Column names of z
 xdecom Cross-decomposition model output
 xprojections.train x data training set projections
 xprojections.test x data test set data projections
 zprojections.train z data training set projections
 zprojections.test z data test set projections
 parameters Cross-decomposition parameters
 extra List: Algorithm-specific output

Methods**Public methods:**

- [rtXDecom\\$new\(\)](#)
- [rtXDecom\\$print\(\)](#)
- [rtXDecom\\$clone\(\)](#)

Method new():*Usage:*

```
rtXDecom$new(
  xdecom.name = character(),
  k = integer(),
  xnames = character(),
  znames = character(),
  xdecom = list(),
  xprojections.train = numeric(),
  xprojections.test = numeric(),
  zprojections.train = numeric(),
  zprojections.test = numeric(),
  parameters = list(),
  extra = list()
)
```

Arguments:

xdecom.name Character: Name of cross-decomposition algorithm
 k Integer: Number of projections
 xnames Character vector: Column names of x
 znames Character vector: Column names of z
 xdecom Cross-decomposition model output
 xprojections.train x data training set projections
 xprojections.test x data test set data projections

zprojections.train z data training set projections
 zprojections.test z data test set projections
 parameters Cross-decomposition parameters
 extra List: Algorithm-specific output

Method print(): Print method for rtXDecom objects

Usage:

```
rtXDecom$print()
```

Method clone(): The objects of this class are cloneable with this method.

Usage:

```
rtXDecom$clone(deep = FALSE)
```

Arguments:

deep Whether to make a deep clone.

Author(s)

E.D. Gennatas

rt_reactable

View table using reactable

Description

View table using reactable

Usage

```
rt_reactable(  
  x,  
  datatypes = NULL,  
  lightsout = TRUE,  
  bg = "#121212",  
  pagination = TRUE,  
  searchable = TRUE,  
  bordered = TRUE,  
  ...  
)
```

Arguments

x	data.frame, data.table or similar
datatypes	Character vector: Data types of columns in x, e.g. c("numeric", "factor", "character")
lightsout	Logical: If TRUE, use dark theme.

bg	Background color.
pagination	Logical: If TRUE, paginate table.
searchable	Logical: If TRUE, add search box.
bordered	Logical: If TRUE, add border.
...	Additional arguments passed to <code>reactable::reactable</code>

Author(s)

E D Gennatas

rt_save	<i>Write rtemis model to RDS file</i>
---------	--

DescriptionWrite **rtemis** model to RDS file**Usage**

```
rt_save(rtmod, outdir, file.prefix = "s_", verbose = TRUE)
```

Arguments

rtmod	rtemis model
outdir	Path to output directory
file.prefix	Character: Prefix for filename
verbose	Logical: If TRUE, print messages to output

Author(s)

E.D. Gennatas

ruleDist	<i>Rule distance</i>
----------	----------------------

Description

Calculate pairwise distance among a set of rules or between two sets of rules, where each rule defines a subpopulation

Usage

```
ruleDist(
  x,
  rules1,
  rules2 = NULL,
  print.plot = TRUE,
  plot.type = c("static", "interactive"),
  heat.lo = "black",
  heat.mid = NA,
  heat.hi = "#F48024",
  verbose = TRUE
)
```

Arguments

x	Data frame / matrix: Input features (cases by features)
rules1	Character, vector: Rules as combination of conditions on the features of x
rules2	String, vector, Optional: Rules as combination of conditions on the features of x
print.plot	Logical: If TRUE, plot heatmap for calculated distance
plot.type	Character: "static", "interactive": type of graphics to use, base or plotly, respectively. Default = "static"
heat.lo	Color: Heatmap low color. Default = "black"
heat.mid	Color: Heatmap mid color. Default = NA (i.e. create gradient from heat.lo to heat.hi)
heat.hi	Color: Heatmap hi color. Default = "#F48024" (orange)
verbose	Logical: If TRUE, print console messages. Default = TRUE

Details

If only rules1 is provided, computes pairwise distance among rules1, otherwise computes pairwise distance between rules1 and rules2

Author(s)

E.D. Gennatas

rules2medmod	<i>Convert rules from cutoffs to median/mode and range</i>
--------------	--

Description

Convert rules from cutoffs to median (range) and mode (range) format

Usage

```
rules2medmod(rules, x, .ddSci = TRUE, verbose = TRUE, trace = 0)
```

Arguments

rules	Character, vector: Input rules
x	Data frame: Data to evaluate rules
.ddSci	Logical: If TRUE, format all continuous variables using ddSci , which will give either 2 decimal places, or scientific notation if two decimal places result in 0.00
verbose	Logical: If TRUE, print messages to console.
trace	Integer: If greater than zero, print progress

Author(s)

E.D. Gennatas

runifmat	<i>Random Uniform Matrix</i>
----------	------------------------------

Description

Create a matrix or data frame of defined dimensions, whose columns are random uniform vectors

Usage

```
runifmat(  
  nrow = 10,  
  ncol = 10,  
  min = 0,  
  max = 1,  
  return.df = FALSE,  
  seed = NULL  
)
```

Arguments

nrow	Integer: Number of rows.
ncol	Integer: Number of columns.
min	Float: Min.
max	Float: Max.
return.df	Logical: If TRUE, return data.frame, otherwise matrix.
seed	Integer: Set seed for rnorm.

Author(s)

E.D. Gennatas

savePMML

Save rtemis model to PMML file

Description

Save rtemis model to PMML file

Usage

```
savePMML(
  x,
  filename,
  transforms = NULL,
  model_name = NULL,
  model_version = NULL,
  description = NULL,
  copyright = NULL,
  ...
)
```

Arguments

x	rtemis model
filename	Character: path to file
transforms	List of PMML transformations
model_name	Character: name of the model
model_version	Character: version of the model
description	Character: description of the model
copyright	Character: copyright information
...	Additional arguments passed to pmml::pmml()

Author(s)

E.D. Gennatas

se *Extract standard error of fit from rtemis model*

Description

Returns mod\$se.fit

Usage

```
se(x)
```

Arguments

x An rtMod object

Value

Standard error of fitted values of mod

Author(s)

E.D. Gennatas

selectiter *Select N of learning iterations based on loss*

Description

Select N of learning iterations based on loss

Usage

```
selectiter(
  loss.valid,
  loss.train,
  smooth = TRUE,
  plot = FALSE,
  verbose = FALSE
)
```

Arguments

loss.valid	Float, vector: Validation loss. Can be NULL
loss.train	Float, vector: Training loss
smooth	Logical: If TRUE, smooth loss before finding minimum.
plot	Logical: If TRUE, plot loss curve.
verbose	Logical: If TRUE, print messages to console.

Author(s)

E.D. Gennatas

select_clust	<i>Select rtemis Clusterer</i>
--------------	---------------------------------------

Description

Accepts clusterer name (supports abbreviations) and returns **rtemis** function name or the function itself. If run with no parameters, prints list of available algorithms.

Usage

```
select_clust(clust, fn = FALSE, desc = FALSE)
```

Arguments

clust	Character: Clustering algorithm name. Case insensitive, supports partial matching. e.g. "hop" for HOPACH
fn	Logical: If TRUE, return function, otherwise name of function.
desc	Logical: If TRUE, return full name of algorithm clust

Value

Name of function (Default) or function (fn=TRUE) or full name of algorithm (desc=TRUE)

Author(s)

E.D. Gennatas

select_decom	<i>Select rtemis Decomposer</i>
--------------	--

Description

Accepts decomposer name (supports abbreviations) and returns **rtemis** function name or the function itself. If run with no parameters, prints list of available algorithms.

Usage

```
select_decom(decom, fn = FALSE, desc = FALSE)
```


Arguments

decom	Character: Decomposition name. Case insensitive. e.g. "iso" for isomap
fn	Logical: If TRUE, return function, otherwise name of function. Defaults to FALSE
desc	Logical: If TRUE, return full name of algorithm decom

Value

Function or name of function (see param fn) or full name of algorithm (desc)

Author(s)

E.D. Gennatas

select_learn	<i>Select rtemis Learner</i>
--------------	------------------------------

Description

Accepts learner name (supports abbreviations) and returns **rtemis** function name or the function itself. If run with no parameters, prints list of available algorithms.

Usage

```
select_learn(alg, fn = FALSE, name = FALSE, desc = FALSE)
```

Arguments

alg	Character: Model name. Case insensitive. e.g. "XGB" for xgboost
fn	Logical: If TRUE, return function, otherwise name of function. Defaults to FALSE
name	Logical: If TRUE, return canonical name of algorithm alg
desc	Logical: If TRUE, return full name / description of algorithm alg

Value

function or name of function (see param fn) or short algorithm name (name = TRUE) or full algorithm name (desc = TRUE)

Author(s)

E.D. Gennatas

sensitivity	<i>Sensitivity</i>
-------------	--------------------

Description

The first factor level is considered the positive case.

Usage

```
sensitivity(true, estimated, harmonize = FALSE, verbosity = 1)
```

Arguments

true	True labels
estimated	Estimated labels
harmonize	Logical: If TRUE, run factor_harmonize first
verbosity	Integer: If > 0, print messages to console.

seq1	<i>Sequence generation with automatic cycling</i>
------	---

Description

Sequence generation with automatic cycling

Usage

```
seq1(x, target)
```

Arguments

x	R object of some length
target	R object of some length

Author(s)

E.D. Gennatas

Examples

```
color <- c("red", "blue")
target <- 1:5
color[seq1(color, target)]
# "red" "blue" "red" "blue" "red"
color <- c("red", "green", "blue", "yellow", "orange")
target <- 1:3
color[seq1(color, target)]
# "red" "green" "blue"
```

setdiffsym	<i>Symmetric Set Difference</i>
------------	---------------------------------

Description

Symmetric Set Difference

Usage

```
setdiffsym(x, y)
```

Arguments

x	vector
y	vector of same type as x

Author(s)

E.D. Gennatas

Examples

```
setdiff(1:10, 1:5)
setdiff(1:5, 1:10)
setdiffsym(1:10, 1:5)
setdiffsym(1:5, 1:10)
```

setup.bag.resample	<i>Set resample parameters for rtMod bagging</i>
--------------------	--

Description

Set [resample](#) parameters for rtMod bagging

Usage

```
setup.bag.resample(  
  resampler = "strat.sub",  
  n.resamples = 10,  
  stratify.var = NULL,  
  train.p = 0.75,  
  strat.n.bins = 4,  
  target.length = NULL,  
  verbosity = 1  
)
```

Arguments

resampler	Character: Type of resampling to perform: "bootstrap", "kfold", "strat.boot", "strat.sub".
n.resamples	Integer: Number of training/testing sets required
stratify.var	Numeric vector (optional): Variable used for stratification.
train.p	Float (0, 1): Fraction of cases to assign to training set for resampler = "strat.sub"
strat.n.bins	Integer: Number of groups to use for stratification for resampler = "strat.sub" / "strat.boot"
target.length	Integer: Number of cases for training set for resampler = "strat.boot".
verbosity	Logical: If TRUE, print messages to console

setup.color *Set colorGrad parameters*

Description

Set [colorGrad](#) parameters

Usage

```
setup.color(
  n = 101,
  colors = NULL,
  space = "rgb",
  lo = "#01256E",
  lomid = NULL,
  mid = "white",
  midhi = NULL,
  hi = "#95001A",
  colorbar = FALSE,
  cb.mar = c(1, 1, 1, 1),
  ...
)
```

Arguments

n	Integer: How many distinct colors you want. If not odd, converted to n + 1 Defaults to 21
colors	Character: Acts as a shortcut to defining lo, mid, etc for a number of defaults: "french", "penn", "grnblkred",
space	Character: Which colorspace to use. Option: "rgb", or "Lab". Default = "rgb". Recommendation: If mid is "white" or "black" (default), use "rgb", otherwise "Lab"
lo	Color for low end

lomid	Color for low-mid
mid	Color for middle of the range or "mean", which will result in <code>colorOp(c(lo, hi), "mean")</code> . If <code>mid = NA</code> , then only <code>lo</code> and <code>hi</code> are used to create the color gradient.
midhi	Color for middle-high
hi	Color for high end
colorbar	Logical: Create a vertical colorbar
cb.mar	Vector, length 4: Colorbar margins. Default: <code>c(1, 1, 1, 1)</code>
...	Additional arguments

setup.cv.resample setup.cv.resample: [resample](#) defaults for cross-validation

Description

setup.cv.resample: [resample](#) defaults for cross-validation

Usage

```
setup.cv.resample(
  resampler = "strat.sub",
  n.resamples = 10,
  stratify.var = NULL,
  train.p = 0.8,
  strat.n.bins = 4,
  target.length = NULL,
  id.strat = NULL,
  verbosity = 1
)
```

Arguments

resampler	Character: Type of resampling to perform: "bootstrap", "kfold", "strat.boot", "strat.sub".
n.resamples	Integer: Number of training/testing sets required
stratify.var	Numeric vector (optional): Variable used for stratification.
train.p	Float (0, 1): Fraction of cases to assign to training set for resampler = "strat.sub"
strat.n.bins	Integer: Number of groups to use for stratification for resampler = "strat.sub" / "strat.boot"
target.length	Integer: Number of cases for training set for resampler = "strat.boot".
id.strat	Vector of IDs which may be replicated: resampling should force replicates of each ID to only appear in the training or testing.
verbosity	Logical: If TRUE, print messages to console

setup.decompose *Set decomposition parameters for [train_cv](#) .decompose argument*

Description

Set decomposition parameters for [train_cv](#) .decompose argument

Usage

```
setup.decompose(decom = "ICA", k = 2, ...)
```

Arguments

decom	Character: Name of decomposer to use.
k	Integer: Number of dimensions to project to.
...	Additional arguments to be passed to decomposer

setup.earlystop *Set [earlystop](#) parameters*

Description

Set [earlystop](#) parameters

Usage

```
setup.earlystop(
  window = 150,
  window_decrease_pct_min = 0.01,
  total_decrease_pct_max = NULL
)
```

Arguments

window	Integer: Number of steps to consider
window_decrease_pct_min	Float: Stop if improvement is less than this percent over last window steps
total_decrease_pct_max	Float: Stop if improvement from first to last step exceeds this percent. If defined, overrides window_decrease_pct_min

setup.GBM	<i>Set s_GBM parameters</i>
-----------	---

Description

Set [s_GBM](#) parameters

Usage

```
setup.GBM(
  interaction.depth = 2,
  shrinkage = 0.001,
  max.trees = 5000,
  min.trees = 100,
  bag.fraction = 0.9,
  n.minobsinnode = 5,
  grid.resample.params = setup.resample("kfold", 5),
  ifw = TRUE,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  ...
)
```

Arguments

interaction.depth	[gS] Integer: Interaction depth.
shrinkage	[gS] Float: Shrinkage (learning rate).
max.trees	Integer: Maximum number of trees to fit
min.trees	Integer: Minimum number of trees to fit.
bag.fraction	[gS] Float (0, 1): Fraction of cases to use to train each tree. Helps avoid overfitting.
n.minobsinnode	[gS] Integer: Minimum number of observation allowed in node.
grid.resample.params	List: Output of setup.resample defining grid search parameters.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class

resample.seed Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)

... Additional arguments

setup.grid.resample *Set [resample](#) parameters for gridSearchLearn*

Description

Set [resample](#) parameters for gridSearchLearn

Usage

```
setup.grid.resample(
  resampler = "kfold",
  n.resamples = 5,
  stratify.var = NULL,
  train.p = 0.75,
  strat.n.bins = 4,
  target.length = NULL,
  verbosity = 1
)
```

Arguments

resampler Character: Type of resampling to perform: "bootstrap", "kfold", "strat.boot", "strat.sub".

n.resamples Integer: Number of training/testing sets required

stratify.var Numeric vector (optional): Variable used for stratification.

train.p Float (0, 1): Fraction of cases to assign to training set for resampler = "strat.sub"

strat.n.bins Integer: Number of groups to use for stratification for resampler = "strat.sub" / "strat.boot"

target.length Integer: Number of cases for training set for resampler = "strat.boot".

verbosity Logical: If TRUE, print messages to console

 setup.LightRuleFit *Set [s_LightRuleFit](#) parameters*

Description

Sets parameters for the GBM and GLMNET (LASSO) steps of [s_LightRuleFit](#)

Usage

```

setup.LightRuleFit(
  n_trees = 200,
  num_leaves = 32L,
  max_depth = 3,
  learning_rate = 0.1,
  subsample = 0.666,
  subsample_freq = 1L,
  lambda_l1 = 0,
  lambda_l2 = 0,
  objective = NULL,
  extra.lgbm.params = NULL,
  lightgbm.ifw = TRUE,
  lightgbm.resample.params = setup.resample("kfold", 5),
  glmnet.ifw = TRUE,
  importance = FALSE,
  alpha = 1,
  lambda = NULL,
  glmnet.resample.params = setup.resample("kfold", 5)
)

```

Arguments

num_leaves	Integer: [gS] Maximum tree leaves for base learners.
max_depth	Integer: [gS] Maximum tree depth for base learners, <=0 means no limit.
learning_rate	Numeric: [gS] Boosting learning rate
subsample	Numeric: [gS] Subsample ratio of the training set.
subsample_freq	Integer: Subsample every this many iterations
lambda_l1	Numeric: [gS] L1 regularization term
lambda_l2	Numeric: [gS] L2 regularization term
objective	(Default = NULL)
lightgbm.ifw	Logical: Passed to s_LightGBM 's ifw argument
glmnet.ifw	Logical: Passed to s_GLMNET 's ifw argument
importance	Logical: If TRUE, calculate variable importance
alpha	[gS] Float [0, 1]: The elasticnet mixing parameter: a = 0 is the ridge penalty, a = 1 is the lasso penalty
lambda	[gS] Float vector: Best left to NULL, cv.glmnet will compute its own lambda sequence

Author(s)

ED Gennatas

 setup.LIHAD

*Set [s_LIHAD](#) parameters***Description**Set [s_LIHAD](#) parameters**Usage**

```

setup.LIHAD(
  max.depth = 2,
  learning.rate = 1,
  lincoef.params = setup.lincoef("glmnet"),
  alpha = 0,
  lambda = 0.1,
  minobsinnode = 2,
  minobsinnode.lin = 20,
  ...
)

```

Arguments

max.depth	[gS] Integer: Max depth of additive tree. Default = 3
learning.rate	[gS] Float (0, 1): Learning rate.
lincoef.params	Named List: Output of setup.lincoef
alpha	[gS] Float: lincoef alpha Overrides lincoef.params alpha
lambda	[gS] Float: lincoef lambda. Overrides lincoef.params lambda
minobsinnode	[gS] Integer: Minimum N observations needed in node, before considering splitting
minobsinnode.lin	Integer: Minimum N observations needed in node in order to train linear model.
...	Additional arguments

setup.lincoef	<i>Set lincoef parameters</i>
---------------	-------------------------------

Description

Set [lincoef](#) parameters

Usage

```
setup.lincoef(
  method = c("glmnet", "cv.glmnet", "lm.ridge", "allSubsets", "forwardStepwise",
    "backwardStepwise", "glm", "sgd", "solve"),
  alpha = 0,
  lambda = 0.01,
  lambda.seq = NULL,
  cv.glmnet.nfolds = 5,
  which.cv.glmnet.lambda = c("lambda.min", "lambda.1se"),
  nbest = 1,
  nvmax = 8,
  sgd.model = "glm",
  sgd.model.control = list(lambda1 = 0, lambda2 = 0),
  sgd.control = list(method = "ai-sgd")
)
```

Arguments

method	Character: Method to use: <ul style="list-style-type: none"> • "glm": uses <code>stats::lm.wfit</code> • "glmnet": uses <code>glmnet::glmnet</code> • "cv.glmnet": uses <code>glmnet::cv.glmnet</code> • "lm.ridge": uses <code>MASS::lm.ridge</code> • "allsubsets": uses <code>leaps::regsubsets</code> with <code>method = "exhaustive"</code> • "forwardStepwise": uses <code>leaps::regsubsets</code> with <code>method = "forward"</code> • "backwardStepwise": uses <code>leaps::regsubsets</code> with <code>method = "backward"</code> • "sgd": uses <code>sgd::sgd</code> • "solve": uses <code>base::solve</code> • "none": fits no model and returns all zeroes, for programming convenience in special cases
alpha	Float: alpha for <code>method = glmnet</code> or <code>cv.glmnet</code> .
lambda	Float: The lambda value for <code>glmnet</code> , <code>cv.glmnet</code> , <code>lm.ridge</code> Note: For <code>glmnet</code> and <code>cv.glmnet</code> , this is the lambda used for prediction. Training uses <code>lambda.seq</code> .
lambda.seq	Float, vector: lambda sequence for <code>glmnet</code> and <code>cv.glmnet</code> .
cv.glmnet.nfolds	Integer: Number of folds for <code>cv.glmnet</code>

<code>which.cv.glmnet.lambda</code>	Character: Which lambda to pick from <code>cv.glmnet</code> : "lambda.min": Lambda that gives minimum cross-validated error;
<code>nbest</code>	Integer: For method = "allSubsets", number of subsets of each size to record. Default = 1
<code>nvmax</code>	Integer: For method = "allSubsets", maximum number of subsets to examine.
<code>sgd.model</code>	Character: Model to use for method = "sgd".
<code>sgd.model.control</code>	List: <code>model.control</code> list to pass to <code>sgd::sgd</code>
<code>sgd.control</code>	List: <code>sgd.control</code> list to pass to <code>sgd::sgd</code> "lambda.1se": Largest lambda such that error is within 1 s.e. of the minimum.

 setup.MARS

 Set [s_MARS](#) parameters

Description

Set [s_MARS](#) parameters

Usage

```

setup.MARS(
  hidden = 1,
  activation = NULL,
  learning.rate = 0.8,
  momentum = 0.5,
  learningrate_scale = 1,
  output = NULL,
  numepochs = 100,
  batchsize = NULL,
  hidden_dropout = 0,
  visible_dropout = 0,
  ...
)

```

Arguments

... Additional parameters to pass to `earth::earth`

setup.meta.resample *Set [resample](#) parameters for meta model training*

Description

Set [resample](#) parameters for meta model training

Usage

```
setup.meta.resample(
  resampler = "strat.sub",
  n.resamples = 4,
  stratify.var = NULL,
  train.p = 0.75,
  strat.n.bins = 4,
  target.length = NULL,
  verbosity = TRUE
)
```

Arguments

resampler	Character: Type of resampling to perform: "bootstrap", "kfold", "strat.boot", "strat.sub".
n.resamples	Integer: Number of training/testing sets required
stratify.var	Numeric vector (optional): Variable used for stratification.
train.p	Float (0, 1): Fraction of cases to assign to training set for resampler = "strat.sub"
strat.n.bins	Integer: Number of groups to use for stratification for resampler = "strat.sub" / "strat.boot"
target.length	Integer: Number of cases for training set for resampler = "strat.boot".
verbosity	Logical: If TRUE, print messages to console

setup.preprocess *Set [preprocess](#) parameters for `train_cv` .preprocess argument*

Description

Set [preprocess](#) parameters for `train_cv` .preprocess argument

Usage

```

setup.preprocess(
  completeCases = FALSE,
  removeCases.thres = NULL,
  removeFeatures.thres = NULL,
  impute = FALSE,
  impute.type = "missRanger",
  impute.missRanger.params = list(pmm.k = 0, maxiter = 10),
  impute.discrete = get_mode,
  impute.numeric = mean,
  integer2factor = FALSE,
  integer2numeric = FALSE,
  logical2factor = FALSE,
  logical2numeric = FALSE,
  numeric2factor = FALSE,
  numeric2factor.levels = NULL,
  numeric.cut.n = 0,
  numeric.cut.labels = FALSE,
  numeric.quant.n = 0,
  character2factor = FALSE,
  scale = FALSE,
  center = FALSE,
  removeConstants = TRUE,
  oneHot = FALSE,
  exclude = NULL
)

```

Arguments

`completeCases` Logical: If TRUE, only retain complete cases (no missing data). Default = FALSE

`removeCases.thres` Float (0, 1): Remove cases with \geq to this fraction of missing features.

`removeFeatures.thres` Float (0, 1): Remove features with missing values in \geq to this fraction of cases.

`impute` Logical: If TRUE, impute missing cases. See `impute.discrete` and `impute.numeric` for how

`impute.type` Character: How to impute data: "missRanger" and "missForest" use the packages of the same name to impute by iterative random forest regression. "rfImpute" uses `randomForest::rfImpute` (see its documentation), "meanMode" will use mean and mode by default or any custom function defined in `impute.discrete` and `impute.numeric`. Default = "missRanger" (which is much faster than "missForest"). "missForest" is included for compatibility with older pipelines.

`impute.missRanger.params` Named list with elements "pmm.k" and "maxiter", which are passed to `missRanger::missRanger`. `pmm.k` greater than 0 results in predictive mean matching. Default `pmm.k` = 3

	maxiter = 10 num.trees = 500. Reduce num.trees for faster imputation especially in large datasets. Set pmm.k = 0 to disable predictive mean matching to missForest::missForest
impute.discrete	Function that returns single value: How to impute discrete variables for impute.type = "meanMode". Default = get_mode
impute.numeric	Function that returns single value: How to impute continuous variables for impute.type = "meanMode". Default = mean
integer2factor	Logical: If TRUE, convert all integers to factors. This includes bit64::integer64 columns
integer2numeric	Logical: If TRUE, convert all integers to numeric (will only work if integer2factor = FALSE) This includes bit64::integer64 columns
logical2factor	Logical: If TRUE, convert all logical variables to factors
logical2numeric	Logical: If TRUE, convert all logical variables to numeric
numeric2factor	Logical: If TRUE, convert all numeric variables to factors
numeric2factor.levels	Character vector: Optional - will be passed to levels arg of factor() if numeric2factor = TRUE (For advanced/ specific use cases; need to know unique values of numeric vector(s) and given all numeric vars have same unique values)
numeric.cut.n	Integer: If > 0, convert all numeric variables to factors by binning using base::cut with breaks equal to this number
numeric.cut.labels	Logical: The labels argument of base::cut
numeric.quant.n	Integer: If > 0, convert all numeric variables to factors by binning using base::cut with breaks equal to this number of quantiles produced using stats::quantile
character2factor	Logical: If TRUE, convert all character variables to factors
scale	Logical: If TRUE, scale columns of x
center	Logical: If TRUE, center columns of x. Note that by default it is the same as scale
removeConstants	Logical: If TRUE, remove constant columns.
oneHot	Logical: If TRUE, convert all factors using one-hot encoding
exclude	Integer, vector: Exclude these columns from preprocessing.

 setup.Ranger

 Set *s_Ranger* parameters

Description

Set [s_Ranger](#) parameters

Usage

```

setup.Ranger(
  n.trees = 1000,
  min.node.size = 1,
  mtry = NULL,
  grid.resample.params = setup.resample("kfold", 5),
  ifw = TRUE,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  ...
)

```

Arguments

n.trees	Integer: Number of trees to grow. Default = 1000
min.node.size	[gS] Integer: Minimum node size
mtry	[gS] Integer: Number of features sampled randomly at each split. Defaults to square root of n of features for classification, and a third of n of features for regression.
grid.resample.params	List: Output of setup.resample defining grid search parameters.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
upsample	Logical: If TRUE, upsample training set cases not belonging in majority outcome group
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
...	Additional arguments to be passed to <code>ranger::ranger</code>

setup.resample	<i>Set resample settings</i>
----------------	--

Description

Set [resample](#) settings

Usage

```
setup.resample(
  resampler = c("strat.sub", "strat.boot", "kfold", "bootstrap", "loocv"),
  n.resamples = 10,
  stratify.var = NULL,
  train.p = 0.8,
  strat.n.bins = 4,
  target.length = NULL,
  id.strat = NULL,
  seed = NULL
)
```

Arguments

resampler	Character: Type of resampling to perform: "bootstrap", "kfold", "strat.boot", "strat.sub".
n.resamples	Integer: Number of training/testing sets required
stratify.var	Numeric vector (optional): Variable used for stratification.
train.p	Float (0, 1): Fraction of cases to assign to training set for resampler = "strat.sub"
strat.n.bins	Integer: Number of groups to use for stratification for resampler = "strat.sub" / "strat.boot"
target.length	Integer: Number of cases for training set for resampler = "strat.boot".
id.strat	Vector of IDs which may be replicated: resampling should force replicates of each ID to only appear in the training or testing.
seed	Integer: (Optional) Set seed for random number generator, in order to make output reproducible. See <code>?base::set.seed</code>

sge_submit	<i>Submit expression to SGE grid</i>
------------	--------------------------------------

Description

Submit expression to SGE grid

Usage

```

sge_submit(
  expr,
  obj_names = NULL,
  packages = NULL,
  queue = NULL,
  n_threads = 4,
  sge_out = file.path(getwd(), "./sge_out"),
  sge_error = sge_out,
  sge_env = "#! /usr/bin/env bash",
  sge_opts = "#$ -cwd",
  R_command = NULL,
  system_command = NULL,
  h_rt = "00:25:00",
  mem_free = NULL,
  temp_dir = file.path(getwd(), ".sge_tempdir"),
  verbose = TRUE,
  trace = 1
)

```

Arguments

expr	R expression
obj_names	Character vector: Names of objects to copy to cluster R session
packages	Character vector: Names of packages to load in cluster R session
queue	Character: Name of SGE queue to submit to
n_threads	Integer: Number of threads to request from scheduler
sge_out	Character: Path to directory to write standard out message files
sge_error	Character: Path to directory to write error message files
sge_env	Character: Shell environment for script to be submitted to SGE
sge_opts	Character: SGE options that will be written in shell script. Default = "#\$ -cwd"
R_command	Character: Optional R command(s) to run at the beginning of the R script
system_command	Character: system command to be run by shell script before executing R code. For example a command that export the R executable to use
h_rt	Character: Max time to request. Default = "00:25:00", i.e. 25 minutes
mem_free	Character: Amount of memory to request from the scheduler
temp_dir	Character: Temporary directory that is accessible to all execution nodes. Default = file.path(getwd(), ".sge_tempdir") You can use tempdir() if all execution nodes have access to the same filesystem as the submit node.
verbose	Logical: If TRUE, print messages to console. Default = TRUE
trace	Integer: If > 0 print diagnostic messages to console.

Author(s)

E.D. Gennatas

sigmoid	<i>Sigmoid function</i>
---------	-------------------------

Description

Sigmoid function

Usage

```
sigmoid(x)
```

Arguments

x	Vector, float: Input
---	----------------------

size	<i>Size of matrix or vector</i>
------	---------------------------------

Description

Return the size of a matrix or vector as (Nrows, Ncolumns) Are you tired of getting NULL when you run dim() on a vector?

Usage

```
size(x)
```

Arguments

x	Vector or matrix input
---	------------------------

Value

Integer vector of length 2: c(Nrow, Ncols)

Author(s)

E.D. Gennatas

Examples

```
x <- rnorm(20)
size(x)
# 20 1

x <- matrix(rnorm(100), 20, 5)
size(x)
# 20 5
```

softmax	<i>Softmax function</i>
---------	-------------------------

Description

Softmax function

Usage

```
softmax(x)
```

Arguments

x	Vector, Float: Input
---	----------------------

softplus	<i>Softplus function</i>
----------	--------------------------

Description

Softplus function:

$$\log(1 + e^x)$$

Usage

```
softplus(x)
```

Arguments

x	Vector, Float: Input
---	----------------------

sortedlines	<i>lines, but sorted</i>
-------------	--------------------------

Description

lines, but sorted

Usage

```
sortedlines(x, y, col = "red", ...)
```

Arguments

x	Input vector
y	Input vector
col	Line color. Default = "red"
...	Extra params to pass to lines

Author(s)

E.D. Gennatas

sparsenorm

*Sparse rnorm***Description**

A sparse version of `stats::rnorm`. Outputs a vector where a fraction of values are zeros (determined by `sparseness`) and the rest are drawn from a random normal distribution using `stats::rnorm`.

Usage

```
sparsenorm(n, sparseness = 0.1, mean = 0, sd = 1)
```

Arguments

n	Integer: Length of output vector
sparseness	Float (0, 1): Fraction of required nonzero elements, i.e. output will have <code>round(sparseness * n)</code> nonzero elements. If <code>sparseness = 0</code> , a vector of zeros length <code>n</code> is returned, if <code>sparseness = 1</code> , <code>rnorm(n, mean, sd)</code> is returned. Default = 0.1
mean	Float: Target mean of nonzero elements, passed to <code>stats::rnorm</code> . Default = 0
sd	Float: Target sd of nonzero elements, passed to <code>stats::rnorm</code> . Default = 1

Author(s)

E.D. Gennatas

`sparseVectorSummary` *Sparseness and pairwise correlation of vectors*

Description

Get sparseness measure on a matrix of vectors

Usage

```
sparseVectorSummary(vectors, y = NULL)
```

Arguments

<code>vectors</code>	Matrix of column vectors
<code>y</code>	Optional numeric vector.

`sparsify` *Sparsify a vector*

Description

Keep top $x\%$ of values of a vector

Usage

```
sparsify(x, sparseness)
```

Arguments

<code>x</code>	Input vector
<code>sparseness</code>	Percent of values of <code>x</code> to keep. The rest will be set to zero.

Author(s)

E.D. Gennatas

specificity	<i>Specificity</i>
-------------	--------------------

Description

The first factor level is considered the positive case.

Usage

```
specificity(true, estimated, harmonize = FALSE, verbosity = 1)
```

Arguments

true	True labels
estimated	Estimated labels
harmonize	Logical: If TRUE, run factor_harmonize first
verbosity	Integer: If > 0, print messages to console.

stderror	<i>Standard Error of the Mean</i>
----------	-----------------------------------

Description

Calculate the standard error of the mean, which is equal to the standard deviation divided by the square root of the sample size. NA values are automatically removed

Usage

```
stderror(x)
```

Arguments

x	Vector, numeric: Input data
---	-----------------------------

Author(s)

E.D. Gennatas

`strat.boot`*Stratified Bootstrap Resampling*

Description

Stratified Bootstrap Resampling

Usage

```
strat.boot(  
  x,  
  n.resamples = 10,  
  train.p = 0.75,  
  stratify.var = NULL,  
  strat.n.bins = 4,  
  target.length = NULL,  
  seed = NULL,  
  verbosity = TRUE  
)
```

Arguments

<code>x</code>	Input vector
<code>n.resamples</code>	Integer: Number of training/testing sets required
<code>train.p</code>	Float (0, 1): Fraction of cases to assign to training set for resampler = "strat.sub"
<code>stratify.var</code>	Numeric vector (optional): Variable used for stratification.
<code>strat.n.bins</code>	Integer: Number of groups to use for stratification for resampler = "strat.sub" / "strat.boot"
<code>target.length</code>	Integer: Number of cases for training set for resampler = "strat.boot".
<code>seed</code>	Integer: (Optional) Set seed for random number generator, in order to make output reproducible. See <code>?base::set.seed</code>
<code>verbosity</code>	Logical: If TRUE, print messages to console

Author(s)

E.D. Gennatas

strat.sub	<i>Resample using Stratified Subsamples</i>
-----------	---

Description

Resample using Stratified Subsamples

Usage

```
strat.sub(
  x,
  n.resamples = 10,
  train.p = 0.75,
  stratify.var = NULL,
  strat.n.bins = 4,
  seed = NULL,
  verbosity = TRUE
)
```

Arguments

x	Input vector
n.resamples	Integer: Number of training/testing sets required
train.p	Float (0, 1): Fraction of cases to assign to training set for resampler = "strat.sub"
stratify.var	Numeric vector (optional): Variable used for stratification.
strat.n.bins	Integer: Number of groups to use for stratification for resampler = "strat.sub" / "strat.boot"
seed	Integer: (Optional) Set seed for random number generator, in order to make output reproducible. See <code>?base::set.seed</code>
verbosity	Logical: If TRUE, print messages to console

Author(s)

E.D. Gennatas

strata2factor	<i>Convert survfit object's strata to a factor</i>
---------------	--

Description

Convert survfit object's strata to a factor

Usage

```
strata2factor(x)
```

Arguments

x survfit object

Value

factor

Author(s)

E.D. Gennatas

summarize	<i>Summarize numeric variables</i>
-----------	------------------------------------

Description

Summarize numeric variables

Usage

```
summarize(
  x,
  varname,
  group_by = NULL,
  type = c("all", "median-range", "mean-sd"),
  na.rm = TRUE
)
```

Arguments

x data.frame or data.table (will be coerced to data.table)

varname Character, vector: Variable name(s) to summarize. Must be column names in x of type numeric.

group_by Character, vector: Variable name(s) of factors to group by. Must be column names in x. Default = NULL

type Character: "all", "median-range" or "mean-sd". Default = "all", which returns Mean, SD, Median, Range, NA (number of NA values)

na.rm Logical: Passed to median and mean. Default = TRUE

Value

data.table with summary

Author(s)

E.D. Gennatas

summary.massGAM	massGAM <i>object summary</i>
-----------------	-------------------------------

Description

massGAM object summary

Usage

```
## S3 method for class 'massGAM'  
summary(object, ...)
```

Arguments

object	A massGAM object created by massGLAM
...	Not used

Author(s)

E.D. Gennatas

summary.massGLM	massGLM <i>object summary</i>
-----------------	-------------------------------

Description

massGLM object summary

Usage

```
## S3 method for class 'massGLM'  
summary(object, ...)
```

Arguments

object	An object created by massGLM
...	Not used

Author(s)

E.D. Gennatas

`surv_error`*Survival Analysis Metrics*

Description

Survival Analysis Metrics

Usage`surv_error(true, estimated)`**Arguments**

<code>true</code>	Vector, numeric: True survival times
<code>estimated</code>	Vector, numeric: Estimated survival times

Author(s)

E.D. Gennatas

`svd1`*rtemis-internals Project Variables to First Eigenvector*

DescriptionConvenience function for SVD $k = 1$ **Usage**`svd1(x, x.test = NULL)`**Arguments**

<code>x</code>	Input matrix / data frame
<code>x.test</code>	Optional test matrix / data frame

Author(s)

E.D. Gennatas

synth_multimodal *Create "Multimodal" Synthetic Data*

Description

Create "Multimodal" Synthetic Data using squares and arctangents

Usage

```
synth_multimodal(
  n.cases = 10000,
  init.fn = "runifmat",
  init.fn.params = list(min = -10, max = 10),
  n.groups = 4,
  n.featt.per.group = round(seq(10, 300, length.out = n.groups)),
  contrib.p = 0.33,
  linear.p = 0.66,
  square.p = 0.1,
  atan.p = 0.1,
  pair.multiply.p = 0.05,
  pair.square.p = 0.05,
  pair.atan.p = 0.05,
  verbose = TRUE,
  seed = NULL,
  filename = NULL
)
```

Arguments

n.cases	Integer: Number of cases to create. Default = 10000
init.fn	Character: "runifmat" or "rnormmat". Use the respective functions to generate features as random uniform and random normal variables, respectively. Default = "runifmat"
init.fn.params	Named list with arguments "min", "max" for "runifmat" and "mean", "sd" for "rnormmat". Default = list(min = -10, max = 10)
n.groups	Integer: Number of feature groups / modalities to create. Default = 4
n.featt.per.group	Integer, vector, length n.groups: Number of features per group to create. Default = c(50, 100, 200, 300)
contrib.p	Float (0, 1]: Ratio of features contributing to outcome per group. Default = .33, i.e. a third of the features in each group will be used to produce the outcome y
linear.p	Float [0, 1]: Ratio of contributing features to be included linearly. Default = .1, i.e. .1 of .33 of features in each group will be included
square.p	Float [0, 1]: Ratio of contributing features to be squared. Default = .1, i.e. .1 of .33 of features in each group will be squared

atan.p	Float [0, 1]: Ratio of contributing features whose atan will be used. These will be selected from the features that were NOT sampled for squaring. Default = .1, i.e. .1 of .33 of features in each group will be transformed using atan, but given these features were not already picked to be squared (see square.p)
pair.multiply.p	Float [0, 1] Ratio of features will be divided into pairs and multiplied. Default = .05
pair.square.p	Float [0, 1] Ratio of features which will be divided into pairs, multiplied and squared.
pair.atan.p	Float [0, 1] Ratio of features which will be divided into pairs, multiplied and transformed using atan.
verbose	Logical: If TRUE, print messages to console.
seed	Integer: If set, pass to set.seed for reproducibility
filename	Character: Path to file to save output.

Details

There are no checks yet for compatibility among inputs and certain combinations may not work.

Value

List with elements x, y, index.square, index.atan, index.pair.square

Author(s)

E.D. Gennatas

Examples

```
xmm <- synth_multimodal(
  n.cases = 10000,
  init.fn = "runifmat",
  init.fn.params = list(min = -10, max = 10),
  n.groups = 5,
  n.feats.per.group = c(20, 50, 100, 200, 300),
  contrib.p = .33,
  linear.p = .66,
  square.p = .1,
  atan.p = .1,
  pair.multiply.p = .1,
  pair.square.p = .1,
  pair.atan.p = .1,
  seed = 2019
)
```

synth_reg_data	<i>Synthesize Simple Regression Data</i>
----------------	--

Description

Synthesize Simple Regression Data

Usage

```
synth_reg_data(  
  nrow = 500,  
  ncol = 50,  
  noise.sd.factor = 1,  
  resample.params = setup.resample(),  
  seed = NULL,  
  verbose = FALSE  
)
```

Arguments

nrow	Integer: Number of rows. Default = 500
ncol	Integer: Number of columns. Default = 50
noise.sd.factor	Numeric: Add $rnorm(nrow, sd = noise.sd.factor * sd(y))$. Default = 2
resample.params	Output of setup.resample defining training/testing split. The first resulting resample will be used to create <code>dat.train</code> and <code>dat.test</code> output; all resample output under <code>resamples</code>
seed	Integer: Seed for random number generator. Default = NULL
verbose	Logical: If TRUE, print messages to console. Default = FALSE

Value

List with elements `dat`, `dat.train`, `dat.test`, `resamples`, `w`, `seed`

Author(s)

E.D. Gennatas

s_AdaBoost

*Adaboost Binary Classifier C***Description**

Train an Adaboost Classifier using `ada::ada`

Usage

```
s_AdaBoost(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  loss = "exponential",
  type = "discrete",
  iter = 50,
  nu = 0.1,
  bag.frac = 0.5,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  x.name = NULL,
  y.name = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>loss</code>	Character: "exponential" (Default), "logistic"
<code>type</code>	Character: "discrete", "real", "gentle"

<code>iter</code>	Integer: Number of boosting iterations to perform. Default = 50
<code>nu</code>	Float: Shrinkage parameter for boosting. Default = .1
<code>bag.frac</code>	Float (0, 1]: Sampling fraction for out-of-bag samples
<code>upsample</code>	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>trace</code>	Integer: If higher than 0, will print more information to the console.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments

Details

`ada`: : ada does not support case weights

Value

`rtMod` object

Author(s)

E.D. Gennatas

See Also

`train_cv` for external cross-validation

Other Supervised Learning: `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

Other Tree-based methods: `s_AddTree()`, `s_BART()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GBM()`, `s_GLMTree()`, `s_H2OGBM()`, `s_H2ORF()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MLRF()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_XGBoost()`, `s_XRF()`

Other Ensembles: `s_GBM()`, `s_RF()`, `s_Ranger()`

s_AddTree

Additive Tree: Tree-Structured Boosting C

Description

Train an Additive Tree model

Usage

```
s_AddTree(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  weights = NULL,
  update = c("exponential", "polynomial"),
  min.update = ifelse(update == "polynomial", 0.035, 1000),
  min.hessian = 0.001,
  min.membership = 1,
  steps.past.min.membership = 0,
  gamma = 0.8,
  max.depth = 30,
  learning.rate = 0.1,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  imetrics = TRUE,
  grid.resample.params = setup.resample("kfold", 5),
```

```

metric = "Balanced Accuracy",
maximize = TRUE,
rpart.params = NULL,
match.rules = TRUE,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
prune.verbose = FALSE,
trace = 1,
grid.verbose = verbose,
outdir = NULL,
save.rpart = FALSE,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
n.cores = rtCores
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
update	Character: "exponential" or "polynomial". Type of weight update. Default = "exponential"
min.update	Float: Minimum update for gradient step
min.hessian	[gS] Float: Minimum second derivative to continue splitting. Default = .001
min.membership	Integer: Minimum number of cases in a node. Default = 1
steps.past.min.membership	Integer: N steps to make past min.membership - For testing. Default = 0
gamma	[gS] Float: acceleration factor = $\lambda/(1 + \lambda)$. Default = .8
max.depth	[gS] Integer: maximum depth of the tree. Default = 30
learning.rate	[gS] learning rate for the Newton Raphson step that updates the function values of the node
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.

<code>ifw.type</code>	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
<code>upsample</code>	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>imetrics</code>	Logical: If TRUE, save interpretability metrics, i.e. N total nodes in tree and depth, in output. Default = TRUE
<code>grid.resample.params</code>	List: Output of setup.resample defining grid search parameters.
<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
<code>rpart.params</code>	List: rpart parameters, passed to <code>rpart::rpart("parms")</code>
<code>match.rules</code>	Logical: If TRUE, match cases to rules to get statistics per node, i.e. what percent of cases match each rule. If available, these are used by dplot3_addtree when plotting. Default = TRUE
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>prune.verbose</code>	Logical: If TRUE, prune tree.
<code>trace</code>	Integer: 0, 1, 2. The higher the number, the more verbose the output.
<code>grid.verbose</code>	Logical: Passed to <code>gridSearchLearn</code>
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.rpart</code>	Logical: passed to <code>addtree</code>
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>n.cores</code>	Integer: Number of cores to use.

Details

This function is for binary classification. The outcome must be a factor with two levels, the first level is the 'positive' class. Ensure there are no missing values in the data and that variables are either numeric (including integers) or factors. Use [preprocess](#) as needed to impute and convert characters to factors.

Factor levels should not contain the "/" character (it is used to separate conditions in the addtree object)

[gS] Indicates that more than one value can be supplied, which will result in grid search using internal resampling $\lambda = \gamma/(1 - \gamma)$

Value

Object of class rtMod

Author(s)

E.D. Gennatas

References

Jose Marcio Luna, Efstathios D Gennatas, Lyle H Ungar, Eric Eaton, Eric S Diffenderfer, Shane T Jensen, Charles B Simone, Jerome H Friedman, Timothy D Solberg, Gilmer Valdes Building more accurate decision trees with the additive tree Proc Natl Acad Sci U S A. 2019 Oct 1;116(40):19887-19893. doi: 10.1073/pnas.1816748116

See Also

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H20DL\(\)](#), [s_H20GBM\(\)](#), [s_H20RF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Other Tree-based methods: [s_AdaBoost\(\)](#), [s_BART\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GBM\(\)](#), [s_GLMTree\(\)](#), [s_H20GBM\(\)](#), [s_H20RF\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MLRF\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Other Interpretable models: [s_C50\(\)](#), [s_CART\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_LMTree\(\)](#)

s_BART

Bayesian Additive Regression Trees (C, R)

Description

Trains a Bayesian Additive Regression Tree (BART) model using package bartMachine

Usage

```

s_BART(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  n.trees = c(100, 200),
  k_cvs = c(2, 3),
  nu_q_cvs = list(c(3, 0.9), c(10, 0.75)),
  k_folds = 5,
  n.burnin = 250,
  n.iter = 1000,
  n.cores = rtCores,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  java.mem.size = 12,
  ...
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class

resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If higher than 0, will print more information to the console.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: if TRUE, sets <code>bartMachine</code> 's <code>serialize</code> to TRUE and saves model to <code>outdir</code>
...	Additional arguments to be passed to <code>bartMachine::bartMachine</code>

Details

Be warned this can take a very long time to train. If you are having trouble with rJava in Rstudio on macOS, see: <https://support.rstudio.com/hc/en-us/community/posts/203663956/comments/249073727>
`bartMachine` does not support case weights

Value

Object of class **rtemis**

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Other Tree-based methods: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GBM\(\)](#), [s_GLMTree\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MLRF\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

`s_BayesGLM`*Bayesian GLM*

Description

Train a bayesian GLM using `arm::bayesglm`

Usage

```
s_BayesGLM(  
  x,  
  y = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  family = NULL,  
  prior.mean = 0,  
  prior.scale = NULL,  
  prior.df = 1,  
  prior.mean.for.intercept = 0,  
  prior.scale.for.intercept = NULL,  
  prior.df.for.intercept = 1,  
  min.prior.scale = 1e-12,  
  scaled = TRUE,  
  keep.order = TRUE,  
  drop.baseline = TRUE,  
  maxit = 100,  
  x.name = NULL,  
  y.name = NULL,  
  weights = NULL,  
  ifw = TRUE,  
  ifw.type = 2,  
  upsample = FALSE,  
  downsample = FALSE,  
  resample.seed = NULL,  
  metric = NULL,  
  maximize = NULL,  
  print.plot = FALSE,  
  plot.fitted = NULL,  
  plot.predicted = NULL,  
  plot.theme = rtTheme,  
  question = NULL,  
  grid.verbose = verbose,  
  verbose = TRUE,  
  outdir = NULL,  
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),  
  ...  
)
```


Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
family	Character or function for the error distribution and link function to be used. See <code>arm::bayesglm</code> for details.
prior.mean	Numeric, vector: Prior mean for the coefficients. If scalar, it will be replicated to length N features.
prior.scale	Numeric, vector: Prior scale for the coefficients. Default = NULL, which results in 2.5 for logit, 2.5*1.6 for probit. If scalar, it will be replicated to length N features.
prior.df	Numeric: Prior degrees of freedom for the coefficients. Set to 1 for t distribution; set to Inf for normal prior distribution. If scalar, it will be replicated to length N features.
prior.mean.for.intercept	Numeric: Prior mean for the intercept.
prior.scale.for.intercept	Numeric: Default = NULL, which results in 10 for a logit model, and 10*1.6 for probit model.
prior.df.for.intercept	Numeric: Prior df for the intercept.
min.prior.scale	Numeric: Minimum prior scale for the coefficients.
scaled	Logical: If TRUE, the scale for the prior distributions are: For feature with single value, use <code>prior.scale</code> , for predictor with two values, use <code>prior.scale/range(x)</code> , for more than two values, use <code>prior.scale/(2*sd(x))</code> . If response is gaussian, <code>prior.scale</code> is multiplied by $2 * sd(y)$. Default = TRUE
keep.order	Logical: If TRUE, the feature positions are maintained, otherwise they are re-ordered: main effects, interactions, second-order, third-order, etc.
drop.baseline	Logical: If TRUE, drop the base level of factor features.
maxit	Integer: Maximum number of iterations
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weight are provided, <code>ifw</code> is not used. Leave NULL if setting <code>ifw = TRUE</code> .
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If <code>weights</code> are provided, <code>ifw</code> is not used.
ifw.type	Integer 0, 1, 2 1: <code>class.weights</code> as in 0, divided by <code>min(class.weights)</code> 2: <code>class.weights</code> as in 0, divided by <code>max(class.weights)</code>

upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
metric	Character: Metric to minimize, or maximize if maximize = TRUE during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, metric will be maximized if grid search is run.
print.plot	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
grid.verbose	Logical: Passed to <code>gridSearchLearn</code>
verbose	Logical: If TRUE, print summary to screen.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional parameters to pass to <code>arm: bayesglm</code>

Author(s)

E.D. Gennatas

See Also

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

s_BRUTO

*Projection Pursuit Regression (BRUTO) [R]***Description**

Trains a BRUTO model and validates it

Usage

```
s_BRUTO(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  grid.resample.params = setup.grid.resample(),
  weights = NULL,
  weights.col = NULL,
  dfmax = 6,
  cost = 2,
  maxit.select = 20,
  maxit.backfit = 20,
  thresh = 1e-04,
  start.linear = TRUE,
  n.cores = rtCores,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set

y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
print.plot	Logical: if TRUE, produce plot using mplot3 Takes precedence over plot.fitted and plot.predicted.
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If higher than 0, will print more information to the console.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Additional arguments to be passed to mda::bruto

Value

Object of class **rtemis**

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Description

Train a C5.0 decision tree using `C50::C5.0`

Usage

```
s_C50(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  trials = 10,
  rules = FALSE,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  control = C50::C5.0Control(),
  costs = NULL,
  x.name = NULL,
  y.name = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>trials</code>	Integer [1, 100]: Number of boosting iterations

<code>rules</code>	Logical: If TRUE, decompose the tree to a rule-based model
<code>weights</code>	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weights are provided, <code>ifw</code> is not used. Leave NULL if setting <code>ifw = TRUE</code> .
<code>ifw</code>	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If <code>weights</code> are provided, <code>ifw</code> is not used.
<code>ifw.type</code>	Integer 0, 1, 2 1: <code>class.weights</code> as in 0, divided by <code>min(class.weights)</code> 2: <code>class.weights</code> as in 0, divided by <code>max(class.weights)</code>
<code>upsample</code>	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: <code>upsample</code> will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>control</code>	List: output of <code>C50::C5.0Control()</code>
<code>costs</code>	Matrix: Cost matrix. See <code>C50::C5.0</code>
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>trace</code>	Integer: If higher than 0, will print more information to the console.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments

Value

`rtMod` object

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Other Tree-based methods: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GBM\(\)](#), [s_GLMTree\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MLRF\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Other Interpretable models: [s_AddTree\(\)](#), [s_CART\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_LMTree\(\)](#)

s_CART

Classification and Regression Trees [C, R, S]

Description

Train a CART for regression or classification using rpart

Usage

```
s_CART(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  method = "auto",
  parms = NULL,
  minsplit = 2,
  minbucket = round(minsplit/3),
  cp = 0.01,
  maxdepth = 20,
  maxcompete = 0,
  maxsurrogate = 0,
  usesurrogate = 2,
  surrogatestyle = 0,
```

```

xval = 0,
cost = NULL,
model = TRUE,
prune.cp = NULL,
use.prune.rpart.rt = TRUE,
return.unpruned = FALSE,
grid.resample.params = setup.resample("kfold", 5),
gridsearch.type = c("exhaustive", "randomized"),
gridsearch.randomized.p = 0.1,
save.gridrun = FALSE,
metric = NULL,
maximize = NULL,
n.cores = rtCores,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
grid.verbose = verbose,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE)
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class

<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>method</code>	Character: "auto", "anova", "poisson", "class" or "exp".
<code>parms</code>	List of additional parameters for the splitting function. See <code>rpart::rpart("parms")</code>
<code>minsplit</code>	[gS] Integer: Minimum number of cases that must belong in a node before considering a split.
<code>minbucket</code>	[gS] Integer: Minimum number of cases allowed in a child node.
<code>cp</code>	[gS] Float: Complexity threshold for allowing a split.
<code>maxdepth</code>	[gS] Integer: Maximum depth of tree.
<code>maxcompete</code>	Integer: The number of competitor splits saved in the output
<code>maxsurrogate</code>	Integer: The number of surrogate splits retained in the output (See <code>rpart::rpart.control</code>).
<code>usesurrogate</code>	See <code>rpart::rpart.control</code>
<code>surrogatestyle</code>	See <code>rpart::rpart.control</code>
<code>xval</code>	Integer: Number of cross-validations
<code>cost</code>	Vector, Float (>0): One for each variable in the model. See <code>rpart::rpart("cost")</code>
<code>model</code>	Logical: If TRUE, keep a copy of the model.
<code>prune.cp</code>	[gS] Numeric: Complexity for cost-complexity pruning after tree is built
<code>use.prune.rpart.rt</code>	(Testing only, do not change)
<code>return.unpruned</code>	Logical: If TRUE and <code>prune.cp</code> is set, return unpruned tree under extra in <code>rtMod</code> .
<code>grid.resample.params</code>	List: Output of setup.resample defining grid search parameters.
<code>gridsearch.type</code>	Character: Type of grid search to perform: "exhaustive" or "randomized".
<code>gridsearch.randomized.p</code>	Float (0, 1): If <code>gridsearch.type = "randomized"</code> , randomly test this proportion of combinations.
<code>save.gridrun</code>	Logical: If TRUE, save grid search models.
<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
<code>n.cores</code>	Integer: Number of cores to use.
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"

question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
grid.verbose	Logical: Passed to gridSearchLearn
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)

Details

[gS] indicates grid search will be performed automatically if more than one value is passed

Value

Object of class rtMod

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H20DL\(\)](#), [s_H20GBM\(\)](#), [s_H20RF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Other Tree-based methods: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_C50\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GBM\(\)](#), [s_GLMTree\(\)](#), [s_H20GBM\(\)](#), [s_H20RF\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MLRF\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Other Interpretable models: [s_AddTree\(\)](#), [s_C50\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_LMTree\(\)](#)

s_CTree

Conditional Inference Trees [C, R, S]

Description

Train a conditional inference tree using partykit::ctree

Usage

```

s_CTree(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  weights = NULL,
  control = partykit::ctree_control(),
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  x.name = NULL,
  y.name = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
control	List of parameters for the CTree algorithms. Set using partykit::ctree_control
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class

<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments

Value

rtMod object

Author(s)

E.D. Gennatas

See Also

[train_cv](#)

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Other Tree-based methods: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_EVTree\(\)](#), [s_GBM\(\)](#), [s_GLMTree\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MLRF\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Description

Train a EVTree for regression or classification using evtree

Usage

```
s_EVTree(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  control = evtree::evtree.control(),
  na.action = na.exclude,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome

weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weights are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
control	Passed to <code>evtree::evtree</code>
na.action	How to handle missing values. See <code>?na.fail</code>
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional arguments to be passed to <code>evtree::evtree</code>

Value

Object of class `rtMod`

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#),

s_H2ODL(), s_H2OGBM(), s_H2ORF(), s_HAL(), s_KNN(), s_LDA(), s_LM(), s_LMTree(), s_LightCART(), s_LightGBM(), s_MARS(), s_MLRF(), s_NBayes(), s_NLA(), s_NLS(), s_NW(), s_PPR(), s_PolyMARS(), s_QDA(), s_QRNN(), s_RF(), s_RFSRC(), s_Ranger(), s_SDA(), s_SGD(), s_SPLS(), s_SVM(), s_TFN(), s_XGBoost(), s_XRF()

Other Tree-based methods: s_AdaBoost(), s_AddTree(), s_BART(), s_C50(), s_CART(), s_CTree(), s_GBM(), s_GLMTree(), s_H2OGBM(), s_H2ORF(), s_LMTree(), s_LightCART(), s_LightGBM(), s_MLRF(), s_RF(), s_RFSRC(), s_Ranger(), s_XGBoost(), s_XRF()

s_GAM

Generalized Additive Model (GAM) (C, R)

Description

Trains a GAM using mgcv: :gam and validates it. Input will be used to create a formula of the form:

$$y = s(x_1, k) + s(x_2, k) + \dots + s(x_n, k)$$

Usage

```
s_GAM(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  k = 6,
  family = NULL,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  method = "REML",
  select = FALSE,
  removeMissingLevels = TRUE,
  spline.index = NULL,
  verbose = TRUE,
  trace = 0,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  na.action = na.exclude,
  question = NULL,
  n.cores = rtCores,
```

```

  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
k	Integer. Number of bases for smoothing spline
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
method	Character: "auto", "anova", "poisson", "class" or "exp".
select	Logical: Passed to mgcv::gam's select argument to allow for each term to be penalized to zero.
verbose	Logical: If TRUE, print summary to screen.
print.plot	Logical: if TRUE, produce plot using mplot3 Takes precedence over plot.fitted and plot.predicted.
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
n.cores	Integer: Number of cores to use.

outdir Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE

save.mod Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)

... Additional arguments to be passed to mgcv: :gam

Value

rtMod

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

s_GBM

Gradient Boosting Machine [C, R, S]

Description

Train a GBM model using `gbm::gbm.fit`

Usage

```
s_GBM(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  distribution = NULL,
  interaction.depth = 2,
```

```
shrinkage = 0.01,
bag.fraction = 0.9,
n.minobsinnode = 5,
n.trees = 2000,
max.trees = 5000,
force.n.trees = NULL,
gbm.select.smooth = FALSE,
n.new.trees = 500,
min.trees = 50,
failsafe.trees = 500,
imetrics = FALSE,
.gs = FALSE,
grid.resample.params = setup.resample("kfold", 5),
gridsearch.type = "exhaustive",
metric = NULL,
maximize = NULL,
plot.tune.error = FALSE,
n.cores = rtCores,
relInf = TRUE,
varImp = FALSE,
offset = NULL,
var.monotone = NULL,
keep.data = TRUE,
var.names = NULL,
response.name = "y",
checkmods = FALSE,
group = NULL,
plot.perf = FALSE,
plot.res = ifelse(!is.null(outdir), TRUE, FALSE),
plot.fitted = NULL,
plot.predicted = NULL,
print.plot = FALSE,
plot.theme = rtTheme,
x.name = NULL,
y.name = NULL,
question = NULL,
verbose = TRUE,
trace = 0,
grid.verbose = verbose,
gbm.fit.verbose = FALSE,
outdir = NULL,
save.gridrun = FALSE,
save.res = FALSE,
save.res.mod = FALSE,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE)
)
```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
distribution	Character: Distribution of the response variable. See gbm::gbm
interaction.depth	[gS] Integer: Interaction depth.
shrinkage	[gS] Float: Shrinkage (learning rate).
bag.fraction	[gS] Float (0, 1): Fraction of cases to use to train each tree. Helps avoid overfitting.
n.minobsinnode	[gS] Integer: Minimum number of observation allowed in node.
n.trees	Integer: Initial number of trees to fit
max.trees	Integer: Maximum number of trees to fit
force.n.trees	Integer: If specified, use this number of trees instead of tuning number of trees
gbm.select.smooth	Logical: If TRUE, smooth the validation error curve.
n.new.trees	Integer: Number of new trees to train if stopping criteria have not been met.
min.trees	Integer: Minimum number of trees to fit.
failsafe.trees	Integer: If tuning fails to find n.trees, use this number instead.
imetrics	Logical: If TRUE, save extra\$imetrics with n.trees, depth, and n.nodes.
.gs	Internal use only
grid.resample.params	List: Output of setup.resample defining grid search parameters.
gridsearch.type	Character: Type of grid search to perform: "exhaustive" or "randomized".

<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
<code>plot.tune.error</code>	Logical: If TRUE, plot the tuning error curve.
<code>n.cores</code>	Integer: Number of cores to use.
<code>relInf</code>	Logical: If TRUE (Default), estimate variables' relative influence.
<code>varImp</code>	Logical: If TRUE, estimate variable importance by permutation (as in random forests; noted as experimental in <code>gbm</code>). Takes longer than (default) relative influence. The two measures are highly correlated.
<code>offset</code>	Numeric vector of offset values, passed to <code>gbm::gbm.fit</code>
<code>var.monotone</code>	Integer vector with values 0, 1, -1 and length = N features. Used to define monotonicity constraints. 0: no constraint, 1: increasing, -1: decreasing.
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>grid.verbose</code>	Logical: Passed to <code>gridSearchLearn</code>
<code>outdir</code>	Character: If defined, save log, 'plot.all' plots (see above) and RDS file of complete output
<code>save.gridrun</code>	Logical: If TRUE, save grid search models.
<code>save.res.mod</code>	Logical: If TRUE, save <code>gbm</code> model for each grid run. For diagnostic purposes only: Object size adds up quickly
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>

Details

Early stopping is implemented by fitting `n.trees` initially, checking the optionally smoothed validation error curve, and adding `n.new.trees` if needed, until error does not reduce or `max.trees` is reached. [gS] in the argument description indicates that a vector of values can be passed, in which case grid search will be performed automatically using the resampling scheme defined by `grid.resample.params`.

This function includes a workaround for when `gbm.fit` fails. If an error is detected, `gbm.fit` is rerun until successful and the procedure continues normally

Author(s)

E.D. Gennatas

See Also[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Other Tree-based methods: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GLMTree\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MLRF\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Other Ensembles: [s_AdaBoost\(\)](#), [s_RF\(\)](#), [s_Ranger\(\)](#)

s_GLM

*Generalized Linear Model (C, R)***Description**

Train a Generalized Linear Model for Regression or Classification (i.e. Logistic Regression) using `stats::glm`. If outcome y has more than two classes, Multinomial Logistic Regression is performed using `nnet::multinom`

Usage

```
s_GLM(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  family = NULL,
  interactions = NULL,
  class.method = NULL,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  intercept = TRUE,
  polynomial = FALSE,
```

```

poly.d = 3,
poly.raw = FALSE,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
na.action = na.exclude,
removeMissingLevels = TRUE,
question = NULL,
verbose = TRUE,
trace = 0,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>family</code>	Error distribution and link function. See <code>stats::family</code>
<code>interactions</code>	List of character pairs denoting column names in <code>x</code> that should be entered as interaction terms in the GLM formula
<code>class.method</code>	Character: Define "logistic" or "multinom" for classification. The only purpose of this is so you can try <code>nnet::multinom</code> instead of <code>glm</code> for binary classification
<code>weights</code>	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weight are provided, <code>ifw</code> is not used. Leave <code>NULL</code> if setting <code>ifw = TRUE</code> .
<code>ifw</code>	Logical: If <code>TRUE</code> , apply inverse frequency weighting (for Classification only). Note: If <code>weights</code> are provided, <code>ifw</code> is not used.
<code>ifw.type</code>	Integer 0, 1, 2 1: <code>class.weights</code> as in 0, divided by <code>min(class.weights)</code> 2: <code>class.weights</code> as in 0, divided by <code>max(class.weights)</code>
<code>upsample</code>	Logical: If <code>TRUE</code> , upsample cases to balance outcome classes (for Classification only) Note: <code>upsample</code> will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If <code>TRUE</code> , downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = <code>NULL</code> (random seed)

<code>intercept</code>	Logical: If TRUE, fit an intercept term.
<code>polynomial</code>	Logical: if TRUE, run <code>lm</code> on <code>poly(x, poly.d)</code> (creates orthogonal polynomials)
<code>poly.d</code>	Integer: degree of polynomial.
<code>poly.raw</code>	Logical: if TRUE, use raw polynomials. Default, which should not really be changed is FALSE
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>na.action</code>	How to handle missing values. See <code>?na.fail</code>
<code>removeMissingLevels</code>	Logical: If TRUE, finds factors in <code>x.test</code> that contain levels not present in <code>x</code> and substitutes with NA. This would result in error otherwise and no predictions would be made, ending <code>s_GLM</code> prematurely
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>trace</code>	Integer: If higher than 0, will print more information to the console.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments

Details

A common problem with `glm` arises when the testing set contains a predictor with more levels than those in the same predictor in the training set, resulting in error. This can happen when training on resamples of a data set, especially after stratifying against a different outcome, and results in error and no prediction. `s_GLM` automatically finds such cases and substitutes levels present in `x.test` and not in `x` with NA.

Value

`rtMod`

Author(s)

E.D. Gennatas

See Also

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

Other Interpretable models: `s_AddTree()`, `s_C50()`, `s_CART()`, `s_GLMNET()`, `s_GLMTree()`, `s_LMTree()`

Examples

```
x <- rnorm(100)
y <- .6 * x + 12 + rnorm(100) / 2
mod <- s_GLM(x, y)
```

s_GLMNET

GLM with Elastic Net Regularization [C, R, S]

Description

Train an elastic net model

Usage

```
s_GLMNET(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  grid.resample.params = setup.resample("kfold", 5),
  gridsearch.type = c("exhaustive", "randomized"),
  gridsearch.randomized.p = 0.1,
  intercept = TRUE,
  nway.interactions = 0,
  family = NULL,
  alpha = seq(0, 1, 0.2),
  lambda = NULL,
  nlambdas = 100,
  which.cv.lambda = c("lambda.1se", "lambda.min"),
  penalty.factor = NULL,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
```



```

    upsample = FALSE,
    downsample = FALSE,
    resample.seed = NULL,
    res.summary.fn = mean,
    metric = NULL,
    maximize = NULL,
    .gs = FALSE,
    n.cores = rtCores,
    print.plot = FALSE,
    plot.fitted = NULL,
    plot.predicted = NULL,
    plot.theme = rtTheme,
    question = NULL,
    verbose = TRUE,
    outdir = NULL,
    save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
    ...
  )

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
grid.resample.params	List: Output of setup.resample defining grid search parameters.
gridsearch.type	Character: Type of grid search to perform: "exhaustive" or "randomized".
gridsearch.randomized.p	Float (0, 1): If <code>gridsearch.type = "randomized"</code> , randomly test this proportion of combinations.
intercept	Logical: If TRUE, include intercept in the model.
nway.interactions	Integer: Number of n-way interactions to include in the model.
family	Error distribution and link function. See <code>stats::family</code>
alpha	[gS] Float [0, 1]: The elasticnet mixing parameter: $a = 0$ is the ridge penalty, $a = 1$ is the lasso penalty
lambda	[gS] Float vector: Best left to NULL, <code>cv.glmnet</code> will compute its own lambda sequence
nlambda	Integer: Number of lambda values to compute

<code>which.cv.lambda</code>	Character: Which lambda to use for prediction: "lambda.1se" or "lambda.min"
<code>penalty.factor</code>	Float vector: Multiply the penalty for each coefficient by the values in this vector. This is most useful for specifying different penalties for different groups of variables
<code>weights</code>	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If <code>weights</code> are provided, <code>ifw</code> is not used. Leave <code>NULL</code> if setting <code>ifw = TRUE</code> .
<code>ifw</code>	Logical: If <code>TRUE</code> , apply inverse frequency weighting (for Classification only). Note: If <code>weights</code> are provided, <code>ifw</code> is not used.
<code>ifw.type</code>	Integer 0, 1, 2 1: <code>class.weights</code> as in 0, divided by <code>min(class.weights)</code> 2: <code>class.weights</code> as in 0, divided by <code>max(class.weights)</code>
<code>upsample</code>	Logical: If <code>TRUE</code> , upsample cases to balance outcome classes (for Classification only) Note: <code>upsample</code> will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If <code>TRUE</code> , downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = <code>NULL</code> (random seed)
<code>res.summary.fn</code>	Function: Used to average resample runs.
<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = <code>NULL</code> , which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If <code>TRUE</code> , <code>metric</code> will be maximized if grid search is run.
<code>.gs</code>	(Internal use only)
<code>n.cores</code>	Integer: Number of cores to use.
<code>print.plot</code>	Logical: if <code>TRUE</code> , produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if <code>TRUE</code> , plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if <code>TRUE</code> , plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If <code>TRUE</code> , print summary to screen.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is <code>TRUE</code>
<code>save.mod</code>	Logical: If <code>TRUE</code> , save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is <code>TRUE</code> by default if an <code>outdir</code> is defined. If set to <code>TRUE</code> , and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments

Details

s_GLMNET runs `glmnet::cv.glmnet` for each value of `alpha`, for each resample in `grid.resample.params`. Mean values for `min.lambda` and MSE (Regression) or Accuracy (Classification) are aggregated for each `alpha` and resample combination

`\[gS\]` Indicates tunable hyperparameters: If more than a single value is provided, grid search will be automatically performed

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Other Interpretable models: [s_AddTree\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_GLM\(\)](#), [s_GLMTree\(\)](#), [s_LMTree\(\)](#)

s_GLMTree

Generalized Linear Model Tree [R]

Description

Train a GLMTree for regression or classification using `partykit::glmtree`

Usage

```
s_GLMTree(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  weights = NULL,
  alpha = 0.05,
  bonferroni = TRUE,
  minsize = NULL,
  maxdepth = Inf,
  prune = NULL,
  minsplit = minsize,
  minbucket = minsize,
```

```

epsilon = 1e-08,
maxit = 25,
ifw = TRUE,
ifw.type = 2,
upsample = FALSE,
downsample = FALSE,
resample.seed = NULL,
na.action = na.exclude,
grid.resample.params = setup.resample("kfold", 5),
gridsearch.type = c("exhaustive", "randomized"),
gridsearch.randomized.p = 0.1,
metric = NULL,
maximize = NULL,
n.cores = rtCores,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
grid.verbose = verbose,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
maxdepth	[gS] Integer: Maximum depth of tree.
minsplit	[gS] Integer: Minimum number of cases that must belong in a node before considering a split.
minbucket	[gS] Integer: Minimum number of cases allowed in a child node.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)

<code>upsample</code>	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>grid.resample.params</code>	List: Output of <code>setup.resample</code> defining grid search parameters.
<code>gridsearch.type</code>	Character: Type of grid search to perform: "exhaustive" or "randomized".
<code>gridsearch.randomized.p</code>	Float (0, 1): If <code>gridsearch.type = "randomized"</code> , randomly test this proportion of combinations.
<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
<code>n.cores</code>	Integer: Number of cores to use.
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>grid.verbose</code>	Logical: Passed to <code>gridSearchLearn</code>
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments passed to <code>partykit::mob_control</code>

Value

Object of class `rtMod`

Author(s)

E.D. Gennatas

See Also

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

Other Tree-based methods: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GBM()`, `s_H2OGBM()`, `s_H2ORF()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MLRF()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_XGBoost()`, `s_XRF()`

Other Interpretable models: `s_AddTree()`, `s_C50()`, `s_CART()`, `s_GLM()`, `s_GLMNET()`, `s_LMTree()`

s_GLS

Generalized Least Squares [R]

Description

Train a Generalized Least Squares regression model using `nlme::gls`

Usage

```
s_GLS(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  interactions = FALSE,
  nway.interactions = 0,
  covariate = NULL,
  weights = NULL,
  intercept = TRUE,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  na.action = na.exclude,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>interactions</code>	List of character pairs denoting column names in <code>x</code> that should be entered as interaction terms in the GLM formula
<code>nway.interactions</code>	Integer: Include n-way interactions. This integer defines the <code>n</code> in: <code>formula = y ~ ^n</code>
<code>covariate</code>	Character: Name of column. Will include interactions between all features this variable.
<code>weights</code>	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weight are provided, <code>ifw</code> is not used. Leave <code>NULL</code> if setting <code>ifw = TRUE</code> .
<code>intercept</code>	Logical: If <code>TRUE</code> , fit an intercept term.
<code>print.plot</code>	Logical: if <code>TRUE</code> , produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if <code>TRUE</code> , plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if <code>TRUE</code> , plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>na.action</code>	How to handle missing values. See <code>?na.fail</code>
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If <code>TRUE</code> , print summary to screen.
<code>trace</code>	Integer: If higher than 0, will print more information to the console.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is <code>TRUE</code>
<code>save.mod</code>	Logical: If <code>TRUE</code> , save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is <code>TRUE</code> by default if an <code>outdir</code> is defined. If set to <code>TRUE</code> , and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments

Value

`rtMod`

Author(s)

E.D. Gennatas

See Also

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

s_H2ODL

Deep Learning on H2O (C, R)

Description

Trains a Deep Neural Net using H2O (<http://www.h2o.ai>) Check out the H2O Flow at [ip]:[port], Default IP:port is "localhost:54321" e.g. if running on localhost, point your web browser to localhost:54321

Usage

```
s_H2ODL(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.valid = NULL,
  y.valid = NULL,
  x.name = NULL,
  y.name = NULL,
  ip = "localhost",
  port = 54321,
  n.hidden.nodes = c(20, 20),
  epochs = 1000,
  activation = "Rectifier",
  mini.batch.size = 1,
  learning.rate = 0.005,
  adaptive.rate = TRUE,
  rho = 0.99,
  epsilon = 1e-08,
  rate.annealing = 1e-06,
  rate.decay = 1,
  momentum.start = 0,
  momentum.ramp = 1e+06,
  momentum.stable = 0,
  nesterov.accelerated.gradient = TRUE,
  input.dropout.ratio = 0,
  hidden.dropout.ratios = NULL,
  l1 = 0,
```



```

l2 = 0,
max.w2 = 3.4028235e+38,
nfolde = 0,
initial.biases = NULL,
initial.weights = NULL,
loss = "Automatic",
distribution = "AUTO",
stopping.rounds = 5,
stopping.metric = "AUTO",
upsample = FALSE,
downsample = FALSE,
resample.seed = NULL,
na.action = na.fail,
n.cores = rtCores,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
trace = 0,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

Arguments

x	Vector / Matrix / Data Frame: Training set Predictors
y	Vector: Training set outcome
x.test	Vector / Matrix / Data Frame: Testing set Predictors
y.test	Vector: Testing set outcome
x.valid	Vector / Matrix / Data Frame: Validation set Predictors
y.valid	Vector: Validation set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
ip	Character: IP address of H2O server. Default = "localhost"
port	Integer: Port number for server. Default = 54321
n.hidden.nodes	Integer vector of length equal to the number of hidden layers you wish to create
epochs	Integer: How many times to iterate through the dataset. Default = 1000
activation	Character: Activation function to use: "Tanh", "TanhWithDropout", "Rectifier", "RectifierWithDropout", "Maxout", "MaxoutWithDropout". Default = "Rectifier"
learning.rate	Float: Learning rate to use for training. Default = .005
adaptive.rate	Logical: If TRUE, use adaptive learning rate. Default = TRUE

<code>rate.annealing</code>	Float: Learning rate annealing: $\text{rate} / (1 + \text{rate_annealing} * \text{samples})$. Default = $1e-6$
<code>input.dropout.ratio</code>	Float (0, 1): Dropout ratio for inputs
<code>hidden.dropout.ratios</code>	Vector, Float (0, 2): Dropout ratios for hidden layers
<code>l1</code>	Float (0, 1): L1 regularization (introduces sparseness; i.e. sets many weights to 0; reduces variance, increases generalizability)
<code>l2</code>	Float (0, 1): L2 regularization (prevents very large absolute weights; reduces variance, increases generalizability)
<code>upsample</code>	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>na.action</code>	How to handle missing values. See <code>?na.fail</code>
<code>n.cores</code>	Integer: Number of cores to use
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>trace</code>	Integer: If higher than 0, will print more information to the console.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional parameters to pass to <code>h2o::h2o.deeplearning</code>

Details

`x` & `y` form the training set. `x.test` & `y.test` form the testing set used only to test model generalizability. `x.valid` & `y.valid` form the validation set used to monitor training progress

Value

`rtMod` object

Author(s)

E.D. Gennatas

See Also[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Other Deep Learning: [d_H2OAE\(\)](#), [s_TFN\(\)](#)

`s_H2OGBM`*Gradient Boosting Machine on H2O (C, R)*

DescriptionTrains a Gradient Boosting Machine using H2O (<http://www.h2o.ai>)**Usage**

```
s_H2OGBM(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  ip = "localhost",
  port = 54321,
  h2o.init = TRUE,
  gs.h2o.init = FALSE,
  h2o.shutdown.at.end = TRUE,
  grid.resample.params = setup.resample("kfold", 5),
  metric = NULL,
  maximize = NULL,
  n.trees = 10000,
  force.n.trees = NULL,
  max.depth = 5,
  n.stopping.rounds = 50,
  stopping.metric = "AUTO",
  p.col.sample = 1,
  p.row.sample = 0.9,
  minobsinnode = 5,
```

```

min.split.improvement = 1e-05,
quantile.alpha = 0.5,
learning.rate = 0.01,
learning.rate.annealing = 1,
weights = NULL,
ifw = TRUE,
ifw.type = 2,
upsample = FALSE,
downsample = FALSE,
resample.seed = NULL,
na.action = na.fail,
grid.n.cores = 1,
n.cores = rtCores,
imetrics = FALSE,
.gs = FALSE,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
trace = 0,
grid.verbose = verbose,
save.mod = FALSE,
outdir = NULL,
...
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
ip	Character: IP address of H2O server. Default = "localhost"
port	Integer: Port number for server. Default = 54321
h2o.shutdown.at.end	Logical: If TRUE, run h2o.shutdown(prompt = FALSE) after training is complete.
n.trees	Integer: Number of trees to grow. Maximum number of trees if n.stopping.rounds > 0
max.depth	[gS] Integer: Depth of trees to grow

n.stopping.rounds	Integer: If > 0, stop training if stopping.metric does not improve for this many rounds
stopping.metric	Character: "AUTO" (Default), "deviance", "logloss", "MSE", "RMSE", "MAE", "RMSLE", "AUC", "lift_top_group", "misclassification", "mean_per_class_error"
p.col.sample	[gS]
p.row.sample	[gS]
minobsinnode	[gS]
learning.rate	[gS]
learning.rate.annealing	[gS]
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
na.action	How to handle missing values. See ?na.fail
n.cores	Integer: Number of cores to use
.gs	Internal use only
print.plot	Logical: if TRUE, produce plot using mplot3 Takes precedence over plot.fitted and plot.predicted.
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If higher than 0, will print more information to the console.
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
...	Additional arguments

Details

[gS] denotes tunable hyperparameters Warning: If you get an HTTP 500 error at random, use `h2o.shutdown()` to shutdown the server. It will be restarted when `s_H2OGBM` is called

Value

rtMod object

Author(s)

E.D. Gennatas

See Also

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s-NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

Other Tree-based methods: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GBM()`, `s_GLMTree()`, `s_H2ORF()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MLRF()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_XGBoost()`, `s_XRF()`

s_H2ORF

Random Forest on H2O (C, R)

Description

Trains a Random Forest model using H2O (<http://www.h2o.ai>)

Usage

```
s_H2ORF(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.valid = NULL,
  y.valid = NULL,
  x.name = NULL,
  y.name = NULL,
  ip = "localhost",
  port = 54321,
  n.trees = 500,
```

```

max.depth = 20,
n.stopping.rounds = 0,
mtry = -1,
nfolds = 0,
weights = NULL,
balance.classes = TRUE,
upsample = FALSE,
downsample = FALSE,
resample.seed = NULL,
na.action = na.fail,
h2o.shutdown.at.end = TRUE,
n.cores = rtCores,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
trace = 0,
save.mod = FALSE,
outdir = NULL,
...
)

```

Arguments

x	Training set features
y	Training set outcome
x.test	Testing set features (Used to evaluate model performance)
y.test	Testing set outcome
x.valid	Validation set features (Used to build model / tune hyperparameters)
y.valid	Validation set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
ip	Character: IP address of H2O server. Default = "localhost"
port	Integer: Port to connect to at ip
n.trees	Integer: Number of trees to grow
max.depth	Integer: Maximum tree depth
n.stopping.rounds	Integer: Early stopping if simple moving average of this many rounds does not improve. Set to 0 to disable early stopping.
mtry	Integer: Number of variables randomly sampled and considered for splitting at each round. If set to -1, defaults to $\sqrt{N_features}$ for classification and $N_features/3$ for regression.

<code>nfolds</code>	Integer: Number of folds for K-fold CV used by <code>h2o.randomForest</code> . Set to 0 to disable (included for experimentation only, use <code>train_cv</code> for outer resampling)
<code>weights</code>	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weights are provided, <code>ifw</code> is not used. Leave <code>NULL</code> if setting <code>ifw = TRUE</code> .
<code>balance.classes</code>	Logical: If <code>TRUE</code> , <code>h2o.randomForest</code> will over/undersample to balance data. (included for experimentation only)
<code>upsample</code>	Logical: If <code>TRUE</code> , upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If <code>TRUE</code> , downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = <code>NULL</code> (random seed)
<code>na.action</code>	How to handle missing values. See <code>?na.fail</code>
<code>h2o.shutdown.at.end</code>	Logical: If <code>TRUE</code> , run <code>h2o.shutdown(prompt = FALSE)</code> after training is complete.
<code>n.cores</code>	Integer: Number of cores to use
<code>print.plot</code>	Logical: if <code>TRUE</code> , produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if <code>TRUE</code> , plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if <code>TRUE</code> , plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If <code>TRUE</code> , print summary to screen.
<code>trace</code>	Integer: If higher than 0, will print more information to the console.
<code>save.mod</code>	Logical: If <code>TRUE</code> , save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is <code>TRUE</code> by default if an <code>outdir</code> is defined. If set to <code>TRUE</code> , and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is <code>TRUE</code>
<code>...</code>	Additional parameters to pass to <code>h2o::h2o.randomForest</code>

Value

`rtMod` object

Author(s)

E.D. Gennatas

See Also

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

Other Tree-based methods: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GBM()`, `s_GLMTree()`, `s_H2OGBM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MLRF()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_XGBoost()`, `s_XRF()`

s_HAL

Highly Adaptive LASSO [C, R, S]

Description

Train a HAL model

Usage

```
s_HAL(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  family = NULL,
  max.degree = ifelse(ncol(x) >= 20, 2, 3),
  lambda = NULL,
  x.name = NULL,
  y.name = NULL,
  grid.resample.params = setup.resample("kfold", 5),
  gridsearch.type = c("exhaustive", "randomized"),
  gridsearch.randomized.p = 0.1,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  metric = NULL,
  maximize = NULL,
  .gs = FALSE,
  n.cores = rtCores,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
```

```

    verbose = TRUE,
    outdir = NULL,
    save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
    ...
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
family	Error distribution and link function. See <code>stats::family</code>
max.degree	Integer: The highest order of interaction terms to generate basis functions for.
lambda	Float vector: hal9001::fit_hal lambda
x.name	Character: Name for feature set
y.name	Character: Name for outcome
grid.resample.params	List: Output of setup.resample defining grid search parameters.
gridsearch.type	Character: Type of grid search to perform: "exhaustive" or "randomized".
gridsearch.randomized.p	Float (0, 1): If <code>gridsearch.type = "randomized"</code> , randomly test this proportion of combinations.
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
metric	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
.gs	Internal use only
n.cores	Integer: Number of cores to use.
print.plot	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>

plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Additional arguments

Details

`\[gS\]` Indicates tunable hyperparameters: If more than a single value is provided, grid search will be automatically performed

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

s_KNN

k-Nearest Neighbors Classification and Regression (C, R)

Description

Train a *k*-Nearest Neighbors learner for regression or classification using FNN

Usage

```
s_KNN(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
```

```

k = 3,
algorithm = "kd_tree",
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE)
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
k	Integer: Number of neighbors considered
algorithm	Character: Algorithm to use. Options: "kd_tree", "cover_tree", "brute"
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
outdir	Optional. Path to directory to save output
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>

Value

Object of class `rtMod`

Author(s)

E.D. Gennatas

See Also

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

s_LDA

Linear Discriminant Analysis

Description

Train an LDA Classifier using MASS: :lda

Usage

```
s_LDA(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  prior = NULL,
  method = "moment",
  nu = NULL,
  upsample = TRUE,
  downsample = FALSE,
  resample.seed = NULL,
  x.name = NULL,
  y.name = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

Arguments

x Numeric vector or matrix / data frame of features i.e. independent variables
y Numeric vector of outcome, i.e. dependent variable

<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>prior</code>	Numeric: Prior probabilities of class membership
<code>method</code>	"moment" for standard estimators of the mean and variance, "mle" for MLEs, "mve" to use <code>cov.mve</code> , or "t" for robust estimates based on a t distribution
<code>nu</code>	Integer: Degrees of freedom for <code>method = "t"</code>
<code>upsample</code>	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments passed to <code>MASS::lda</code>

Details

Note: LDA requires all predictors to be numeric. The variable importance output ("`varimp`") is the vector of coefficients for LD1

Value

`rtMod` object

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

s_LightCART

LightCART Classification and Regression (C, R)

Description

Train a single decision tree using LightGBM.

Usage

```
s_LightCART(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  objective = NULL,
  num_leaves = 32L,
  max_depth = -1L,
  lambda_l1 = 0,
  lambda_l2 = 0,
  max_cat_threshold = 32L,
  min_data_per_group = 32L,
  linear_tree = FALSE,
  .gs = FALSE,
  grid.resample.params = setup.resample("kfold", 5),
  gridsearch.type = "exhaustive",
  metric = NULL,
  maximize = NULL,
  importance = TRUE,
  print.plot = FALSE,
```

```

plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
grid.verbose = FALSE,
lightgbm_verbose = -1,
save.gridrun = FALSE,
n.cores = 1,
n_threads = 0,
force_col_wise = FALSE,
force_row_wise = FALSE,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
objective	(Default = NULL)
num_leaves	Integer: [gS] Maximum tree leaves for base learners.
max_depth	Integer: [gS] Maximum tree depth for base learners, <=0 means no limit.
lambda_l1	Numeric: [gS] L1 regularization term

<code>lambda_l2</code>	Numeric: [gS] L2 regularization term
<code>max_cat_threshold</code>	Integer: Max number of splits to consider for categorical variable
<code>min_data_per_group</code>	Integer: Minimum number of observations per categorical group
<code>linear_tree</code>	Logical: [gS] If TRUE, use linear trees
<code>.gs</code>	(Internal use only)
<code>grid.resample.params</code>	List: Output of setup.resample defining grid search parameters.
<code>gridsearch.type</code>	Character: Type of grid search to perform: "exhaustive" or "randomized".
<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
<code>importance</code>	Logical: If TRUE, calculate variable importance
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>grid.verbose</code>	Logical: Passed to <code>gridSearchLearn</code>
<code>lightgbm_verbose</code>	Integer: Passed to <code>lightgbm::train</code> , < 0: Fatal, 0: Error (Warning), 1: Info, > 1: Debug
<code>save.gridrun</code>	Logical: If TRUE, save all grid search models
<code>n.cores</code>	Integer: Number of cores to use.
<code>n_threads</code>	Integer: Number of threads for <code>lightgbm</code> using OpenMP. Only parallelize re-samples using <code>n.cores</code> or the <code>lightgbm</code> execution using this setting.
<code>force_col_wise</code>	Logical: If TRUE, force column-wise histogram building (See https://lightgbm.readthedocs.io/en/latest/Parameters.html)
<code>force_row_wise</code>	Logical: If TRUE, force row-wise histogram building (See https://lightgbm.readthedocs.io/en/latest/Parameters.html)
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Extra arguments appended to <code>lgb.train</code> 's params.

Details

[gS]: indicates parameter will be autotuned by grid search if multiple values are passed. LightGBM trains trees leaf-wise (best-first) rather than depth-wise. For categorical variables, convert to integer and indicate to lgb they are categorical, so that they are not treated as numeric.

Value

rtMod object

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Other Tree-based methods: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GBM\(\)](#), [s_GLMTree\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_LMTree\(\)](#), [s_LightGBM\(\)](#), [s_MLRF\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Examples

```
## Not run:
x <- rnormmat(500, 10)
y <- x[, 3] + .5 * x[, 5]^2 + rnorm(500)
dat <- data.frame(x, y)
mod <- s_LightGBM(dat)

## End(Not run)
```

s_LightGBM

LightGBM Classification and Regression (C, R)

Description

Tune hyperparameters using grid search and resampling, train a final model, and validate it

Usage

```
s_LightGBM(  
  x,  
  y = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  x.name = NULL,  
  y.name = NULL,  
  weights = NULL,  
  ifw = TRUE,  
  ifw.type = 2,  
  upsample = FALSE,  
  downsample = FALSE,  
  resample.seed = NULL,  
  boosting = "gbdt",  
  objective = NULL,  
  max_nrounds = 1000L,  
  force_nrounds = NULL,  
  early_stopping_rounds = 10L,  
  nrounds_default = 100L,  
  num_leaves = 32L,  
  max_depth = -1L,  
  learning_rate = 0.01,  
  subsample = 0.8,  
  subsample_freq = 1L,  
  lambda_l1 = 0,  
  lambda_l2 = 0,  
  max_cat_threshold = 32L,  
  min_data_per_group = 32L,  
  linear_tree = FALSE,  
  tree_learner = "serial",  
  .gs = FALSE,  
  grid.resample.params = setup.resample("kfold", 5),  
  gridsearch.type = "exhaustive",  
  metric = NULL,  
  maximize = NULL,  
  importance = TRUE,  
  print.plot = FALSE,  
  plot.fitted = NULL,  
  plot.predicted = NULL,  
  plot.theme = rtTheme,  
  question = NULL,  
  verbose = TRUE,  
  grid.verbose = FALSE,  
  lightgbm_verbose = -1,  
  save.gridrun = FALSE,  
  n.cores = 1,  
  n_threads = 0,  
)
```

```

    force_col_wise = FALSE,
    force_row_wise = FALSE,
    outdir = NULL,
    save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
    ...
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
boosting	Character: [gS] "gbdt", "rf", "dart", "goss"
objective	(Default = NULL)
max_nrounds	Integer: Maximum number of rounds to run. Can be set to a high number as early stopping will limit nrounds by monitoring inner CV error
force_nrounds	Integer: Number of rounds to run if not estimating optimal number by CV
early_stopping_rounds	Integer: Training on resamples of x (tuning) will stop if performance does not improve for this many rounds
nrounds_default	Integer: Default number of rounds to run if cross-validation fails - likely will never be used
num_leaves	Integer: [gS] Maximum tree leaves for base learners.
max_depth	Integer: [gS] Maximum tree depth for base learners, <=0 means no limit.

learning_rate	Numeric: [gS] Boosting learning rate
subsample	Numeric: [gS] Subsample ratio of the training set.
subsample_freq	Integer: Subsample every this many iterations
lambda_l1	Numeric: [gS] L1 regularization term
lambda_l2	Numeric: [gS] L2 regularization term
max_cat_threshold	Integer: Max number of splits to consider for categorical variable
min_data_per_group	Integer: Minimum number of observations per categorical group
linear_tree	Logical: [gS] If TRUE, use linear trees
tree_learner	Character: [gS] "serial", "feature", "data", "voting"
.gs	(Internal use only)
grid.resample.params	List: Output of setup.resample defining grid search parameters.
gridsearch.type	Character: Type of grid search to perform: "exhaustive" or "randomized".
metric	Character: Metric to minimize, or maximize if maximize = TRUE during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, metric will be maximized if grid search is run.
importance	Logical: If TRUE, calculate variable importance
print.plot	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
grid.verbose	Logical: Passed to <code>gridSearchLearn</code>
lightgbm_verbose	Integer: Passed to <code>lightgbm::train</code> , < 0: Fatal, 0: Error (Warning), 1: Info, > 1: Debug
save.gridrun	Logical: If TRUE, save all grid search models
n.cores	Integer: Number of cores to use.
n_threads	Integer: Number of threads for <code>lightgbm</code> using OpenMP. Only parallelize re-samples using <code>n.cores</code> or the <code>lightgbm</code> execution using this setting.
force_col_wise	Logical: If TRUE, force column-wise histogram building (See https://lightgbm.readthedocs.io/en/latest/Parameters.html#force-col-wise)
force_row_wise	Logical: If TRUE, force row-wise histogram building (See https://lightgbm.readthedocs.io/en/latest/Parameters.html#force-row-wise)
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE

save.mod Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)

... Extra arguments appended to lgb.train's params.

Details

[gS]: indicates parameter will be autotuned by grid search if multiple values are passed. LightGBM trains trees leaf-wise (best-first) rather than depth-wise. For categorical variables, convert to integer and indicate to lgb they are categorical, so that they are not treated as numeric.

Value

rtMod object

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Other Tree-based methods: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GBM\(\)](#), [s_GLMTree\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_MLRF\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Examples

```
## Not run:
x <- rnormmat(500, 10)
y <- x[, 3] + .5 * x[, 5]^2 + rnorm(500)
dat <- data.frame(x, y)
mod <- s_LightGBM(dat)

## End(Not run)
```

`s_LightRF`*Random Forest using LightGBM*

Description

Random Forest using LightGBM

Usage

```
s_LightRF(  
  x,  
  y = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  x.name = NULL,  
  y.name = NULL,  
  weights = NULL,  
  ifw = TRUE,  
  ifw.type = 2,  
  upsample = FALSE,  
  downsample = FALSE,  
  resample.seed = NULL,  
  objective = NULL,  
  nrounds = 500L,  
  early_stopping_rounds = -1L,  
  num_leaves = 4096L,  
  max_depth = -1L,  
  learning_rate = 1,  
  subsample = 0.623,  
  subsample_freq = 1L,  
  lambda_l1 = 0,  
  lambda_l2 = 0,  
  max_cat_threshold = 32L,  
  min_data_per_group = 32L,  
  linear_tree = FALSE,  
  tree_learner = "data_parallel",  
  grid.resample.params = setup.resample("kfold", 5),  
  gridsearch.type = "exhaustive",  
  metric = NULL,  
  maximize = NULL,  
  importance = TRUE,  
  print.plot = FALSE,  
  plot.fitted = NULL,  
  plot.predicted = NULL,  
  plot.theme = rtTheme,  
  question = NULL,  
  verbose = TRUE,
```

```

grid.verbose = FALSE,
lightgbm_verbose = -1,
save.gridrun = FALSE,
n.cores = 1,
n_threads = rtCores,
force_col_wise = FALSE,
force_row_wise = FALSE,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
.gs = FALSE,
...
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
objective	(Default = NULL)
nrounds	Integer: Number of trees to grow
early_stopping_rounds	Integer: Training on resamples of x (tuning) will stop if performance does not improve for this many rounds
num_leaves	Integer: [gS] Maximum tree leaves for base learners.
max_depth	Integer: [gS] Maximum tree depth for base learners, <=0 means no limit.
learning_rate	Numeric: [gS] Boosting learning rate

subsample	Numeric: [gS] Subsample ratio of the training set.
subsample_freq	Integer: Subsample every this many iterations
lambda_l1	Numeric: [gS] L1 regularization term
lambda_l2	Numeric: [gS] L2 regularization term
max_cat_threshold	Integer: Max number of splits to consider for categorical variable
min_data_per_group	Integer: Minimum number of observations per categorical group
linear_tree	Logical: [gS] If TRUE, use linear trees
tree_learner	Character: [gS] "serial", "feature", "data", "voting"
grid.resample.params	List: Output of setup.resample defining grid search parameters.
gridsearch.type	Character: Type of grid search to perform: "exhaustive" or "randomized".
metric	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
importance	Logical: If TRUE, calculate variable importance
print.plot	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
grid.verbose	Logical: Passed to <code>gridSearchLearn</code>
lightgbm_verbose	Integer: Passed to <code>lightgbm::train</code> , < 0: Fatal, 0: Error (Warning), 1: Info, > 1: Debug
save.gridrun	Logical: If TRUE, save all grid search models
n.cores	Integer: Number of cores to use.
n_threads	Integer: Number of threads for <code>lightgbm</code> using OpenMP. Only parallelize re-samples using <code>n.cores</code> or the <code>lightgbm</code> execution using this setting.
force_col_wise	Logical: If TRUE, force column-wise histogram building (See https://lightgbm.readthedocs.io/en/latest/Parameters.html)
force_row_wise	Logical: If TRUE, force row-wise histogram building (See https://lightgbm.readthedocs.io/en/latest/Parameters.html)
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
.gs	(Internal use only)
...	Extra arguments appended to <code>lgb.train</code> 's params.

Author(s)

ED Gennatas

Examples

```
## Not run:
x <- rnormmat(500, 10)
y <- x[, 3] + .5 * x[, 5]^2 + rnorm(500)
dat <- data.frame(x, y)
mod <- s_LightRF(dat)

## End(Not run)
```

`s_LightRuleFit`*RuleFit with LightGBM (C, R)*

Description

Train a LightGBM gradient boosting model, extract rules, and fit using LASSO

Usage

```
s_LightRuleFit(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  lgbm.mod = NULL,
  n_trees = 200,
  num_leaves = 32L,
  max_depth = 4,
  learning_rate = 0.1,
  subsample = 0.666,
  subsample_freq = 1L,
  lambda_l1 = 0,
  lambda_l2 = 0,
  objective = NULL,
  importance = FALSE,
  lgbm.ifw = TRUE,
  lgbm.grid.resample.params = setup.resample(resampler = "kfold", n.resamples = 5),
  glmnet.ifw = TRUE,
  alpha = 1,
  lambda = NULL,
  glmnet.grid.resample.params = setup.resample(resampler = "kfold", n.resamples = 5),
  grid.resample.params = setup.resample("kfold", 5),
  gridsearch.type = "exhaustive",
  metric = NULL,
```

```

maximize = NULL,
grid.verbose = FALSE,
save.gridrun = FALSE,
weights = NULL,
empirical_risk = TRUE,
cases_by_rules = NULL,
save_cases_by_rules = FALSE,
x.name = NULL,
y.name = NULL,
n.cores = rtCores,
question = NULL,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
outdir = NULL,
save.mod = if (!is.null(outdir)) TRUE else FALSE,
verbose = TRUE,
trace = 0,
.gs = FALSE
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
lgbm.mod	rtMod object created by s_LightGBM . If provided, the gradient boosting step is skipped.
num_leaves	Integer: [gS] Maximum tree leaves for base learners.
max_depth	Integer: [gS] Maximum tree depth for base learners, <=0 means no limit.
learning_rate	Numeric: [gS] Boosting learning rate
subsample	Numeric: [gS] Subsample ratio of the training set.
subsample_freq	Integer: Subsample every this many iterations
lambda_l1	Numeric: [gS] L1 regularization term
lambda_l2	Numeric: [gS] L2 regularization term
objective	(Default = NULL)
importance	Logical: If TRUE, calculate variable importance
alpha	[gS] Float [0, 1]: The elasticnet mixing parameter: a = 0 is the ridge penalty, a = 1 is the lasso penalty
lambda	[gS] Float vector: Best left to NULL, cv.glmnet will compute its own lambda sequence

grid.resample.params	List: Output of <code>setup.resample</code> defining grid search parameters.
gridsearch.type	Character: Type of grid search to perform: "exhaustive" or "randomized".
metric	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
grid.verbose	Logical: Passed to <code>gridSearchLearn</code>
save.gridrun	Logical: If TRUE, save all grid search models
weights	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weight are provided, <code>ifw</code> is not used. Leave NULL if setting <code>ifw = TRUE</code> .
empirical_risk	Logical: If TRUE, calculate empirical risk
cases_by_rules	Matrix of cases by rules from a previous rulefit run. If provided, the GBM step is skipped.
save_cases_by_rules	Logical: If TRUE, save <code>cases_by_rules</code> to object
x.name	Character: Name for feature set
y.name	Character: Name for outcome
n.cores	Integer: Number of cores to use
question	Character: the question you are attempting to answer with this model, in plain language.
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: Verbosity level
.gs	(Internal use only)

Details

Based on "Predictive Learning via Rule Ensembles" by Friedman and Popescu <http://statweb.stanford.edu/~jhf/ftp/RuleFit.pdf>

Value

rtMod object

Author(s)

E.D. Gennatas

ReferencesFriedman JH, Popescu BE, "Predictive Learning via Rule Ensembles", <http://statweb.stanford.edu/~jhf/ftp/RuleFit.pdf>

s_LIHAD*The Linear Hard Hybrid Tree: Hard Additive Tree (no gamma) with Linear Nodes [R]*

Description

Train a Linear Hard Hybrid Tree for Regression

Usage

```
s_LIHAD(  
  x,  
  y = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  max.depth = 3,  
  alpha = 0,  
  lambda = 0.1,  
  lincoef.params = setup.lincoef("glmnet"),  
  minobsinnode = 2,  
  minobsinnode.lin = 10,  
  learning.rate = 1,  
  part.minsplit = 2,  
  part.xval = 0,  
  part.max.depth = 1,  
  part.cp = 0,  
  weights = NULL,  
  metric = "MSE",  
  maximize = FALSE,  
  grid.resample.params = setup.grid.resample(),  
  keep.x = FALSE,  
  simplify = TRUE,  
  cxrcoef = FALSE,  
  n.cores = rtCores,  
  verbose = TRUE,  
  verbose.predict = FALSE,  
  trace = 0,  
  x.name = NULL,  
  y.name = NULL,  
  question = NULL,  
)
```

```

    outdir = NULL,
    print.plot = FALSE,
    plot.fitted = NULL,
    plot.predicted = NULL,
    plot.theme = rtTheme,
    save.mod = FALSE
)

```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>max.depth</code>	[gS] Integer: Max depth of additive tree. Default = 3
<code>alpha</code>	[gS] Float: <code>lincoef</code> alpha Overrides <code>lincoef.params</code> alpha
<code>lambda</code>	[gS] Float: <code>lincoef</code> lambda. Overrides <code>lincoef.params</code> lambda
<code>lincoef.params</code>	Named List: Output of setup.lincoef
<code>minobsinnode</code>	[gS] Integer: Minimum N observations needed in node, before considering splitting
<code>minobsinnode.lin</code>	Integer: Minimum N observations needed in node in order to train linear model.
<code>learning.rate</code>	[gS] Float (0, 1): Learning rate.
<code>part.max.depth</code>	Integer: Max depth for each tree model within the additive tree
<code>part.cp</code>	[gS] Float: Minimum complexity needed to allow split by <code>rpart</code> .
<code>weights</code>	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights</code> = NULL if using <code>ifw</code> . Note: If weight are provided, <code>ifw</code> is not used. Leave NULL if setting <code>ifw</code> = TRUE.
<code>cxrcoef</code>	Logical: Passed to predict.lihad , if TRUE, returns cases by coefficients matrix
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>trace</code>	Integer: If higher than 0, will print more information to the console.
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>

plot.theme	Character: "zero", "dark", "box", "darkbox"
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)

Details

The Hybrid Tree grows a tree using a sequence of regularized linear models and tree stumps. Use s_LINAD for the standard Linear Additive Tree Algorithm, which grows branches stepwise and includes all observations weighted by gamma

Grid searched parameters: max.depth, alpha, lambda, minobsinnode, learning.rate, part.cp

Author(s)

E.D. Gennatas

s_LIHADBoost

Boosting of Linear Hard Additive Trees [R]

Description

Boost a Linear Hard Additive Tree (i.e. LIHAD, i.e. LINAD with hard splits)

Usage

```
s_LIHADBoost(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  resid = NULL,
  boost.obj = NULL,
  learning.rate = 0.5,
  case.p = 1,
  max.depth = 5,
  gamma = 0.1,
  alpha = 0,
  lambda = 1,
  lambda.seq = NULL,
  minobsinnode = 2,
  minobsinnode.lin = 10,
  shrinkage = 1,
  part.minsplit = 2,
  part.xval = 0,
  part.max.depth = 1,
  part.cp = 0,
  part.minbucket = 5,
```

```

lin.type = c("glmnet", "cv.glmnet", "lm.ridge", "allSubsets", "forwardStepwise",
  "backwardStepwise", "glm", "sgd", "solve", "none"),
cv.glmnet.nfolds = 5,
which.cv.glmnet.lambda = "lambda.min",
max.iter = 10,
tune.n.iter = TRUE,
earlystop.params = setup.earlystop(),
lookback = TRUE,
init = NULL,
.gs = FALSE,
grid.resample.params = setup.resample("kfold", 5),
gridsearch.type = "exhaustive",
metric = NULL,
maximize = NULL,
cxrcoef = FALSE,
print.progress.every = 5,
print.error.plot = "final",
x.name = NULL,
y.name = NULL,
question = NULL,
base.verbose = FALSE,
verbose = TRUE,
grid.verbose = FALSE,
trace = 0,
prefix = NULL,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
print.plot = FALSE,
print.base.plot = FALSE,
print.tune.plot = TRUE,
plot.type = "l",
save.gridrun = FALSE,
outdir = NULL,
n.cores = rtCores,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
learning.rate	Float (0, 1] Learning rate for the additive steps

<code>max.iter</code>	Integer: Maximum number of iterations (additive steps) to perform. Default = 10
<code>init</code>	Float: Initial value for prediction. Default = mean(y)
<code>print.error.plot</code>	String or Integer: "final" plots a training and validation (if available) error curve at the end of training. If integer, plot training and validation error curve every this many iterations during training
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>base.verbose</code>	Logical: verbose argument passed to learner
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>trace</code>	Integer: If > 0, print diagnostic info to console
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>print.base.plot</code>	Logical: Passed to <code>print.plot</code> argument of base learner, i.e. if TRUE, print error plot for each base learner
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional parameters to be passed to learner

Details

By default, early stopping works by checking training loss.

Author(s)

E.D. Gennatas

s_LINAD

*Linear Additive Tree (C, R)***Description**

Train a Linear Additive Tree for Regression or Binary Classification

Usage

```
s_LINAD(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  weights = NULL,
  max.leaves = 20,
  lookback = TRUE,
  force.max.leaves = NULL,
  learning.rate = 0.5,
  ifw = TRUE,
  ifw.type = 1,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  leaf.model = c("line", "spline"),
  gamlearner = "gamsel",
  gam.params = list(),
  nvmax = 3,
  gamma = 0.5,
  gamma.on.lin = FALSE,
  lin.type = c("glmnet", "forwardStepwise", "cv.glmnet", "lm.ridge", "allSubsets",
    "backwardStepwise", "glm", "solve", "none"),
  first.lin.type = "cv.glmnet",
  first.lin.learning.rate = 1,
  first.lin.alpha = 1,
  first.lin.lambda = NULL,
  cv.glmnet.nfolds = 5,
  which.cv.glmnet.lambda = "lambda.min",
  alpha = 1,
  lambda = 0.05,
  lambda.seq = NULL,
  minobsinnode.lin = 10,
  part.minsplit = 2,
  part.xval = 0,
  part.max.depth = 1,
  part.cp = 0,
  part.minbucket = 1,
```

```

.rho = TRUE,
rho.max = 1000,
init = NULL,
metric = "auto",
maximize = NULL,
grid.resample.params = setup.resample("kfold", 5),
gridsearch.type = "exhaustive",
save.gridrun = FALSE,
select.leaves.smooth = FALSE,
cluster = FALSE,
keep.x = FALSE,
simplify = TRUE,
cxrcoef = FALSE,
n.cores = rtCores,
.preprocess = NULL,
verbose = TRUE,
grid.verbose = FALSE,
plot.tuning = FALSE,
verbose.predict = FALSE,
trace = 1,
x.name = NULL,
y.name = NULL,
question = NULL,
outdir = NULL,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
save.mod = FALSE,
.gs = FALSE
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
max.leaves	Integer: Maximum number of terminal nodes to grow. Setting this to a value > 1, triggers cross-validation to find best number of leaves. To force a given number of leaves and not cross-validate, set force.max.leaves to any (integer) value.
lookback	Logical: If TRUE, use validation error to decide best number of leaves to use.

<code>force.max.leaves</code>	Integer: If set, <code>max.leaves</code> is ignored and the tree will attempt to reach this number of leaves, without performing tuning number of leaves.
<code>learning.rate</code>	[gS] Numeric: learning rate for steps after initial linear model
<code>ifw</code>	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If <code>weights</code> are provided, <code>ifw</code> is not used.
<code>ifw.type</code>	Integer 0, 1, 2 1: <code>class.weights</code> as in 0, divided by <code>min(class.weights)</code> 2: <code>class.weights</code> as in 0, divided by <code>max(class.weights)</code>
<code>upsample</code>	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: <code>upsample</code> will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>nvmax</code>	[gS] Integer: Number of max features to use for <code>lin.type</code> "allSubsets", "forwardStepwise", or "backwardStepwise". If values greater than <code>n</code> of features in <code>x</code> are provided, they will be excluded
<code>gamma</code>	[gS] Numeric: Soft weighting parameter. Weights of cases that do not belong to node get multiplied by this amount
<code>lin.type</code>	Character: One of "glmnet", "forwardStepwise", "cv.glmnet", "lm.ridge", "allSubsets", "backwardStepwise", "glm", "solve", or "none" to not fit linear models See lincoef for more
<code>first.lin.type</code>	Character: same options as <code>lin.type</code> , the first linear model to fit on the root node.
<code>first.lin.alpha</code>	Numeric: alpha for the first linear model, if <code>first.lin.type</code> is "glmnet" or "cv.glmnet"
<code>lambda</code>	[gS] Numeric: lambda value for <code>lin.type</code> glmnet, cv.glmnet, lm.ridge
<code>minobsinnode.lin</code>	[gS] Integer: Minimum number of observation needed to fit linear model
<code>part.minsplit</code>	[gS] Integer: Minimum number of observations in node to consider splitting
<code>part.max.depth</code>	Integer: Max depth for each tree model within the additive tree
<code>part.cp</code>	[gS] Numeric: Split must decrease complexity but at least this much to be considered
<code>part.minbucket</code>	[gS] Integer: Minimum number of observations allowed in child node to allow splitting
<code>init</code>	Initial value. Default = <code>mean(y)</code>
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>plot.tuning</code>	Logical: If TRUE, plot validation error during gridsearch
<code>trace</code>	Integer: If higher than 0, will print more information to the console.
<code>x.name</code>	Character: Name for feature set

y.name	Character: Name for outcome
question	Character: the question you are attempting to answer with this model, in plain language.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
print.plot	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> save.mod is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
.gs	internal use only

Details

The Linear Additive Tree trains a tree using a sequence of regularized linear models and splits. We specify an upper threshold of leaves using `max.leaves` instead of directly defining a number, because depending on the other parameters and the datasets, splitting may stop early.

[gS] indicates tunable hyperparameters that can accept a vector of possible values

Author(s)

E.D. Gennatas

s_LINOA

Linear Optimized Additive Tree (C, R)

Description

Train a Linear Optimized Additive Tree

Usage

```
s_LINOA(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
```

```
resample.seed = NULL,
max.leaves = 8,
learning.rate = 0.5,
select.leaves.smooth = TRUE,
force.max.leaves = NULL,
lookback = TRUE,
gamma = 0,
n.quantiles = 20,
minobsinnode = NULL,
minbucket = NULL,
lin.type = c("forwardStepwise", "glmnet", "cv.glmnet", "lm.ridge", "allSubsets",
  "backwardStepwise", "glm", "solve", "none"),
alpha = 1,
lambda = 0.05,
lambda.seq = NULL,
cv.glmnet.nfolds = 5,
which.cv.glmnet.lambda = "lambda.min",
nbest = 1,
nvmax = 3,
.rho = TRUE,
rho.max = 1000,
init = NULL,
metric = "auto",
maximize = NULL,
grid.resample.params = setup.resample("kfold", 5),
gridsearch.type = "exhaustive",
save.gridrun = FALSE,
grid.verbose = verbose,
keep.x = FALSE,
simplify = TRUE,
cxrcoef = FALSE,
n.cores = rtCores,
splitline.cores = 1,
.preprocess = NULL,
plot.tuning = TRUE,
verbose.predict = FALSE,
x.name = NULL,
y.name = NULL,
question = NULL,
outdir = NULL,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
save.mod = FALSE,
.gs = FALSE,
verbose = TRUE,
trace = 1
```

)

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>weights</code>	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weights are provided, <code>ifw</code> is not used. Leave <code>NULL</code> if setting <code>ifw = TRUE</code> .
<code>ifw</code>	Logical: If <code>TRUE</code> , apply inverse frequency weighting (for Classification only). Note: If <code>weights</code> are provided, <code>ifw</code> is not used.
<code>ifw.type</code>	Integer 0, 1, 2 1: <code>class.weights</code> as in 0, divided by <code>min(class.weights)</code> 2: <code>class.weights</code> as in 0, divided by <code>max(class.weights)</code>
<code>upsample</code>	Logical: If <code>TRUE</code> , upsample cases to balance outcome classes (for Classification only) Note: <code>upsample</code> will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If <code>TRUE</code> , downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = <code>NULL</code> (random seed)
<code>max.leaves</code>	Integer: Maximum number of terminal nodes to grow
<code>lookback</code>	Logical: If <code>TRUE</code> , check validation error to decide when to stop growing tree. Default = <code>FALSE</code>
<code>minobsinnode</code>	Integer: Minimum N observations needed in node, before considering splitting
<code>lambda</code>	Float: lambda parameter for MASS: <code>:lm.ridge</code> Default = <code>.01</code>
<code>nvmax</code>	[gS] Integer: Number of max features to use for <code>lin.type</code> "allSubsets", "forwardStepwise", or "backwardStepwise". If values greater than n of features in <code>x</code> are provided, they will be excluded
<code>init</code>	Initial value. Default = <code>mean(y)</code>
<code>plot.tuning</code>	Logical: If <code>TRUE</code> , plot validation error during gridsearch
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is <code>TRUE</code>
<code>print.plot</code>	Logical: if <code>TRUE</code> , produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if <code>TRUE</code> , plot True (y) vs Fitted

plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
.gs	internal use only
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If higher than 0, will print more information to the console.

Details

The Linear Optimized Additive Tree grows a tree by finding splits that minimize loss after linear models are fit on each child. We specify an upper threshold of leaves using `max.leaves` instead of directly defining a number, because depending on the other parameters and the datasets, splitting may stop early.

Author(s)

E.D. Gennatas

s_LM

Linear model

Description

Fit a linear model and validate it. Options include base `lm()`, robust linear model using MASS: `rlm()`, generalized least squares using `nlme::gls`, or polynomial regression using `stats::poly` to transform features

Usage

```
s_LM(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  intercept = TRUE,
  robust = FALSE,
```



```

gls = FALSE,
polynomial = FALSE,
poly.d = 3,
poly.raw = FALSE,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
na.action = na.exclude,
question = NULL,
verbose = TRUE,
trace = 0,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weights are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
intercept	Logical: If TRUE, fit an intercept term.
robust	Logical: if TRUE, use MASS::rlm() instead of base lm()
gls	Logical: if TRUE, use nlme::gls
polynomial	Logical: if TRUE, run lm on poly(x, poly.d) (creates orthogonal polynomials)

<code>poly.d</code>	Integer: degree of polynomial
<code>poly.raw</code>	Logical: if TRUE, use raw polynomials. Default, which should not really be changed is FALSE
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>na.action</code>	How to handle missing values. See <code>?na.fail</code>
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>trace</code>	Integer: If higher than 0, will print more information to the console.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical. If TRUE, save all output as RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments to be passed to <code>MASS::r1m</code> if <code>robust = TRUE</code> or <code>MASS::1m.gls</code> if <code>gls = TRUE</code>

Details

GLS can be useful in place of a standard linear model, when there is correlation among the residuals and/or they have unequal variances. Warning: `nlme`'s implementation is buggy, and `predict` will not work because of environment problems, which means it fails to get predicted values if `x.test` is provided. `robust = TRUE` trains a robust linear model using `MASS::r1m`. `gls = TRUE` trains a generalized least squares model using `nlme::gls`.

Value

`rtMod`

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Examples

```
x <- rnorm(100)
y <- .6 * x + 12 + rnorm(100) / 2
mod <- s_LM(x, y)
```

`s_LMTree`*Linear Model Tree [R]*

Description

Train a LMTree for regression or classification using `partykit::lmtree`

Usage

```
s_LMTree(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  weights = NULL,
  offset = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  na.action = na.exclude,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>

<code>y.test</code>	Numeric vector of testing set outcome
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>weights</code>	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weights are provided, <code>ifw</code> is not used. Leave <code>NULL</code> if setting <code>ifw = TRUE</code> .
<code>offset</code>	Numeric vector of a priori known offsets
<code>ifw</code>	Logical: If <code>TRUE</code> , apply inverse frequency weighting (for Classification only). Note: If <code>weights</code> are provided, <code>ifw</code> is not used.
<code>ifw.type</code>	Integer 0, 1, 2 1: <code>class.weights</code> as in 0, divided by <code>min(class.weights)</code> 2: <code>class.weights</code> as in 0, divided by <code>max(class.weights)</code>
<code>upsample</code>	Logical: If <code>TRUE</code> , upsample cases to balance outcome classes (for Classification only) Note: <code>upsample</code> will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If <code>TRUE</code> , downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = <code>NULL</code> (random seed)
<code>na.action</code>	Character: How to handle missing values. See <code>?model.frame</code>
<code>print.plot</code>	Logical: if <code>TRUE</code> , produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if <code>TRUE</code> , plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if <code>TRUE</code> , plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If <code>TRUE</code> , print summary to screen.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is <code>TRUE</code>
<code>save.mod</code>	Logical: If <code>TRUE</code> , save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is <code>TRUE</code> by default if an <code>outdir</code> is defined. If set to <code>TRUE</code> , and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments passed to <code>partykit::mob_control</code>

Value

Object of class `rtMod`

Author(s)

E.D. Gennatas

See Also

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

Other Tree-based methods: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GBM()`, `s_GLMTree()`, `s_H2OGBM()`, `s_H2ORF()`, `s_LightCART()`, `s_LightGBM()`, `s_MLRF()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_XGBoost()`, `s_XRF()`

Other Interpretable models: `s_AddTree()`, `s_C50()`, `s_CART()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`

s_LOESS

Local Polynomial Regression (LOESS) [R]

Description

Fits a LOESS curve or surface

Usage

```
s_LOESS(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

Arguments

`x` Numeric vector or matrix / data frame of features i.e. independent variables
`y` Numeric vector of outcome, i.e. dependent variable

x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If higher than 0, will print more information to the console.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional arguments to <code>loess</code>

Details

A maximum of 4 features are allowed in this implementation (`stats::loess`) The main use for this algorithm would be fitting curves in bivariate plots, where GAM or similar is preferable anyway. It is included in **rtemis** mainly for academic purposes - not for building predictive models.

Value

Object of class **rtemis**

Author(s)

E.D. Gennatas

See Also

[train_cv](#)

s_LOGISTIC	<i>Logistic Regression</i>
------------	----------------------------

Description

Convenience alias for `s_GLM(family = binomial(link = "logit"))`.

Usage

```
s_LOGISTIC(
  x,
  y,
  x.test = NULL,
  y.test = NULL,
  family = binomial(link = "logit"),
  ...
)
```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>family</code>	Error distribution and link function. See <code>stats::family</code>
<code>...</code>	Additional arguments

s_MARS	<i>Multivariate adaptive regression splines (MARS) (C, R)</i>
--------	---

Description

Trains a MARS model using `earth::earth`. [gS] in Arguments description indicates that hyperparameter will be tuned if more than one value are provided For more info on algorithm hyperparameters, see `?earth::earth`

Usage

```
s_MARS(  
  x,  
  y = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  x.name = NULL,  
  y.name = NULL,  
  grid.resample.params = setup.grid.resample(),  
  weights = NULL,  
  ifw = TRUE,  
  ifw.type = 2,  
  upsample = FALSE,  
  downsample = FALSE,  
  resample.seed = NULL,  
  glm = NULL,  
  degree = 2,  
  penalty = 3,  
  nk = NULL,  
  thresh = 0,  
  minspan = 0,  
  endspan = 0,  
  newvar.penalty = 0,  
  fast.k = 2,  
  fast.beta = 1,  
  linpreds = FALSE,  
  pmethod = "forward",  
  nprune = NULL,  
  nfold = 4,  
  ncross = 1,  
  stratify = TRUE,  
  wp = NULL,  
  na.action = na.fail,  
  metric = NULL,  
  maximize = NULL,  
  n.cores = rtCores,  
  print.plot = FALSE,  
  plot.fitted = NULL,  
  plot.predicted = NULL,  
  plot.theme = rtTheme,  
  question = NULL,  
  verbose = TRUE,  
  trace = 0,  
  save.mod = FALSE,  
  outdir = NULL,  
  ...  
)
```


Arguments

x	Numeric vector or matrix of features, i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	(Optional) Numeric vector or matrix of validation set features must have set of columns as x
y.test	(Optional) Numeric vector of validation set outcomes
x.name	Character: Name for feature set
y.name	Character: Name for outcome
grid.resample.params	List: Output of setup.resample defining grid search parameters.
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
glm	List of parameters to pass to glm
degree	[gS] Integer: Maximum degree of interaction. Default = 2
penalty	[gS] Float: GCV penalty per knot. 0 penalizes only terms, not knots. -1 means no penalty. Default = 3
nk	[gS] Integer: Maximum number of terms created by the forward pass. See earth::earth
thresh	[gS] Numeric: Forward stepping threshold. Forward pass terminates if RSq reduction is less than this.
minspan	Numeric: Minimum span of the basis functions. Default = 0
pmethod	[gS] Character: Pruning method: "backward", "none", "exhaustive", "forward", "seqrep", "cv". Default = "forward"
nprune	[gS] Integer: Max N of terms (incl. intercept) in the pruned model
na.action	How to handle missing values. See ?na.fail
metric	Character: Metric to minimize, or maximize if maximize = TRUE during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, metric will be maximized if grid search is run.

n.cores	Integer: Number of cores to use.
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If higher than 0, will print more information to the console.
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
...	Additional parameters to pass to <code>earth::earth</code>

Value

Object of class `rtMod`

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

s_MLRF

Spark MLlib Random Forest (C, R)

Description

Train an MLlib Random Forest model on Spark

Usage

```

s_MLRF(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  n.trees = 500L,
  max.depth = 30L,
  subsampling.rate = 1,
  min.instances.per.node = 1,
  feature.subset.strategy = "auto",
  max.bins = 32L,
  x.name = NULL,
  y.name = NULL,
  spark.master = "local",
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)

```

Arguments

x	vector, matrix or dataframe of training set features
y	vector of outcomes
x.test	vector, matrix or dataframe of testing set features
y.test	vector of testing set outcomes
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
n.trees	Integer: Number of trees to train
max.depth	Integer: Max depth of each tree

<code>subsampling.rate</code>	Numeric: Fraction of cases to use for training each tree
<code>min.instances.per.node</code>	Integer: Min N of cases per node.
<code>feature.subset.strategy</code>	Character: The number of features to consider for splits at each tree node. Supported options: "auto" (choose automatically for task: If <code>numTrees == 1</code> , set to "all." If <code>numTrees > 1</code> (forest), set to "sqrt" for classification and to "onethird" for regression), "all" (use all features), "onethird" (use 1/3 of the features), "sqrt" (use $\sqrt{\text{number of features}}$), "log2" (use $\log_2(\text{number of features})$), "n": (when n is in the range (0, 1.0], use $n * \text{number of features}$. When n is in the range (1, number of features), use n features). Default is "auto".
<code>max.bins</code>	Integer. Max N of bins used for discretizing continuous features and for choosing how to split on features at each node. More bins give higher granularity.
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>spark.master</code>	Spark cluster URL or "local"
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>trace</code>	Integer: If higher than 0, will print more information to the console.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments

Details

The overhead incurred by Spark means this is best used for larged datasets on a Spark cluster.

See also: [Spark MLLib documentation](#)

Value

`rtMod` object

Author(s)

E.D. Gennatas

See Also

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

Other Tree-based methods: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GBM()`, `s_GLMTree()`, `s_H2OGBM()`, `s_H2ORF()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_XGBoost()`, `s_XRF()`

s_MULTINOM

Multinomial Logistic Regression

Description

Convenience alias for `s_GLM(class.method = "multinom")`.

Usage

```
s_MULTINOM(x, y, x.test = NULL, y.test = NULL, class.method = "multinom", ...)
```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>class.method</code>	Character: Define "logistic" or "multinom" for classification. The only purpose of this is so you can try <code>nnet::multinom</code> instead of <code>glm</code> for binary classification
<code>...</code>	Additional arguments

s_NBayes

*Naive Bayes Classifier C***Description**

Train a Naive Bayes Classifier using `e1071::naiveBayes`

Usage

```
s_NBayes(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  laplace = 0,
  x.name = NULL,
  y.name = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>laplace</code>	Float (>0): Laplace smoothing. Default = 0 (no smoothing). This only affects categorical features
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"

question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Additional arguments

Details

The laplace argument only affects categorical predictors

Value

rtMod object

Author(s)

E.D. Gennatas

See Also

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

s_NLA

NonLinear Activation unit Regression (NLA) [R]

Description

Train an equivalent of a 1 hidden unit neural network with a defined nonlinear activation function using optim

Usage

```
s_NLA(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  activation = softplus,
```

```

b_o = mean(y),
W_o = 1,
b_h = 0,
W_h = 0.01,
optim.method = "BFGS",
control = list(),
x.name = NULL,
y.name = NULL,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
trace = 0,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
activation	Function: Activation function to use. Default = softplus
b_o	Float, vector (length y): Output bias. Defaults to mean(y)
W_o	Float: Output weight. Defaults to 1
b_h	Float: Hidden layer bias. Defaults to 0
W_h	Float, vector (length NCOL(x)): Hidden layer weights. Defaults to 0
optim.method	Character: Optimization method to use: "Nelder-Mead", "BFGS", "CG", "L-BFGS-B", "SANN", "Brent". See <code>stats::optim</code> for more details. Default = "BFGS"
control	List: Control parameters passed to <code>stats::optim</code>
x.name	Character: Name for feature set
y.name	Character: Name for outcome
print.plot	Logical: if TRUE, produce plot using <code>mplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"

question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If > 0, print model summary.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Additional arguments to be passed to sigreg

Details

Since we are using `optim`, results will be sensitive to the combination of optimizer method (See `optim::method` for details), initialization values, and activation function.

Value

Object of class **rtemis**

Author(s)

E.D. Gennatas

See Also

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H20DL()`, `s_H20GBM()`, `s_H20RF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

Description

Build a NLS model

Usage

```

s_NLS(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  formula = NULL,
  weights = NULL,
  start = NULL,
  control = nls.control(maxiter = 200),
  .type = NULL,
  default.start = 0.1,
  algorithm = "default",
  nls.trace = FALSE,
  x.name = NULL,
  y.name = NULL,
  save.func = TRUE,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  verbosity = 0,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)

```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>formula</code>	Formula for the model. If <code>NULL</code> , a model is built with all predictors.
<code>weights</code>	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weight are provided, <code>ifw</code> is not used. Leave <code>NULL</code> if setting <code>ifw = TRUE</code> .
<code>start</code>	List of starting values for the parameters in the model.
<code>control</code>	Control parameters for <code>nls</code> created by <code>nls.control</code>
<code>.type</code>	Type of model to build. If <code>NULL</code> , a linear model is built. If "sig", a sigmoid model is built.
<code>default.start</code>	Numeric: Default starting value for all parameters

algorithm	Character: Algorithm to use for nls. See nls for details.
nls.trace	Logical: If TRUE, trace information is printed during the optimization process.
x.name	Character: Name for feature set
y.name	Character: Name for outcome
save.func	Logical: If TRUE, save model as character string
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
verbosity	Integer: If > 0, print model summary
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional arguments to be passed to <code>nls</code>

Value

Object of class **rtemis**

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

s_NW

*Nadaraya-Watson kernel regression [R]***Description**

Computes a kernel regression estimate using `np::npreg()`

Usage

```
s_NW(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  bw = NULL,
  plot.bw = FALSE,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>bw</code>	Bandwidth as calculate by <code>np::npregbw</code> . Default = <code>NULL</code> , in which case <code>np::npregbw</code> will be run
<code>plot.bw</code>	Logical. Plot bandwidth selector results
<code>print.plot</code>	Logical: if <code>TRUE</code> , produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .

plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If higher than 0, will print more information to the console.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Additional parameters to be passed to npreg

Details

np: :npreg allows inputs with mixed data types. NW automatically models interactions, like PPR, but the latter is a lot faster

Value

Object of class **rtemis**

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Examples

```
## Not run:
x <- rnorm(100)
y <- .6 * x + 12 + rnorm(100)
mod <- s_NW(x, y)

## End(Not run)
```

s_POLY

Polynomial Regression

Description

Convenience alias for `s_GLM(polynomial = T)`. Substitutes all features with `poly(x, poly.d)`

Usage

```
s_POLY(x, y, x.test = NULL, y.test = NULL, poly.d = 3, poly.raw = FALSE, ...)
```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
poly.d	Integer: degree of polynomial(s) to use
poly.raw	Logical: if TRUE, use raw polynomials. Defaults to FALSE, resulting in orthogonal polynomials. See <code>stats::poly</code>
...	Additional arguments

s_PolyMARS

Multivariate adaptive polynomial spline regression (POLYMARS) (C, R)

Description

Trains a POLYMARS model using `pol spline::polymars` and validates it

Usage

```
s_PolyMARS(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  grid.resample.params = setup.grid.resample(),
  weights = NULL,
  ifw = TRUE,
```

```

    ifw.type = 2,
    upsample = FALSE,
    downsample = FALSE,
    resample.seed = NULL,
    maxsize = ceiling(min(6 * (nrow(x))^{
      1/3
    }), nrow(x)/4, 100)),
    n.cores = rtCores,
    print.plot = FALSE,
    plot.fitted = NULL,
    plot.predicted = NULL,
    plot.theme = rtTheme,
    question = NULL,
    verbose = TRUE,
    trace = 0,
    save.mod = FALSE,
    outdir = NULL,
    ...
  )

```

Arguments

x	Numeric vector or matrix of features, i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	(Optional) Numeric vector or matrix of validation set features must have set of columns as x
y.test	(Optional) Numeric vector of validation set outcomes
x.name	Character: Name for feature set
y.name	Character: Name for outcome
grid.resample.params	List: Output of setup.resample defining grid search parameters.
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)

maxsize	Integer: Maximum number of basis functions to use
n.cores	Integer: Number of cores to use.
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If > 0, print summary of model
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
...	Additional parameters to pass to <code>polyspline::polymars</code>

Value

Object of class `rtMod`

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

`s_PPR`*Projection Pursuit Regression (PPR) [R]*

Description

Train a Projection Pursuit Regression model

Usage

```
s_PPR(  
  x,  
  y = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  x.name = NULL,  
  y.name = NULL,  
  grid.resample.params = setup.grid.resample(),  
  gridsearch.type = c("exhaustive", "randomized"),  
  gridsearch.randomized.p = 0.1,  
  weights = NULL,  
  nterms = NULL,  
  max.terms = nterms,  
  optlevel = 3,  
  sm.method = "spline",  
  bass = 0,  
  span = 0,  
  df = 5,  
  gcvpen = 1,  
  metric = "MSE",  
  maximize = FALSE,  
  n.cores = rtCores,  
  print.plot = FALSE,  
  plot.fitted = NULL,  
  plot.predicted = NULL,  
  plot.theme = rtTheme,  
  question = NULL,  
  verbose = TRUE,  
  trace = 0,  
  outdir = NULL,  
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),  
  ...  
)
```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable

<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>grid.resample.params</code>	List: Output of setup.resample defining grid search parameters.
<code>gridsearch.type</code>	Character: Type of grid search to perform: "exhaustive" or "randomized".
<code>gridsearch.randomized.p</code>	Float (0, 1): If <code>gridsearch.type = "randomized"</code> , randomly test this proportion of combinations.
<code>weights</code>	Numeric vector: Weights for cases. For classification, <code>weights</code> takes precedence over <code>ifw</code> , therefore set <code>weights = NULL</code> if using <code>ifw</code> . Note: If weight are provided, <code>ifw</code> is not used. Leave <code>NULL</code> if setting <code>ifw = TRUE</code> .
<code>nterms</code>	[gS] Integer: number of terms to include in the final model
<code>max.terms</code>	Integer: maximum number of terms to consider in the model
<code>optlevel</code>	[gS] Integer [0, 3]: optimization level (Default = 3). See Details in <code>stats::ppr</code>
<code>sm.method</code>	[gS] Character: "supsmu", "spline", or "gcv spline". Smoothing method. Default = "spline"
<code>bass</code>	[gS] Numeric [0, 10]: for <code>sm.method = "supsmu"</code> : larger values result in greater smoother. See stats::ppr
<code>span</code>	[gS] Numeric [0, 1]: for <code>sm.method = "supsmu"</code> : 0 (Default) results in automatic span selection by local crossvalidation. See stats::ppr
<code>df</code>	[gS] Numeric: for <code>sm.method = "spline"</code> : Specify smoothness of each ridge term. See stats::ppr
<code>gcvpen</code>	[gs] Numeric: for <code>sm.method = "gcv spline"</code> : Penalty used in the GCV selection for each degree of freedom used. Higher values result in greater smoothing. See stats::ppr .
<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = <code>NULL</code> , which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If <code>TRUE</code> , <code>metric</code> will be maximized if grid search is run.
<code>n.cores</code>	Integer: Number of cores to use.
<code>print.plot</code>	Logical: if <code>TRUE</code> , produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if <code>TRUE</code> , plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if <code>TRUE</code> , plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.

verbose	Logical: If TRUE, print summary to screen.
trace	Integer: If greater than 0, print additional information to console
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Additional arguments to be passed to ppr

Details

[gS]: If more than one value is passed, parameter tuning via grid search will be performed on resamples of the training set prior to training model on full training set Interactions: PPR automatically models interactions, no need to specify them

Value

Object of class rtMod

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

s_PSurv

Parametric Survival Regression [S]

Description

Fit a parametric survival regression model using `survival::survreg`

Usage

```

s_PSurv(
  x,
  y,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  weights = NULL,
  dist = "weibull",
  control = survival::survreg.control(),
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  save.mod = FALSE,
  outdir = NULL,
  ...
)

```

Arguments

x	Numeric vector or matrix of features, i.e. independent variables
y	Object of class "Surv" created using <code>survival::Surv</code>
x.test	(Optional) Numeric vector or matrix of testing set features must have set of columns as x
y.test	(Optional) Object of class "Surv" created using <code>survival::Surv</code>
x.name	Character: Name for feature set
y.name	Character: Name for outcome
weights	Float: Vector of case weights
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>

outdir Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE

... Additional parameters to pass to `survival::survreg`

Value

Object of class `rtMod`

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

s_QDA

Quadratic Discriminant Analysis C

Description

Train a QDA Classifier using `MASS::qda`

Usage

```
s_QDA(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  prior = NULL,
  method = "moment",
  nu = NULL,
  x.name = NULL,
  y.name = NULL,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>prior</code>	Numeric, vector (length = N classes of outcome variable): Prior probabilities
<code>method</code>	Character: "moment", "mle", "mve", or "t". See MASS: :qda
<code>nu</code>	Integer: Degrees of freedom for method "t"
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>upsample</code>	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments

Value

`rtMod` object

Author(s)

E.D. Gennatas

See Also

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_Ranger()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

s_QRNN

Quantile Regression Neural Network [R]

Description

Train an ensemble of Neural Networks to perform Quantile Regression using `qrnn`

Usage

```
s_QRNN(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  n.hidden = 1,
  tau = 0.5,
  n.ensemble = 5,
  iter.max = 5000,
  n.trials = 5,
  bag = TRUE,
  lower = -Inf,
  eps.seq = 2^(-8:-32),
  Th = qrnn::sigmoid,
  Th.prime = qrnn::sigmoid.prime,
  penalty = 0,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>n.hidden</code>	Integer: Number of hidden nodes.
<code>tau</code>	Numeric: tau-quantile.
<code>n.ensemble</code>	Integer: Number of NNs to train.
<code>iter.max</code>	Integer: Max N of iteration of the optimization algorithm.
<code>n.trials</code>	Integer: N of trials. Used to avoid local minima.
<code>bag</code>	Logical: If TRUE, use bagging.
<code>lower</code>	Numeric: Left censoring point.
<code>eps.seq</code>	Numeric: sequence of eps values for the finite smoothing algorithm.
<code>Th</code>	Function: hidden layer transfer function; use <code>qrnn::sigmoid</code> , <code>qrnn::elu</code> , or <code>qrnn::softplus</code> for a nonlinear model and <code>qrnn::linear</code> for a linear model.
<code>Th.prime</code>	Function: derivative of hidden layer transfer function.
<code>penalty</code>	Numeric: weight penalty for weight decay regularization.
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments to be passed to <code>qrnn::qrnn.fit</code> .

Details

For more details on hyperparameters, see `qrnn::qrnn.fit`

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

s_Ranger

Random Forest Classification and Regression (C, R)

Description

Train a Random Forest for regression or classification using ranger

Usage

```
s_Ranger(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  n.trees = 1000,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  ifw.case.weights = TRUE,
  ifw.class.weights = FALSE,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  autotune = FALSE,
  classwt = NULL,
  n.trees.try = 500,
  stepFactor = 2,
  mtry = NULL,
  mtryStart = NULL,
  inbag.resample = NULL,
  stratify.on.y = FALSE,
  grid.resample.params = setup.resample("kfold", 5),
  gridsearch.type = c("exhaustive", "randomized"),
  gridsearch.randomized.p = 0.1,
  metric = NULL,
```

```

maximize = NULL,
probability = NULL,
importance = "impurity",
local.importance = FALSE,
replace = TRUE,
min.node.size = NULL,
splitrule = NULL,
strata = NULL,
sampsize = if (replace) nrow(x) else ceiling(0.632 * nrow(x)),
tune.do.trace = FALSE,
imetrics = FALSE,
n.cores = rtCores,
print.tune.plot = FALSE,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
grid.verbose = verbose,
verbose = TRUE,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
n.trees	Integer: Number of trees to grow. Default = 1000
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
ifw.case.weights	Logical: If TRUE, define ranger's case.weights using IPW. Default = TRUE Note: Cannot use case.weights together with stratify.on.y or inbag.resample

<code>ifw.class.weights</code>	Logical: If TRUE, define ranger's <code>class.weights</code> using IPW. Default = FALSE
<code>upsample</code>	Logical: If TRUE, upsample training set cases not belonging in majority outcome group
<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>autotune</code>	Logical: If TRUE, use <code>randomForest::tuneRF</code> to determine <code>mtry</code>
<code>classwt</code>	Vector, Float: Priors of the classes for <code>randomForest::tuneRF</code> if <code>autotune = TRUE</code> . For classification only; need not add up to 1
<code>n.trees.try</code>	Integer: Number of trees to train for tuning, if <code>autotune = TRUE</code>
<code>stepFactor</code>	Float: If <code>autotune = TRUE</code> , at each tuning iteration, <code>mtry</code> is multiplied or divided by this value. Default = 1.5
<code>mtry</code>	[gS] Integer: Number of features sampled randomly at each split. Defaults to square root of <code>n</code> of features for classification, and a third of <code>n</code> of features for regression.
<code>mtryStart</code>	Integer: If <code>autotune = TRUE</code> , start at this value for <code>mtry</code>
<code>inbag.resample</code>	List, length <code>n.tree</code> : Output of setup.resample to define resamples used for each tree. Default = NULL
<code>stratify.on.y</code>	Logical: If TRUE, overrides <code>inbag.resample</code> to use stratified bootstraps for each tree. This can help improve test set performance in imbalanced datasets. Default = FALSE. Note: Cannot be used with <code>ifw.case.weights</code>
<code>grid.resample.params</code>	List: Output of setup.resample defining grid search parameters.
<code>gridsearch.type</code>	Character: Type of grid search to perform: "exhaustive" or "randomized".
<code>gridsearch.randomized.p</code>	Float (0, 1): If <code>gridsearch.type = "randomized"</code> , randomly test this proportion of combinations.
<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
<code>probability</code>	Logical: If TRUE, grow a probability forest. See <code>ranger::ranger</code> . Default = FALSE
<code>importance</code>	Character: "none", "impurity", "impurity_corrected", or "permutation" Default = "impurity"
<code>local.importance</code>	Logical: If TRUE, return local importance values. Only applicable if <code>importance</code> is set to "permutation".
<code>replace</code>	Logical: If TRUE, sample cases with replacement during training.
<code>min.node.size</code>	[gS] Integer: Minimum node size

<code>splitrule</code>	Character: For classification: "gini" (Default) or "extratrees"; For regression: "variance" (Default), "extratrees" or "maxstat". For survival "logrank" (Default), "extratrees", "C" or "maxstat".
<code>strata</code>	Vector, Factor: Will be used for stratified sampling
<code>samplesize</code>	Integer: Size of sample to draw. In Classification, if <code>strata</code> is defined, this can be a vector of the same length, in which case, corresponding values determine how many cases are drawn from the strata.
<code>tune.do.trace</code>	Same as <code>do.trace</code> but for tuning, when <code>autotune = TRUE</code>
<code>imetrics</code>	Logical: If TRUE, calculate interpretability metrics (N of trees and N of nodes) and save under the extra field of <code>rtMod</code>
<code>n.cores</code>	Integer: Number of cores to use.
<code>print.tune.plot</code>	Logical: passed to <code>randomForest::tuneRF</code> .
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>grid.verbose</code>	Logical: Passed to <code>gridSearchLearn</code>
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>outdir</code>	String, Optional: Path to directory to save output
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments to be passed to <code>ranger::ranger</code>

Details

You should consider, or try, setting `mtry` to `NCOL(x)`, especially for small number of features. By default `mtry` is set to `NCOL(x)` for `NCOL(x) <= 20`. For imbalanced datasets, setting `stratify.on.y = TRUE` should improve performance. If `autotune = TRUE`, `randomForest::tuneRF` will be run to determine best `mtry` value. [gS]: indicated parameter will be tuned by grid search if more than one value is passed

See [Tech Report](#) comparing balanced (`ifw.case.weights = TRUE`) and weighted (`ifw.class.weights = TRUE`) Random Forests.

Value

`rtMod` object

Author(s)

E.D. Gennatas

See Also

`train_cv` for external cross-validation

Other Supervised Learning: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_BRUTO()`, `s_BayesGLM()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GAM()`, `s_GBM()`, `s_GLM()`, `s_GLMNET()`, `s_GLMTree()`, `s_GLS()`, `s_H2ODL()`, `s_H2OGBM()`, `s_H2ORF()`, `s_HAL()`, `s_KNN()`, `s_LDA()`, `s_LM()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MARS()`, `s_MLRF()`, `s_NBayes()`, `s_NLA()`, `s_NLS()`, `s_NW()`, `s_PPR()`, `s_PolyMARS()`, `s_QDA()`, `s_QRNN()`, `s_RF()`, `s_RFSRC()`, `s_SDA()`, `s_SGD()`, `s_SPLS()`, `s_SVM()`, `s_TFN()`, `s_XGBoost()`, `s_XRF()`

Other Tree-based methods: `s_AdaBoost()`, `s_AddTree()`, `s_BART()`, `s_C50()`, `s_CART()`, `s_CTree()`, `s_EVTree()`, `s_GBM()`, `s_GLMTree()`, `s_H2OGBM()`, `s_H2ORF()`, `s_LMTree()`, `s_LightCART()`, `s_LightGBM()`, `s_MLRF()`, `s_RF()`, `s_RFSRC()`, `s_XGBoost()`, `s_XRF()`

Other Ensembles: `s_AdaBoost()`, `s_GBM()`, `s_RF()`

s_RF

Random Forest Classification and Regression (C, R)

Description

Train a Random Forest for regression or classification using `randomForest`

Usage

```
s_RF(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  n.trees = 1000,
  autotune = FALSE,
  n.trees.try = 1000,
  stepFactor = 1.5,
  mtry = NULL,
  nodesize = NULL,
  maxnodes = NULL,
  mtryStart = mtry,
  grid.resample.params = setup.resample("kfold", 5),
  metric = NULL,
  maximize = NULL,
  classwt = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
```

```

resample.seed = NULL,
importance = TRUE,
proximity = FALSE,
replace = TRUE,
strata = NULL,
sampsize = if (replace) nrow(x) else ceiling(0.632 * nrow(x)),
sampsize.ratio = NULL,
do.trace = NULL,
tune.do.trace = FALSE,
imetrics = FALSE,
n.cores = rtCores,
print.tune.plot = FALSE,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
proximity.tsne = FALSE,
discard.forest = FALSE,
tsne.perplexity = 5,
plot.tsne.train = FALSE,
plot.tsne.test = FALSE,
question = NULL,
verbose = TRUE,
grid.verbose = verbose,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
n.trees	Integer: Number of trees to grow. Default = 1000
autotune	Logical: If TRUE, use <code>randomForest::tuneRF</code> to determine <code>mtry</code>
n.trees.try	Integer: Number of trees to train for tuning, if <code>autotune = TRUE</code>
stepFactor	Float: If <code>autotune = TRUE</code> , at each tuning iteration, <code>mtry</code> is multiplied or divided by this value. Default = 1.5
mtry	[gS] Integer: Number of features sampled randomly at each split
nodesize	[gS]: Integer: Minimum size of terminal nodes. Default = 5 (Regression); 1 (Classification)

maxnodes	[gS]: Integer: Maximum number of terminal nodes in a tree. Default = NULL; trees grown to maximum possible
mtryStart	Integer: If autotune = TRUE, start at this value for mtry
grid.resample.params	List: Output of setup.resample defining grid search parameters.
metric	Character: Metric to minimize, or maximize if maximize = TRUE during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, metric will be maximized if grid search is run.
classwt	Vector, Float: Priors of the classes for classification only. Need not add up to 1
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample training set cases not belonging in majority outcome group
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
importance	Logical: If TRUE, estimate variable relative importance.
proximity	Logical: If TRUE, calculate proximity measure among cases.
replace	Logical: If TRUE, sample cases with replacement during training.
strata	Vector, Factor: Will be used for stratified sampling
sampsiz	Integer: Size of sample to draw. In Classification, if strata is defined, this can be a vector of the same length, in which case, corresponding values determine how many cases are drawn from the strata.
sampsiz.ratio	Float (0, 1): Heuristic of sorts to increase sensitivity in unbalanced cases. Sample with replacement from minority case to create bootstraps of length N cases. Select (sampsiz.ratio * N minority cases) cases from majority class.
do.trace	Logical or integer: If TRUE, randomForest will output information while it is running. If an integer, randomForest will report progress every this many trees. Default = n.trees/10 if verbose = TRUE
tune.do.trace	Same as do.trace but for tuning, when autotune = TRUE
imetrics	Logical: If TRUE, calculate interpretability metrics (N of trees and N of nodes) and save under the extra field of rtMod
n.cores	Integer: Number of cores to use.
print.tune.plot	Logical: passed to randomForest::tuneRF.
print.plot	Logical: if TRUE, produce plot using mplot3 Takes precedence over plot.fitted and plot.predicted.
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted

plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
proximity.tsne	Logical: If TRUE, perform t-SNE on proximity matrix. Will be saved under 'extra' field of rtMod. Default = FALSE
discard.forest	Logical: If TRUE, remove forest from rtMod object to save space. Default = FALSE
tsne.perplexity	Numeric: Perplexity parameter for Rtsne::Rtsne
plot.tsne.train	Logical: If TRUE, plot training set tSNE projections
plot.tsne.test	Logical: If TRUE, plot testing set tSNE projections
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
grid.verbose	Logical: Passed to gridSearchLearn
outdir	String, Optional: Path to directory to save output
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Additional arguments to be passed to randomForest::randomForest

Details

If autotue = TRUE, randomForest::tuneRF will be run to determine best mtry value.

Value

rtMod object

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Other Tree-based methods: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GBM\(\)](#), [s_GLMTree\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MLRF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Other Ensembles: [s_AdaBoost\(\)](#), [s_GBM\(\)](#), [s_Ranger\(\)](#)

Description

Train a Random Forest for Regression, Classification, or Survival Regression using randomForestSRC

Usage

```
s_RFSRC(  
  x,  
  y = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  x.name = NULL,  
  y.name = NULL,  
  n.trees = 1000,  
  weights = NULL,  
  ifw = TRUE,  
  ifw.type = 2,  
  upsample = FALSE,  
  downsample = FALSE,  
  resample.seed = NULL,  
  bootstrap = "by.root",  
  mtry = NULL,  
  importance = TRUE,  
  proximity = TRUE,  
  nodesize = if (!is.null(y) && !is.factor(y)) 5 else 1,  
  nodedepth = NULL,  
  na.action = "na.impute",  
  trace = FALSE,  
  print.plot = FALSE,  
  plot.fitted = NULL,  
  plot.predicted = NULL,  
  plot.theme = rtTheme,  
  question = NULL,  
  verbose = TRUE,  
  outdir = NULL,  
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),  
  ...  
)
```

Arguments

x	Numeric vector or matrix of features, i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable

x.test	(Optional) Numeric vector or matrix of validation set features must have set of columns as x
y.test	(Optional) Numeric vector of validation set outcomes
x.name	Character: Name for feature set
y.name	Character: Name for outcome
n.trees	Integer: Number of trees to grow. The more the merrier.
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
bootstrap	Character:
mtry	Integer: Number of features sampled randomly at each split
importance	Logical: If TRUE, calculate variable importance.
proximity	Character or Logical: "inbag", "oob", "all", TRUE, or FALSE; passed to randomForestSRC::rfsrc
nodesize	Integer: Minimum size of terminal nodes.
nodedepth	Integer: Maximum tree depth.
na.action	Character: How to handle missing values.
trace	Integer: Number of seconds between messages to the console.
print.plot	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
outdir	Optional. Path to directory to save output
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to <code>paste0("./s.", mod.name)</code>
...	Additional arguments to be passed to <code>randomForestSRC::rfsrc</code>

Details

For Survival Regression, `y` must be an object of type `Surv`, created using `survival::Surv(time, status)` `mtry` is the only tunable parameter, but it usually only makes a small difference and is often not tuned.

Value

Object of class `rtMod`

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Other Tree-based methods: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GBM\(\)](#), [s_GLMTree\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MLRF\(\)](#), [s_RF\(\)](#), [s_Ranger\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

s_RLM

Robust linear model

Description

Convenience alias for `s_LM(robust = T)`. Uses `MASS::r1m`

Usage

```
s_RLM(x, y, x.test = NULL, y.test = NULL, ...)
```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>...</code>	Additional parameters to be passed to <code>MASS::r1m</code>

s_RuleFit

*Rulefit [C, R]***Description**

Train a gradient boosting model, extract rules, and fit using LASSO

Usage

```
s_RuleFit(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  gbm.params = list(list(n.trees = 300, bag.fraction = 1, shrinkage = 0.1,
    interaction.depth = 3, ifw = TRUE)),
  meta.alpha = 1,
  meta.lambda = NULL,
  meta.extra.params = list(ifw = TRUE),
  cases.by.rules = NULL,
  x.name = NULL,
  y.name = NULL,
  n.cores = rtCores,
  question = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  outdir = NULL,
  save.mod = if (!is.null(outdir)) TRUE else FALSE,
  verbose = TRUE
)
```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
gbm.params	List of named lists: A list, each element of which is a named list of parameters for s_GBM . i.e. If you want to train a single GBM model, this could be: <code>gbm.params = list(list(n.trees = 300, bag.fraction = 1, shrinkage = .1, interaction.depth = 3, ifw = TRUE))</code> if you wanted to train 2 GBM models, this could be: <code>gbm.params = list(list(n.trees = 300, bag.fraction = 1, shrinkage = .1, interaction.depth = 3, ifw = TRUE), list(n.trees</code>

	= 500, bag.fraction = 1, shrinkage = .1, interaction.depth = 3, ifw = TRUE))
meta.alpha	Float [0, 1]: alpha for <code>s_GLMNET</code>
meta.lambda	Float: lambda for <code>s_GLMNET</code> . Default = NULL (will be determined automatically by crossvalidation)
meta.extra.params	Named list: Parameters for <code>s_GLMNET</code> for the feature selection step
cases.by.rules	Matrix of cases by rules from a previous rulefit run. If provided, the GBM step is skipped. Default = NULL
x.name	Character: Name for feature set
y.name	Character: Name for outcome
n.cores	Integer: Number of cores to use
question	Character: the question you are attempting to answer with this model, in plain language.
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
outdir	Character: If defined, save log, 'plot.all' plots (see above) and RDS file of complete output
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
verbose	Logical: If TRUE, print summary to screen.

Details

Based on "Predictive Learning via Rule Ensembles" by Friedman and Popescu <http://statweb.stanford.edu/~jhf/ftp/RuleFit.pdf>

Value

rtMod object

Author(s)

E.D. Gennatas

References

Friedman JH, Popescu BE, "Predictive Learning via Rule Ensembles", <http://statweb.stanford.edu/~jhf/ftp/RuleFit.pdf>

Description

Train an SDA Classifier using `sparseLDA::sda`

Usage

```
s_SDA(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  lambda = 1e-06,
  stop = NULL,
  maxIte = 100,
  Q = NULL,
  tol = 1e-06,
  .preprocess = setup.preprocess(scale = TRUE, center = TRUE),
  upsample = TRUE,
  downsample = FALSE,
  resample.seed = NULL,
  x.name = NULL,
  y.name = NULL,
  grid.resample.params = setup.resample("kfold", 5),
  gridsearch.type = c("exhaustive", "randomized"),
  gridsearch.randomized.p = 0.1,
  metric = NULL,
  maximize = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  grid.verbose = verbose,
  trace = 0,
  outdir = NULL,
  n.cores = rtCores,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE)
)
```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable

x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
lambda	L2-norm weight for elastic net regression
stop	If STOP is negative, its absolute value corresponds to the desired number of variables. If STOP is positive, it corresponds to an upper bound on the L1-norm of the b coefficients. There is a one to one correspondence between stop and t. The default is -p (-the number of variables).
maxIte	Integer: Maximum number of iterations
Q	Integer: Number of components
tol	Numeric: Tolerance for change in RSS, which is the stopping criterion
.preprocess	List of preprocessing parameters. Scaling and centering is enabled by default, because it is crucial for algorithm to learn.
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
x.name	Character: Name for feature set
y.name	Character: Name for outcome
grid.resample.params	List: Output of setup.resample defining grid search parameters.
gridsearch.type	Character: Type of grid search to perform: "exhaustive" or "randomized".
gridsearch.randomized.p	Float (0, 1): If gridsearch.type = "randomized", randomly test this proportion of combinations.
metric	Character: Metric to minimize, or maximize if maximize = TRUE during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, metric will be maximized if grid search is run.
print.plot	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.

grid.verbose	Logical: Passed to gridSearchLearn
trace	Integer: passed to sparseLDA::sda
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
n.cores	Integer: Number of cores to use.
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)

Value

rtMod object

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Examples

```
## Not run:
datc2 <- iris[51:150, ]
datc2$Species <- factor(datc2$Species)
resc2 <- resample(datc2)
datc2_train <- datc2[resc2$Subsample_1, ]
datc2_test <- datc2[-resc2$Subsample_1, ]
# Without scaling or centering, fails to learn
mod_c2 <- s_SDA(datc2_train, datc2_test, .preprocess = NULL)
# Learns fine with default settings (scaling & centering)
mod_c2 <- s_SDA(datc2_train, datc2_test)

## End(Not run)
```


s_SGD

*Stochastic Gradient Descent (SGD) (C, R)***Description**

Train a model by Stochastic Gradient Descent using `sgd::sgd`

Usage

```
s_SGD(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  model = NULL,
  model.control = list(lambda1 = 0, lambda2 = 0),
  sgd.control = list(method = "ai-sgd"),
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>model</code>	character specifying the model to be used: "lm" (linear model), "glm" (generalized linear model), "cox" (Cox proportional hazards model), "gmm" (generalized method of moments), "m" (M-estimation). See 'Details'.

model.control	<p>a list of parameters for controlling the model.</p> <p>family ("glm") a description of the error distribution and link function to be used in the model. This can be a character string naming a family function, a family function or the result of a call to a family function. (See family for details of family functions.)</p> <p>rank ("glm") logical. Should the rank of the design matrix be checked?</p> <p>fn ("gmm") a function $g(\theta, x)$ which returns a k-vector corresponding to the k moment conditions. It is a required argument if gr not specified.</p> <p>gr ("gmm") a function to return the gradient. If unspecified, a finite-difference approximation will be used.</p> <p>nparams ("gmm") number of model parameters. This is automatically determined for other models.</p> <p>type ("gmm") character specifying the generalized method of moments procedure: "twostep" (Hansen, 1982), "iterative" (Hansen et al., 1996). Defaults to "iterative".</p> <p>wmatrix ("gmm") weighting matrix to be used in the loss function. Defaults to the identity matrix.</p> <p>loss ("m") character specifying the loss function to be used in the estimating equation. Default is the Huber loss.</p> <p>lambda1 L1 regularization parameter. Default is 0.</p> <p>lambda2 L2 regularization parameter. Default is 0.</p>
sgd.control	<p>an optional list of parameters for controlling the estimation.</p> <p>method character specifying the method to be used: "sgd", "implicit", "asgd", "ai-sgd", "momentum", "nesterov". Default is "ai-sgd". See 'Details'.</p> <p>lr character specifying the learning rate to be used: "one-dim", "one-dim-eigen", "d-dim", "adagrad", "rmsprop". Default is "one-dim". See 'Details'.</p> <p>lr.control vector of scalar hyperparameters one can set dependent on the learning rate. For hyperparameters aimed to be left as default, specify NA in the corresponding entries. See 'Details'.</p> <p>start starting values for the parameter estimates. Default is random initialization around zero.</p> <p>size number of SGD estimates to store for diagnostic purposes (distributed log-uniformly over total number of iterations)</p> <p>reltol relative convergence tolerance. The algorithm stops if it is unable to change the relative mean squared difference in the parameters by more than the amount. Default is $1e-05$.</p> <p>npasses the maximum number of passes over the data. Default is 3.</p> <p>pass logical. Should tol be ignored and run the algorithm for all of npasses?</p> <p>shuffle logical. Should the algorithm shuffle the data set including for each pass?</p> <p>verbose logical. Should the algorithm print progress?</p>
upsample	<p>Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness</p>

<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted
<code>plot.predicted</code>	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
<code>plot.theme</code>	Character: "zero", "dark", "box", "darkbox"
<code>question</code>	Character: the question you are attempting to answer with this model, in plain language.
<code>verbose</code>	Logical: If TRUE, print summary to screen.
<code>outdir</code>	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
<code>save.mod</code>	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
<code>...</code>	Additional arguments to be passed to <code>sgd.control</code>

Details

From `sgd::sgd`: "Models: The Cox model assumes that the survival data is ordered when passed in, i.e., such that the risk set of an observation *i* is all data points after it."

Value

Object of class **rtemis**

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

s_SPLS

*Sparse Partial Least Squares Regression (C, R)***Description**

Train an SPLS model using `spls::spls` (Regression) and `spls::splstda` (Classification)

Usage

```
s_SPLS(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  upsample = TRUE,
  downsample = FALSE,
  resample.seed = NULL,
  k = 2,
  eta = 0.5,
  kappa = 0.5,
  select = "pls2",
  fit = "simpls",
  scale.x = TRUE,
  scale.y = TRUE,
  maxstep = 100,
  classifier = c("lda", "logistic"),
  grid.resample.params = setup.resample("kfold", 5),
  gridsearch.type = c("exhaustive", "randomized"),
  gridsearch.randomized.p = 0.1,
  metric = NULL,
  maximize = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  trace = 0,
  grid.verbose = verbose,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  n.cores = rtCores,
  ...
)
```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>upsample</code>	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>k</code>	[gS] Integer: Number of components to estimate.
<code>eta</code>	[gS] Float [0, 1): Thresholding parameter.
<code>kappa</code>	[gS] Float [0, .5]: Only relevant for multivariate responses: controls effect of concavity of objective function.
<code>select</code>	[gS] Character: "pls2", "simpls". PLS algorithm for variable selection.
<code>fit</code>	[gS] Character: "kernelpls", "widekernelpls", "simpls", "oscorespls". Algorithm for model fitting.
<code>scale.x</code>	Logical: if TRUE, scale features by dividing each column by its sample standard deviation
<code>scale.y</code>	Logical: if TRUE, scale outcomes by dividing each column by its sample standard deviation
<code>maxstep</code>	[gS] Integer: Maximum number of iteration when fitting direction vectors.
<code>classifier</code>	Character: Classifier used by <code>spls::splstda</code> "lda" or "logistic":
<code>grid.resample.params</code>	List: Output of setup.resample defining grid search parameters.
<code>gridsearch.type</code>	Character: Type of grid search to perform: "exhaustive" or "randomized".
<code>gridsearch.randomized.p</code>	Float (0, 1): If <code>gridsearch.type = "randomized"</code> , randomly test this proportion of combinations.
<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
<code>print.plot</code>	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .

plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
trace	If > 0 print diagnostic messages
grid.verbose	Logical: Passed to gridSearchLearn
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
n.cores	Integer: Number of cores to be used by gridSearchLearn
...	Additional parameters to be passed to npreg

Details

[gS] denotes argument can be passed as a vector of values, which will trigger a grid search using gridSearchLearn np: : npreg allows inputs with mixed data types.

Value

Object of class **rtemis**

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Examples

```
## Not run:
x <- rnorm(100)
y <- .6 * x + 12 + rnorm(100)
mod <- s_SPLS(x, y)

## End(Not run)
```

`s_SVM`*Support Vector Machines (C, R)*

Description

Train an SVM learner using `e1071::svm`

Usage

```
s_SVM(  
  x,  
  y = NULL,  
  x.test = NULL,  
  y.test = NULL,  
  x.name = NULL,  
  y.name = NULL,  
  grid.resample.params = setup.resample("kfold", 5),  
  gridsearch.type = c("exhaustive", "randomized"),  
  gridsearch.randomized.p = 0.1,  
  class.weights = NULL,  
  ifw = TRUE,  
  ifw.type = 2,  
  upsample = FALSE,  
  downsample = FALSE,  
  resample.seed = NULL,  
  kernel = "radial",  
  degree = 3,  
  gamma = NULL,  
  coef0 = 0,  
  cost = 1,  
  probability = TRUE,  
  metric = NULL,  
  maximize = NULL,  
  plot.fitted = NULL,  
  plot.predicted = NULL,  
  print.plot = FALSE,  
  plot.theme = rtTheme,  
  n.cores = rtCores,  
  question = NULL,  
  verbose = TRUE,  
  grid.verbose = verbose,  
  outdir = NULL,  
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),  
  ...  
)
```

Arguments

<code>x</code>	Numeric vector or matrix / data frame of features i.e. independent variables
<code>y</code>	Numeric vector of outcome, i.e. dependent variable
<code>x.test</code>	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in <code>x</code>
<code>y.test</code>	Numeric vector of testing set outcome
<code>x.name</code>	Character: Name for feature set
<code>y.name</code>	Character: Name for outcome
<code>grid.resample.params</code>	List: Output of setup.resample defining grid search parameters.
<code>gridsearch.type</code>	Character: Type of grid search to perform: "exhaustive" or "randomized".
<code>gridsearch.randomized.p</code>	Float (0, 1): If <code>gridsearch.type = "randomized"</code> , randomly test this proportion of combinations.
<code>class.weights</code>	Float, length = n levels of outcome: Weights for each outcome class. For classification, <code>class.weights</code> takes precedence over <code>ifw</code> , therefore set <code>class.weights = NULL</code> if using <code>ifw</code> .
<code>ifw</code>	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, <code>ifw</code> is not used.
<code>ifw.type</code>	Integer 0, 1, 2 1: <code>class.weights</code> as in 0, divided by <code>min(class.weights)</code> 2: <code>class.weights</code> as in 0, divided by <code>max(class.weights)</code>
<code>upsample</code>	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: <code>upsample</code> will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
<code>downsample</code>	Logical: If TRUE, downsample majority class to match size of minority class
<code>resample.seed</code>	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
<code>kernel</code>	Character: "linear", "polynomial", "radial", "sigmoid"
<code>degree</code>	[gS] Integer: Degree for kernel = "polynomial".
<code>gamma</code>	[gS] Float: Parameter used in all kernels except linear
<code>coef0</code>	[gS] Float: Parameter used by kernels polynomial and sigmoid
<code>cost</code>	[gS] Float: Cost of constraints violation; the C constant of the regularization term in the Lagrange formulation.
<code>probability</code>	Logical: If TRUE, model allows probability estimates
<code>metric</code>	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
<code>maximize</code>	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
<code>plot.fitted</code>	Logical: if TRUE, plot True (y) vs Fitted

plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
print.plot	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.theme	Character: "zero", "dark", "box", "darkbox"
n.cores	Integer: Number of cores to use.
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
grid.verbose	Logical: Passed to <code>gridSearchLearn</code>
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional arguments to be passed to <code>e1071::svm</code>

Details

[gS] denotes parameters that will be tuned by cross-validation if more than one value is passed. Regarding SVM tuning, the following guide from the LIBSVM authors can be useful: <http://www.csie.ntu.edu.tw/~cjlin/papers/g>
They suggest searching for $\text{cost} = 2^{\text{seq}(-5, 15, 2)}$ and $\text{gamma} = 2^{\text{seq}(-15, 3, 2)}$

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

s_TFN

*Feedforward Neural Network with **tensorflow** (C, R)*

Description

Train an Feedforward Neural Network using **keras** and **tensorflow**

Usage

```

s_TFN(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  class.weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  net = NULL,
  n.hidden.nodes = NULL,
  initializer = c("glorot_uniform", "glorot_normal", "he_uniform", "he_normal",
    "lecun_uniform", "lecun_normal", "random_uniform", "random_normal",
    "variance_scaling", "truncated_normal", "orthogonal", "zeros", "ones", "constant"),
  initializer.seed = NULL,
  dropout = 0,
  activation = c("relu", "selu", "elu", "sigmoid", "hard_sigmoid", "tanh", "exponential",
    "linear", "softmax", "softplus", "softsign"),
  kernel_l1 = 0.1,
  kernel_l2 = 0,
  activation_l1 = 0,
  activation_l2 = 0,
  batch.normalization = TRUE,
  output = NULL,
  loss = NULL,
  optimizer = c("rmsprop", "adadelat", "adagrad", "adam", "adamax", "nadam", "sgd"),
  learning.rate = NULL,
  metric = NULL,
  epochs = 100,
  batch.size = NULL,
  validation.split = 0.2,
  callback = keras::callback_early_stopping(patience = 150),
  scale = TRUE,
  x.name = NULL,
  y.name = NULL,
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
class.weights	Numeric vector: Class weights for training.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
net	Pre-defined keras network to be trained (optional)
n.hidden.nodes	Integer vector: Length must be equal to the number of hidden layers you wish to create. Can be zero, in which case you get a linear model. Default = N of features, i.e. NCOL(x)
initializer	Character: Initializer to use for each layer: "glorot_uniform", "glorot_normal", "he_uniform", "he_normal", "cun_uniform", "lecun_normal", "random_uniform", "random_normal", "variance_scaling", "truncated_normal", "orthogonal", "zeros", "ones", "constant". Glorot is also known as Xavier initialization.
initializer.seed	Integer: Seed to use for each initializer for reproducibility.
dropout	Float, vector, (0, 1): Probability of dropping nodes. Can be a vector of length equal to N of layers, otherwise will be recycled. Default = 0
activation	String vector: Activation type to use: "relu", "selu", "elu", "sigmoid", "hard_sigmoid", "tanh", "exponential", "linear", "softmax", "softplus", "softsign". Defaults to "relu" for Classification and "tanh" for Regression
kernel_l1	Float: l1 penalty on weights.
kernel_l2	Float: l2 penalty on weights.
activation_l1	Float: l1 penalty on layer output.
activation_l2	Float: l2 penalty on layer output.
batch.normalization	Logical: If TRUE, batch normalize after each hidden layer.
output	Character: Activation to use for output layer. Can be any as in activation. Default = "linear" for Regression, "sigmoid" for binary classification, "softmax" for multiclass

loss	Character: Loss to use: Default = "mean_squared_error" for regression, "binary_crossentropy" for binary classification, "sparse_categorical_crossentropy" for multiclass
optimizer	Character: Optimization to use: "rmsprop", "adadelta", "adagrad", "adam", "adamax", "nadam", "sgd". Default = "rmsprop"
learning.rate	Float: learning rate. Defaults depend on optimizer used and are: rmsprop = .01, adadelta = 1, adagrad = 1
metric	Character: Metric used for evaluation during train. Default = "mse" for regression, "accuracy" for classification.
epochs	Integer: Number of epochs. Default = 100
batch.size	Integer: Batch size. Default = N of cases
validation.split	Float (0, 1): proportion of training data to use for validation. Default = .2
callback	Function to be called by keras during fitting. Default = keras::callback_early_stopping(patience = 150) for early stopping.
scale	Logical: If TRUE, scale features before training. column means and standard deviation will be saved in rtMod\$extra field to allow scaling ahead of prediction on new data
x.name	Character: Name for feature set
y.name	Character: Name for outcome
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional parameters

Details

For more information on arguments and hyperparameters, see (<https://keras.rstudio.com/>) and (<https://keras.io/>)
It is important to define network structure and adjust hyperparameters based on your problem. You cannot expect defaults to work on any given dataset.

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_XGBoost\(\)](#), [s_XRF\(\)](#)

Other Deep Learning: [d_H2OAE\(\)](#), [s_H2ODL\(\)](#)

s_TLS

Total Least Squares Regression [R]

Description

A minimal function to perform total least squares regression

Usage

```
s_TLS(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = "x",
  y.name = "y",
  print.plot = FALSE,
  plot.fitted = NULL,
  plot.predicted = NULL,
  plot.theme = rtTheme,
  question = NULL,
  verbose = TRUE,
  outdir = NULL,
  save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
  ...
)
```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set

y.name	Character: Name for outcome
print.plot	Logical: if TRUE, produce plot using mplot3 Takes precedence over plot.fitted and plot.predicted.
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
...	Additional arguments

Details

The main differences between a linear model and TLS is that the latter assumes error in the features as well as the outcome. The solution is essentially the projection on the first principal axis.

Author(s)

E.D. Gennatas

s_XGBoost

XGBoost Classification and Regression (C, R)

Description

Tune hyperparameters using grid search and resampling, train a final model, and validate it

Usage

```
s_XGBoost(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  booster = c("gbtree", "gblinear", "dart"),
  missing = NA,
  nrounds = 1000L,
  force.nrounds = NULL,
```

```
weights = NULL,
ifw = TRUE,
ifw.type = 2,
upsample = FALSE,
downsample = FALSE,
resample.seed = NULL,
obj = NULL,
feval = NULL,
xgb.verbose = NULL,
print_every_n = 100L,
early_stopping_rounds = 50L,
eta = 0.01,
gamma = 0,
max_depth = 2,
min_child_weight = 5,
max_delta_step = 0,
subsample = 0.75,
colsample_bytree = 1,
colsample_bylevel = 1,
lambda = 0,
alpha = 0,
tree_method = "auto",
sketch_eps = 0.03,
num_parallel_tree = 1,
base_score = NULL,
objective = NULL,
sample_type = "uniform",
normalize_type = "forest",
rate_drop = 0,
one_drop = 0,
skip_drop = 0,
grid.resample.params = setup.resample("kfold", 5),
gridsearch.type = "exhaustive",
metric = NULL,
maximize = NULL,
importance = NULL,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
grid.verbose = FALSE,
trace = 0,
save.gridrun = FALSE,
n.cores = 1,
nthread = rtCores,
outdir = NULL,
```

```

save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
.gs = FALSE,
...
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
booster	Character: "gbtree", "gblinear": Booster to use.
missing	String or Numeric: Which values to consider as missing.
nrounds	Integer: Maximum number of rounds to run. Can be set to a high number as early stopping will limit nrounds by monitoring inner CV error
force.nrounds	Integer: Number of rounds to run if not estimating optimal number by CV
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.
ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
obj	Function: Custom objective function. See ?xgboost::xgboost
feval	Function: Custom evaluation function. See ?xgboost::xgboost
xgb.verbose	Integer: Verbose level for XGB learners used for tuning.
print_every_n	Integer: Print evaluation metrics every this many iterations
early_stopping_rounds	Integer: Training on resamples of x.train (tuning) will stop if performance does not improve for this many rounds
eta	[gS] Numeric (0, 1): Learning rate.
gamma	[gS] Numeric: Minimum loss reduction required to make further partition

max_depth	[gS] Integer: Maximum tree depth.
min_child_weight	[gS] Numeric: Minimum sum of instance weight needed in a child.
max_delta_step	[gS] Numeric: Maximum delta step we allow each leaf output to be. 0 means no constraint. 1-10 may help control the update, especially with imbalanced outcomes.
subsample	[gS] Numeric: subsample ratio of the training instance
colsample_bytree	[gS] Numeric: subsample ratio of columns when constructing each tree
colsample_bylevel	[gS] Numeric
lambda	[gS] L2 regularization on weights
alpha	[gS] L1 regularization on weights
tree_method	[gS] XGBoost tree construction algorithm
sketch_eps	[gS] Numeric (0, 1):
num_parallel_tree	Integer: N of trees to grow in parallel: Results in Random Forest -like algorithm. (Default = 1; i.e. regular boosting)
base_score	Numeric: The mean outcome response.
objective	(Default = NULL)
sample_type	Character: Type of sampling algorithm for dart booster "uniform": dropped trees are selected uniformly. "weighted": dropped trees are selected in proportion to weight.
normalize_type	Character.
rate_drop	[gS] Numeric: Dropout rate for dart booster.
one_drop	[gS] Integer 0, 1: When this flag is enabled, at least one tree is always dropped during the dropout.
skip_drop	[gS] Numeric [0, 1]: Probability of skipping the dropout procedure during a boosting iteration. If a dropout is skipped, new trees are added in the same manner as gbtree. Non-zero skip_drop has higher priority than rate_drop or one_drop.
grid.resample.params	List: Output of setup.resample defining grid search parameters.
gridsearch.type	Character: Type of grid search to perform: "exhaustive" or "randomized".
metric	Character: Metric to minimize, or maximize if maximize = TRUE during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, metric will be maximized if grid search is run.
importance	Logical: If TRUE, calculate variable importance.
print.plot	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .

plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires x.test and y.test
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
grid.verbose	Logical: Passed to gridSearchLearn
trace	Integer: If > 0, print parameter values to console.
save.gridrun	Logical: If TRUE, save grid search models.
n.cores	Integer: Number of cores to use.
nthread	Integer: Number of threads for xgboost using OpenMP. Only parallelize resamples using n.cores or the xgboost execution using this setting. At the moment of writing, parallelization via this parameter causes a linear booster to fail most of the times. Therefore, default is rtCores for 'gbtree', 1 for 'gblinear'
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if save.mod is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in outdir save.mod is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to paste0("./s.", mod.name)
.gs	Internal use only
...	Additional arguments passed to xgboost::xgb.train

Details

[gS]: indicates parameter will be autotuned by grid search if multiple values are passed. Learn more about XGBoost's parameters here: <http://xgboost.readthedocs.io/en/latest/parameter.html>

Value

rtMod object

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XRF\(\)](#)

Other Tree-based methods: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GBM\(\)](#), [s_GLMTree\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MLRF\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_XRF\(\)](#)

s_XRF

XGBoost Random Forest Classification and Regression (C, R)

Description

Tune hyperparameters using grid search and resampling, train a final model, and validate it

Usage

```
s_XRF(
  x,
  y = NULL,
  x.test = NULL,
  y.test = NULL,
  x.name = NULL,
  y.name = NULL,
  num_parallel_tree = 1000,
  booster = c("gbtree", "gblinear", "dart"),
  missing = NA,
  nrounds = 1,
  weights = NULL,
  ifw = TRUE,
  ifw.type = 2,
  upsample = FALSE,
  downsample = FALSE,
  resample.seed = NULL,
  obj = NULL,
  feval = NULL,
  xgb.verbose = NULL,
  print_every_n = 100L,
  early_stopping_rounds = 50L,
  eta = 1,
  gamma = 0,
  max_depth = 12,
  min_child_weight = 1,
  max_delta_step = 0,
  subsample = 0.75,
  colsample_bytree = 1,
  colsample_bylevel = 1,
  lambda = 0,
  alpha = 0,
  tree_method = "auto",
  sketch_eps = 0.03,
```

```

base_score = NULL,
objective = NULL,
sample_type = "uniform",
normalize_type = "forest",
rate_drop = 0,
one_drop = 0,
skip_drop = 0,
.gs = FALSE,
grid.resample.params = setup.resample("kfold", 5),
gridsearch.type = "exhaustive",
metric = NULL,
maximize = NULL,
importance = TRUE,
print.plot = FALSE,
plot.fitted = NULL,
plot.predicted = NULL,
plot.theme = rtTheme,
question = NULL,
verbose = TRUE,
grid.verbose = FALSE,
trace = 0,
save.gridrun = FALSE,
n.cores = 1,
nthread = rtCores,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
x.test	Numeric vector or matrix / data frame of testing set features Columns must correspond to columns in x
y.test	Numeric vector of testing set outcome
x.name	Character: Name for feature set
y.name	Character: Name for outcome
num_parallel_tree	Integer: Number of trees to grow
booster	Character: Booster to use. Options: "gbtree", "gblinear"
missing	String or Numeric: Which values to consider as missing. Default = NA
nrounds	Integer: Maximum number of rounds to run. Can be set to a high number as early stopping will limit nrounds by monitoring inner CV error
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set weights = NULL if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting ifw = TRUE.

ifw	Logical: If TRUE, apply inverse frequency weighting (for Classification only). Note: If weights are provided, ifw is not used.
ifw.type	Integer 0, 1, 2 1: class.weights as in 0, divided by min(class.weights) 2: class.weights as in 0, divided by max(class.weights)
upsample	Logical: If TRUE, upsample cases to balance outcome classes (for Classification only) Note: upsample will randomly sample with replacement if the length of the majority class is more than double the length of the class you are upsampling, thereby introducing randomness
downsample	Logical: If TRUE, downsample majority class to match size of minority class
resample.seed	Integer: If provided, will be used to set the seed during upsampling. Default = NULL (random seed)
obj	Function: Custom objective function. See ?xgboost::xgboost
feval	Function: Custom evaluation function. See ?xgboost::xgboost
xgb.verbose	Integer: Verbose level for XGB learners used for tuning.
print_every_n	Integer: Print evaluation metrics every this many iterations
early_stopping_rounds	Integer: Training on resamples of x.train (tuning) will stop if performance does not improve for this many rounds
eta	[gS] Numeric (0, 1): Learning rate.
gamma	[gS] Numeric: Minimum loss reduction required to make further partition
max_depth	[gS] Integer: Maximum tree depth.
min_child_weight	[gS] Numeric: Minimum sum of instance weight needed in a child.
max_delta_step	[gS] Numeric: Maximum delta step we allow each leaf output to be. 0 means no constraint. 1-10 may help control the update, especially with imbalanced outcomes.
subsample	[gS] Numeric: subsample ratio of the training instance
colsample_bytree	[gS] Numeric: subsample ratio of columns when constructing each tree
colsample_bylevel	[gS] Numeric
lambda	[gS] L2 regularization on weights
alpha	[gS] L1 regularization on weights
tree_method	[gS] XGBoost tree construction algorithm
sketch_eps	[gS] Numeric (0, 1):
base_score	Numeric: The mean outcome response (Defaults to mean)
objective	(Default = NULL)
sample_type	Character. Default = "uniform"
normalize_type	Character. Default = "forest"
rate_drop	[gS] Numeric: Dropout rate for dart booster.

one_drop	[gS] Integer 0, 1: When this flag is enabled, at least one tree is always dropped during the dropout.
skip_drop	[gS] Numeric [0, 1]: Probability of skipping the dropout procedure during a boosting iteration. If a dropout is skipped, new trees are added in the same manner as gbtrees. Non-zero skip_drop has higher priority than rate_drop or one_drop.
.gs	Internal use only
grid.resample.params	List: Output of <code>setup.resample</code> defining grid search parameters.
gridsearch.type	Character: Type of grid search to perform: "exhaustive" or "randomized".
metric	Character: Metric to minimize, or maximize if <code>maximize = TRUE</code> during grid search. Default = NULL, which results in "Balanced Accuracy" for Classification, "MSE" for Regression, and "Coherence" for Survival Analysis.
maximize	Logical: If TRUE, <code>metric</code> will be maximized if grid search is run.
importance	Logical: If TRUE, calculate variable importance.
print.plot	Logical: if TRUE, produce plot using <code>matplotlib</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
grid.verbose	Logical: Passed to <code>gridSearchLearn</code>
trace	Integer: If higher than 0, will print more information to the console.
save.gridrun	Logical: If TRUE, save grid search models.
n.cores	Integer: Number of cores to use.
nthread	Integer: Number of threads for <code>xgboost</code> using OpenMP. Only parallelize resamples using <code>n.cores</code> or the <code>xgboost</code> execution using this setting. At the moment of writing, parallelization via this parameter causes a linear booster to fail most of the times. Therefore, default is <code>rtCores</code> for 'gbtree', 1 for 'gblinear'
outdir	Path to output directory. If defined, will save Predicted vs. True plot, if available, as well as full model output, if <code>save.mod</code> is TRUE
save.mod	Logical: If TRUE, save all output to an RDS file in <code>outdir</code> <code>save.mod</code> is TRUE by default if an <code>outdir</code> is defined. If set to TRUE, and no <code>outdir</code> is defined, <code>outdir</code> defaults to <code>paste0("./s.", mod.name)</code>
...	Additional arguments

Details

[gS]: indicates parameter will be autotuned by grid search if multiple values are passed. Learn more about XGBoost's parameters here: <http://xgboost.readthedocs.io/en/latest/parameter.html>

Value

rtMod object

Author(s)

E.D. Gennatas

See Also

[train_cv](#) for external cross-validation

Other Supervised Learning: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_BRUTO\(\)](#), [s_BayesGLM\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GAM\(\)](#), [s_GBM\(\)](#), [s_GLM\(\)](#), [s_GLMNET\(\)](#), [s_GLMTree\(\)](#), [s_GLS\(\)](#), [s_H2ODL\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_HAL\(\)](#), [s_KNN\(\)](#), [s_LDA\(\)](#), [s_LM\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MARS\(\)](#), [s_MLRF\(\)](#), [s_NBayes\(\)](#), [s_NLA\(\)](#), [s_NLS\(\)](#), [s_NW\(\)](#), [s_PPR\(\)](#), [s_PolyMARS\(\)](#), [s_QDA\(\)](#), [s_QRNN\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_SDA\(\)](#), [s_SGD\(\)](#), [s_SPLS\(\)](#), [s_SVM\(\)](#), [s_TFN\(\)](#), [s_XGBoost\(\)](#)

Other Tree-based methods: [s_AdaBoost\(\)](#), [s_AddTree\(\)](#), [s_BART\(\)](#), [s_C50\(\)](#), [s_CART\(\)](#), [s_CTree\(\)](#), [s_EVTree\(\)](#), [s_GBM\(\)](#), [s_GLMTree\(\)](#), [s_H2OGBM\(\)](#), [s_H2ORF\(\)](#), [s_LMTree\(\)](#), [s_LightCART\(\)](#), [s_LightGBM\(\)](#), [s_MLRF\(\)](#), [s_RF\(\)](#), [s_RFSRC\(\)](#), [s_Ranger\(\)](#), [s_XGBoost\(\)](#)

table1	<i>Table 1</i>
--------	----------------

Description

Build Table 1. Subject characteristics

Usage

```
table1(
  x,
  summaryFn1 = mean,
  summaryFn2 = sd,
  summaryFn1.extraArgs = list(na.rm = TRUE),
  summaryFn2.extraArgs = list(na.rm = TRUE),
  labelify = TRUE,
  verbose = TRUE,
  filename = NULL
)
```

Arguments

x	data.frame or matrix: Input data, cases by features
summaryFn1	Function: Summary function 1. Default = mean. See Details
summaryFn2	Function: Summary function 2. Default = sd. See Details

summaryFn1.extraArgs
List: Extra arguments for summaryFn1.

summaryFn2.extraArgs
List: Extra arguments for summaryFn2.

labelify Logical: If TRUE, apply `labelify` to column names of x

verbose Logical: If TRUE, print messages to console.

filename Character: Path to output CSV file to save table.

Details

The output will look like "summaryFn1 (summaryFn2)". Using defaults this will be "mean (sd)"

Value

A data.frame, invisibly, with two columns: "Feature", "Value mean (sd) | N"

Author(s)

E.D. Gennatas

Examples

```
table1(iris)
```

themes

Print available rtemis themes

Description

Print available rtemis themes

Usage

```
themes()
```

`theme_black`*Themes for mplot3 and dplot3 functions*

Description

Themes for mplot3 and dplot3 functions

Usage

```
theme_black(  
  bg = "#000000",  
  plot.bg = "transparent",  
  fg = "#ffffff",  
  pch = 16,  
  cex = 1,  
  lwd = 2,  
  bty = "n",  
  box.col = fg,  
  box.alpha = 1,  
  box.lty = 1,  
  box.lwd = 0.5,  
  grid = FALSE,  
  grid.nx = NULL,  
  grid.ny = NULL,  
  grid.col = fg,  
  grid.alpha = 0.2,  
  grid.lty = 1,  
  grid.lwd = 1,  
  axes.visible = TRUE,  
  axes.col = "transparent",  
  tick.col = fg,  
  tick.alpha = 0.5,  
  tick.labels.col = fg,  
  tck = -0.01,  
  tcl = NA,  
  x.axis.side = 1,  
  y.axis.side = 2,  
  labs.col = fg,  
  x.axis.line = 0,  
  x.axis.las = 0,  
  x.axis.padj = -1.1,  
  x.axis.hadj = 0.5,  
  y.axis.line = 0,  
  y.axis.las = 1,  
  y.axis.padj = 0.5,  
  y.axis.hadj = 0.5,  
  xlab.line = 1.4,
```

```
ylab.line = 2,  
zerolines = TRUE,  
zerolines.col = fg,  
zerolines.alpha = 0.5,  
zerolines.lty = 1,  
zerolines.lwd = 1,  
main.line = 0.25,  
main.adj = 0,  
main.font = 2,  
main.col = fg,  
font.family = getOption("rt.font", "Helvetica")  
)
```

```
theme_blackgrid(  
  bg = "#000000",  
  plot.bg = "transparent",  
  fg = "#ffffff",  
  pch = 16,  
  cex = 1,  
  lwd = 2,  
  bty = "n",  
  box.col = fg,  
  box.alpha = 1,  
  box.lty = 1,  
  box.lwd = 0.5,  
  grid = TRUE,  
  grid.nx = NULL,  
  grid.ny = NULL,  
  grid.col = fg,  
  grid.alpha = 0.2,  
  grid.lty = 1,  
  grid.lwd = 1,  
  axes.visible = TRUE,  
  axes.col = "transparent",  
  tick.col = fg,  
  tick.alpha = 1,  
  tick.labels.col = fg,  
  tck = -0.01,  
  tcl = NA,  
  x.axis.side = 1,  
  y.axis.side = 2,  
  labs.col = fg,  
  x.axis.line = 0,  
  x.axis.las = 0,  
  x.axis.padj = -1.1,  
  x.axis.hadj = 0.5,  
  y.axis.line = 0,  
  y.axis.las = 1,
```

```
y.axis.padj = 0.5,  
y.axis.hadj = 0.5,  
xlab.line = 1.4,  
ylab.line = 2,  
zerolines = TRUE,  
zerolines.col = fg,  
zerolines.alpha = 0.5,  
zerolines.lty = 1,  
zerolines.lwd = 1,  
main.line = 0.25,  
main.adj = 0,  
main.font = 2,  
main.col = fg,  
font.family = getOption("rt.font", "Helvetica")  
)
```

```
theme_blackgrid(  
  bg = "#000000",  
  plot.bg = "#1A1A1A",  
  fg = "#ffffff",  
  pch = 16,  
  cex = 1,  
  lwd = 2,  
  bty = "n",  
  box.col = fg,  
  box.alpha = 1,  
  box.lty = 1,  
  box.lwd = 0.5,  
  grid = TRUE,  
  grid.nx = NULL,  
  grid.ny = NULL,  
  grid.col = bg,  
  grid.alpha = 1,  
  grid.lty = 1,  
  grid.lwd = 1,  
  axes.visible = TRUE,  
  axes.col = "transparent",  
  tick.col = fg,  
  tick.alpha = 1,  
  tick.labels.col = fg,  
  tck = -0.01,  
  tcl = NA,  
  x.axis.side = 1,  
  y.axis.side = 2,  
  labs.col = fg,  
  x.axis.line = 0,  
  x.axis.las = 0,  
  x.axis.padj = -1.1,
```

```
x.axis.hadj = 0.5,  
y.axis.line = 0,  
y.axis.las = 1,  
y.axis.padj = 0.5,  
y.axis.hadj = 0.5,  
xlab.line = 1.4,  
ylab.line = 2,  
zerolines = TRUE,  
zerolines.col = fg,  
zerolines.alpha = 0.5,  
zerolines.lty = 1,  
zerolines.lwd = 1,  
main.line = 0.25,  
main.adj = 0,  
main.font = 2,  
main.col = fg,  
font.family = getOption("rt.font", "Helvetica")  
)
```

```
theme_darkgray(  
  bg = "#121212",  
  plot.bg = "transparent",  
  fg = "#ffffff",  
  pch = 16,  
  cex = 1,  
  lwd = 2,  
  bty = "n",  
  box.col = fg,  
  box.alpha = 1,  
  box.lty = 1,  
  box.lwd = 0.5,  
  grid = FALSE,  
  grid.nx = NULL,  
  grid.ny = NULL,  
  grid.col = fg,  
  grid.alpha = 0.2,  
  grid.lty = 1,  
  grid.lwd = 1,  
  axes.visible = TRUE,  
  axes.col = "transparent",  
  tick.col = fg,  
  tick.alpha = 0.5,  
  tick.labels.col = fg,  
  tck = -0.01,  
  tcl = NA,  
  x.axis.side = 1,  
  y.axis.side = 2,  
  labs.col = fg,
```

```
x.axis.line = 0,  
x.axis.las = 0,  
x.axis.padj = -1.1,  
x.axis.hadj = 0.5,  
y.axis.line = 0,  
y.axis.las = 1,  
y.axis.padj = 0.5,  
y.axis.hadj = 0.5,  
xlab.line = 1.4,  
ylab.line = 2,  
zerolines = TRUE,  
zerolines.col = fg,  
zerolines.alpha = 0.5,  
zerolines.lty = 1,  
zerolines.lwd = 1,  
main.line = 0.25,  
main.adj = 0,  
main.font = 2,  
main.col = fg,  
font.family = getOption("rt.font", "Helvetica")  
)
```

```
theme_darkgraygrid(  
  bg = "#121212",  
  plot.bg = "transparent",  
  fg = "#ffffff",  
  pch = 16,  
  cex = 1,  
  lwd = 2,  
  bty = "n",  
  box.col = fg,  
  box.alpha = 1,  
  box.lty = 1,  
  box.lwd = 0.5,  
  grid = TRUE,  
  grid.nx = NULL,  
  grid.ny = NULL,  
  grid.col = "#404040",  
  grid.alpha = 1,  
  grid.lty = 1,  
  grid.lwd = 1,  
  axes.visible = TRUE,  
  axes.col = "transparent",  
  tick.col = "#00000000",  
  tick.alpha = 1,  
  tick.labels.col = fg,  
  tck = -0.01,  
  tcl = NA,
```

```
x.axis.side = 1,  
y.axis.side = 2,  
labs.col = fg,  
x.axis.line = 0,  
x.axis.las = 0,  
x.axis.padj = -1.1,  
x.axis.hadj = 0.5,  
y.axis.line = 0,  
y.axis.las = 1,  
y.axis.padj = 0.5,  
y.axis.hadj = 0.5,  
xlab.line = 1.4,  
ylab.line = 2,  
zerolines = TRUE,  
zerolines.col = fg,  
zerolines.alpha = 0.5,  
zerolines.lty = 1,  
zerolines.lwd = 1,  
main.line = 0.25,  
main.adj = 0,  
main.font = 2,  
main.col = fg,  
font.family = getOption("rt.font", "Helvetica")  
)
```

```
theme_darkgrayigrid(  
  bg = "#121212",  
  plot.bg = "#202020",  
  fg = "#ffffff",  
  pch = 16,  
  cex = 1,  
  lwd = 2,  
  bty = "n",  
  box.col = fg,  
  box.alpha = 1,  
  box.lty = 1,  
  box.lwd = 0.5,  
  grid = TRUE,  
  grid.nx = NULL,  
  grid.ny = NULL,  
  grid.col = bg,  
  grid.alpha = 1,  
  grid.lty = 1,  
  grid.lwd = 1,  
  axes.visible = TRUE,  
  axes.col = "transparent",  
  tick.col = "transparent",  
  tick.alpha = 1,  
)
```

```
tick.labels.col = fg,  
tck = -0.01,  
tcl = NA,  
x.axis.side = 1,  
y.axis.side = 2,  
labs.col = fg,  
x.axis.line = 0,  
x.axis.las = 0,  
x.axis.padj = -1.1,  
x.axis.hadj = 0.5,  
y.axis.line = 0,  
y.axis.las = 1,  
y.axis.padj = 0.5,  
y.axis.hadj = 0.5,  
xlab.line = 1.4,  
ylab.line = 2,  
zerolines = TRUE,  
zerolines.col = fg,  
zerolines.alpha = 0.5,  
zerolines.lty = 1,  
zerolines.lwd = 1,  
main.line = 0.25,  
main.adj = 0,  
main.font = 2,  
main.col = fg,  
font.family = getOption("rt.font", "Helvetica")  
)
```

```
theme_white(  
  bg = "#ffffff",  
  plot.bg = "transparent",  
  fg = "#000000",  
  pch = 16,  
  cex = 1,  
  lwd = 2,  
  bty = "n",  
  box.col = fg,  
  box.alpha = 1,  
  box.lty = 1,  
  box.lwd = 0.5,  
  grid = FALSE,  
  grid.nx = NULL,  
  grid.ny = NULL,  
  grid.col = fg,  
  grid.alpha = 1,  
  grid.lty = 1,  
  grid.lwd = 1,  
  axes.visible = TRUE,
```

```
axes.col = "transparent",
tick.col = fg,
tick.alpha = 0.5,
tick.labels.col = fg,
tck = -0.01,
tcl = NA,
x.axis.side = 1,
y.axis.side = 2,
labs.col = fg,
x.axis.line = 0,
x.axis.las = 0,
x.axis.padj = -1.1,
x.axis.hadj = 0.5,
y.axis.line = 0,
y.axis.las = 1,
y.axis.padj = 0.5,
y.axis.hadj = 0.5,
xlab.line = 1.4,
ylab.line = 2,
zerolines = TRUE,
zerolines.col = fg,
zerolines.alpha = 0.5,
zerolines.lty = 1,
zerolines.lwd = 1,
main.line = 0.25,
main.adj = 0,
main.font = 2,
main.col = fg,
font.family = getOption("rt.font", "Helvetica")
)
```

```
theme_whitegrid(
  bg = "#ffffff",
  plot.bg = "transparent",
  fg = "#000000",
  pch = 16,
  cex = 1,
  lwd = 2,
  bty = "n",
  box.col = fg,
  box.alpha = 1,
  box.lty = 1,
  box.lwd = 0.5,
  grid = TRUE,
  grid.nx = NULL,
  grid.ny = NULL,
  grid.col = "#c0c0c0",
  grid.alpha = 1,
```



```
grid.lty = 1,
grid.lwd = 1,
axes.visible = TRUE,
axes.col = "transparent",
tick.col = "#00000000",
tick.alpha = 1,
tick.labels.col = fg,
tck = -0.01,
tcl = NA,
x.axis.side = 1,
y.axis.side = 2,
labs.col = fg,
x.axis.line = 0,
x.axis.las = 0,
x.axis.padj = -1.1,
x.axis.hadj = 0.5,
y.axis.line = 0,
y.axis.las = 1,
y.axis.padj = 0.5,
y.axis.hadj = 0.5,
xlab.line = 1.4,
ylab.line = 2,
zerolines = TRUE,
zerolines.col = fg,
zerolines.alpha = 0.5,
zerolines.lty = 1,
zerolines.lwd = 1,
main.line = 0.25,
main.adj = 0,
main.font = 2,
main.col = fg,
font.family = getOption("rt.font", "Helvetica")
)
```

```
theme_whitegrid(
  bg = "#ffffff",
  plot.bg = "#E6E6E6",
  fg = "#000000",
  pch = 16,
  cex = 1,
  lwd = 2,
  bty = "n",
  box.col = fg,
  box.alpha = 1,
  box.lty = 1,
  box.lwd = 0.5,
  grid = TRUE,
  grid.nx = NULL,
```

```
grid.ny = NULL,
grid.col = bg,
grid.alpha = 1,
grid.lty = 1,
grid.lwd = 1,
axes.visible = TRUE,
axes.col = "transparent",
tick.col = "transparent",
tick.alpha = 1,
tick.labels.col = fg,
tck = -0.01,
tcl = NA,
x.axis.side = 1,
y.axis.side = 2,
labs.col = fg,
x.axis.line = 0,
x.axis.las = 0,
x.axis.padj = -1.1,
x.axis.hadj = 0.5,
y.axis.line = 0,
y.axis.las = 1,
y.axis.padj = 0.5,
y.axis.hadj = 0.5,
xlab.line = 1.4,
ylab.line = 2,
zerolines = TRUE,
zerolines.col = fg,
zerolines.alpha = 0.5,
zerolines.lty = 1,
zerolines.lwd = 1,
main.line = 0.25,
main.adj = 0,
main.font = 2,
main.col = fg,
font.family = getOption("rt.font", "Helvetica")
)
```

```
theme_lightgraygrid(
  bg = "#dfdfdf",
  plot.bg = "transparent",
  fg = "#000000",
  pch = 16,
  cex = 1,
  lwd = 2,
  bty = "n",
  box.col = fg,
  box.alpha = 1,
  box.lty = 1,
```

```
box.lwd = 0.5,
grid = TRUE,
grid.nx = NULL,
grid.ny = NULL,
grid.col = "#c0c0c0",
grid.alpha = 1,
grid.lty = 1,
grid.lwd = 1,
axes.visible = TRUE,
axes.col = "transparent",
tick.col = "#00000000",
tick.alpha = 1,
tick.labels.col = fg,
tck = -0.01,
tcl = NA,
x.axis.side = 1,
y.axis.side = 2,
labs.col = fg,
x.axis.line = 0,
x.axis.las = 0,
x.axis.padj = -1.1,
x.axis.hadj = 0.5,
y.axis.line = 0,
y.axis.las = 1,
y.axis.padj = 0.5,
y.axis.hadj = 0.5,
xlab.line = 1.4,
ylab.line = 2,
zerolines = TRUE,
zerolines.col = fg,
zerolines.alpha = 0.5,
zerolines.lty = 1,
zerolines.lwd = 1,
main.line = 0.25,
main.adj = 0,
main.font = 2,
main.col = fg,
font.family = getOption("rt.font", "Helvetica")
)
```

```
theme_mediumgraygrid(
  bg = "#b3b3b3",
  plot.bg = "transparent",
  fg = "#000000",
  pch = 16,
  cex = 1,
  lwd = 2,
  bty = "n",
```

```
box.col = fg,
box.alpha = 1,
box.lty = 1,
box.lwd = 0.5,
grid = TRUE,
grid.nx = NULL,
grid.ny = NULL,
grid.col = "#d0d0d0",
grid.alpha = 1,
grid.lty = 1,
grid.lwd = 1,
axes.visible = TRUE,
axes.col = "transparent",
tick.col = "#00000000",
tick.alpha = 1,
tick.labels.col = fg,
tck = -0.01,
tcl = NA,
x.axis.side = 1,
y.axis.side = 2,
labs.col = fg,
x.axis.line = 0,
x.axis.las = 0,
x.axis.padj = -1.1,
x.axis.hadj = 0.5,
y.axis.line = 0,
y.axis.las = 1,
y.axis.padj = 0.5,
y.axis.hadj = 0.5,
xlab.line = 1.4,
ylab.line = 2,
zerolines = TRUE,
zerolines.col = fg,
zerolines.alpha = 0.5,
zerolines.lty = 1,
zerolines.lwd = 1,
main.line = 0.25,
main.adj = 0,
main.font = 2,
main.col = fg,
font.family = getOption("rt.font", "Helvetica")
)
```

Arguments

bg	Color: Figure background
plot.bg	Color: Plot region background
fg	Color: Foreground color used as default for multiple elements like axes and

	labels, which can be defined separately
pch	Integer: Point character.
cex	Float: Character expansion factor.
lwd	Float: Line width.
bty	Character: Box type: "o", "l", "7", "c", "u", or "j", or "n". Default = "n" (no box)
box.col	Box color if bty != "n"
box.alpha	Float: Box alpha
box.lty	Integer: Box line type
box.lwd	Float: Box line width
grid	Logical: If TRUE, draw grid in plot regions
grid.nx	Integer: N of vertical grid lines
grid.ny	Integer: N of horizontal grid lines
grid.col	Grid color
grid.alpha	Float: Grid alpha
grid.lty	Integer: Grid line type
grid.lwd	Float: Grid line width
axes.visible	Logical: If TRUE, draw axes
axes.col	Axes colors
tick.col	Tick color
tick.alpha	Float: Tick alpha
tick.labels.col	Tick labels' color
tck	graphics::parr's tck argument: Tick length, can be negative
tcl	graphics::parr's tcl argument
x.axis.side	Integer: Side to place x-axis. Default = 1 (bottom)
y.axis.side	Integer: Side to place y-axis. Default = 2 (left)
labs.col	Labels' color
x.axis.line	Numeric: graphics::axis's line argument for the x-axis
x.axis.las	Numeric: graphics::axis's las argument for the x-axis
x.axis.padj	Numeric: x-axis' padj: Adjustment for the x-axis tick labels' position
x.axis.hadj	Numeric: x-axis' hadj
y.axis.line	Numeric: graphics::axis's line argument for the y-axis
y.axis.las	Numeric: graphics::axis's las argument for the y-axis
y.axis.padj	Numeric: y-axis' padj
y.axis.hadj	Numeric: y-axis' hadj
xlab.line	Numeric: Line to place xlab
ylab.line	Numeric: Line to place ylab

zerolines	Logical: If TRUE, draw lines on x = 0, y = 0, if within plot limits
zerolines.col	Zerolines color
zerolines.alpha	Float: Zerolines alpha
zerolines.lty	Integer: Zerolines line type
zerolines.lwd	Float: Zerolines line width
main.line	Float: How many lines away from the plot region to draw title.
main.adj	Float: How to align title. Default = 0 (left-align)
main.font	Integer: 1: Regular, 2: Bold
main.col	Title color
font.family	Character: Font to be used throughout plot.

timeProc

Time a process

Description

timeProc measures how long it takes for a process to run

Usage

```
timeProc(..., verbose = TRUE)
```

Arguments

...	Command to be timed. (Will be converted using <code>as.expression</code>)
verbose	Logical: If TRUE, print messages to console

Author(s)

E.D. Gennatas

tohtml	<i>Generate CheckData object description in HTML</i>
--------	--

Description

Generate CheckData object description in HTML

Usage

```
tohtml(  
  x,  
  name = NULL,  
  css = list(font.family = "Helvetica", color = "#fff", background.color = "#242424")  
)
```

Arguments

x	CheckData object
name	Character: Name of the data set
css	List: CSS styles

Author(s)

E.D. Gennatas

train_cv	<i>Tune, Train, and Test an rtemis Learner by Nested Resampling</i>
----------	--

Description

train is a high-level function to tune, train, and test an **rtemis** model by nested resampling, with optional preprocessing and decomposition of input features

Usage

```
train_cv(  
  x,  
  y = NULL,  
  alg = "ranger",  
  train.params = list(),  
  .preprocess = NULL,  
  .decompose = NULL,  
  weights = NULL,  
  n.repeats = 1,  
  outer.resampling = setup.resample(resampler = "strat.sub", n.resamples = 10),
```

```

inner.resampling = setup.resample(resampler = "kfold", n.resamples = 5),
bag.fn = median,
x.name = NULL,
y.name = NULL,
save.mods = TRUE,
save.tune = TRUE,
bag.fitted = FALSE,
outer.n.workers = 1,
print.plot = FALSE,
plot.fitted = FALSE,
plot.predicted = TRUE,
plot.theme = rtTheme,
print.res.plot = FALSE,
question = NULL,
verbose = TRUE,
res.verbose = FALSE,
trace = 0,
headless = FALSE,
outdir = NULL,
save.plots = FALSE,
save.rt = ifelse(!is.null(outdir), TRUE, FALSE),
save.mod = TRUE,
save.res = FALSE,
debug = FALSE,
...
)

```

Arguments

x	Numeric vector or matrix / data frame of features i.e. independent variables
y	Numeric vector of outcome, i.e. dependent variable
alg	Character: Learner to use. Options: select_learn
train.params	Optional named list of parameters to be passed to alg. All parameters can be passed as part of ... as well
.preprocess	Optional named list of parameters to be passed to preprocess . Set using setup.preprocess , e.g. <code>decom = setup.preprocess(impute = TRUE)</code>
.decompose	Optional named list of parameters to be used for decomposition / dimensionality reduction. Set using setup.decompose , e.g. <code>decom = setup.decompose("ica", 12)</code>
weights	Numeric vector: Weights for cases. For classification, weights takes precedence over ifw, therefore set <code>weights = NULL</code> if using ifw. Note: If weight are provided, ifw is not used. Leave NULL if setting <code>ifw = TRUE</code> .
n.repeats	Integer: Number of times to repeat the outer resampling. This was added for completeness, but in practice we use either k-fold crossvalidation, e.g. 10-fold, especially in large samples, or a higher number of stratified subsamples, e.g. 25, for smaller samples

outer.resampling	List: Output of setup.resample to define outer resampling scheme
inner.resampling	List: Output of setup.resample to define inner resampling scheme
bag.fn	Function to use to average prediction if bag.fitted = TRUE. Default = median
x.name	Character: Name of predictor dataset
y.name	Character: Name of outcome
save.mods	Logical: If TRUE, retain trained models in object, otherwise discard (save space if running many resamples).
save.tune	Logical: If TRUE, save the best.tune data frame for each resample (output of gridSearchLearn)
bag.fitted	Logical: If TRUE, use all models to also get a bagged prediction on the full sample. To get a bagged prediction on new data using the same models, use predict.rtModCV
outer.n.workers	Integer: Number of cores to use for the outer i.e. testing resamples. You are likely parallelizing either in the inner (tuning) or the learner itself is parallelized. Don't parallelize the parallelization
print.plot	Logical: if TRUE, produce plot using <code>mpplot3</code> Takes precedence over <code>plot.fitted</code> and <code>plot.predicted</code> .
plot.fitted	Logical: if TRUE, plot True (y) vs Fitted
plot.predicted	Logical: if TRUE, plot True (y.test) vs Predicted. Requires <code>x.test</code> and <code>y.test</code>
plot.theme	Character: "zero", "dark", "box", "darkbox"
print.res.plot	Logical: Print model performance plot for each resample. from all resamples. Defaults to TRUE
question	Character: the question you are attempting to answer with this model, in plain language.
verbose	Logical: If TRUE, print summary to screen.
res.verbose	Logical: Passed to each individual learner's verbose argument
trace	Integer: (Not really used) Print additional information if > 0.
headless	Logical: If TRUE, turn off all plotting.
outdir	Character: Path where output should be saved
save.plots	Logical: If TRUE, save plots to outdir
save.rt	Logical: If TRUE and outdir is set, save all models to outdir
save.mod	Logical: If TRUE, save all output to an RDS file in outdir <code>save.mod</code> is TRUE by default if an outdir is defined. If set to TRUE, and no outdir is defined, outdir defaults to <code>paste0("./s.", mod.name)</code>
save.res	Logical: If TRUE, save the full output of each model trained on different resamples under subdirectories of outdir
debug	Logical: If TRUE, sets <code>outer.n.workers</code> to 1, <code>options(error=recover)</code> , and <code>options(warn = 2)</code>
...	Additional <code>train.params</code> to be passed to learner. Will be concatenated with <code>train.params</code>

Details

- Note on resampling: You should never use an outer resampling method with replacement if you will also be using an inner resampling (for tuning). The duplicated cases from the outer resampling may appear both in the training and testing sets of the inner resamples, leading to underestimated testing error.
- If there is an error while running either the outer or inner resamples in parallel, the error message returned by R will likely be unhelpful. Repeat the command after setting both inner and outer resample run to use a single core, which should provide an informative message.

The train command is replacing elevate. Note: specifying id.strat for the inner resampling is not yet supported.

Value

Object of class `rtModCV` (Regression) or `rtModCVClass` (Classification)

`error.test.repeats`

the mean or aggregate error, as appropriate, for each repeat

`error.test.repeats.mean`

the mean error of all repeats, i.e. the mean of `error.test.repeats`

`error.test.repeats.sd`

if `n.repeats > 1`, the standard deviation of `error.test.repeats`

`error.test.res` the error for each resample, for each repeat

Author(s)

E.D. Gennatas

Examples

```
## Not run:
# Regression

x <- rnormmat(100, 50)
w <- rnorm(50)
y <- x %*% w + rnorm(50)
mod <- train(x, y)

# Classification

data(Sonar, package = "mlbench")
mod <- train(Sonar)

## End(Not run)
```

tunable	<i>Print tunable hyperparameters for a supervised learning algorithm</i>
---------	--

Description

Print tunable hyperparameters for a supervised learning algorithm

Usage

```
tunable(  
  alg = c("glmnet", "svm", "cart", "ranger", "gbm", "xgboost", "lightgbm")  
)
```

Arguments

alg Character string: Algorithm name.

Value

Prints tunable hyperparameters for the specified algorithm.

Author(s)

EDG

typeset	<i>Set type of columns</i>
---------	----------------------------

Description

Given an index of columns, convert identified columns of data.frame to factor, ordered factor, or integer. A number of datasets are distributed with an accompanying index of this sort, especially to define which variables should be treated as categorical (here, factors) for predicting modeling. This functions aims to make data type conversions in those cases easier.

Usage

```
typeset(  
  x,  
  factor.index = NULL,  
  orderedfactor.index = NULL,  
  integer.index = NULL  
)
```

Arguments

- `x` data frame: input whose columns' types you want to edit
- `factor.index` Integer, vector: Index of columns to be converted to factors using `factor(x)`
- `orderedfactor.index` Integer, vector: Index of columns to be converted to ordered factors using `factor(x, ordered = TRUE)`
- `integer.index` Integer, vector: Index of columns to be converted to integers using `as.integer`

Author(s)

E.D. Gennatas

uci_heart_failure *UCI Heart Failure Data*

Description

A subset of data from the World Health Organization Global Tuberculosis Report ...

Usage

uci_heart_failure

Format

uci_heart_failure:

A data frame with 299 rows and 13 columns:

DEATH_EVENT Boolean: If the patient died during the follow-up period

Source

<https://archive.ics.uci.edu/dataset/519/heart+failure+clinical+records>

uniprot_get	<i>Get protein sequence from UniProt</i>
-------------	--

Description

Get protein sequence from UniProt

Usage

```
uniprot_get(  
  accession = "Q9UMX9",  
  baseURL = "https://rest.uniprot.org/uniprotkb",  
  verbosity = 1  
)
```

Arguments

accession	Character: UniProt Accession number - e.g. "Q9UMX9"
baseURL	Character: UniProt rest API base URL. Default = "https://rest.uniprot.org/uniprotkb"
verbosity	Integer: If > 0, print messages to console

Value

List with two elements: Annotation & Sequence

Author(s)

E.D. Gennatas

Examples

```
## Not run:  
mapt <- uniprot_get("Q9UMX9")  
  
## End(Not run)
```

uniquevalsperfeat	<i>Unique values per feature</i>
-------------------	----------------------------------

Description

Get number of unique values per features

Usage

```
uniquevalsperfeat(x, excludeNA = FALSE)
```

Arguments

`x` matrix or data frame input
`excludeNA` Logical: If TRUE, exclude NA values from unique count.

Value

Vector, integer of length `NCOL(x)` with number of unique values per column/feature

Author(s)

E.D. Gennatas

Examples

```
## Not run:
uniquevalsperfeat(iris)

## End(Not run)
```

winsorize

Winsorize vector

Description

Replace extreme values by absolute or quantile threshold

Usage

```
winsorize(
  x,
  lo = NULL,
  hi = NULL,
  prob.lo = 0.025,
  prob.hi = 0.975,
  quantile.type = 7,
  verbose = TRUE
)
```

Arguments

`x` Numeric vector: Input data
`lo` Numeric: If not NULL, replace any values in `x` lower than this with this. Default = NULL
`hi` Numeric: If not NULL, replace any values in `x` higher than this with this.
`prob.lo` Numeric (0, 1): If not NULL and `lo = NULL`, find sample quantile that corresponds to this probability and set as `lo`.

prob.hi	Numeric (0, 1): If not NULL and hi = NULL, find sample quantile that corresponds to this probability and set as hi.
quantile.type	Integer: passed to stats::quantile
verbose	Logical: If TRUE, print messages to console.

Details

If both lo and prob.lo or both hi and prob.hi are NULL, cut-off is set to min(x) and max(x) respectively, i.e. no values are changed

Author(s)

E.D. Gennatas

Examples

```
# Winsorize a normally distributed variable
x <- rnorm(500)
xw <- winsorize(x)
# Winsorize an exponentially distributed variable only on
# the top 5% highest values
x <- rexp(500)
xw <- winsorize(x, prob.lo = NULL, prob.hi = .95)
```

xlsx2list

Read all sheets of an XLSX file into a list

Description

Read all sheets of an XLSX file into a list

Usage

```
xlsx2list(
  x,
  sheet = NULL,
  startRow = 1,
  colNames = TRUE,
  na.strings = "NA",
  detectDates = TRUE,
  skipEmptyRows = TRUE,
  skipEmptyCols = TRUE
)
```

Arguments

x	Character: path or URL to XLSX file
sheet	Integer, vector: Sheet(s) to read. If NULL, will read all sheets in x
startRow	Integer, vector: First row to start reading. Will be recycled as needed for all sheets
colNames	Logical: If TRUE, use the first row of data
na.strings	Character vector: stringd to be interpreted as NA
detectDates	Logical: If TRUE, try to automatically detect dates
skipEmptyRows	Logical: If TRUE, skip empty rows
skipEmptyCols	Logical: If TRUE, skip empty columns

Author(s)

E.D. Gennatas

xselect_decom	<i>Select rtemis cross-decomposer</i>
---------------	--

Description

Accepts decomposer name (supports abbreviations) and returns **rtemis** function name or the function itself. If run with no parameters, prints list of available algorithms.

Usage

```
xselect_decom(xdecom, fn = FALSE, desc = FALSE)
```

Arguments

xdecom	Character: Cross-decomposition name; case insensitive
fn	Logical: If TRUE, return function, otherwise return name of function. Default = FALSE
desc	Logical: If TRUE, return full name of algorithm. Default = FALSE

Value

Function or name of function (see param fn) or full name of algorithm (desc)

Author(s)

E.D. Gennatas

See Also

Other Cross-Decomposition: [x_CCA\(\)](#)

xtdescribe	<i>Describe longitudinal dataset</i>
------------	--------------------------------------

Description

This is a test to emulate the xtdescribe function in Stata.

Usage

```
xtdescribe(x, ID_col = 1, time_col = 2, n_patterns = 9)
```

Arguments

x	data.frame with longitudinal data
ID_col	Integer: The column position of the ID variable
time_col	Integer: The column position of the time variable
n_patterns	Integer: The number of patterns to display

Author(s)

EDG

x_CCA	<i>Sparse Canonical Correlation Analysis (CCA)</i>
-------	--

Description

Run a sparse Canonical Correlation Analysis using the PMA package

Usage

```
x_CCA(
  x,
  z,
  x.test = NULL,
  z.test = NULL,
  y = NULL,
  outcome = NULL,
  k = 3,
  niter = 20,
  nperms = 50,
  permute.niter = 15,
  typex = "standard",
  typez = "standard",
  penaltyx = NULL,
```

```

penaltyz = NULL,
standardize = TRUE,
upos = FALSE,
vpos = FALSE,
verbose = TRUE,
n.cores = rtCores,
outdir = NULL,
save.mod = ifelse(!is.null(outdir), TRUE, FALSE),
...
)

```

Arguments

x	Matrix: Training x dataset
z	Matrix: Training z dataset
x.test	Matrix (Optional): Testing x set
z.test	Matrix (Optional): Testing z set
y	Outcome vector (Optional): If supplied, linear combinations of x and z need to be additionally correlated with this
outcome	Character: Type of outcome y: "survival", "multiclass", "quantitative"
k	Integer: Number of components
niter	Integer: Number of iterations
nperms	Integer: Number of permutations to run with CCA.permute The higher, the better.
permute.niter	Integer: Number of iterations to run for each permutation with CCA.permute
typex	Character: "standard", "ordered". Use "standard" if columns of x are unordered; lasso penalty is applied to enforce sparsity. Otherwise, use "ordered"; fused lasso penalty is applied, to enforce both sparsity and smoothness.
typez	Character: "standard", "ordered". Same as typex for z dataset
penaltyx	Float: The penalty to be applied to the matrix x, i.e. the penalty that results in the canonical vector u. If typex is "standard" then the L1 bound on u is $\text{penaltyx} \cdot \sqrt{\text{ncol}(x)}$. In this case penaltyx must be between 0 and 1 (larger L1 bound corresponds to less penalization). If "ordered" then it's the fused lasso penalty lambda, which must be non-negative (larger lambda corresponds to more penalization).
penaltyz	Float: The penalty to be applied to the matrix z, i.e. the penalty that results in the canonical vector v. If typez is "standard" then the L1 bound on v is $\text{penaltyz} \cdot \sqrt{\text{ncol}(z)}$. In this case penaltyz must be between 0 and 1 (larger L1 bound corresponds to less penalization). If "ordered" then it's the fused lasso penalty lambda, which must be non-negative (larger lambda corresponds to more penalization).
standardize	Logical: If TRUE, center and scale columns of x and z
upos	Logical: Require elements of u to be positive
vpos	Logical: Require elements of v to be positive

verbose	Logical: Print messages, including trace from <code>x_CCA.permute</code> and <code>PMA::CCA</code>
n.cores	Integer: Number of cores to use
outdir	Path to output directory. Default = NULL
save.mod	Logical: If TRUE, and <code>outdir</code> is defined, will save trained CCA model to <code>outdir</code> . Default = TRUE if <code>outdir</code> is set, otherwise FALSE
...	Additional arguments to be passed to <code>PMA::CCA</code>

Details

#' `x_CCA` runs `PMA::CCA`. If `penaltyx` is NULL, `penaltyx` and `penaltyz` will be estimated automatically using `x_CCA.permute` (adapted to run in parallel)

Author(s)

E.D. Gennatas

See Also

Other Cross-Decomposition: [xselect_decom\(\)](#)

zip2longlat

Get Longitude and Latitude for zip code(s)

Description

Returns a `data.table` of longitude and latitude for one or more zip codes, given an input dataset

Usage

```
zip2longlat(x, zipdt)
```

Arguments

x	Character vector: Zip code(s)
zipdt	<code>data.table</code> with "zip", "lng", and "lat" columns

zipdist	<i>Get distance between pairs of zip codes</i>
---------	--

Description

Get distance between pairs of zip codes

Usage

```
zipdist(x, y, zipdt)
```

Arguments

x	Character vector
y	Character vector, same length as x
zipdt	data.table with columns zip, lng, lat

Value

data.table with distances in meters

Author(s)

E.D. Gennatas

%BC%	<i>Binary matrix times character vector</i>
------	---

Description

Binary matrix times character vector

Usage

```
x %BC% labels
```

Arguments

x	A binary matrix or data.frame
labels	Character vector length equal to ncol(x)

Value

a character vector

Author(s)

E.D. Gennatas

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